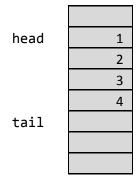
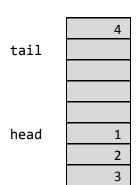
CIRCULAR ARRAY QUEUES

<u>Part 1</u>: You will implement a queue as a *circular array* as follows: Use two index variables head and tail that contain the index of the next element to be removed and the next element to be added. After an element is removed or added, the index is incremented – as shown below:



After a while, the tail element will reach the top of the array. Then it "wraps around" and starts again at 0 - as in the next illustration:



For this reason, the array is called "circular".

```
public class CircularArrayQueue
{
    public CircularArrayQueue(int capacity) { . . .}
    public void add(Object x) { . . .}
    public Object remove() { . . .}
    public int size() { . . .}
    private int head;
    private int tail;
    private int theSize;
    private Object[] elements;
}
```

This implementation supplies a "bounded" queue – it can eventually fill up. That's OK – you'll see how to remove that limitation in the next part.

<u>Part 2</u>: The queue in Part 1 can fill up if more elements are added than the array can hold. Improve the implementation as follows: When the array fills up, allocate a larger array, copy the values to the larger array, and assign it to the <u>elements</u> instance variable. (*Hint*: You can't just copy the elements into the same position of the new array. Move the head element to position 0 instead.)

The tester for both parts is included below:

```
public static void main(String[] args) {
     CircularArrayQueue a = new CircularArrayQueue(10);
     a.add(1);
     a.add(2);
     a.add(3);
     a.add(4);
     a.add(5);
     a.add(6);
     a.add(7);
     a.add(8);
     a.add(9);
     System.out.println(a);
     System.out.println("NEXT: " +a.remove());
     System.out.println("NEXT: "+a.remove());
     System.out.println("NEXT: "+a.remove());
     System.out.println(a);
     a.add(10);
     System.out.println(a);
     a.add(11);
     System.out.println(a);
     a.add(12);
     System.out.println(a);
     System.out.println("NEXT: "+a.remove());
     System.out.println(a);
     a.add(13);
     System.out.println(a);
     a.add(14);
     System.out.println(a);
     a.add(15);
     System.out.println(a);
```

System.out.println("NEXT: "+a.remove());

```
System.out.println(a);
}
```