

PostgreSQL Data Types Cheatsheet with Examples

Here's a comprehensive table of PostgreSQL data types with examples:

| Category | Data Type | Description | Example Value |
|----------|----------------------------------|---|--|
| Boolean | <code>boolean</code> | True or false | <code>TRUE</code> , <code>FALSE</code> , <code>NULL</code> |
| | <code>char(n)</code> | Fixed-length string, blank-padded | <code>'abc '</code> (for <code>char(5)</code>) |
| | <code>varchar(n)</code> | Variable-length string with limit | <code>'hello'</code> (for <code>varchar(255)</code>) |
| Numeric | <code>text</code> | Variable-length string, unlimited | <code>'This is a long text...'</code> |
| | <code>smallint</code> | 2-byte integer (-32768 to +32767) | <code>12345</code> |
| | <code>integer</code> | 4-byte integer (-2B to +2B) | <code>123456789</code> |
| | <code>bigint</code> | 8-byte integer (-9Q to +9Q) | <code>123456789012345</code> |
| | <code>decimal(p,s)</code> | Exact numeric, user-specified precision | <code>1234.56</code> (<code>decimal(6,2)</code>) |
| | <code>numeric(p,s)</code> | Same as decimal | <code>1234.56</code> (<code>numeric(6,2)</code>) |
| | <code>real</code> | 4-byte floating point | <code>123.456</code> |
| | <code>double precision</code> | 8-byte floating point | <code>123.456789012345</code> |
| | <code>serial</code> | Auto-incrementing integer | <code>1</code> , <code>2</code> , <code>3</code> (automatic) |
| | <code>bigserial</code> | Auto-incrementing bigint | <code>123456789012345</code> (automatic) |
| Temporal | <code>date</code> | Calendar date (year, month, day) | <code>'2023-05-15'</code> |
| | <code>time</code> | Time of day (no time zone) | <code>'15:30:00'</code> |
| | <code>time with time zone</code> | Time of day with time zone | <code>'15:30:00+05:30'</code> |
| | <code>timestamp</code> | Date and time (no time zone) | <code>'2023-05-15 15:30:00'</code> |

| Category | Data Type | Description | Example Value |
|----------------|---------------------------------------|-------------------------------|---|
| | <code>timestamp with time zone</code> | Date and time with time zone | <code>'2023-05-15 15:30:00+05:30'</code> |
| | <code>interval</code> | Time interval | <code>'1 day 2 hours 30 minutes'</code> |
| UUID | <code>uuid</code> | Universally Unique Identifier | <code>'a0eebc99-9c0b-4ef8-bb6d-6bb9bd380a11'</code> |
| Array | <code>integer[]</code> | Array of integers | <code>'{1,2,3}'</code> |
| | <code>text[]</code> | Array of text | <code>'{"apple","banana","cherry"}'</code> |
| | <code>varchar(10)[]</code> | Array of varchar(10) | <code>'{"abc","def","ghi"}'</code> |
| JSON | <code>json</code> | JSON data (stored as text) | <code>'{"name": "John", "age": 30}'</code> |
| | <code>jsonb</code> | Binary JSON data (indexable) | <code>'{"name": "John", "age": 30}'</code> |
| hstore | <code>hstore</code> | Key-value pairs | <code>'"key1"=>"value1", "key2"=>"value2"'</code> |
| Special | <code>inet</code> | IPv4 or IPv6 address | <code>'192.168.1.1'</code> |
| | <code>cidr</code> | IPv4 or IPv6 network address | <code>'192.168.1.0/24'</code> |
| | <code>macaddr</code> | MAC address | <code>'08:00:2b:01:02:03'</code> |
| | <code>point</code> | Geometric point | <code>'(5,10)'</code> |
| | <code>line</code> | Infinite line | <code>'{1,2,3}'</code> (coefficients) |
| | <code>lseg</code> | Line segment | <code>'[(1,2),(3,4)]'</code> |
| | <code>box</code> | Rectangular box | <code>'(1,2),(3,4)'</code> |
| | <code>path</code> | Open or closed path | <code>'[(1,2),(3,4),(5,6)]'</code> (open) |
| | <code>polygon</code> | Polygon | <code>'((1,2),(3,4),(5,6))'</code> |
| | <code>circle</code> | Circle | <code>'<(1,2),3>'</code> (center and radius) |

Notes:

1. For character types, `varchar` without length specifier is equivalent to `text`.
2. `jsonb` is generally preferred over `json` as it's more efficient for querying.
3. The `hstore` extension must be enabled with `CREATE EXTENSION hstore;` before use.
4. Geometric types follow the syntax shown in the examples.
5. Array dimensions can be multi-dimensional (e.g., `integer[][]`).