Question 01	(25 marks)
a). What is a System?	(2 marks)
b). Briefly explain three main characteristics of any system?	(6 marks)
c). Briefly explain three system components.	(6 marks)

d).	Name three types of systems. Provide one example for each.	(6 marks)
e).	"An Information System contains all general system components and three	additiona
	components."	
	(i) What is an Information System?	(2 marks)
	(ii) State three additional components of an Information System.	(3 marks

Question 02	(25 marks)
a). What is System Analysis and Design?	(2 marks)
b). Mention three reasons which makes system analysis and design a difficult	t activity? (3 marks)
c). Who is the Stakeholder? List down three information system stakeholders	s. (5 marks)

e). "Waterfall Methodology is a systematic and sequential approach towards softy development."		What is a System Development Life Cycle(SDLC)? Mention different stages	
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. Mention two main approaches to Prototyping (2 mar			(5 marks)
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Question 03 (10 marks)

Underline the most suitable answer for the given questions.

- a) The primary goal of the systems analyst is to
 - (i) Acquire a working tool
 - (ii) Create a wonderful system
 - (iii) Make a significant business impact
 - (iv) Establish the three phases of the SDLC
- b) Consider the following skills of a Systems Analyst.
 - A. Working knowledge of Information Technologies
 - B. Specialized knowledge of database languages and technology
 - C. General problem-solving skills
 - D. Interpersonal communication skills

Which of the above is/are skills needed by systems analysts?

- (i) Only (A), (B) and (C)
- (ii) Only (A), (B) and (D)
- (iii) Only (C)
- (iv) Only (A), (C) and (D)
- c) Requirement specification is carried out
 - (i) Before requirements are determined
 - (ii) After requirements are determined
 - (iii) Simultaneously with requirements determination
 - (iv) Independent of requirements determination
- d) System Specifications are used to:
 - (i) Describe system flows
 - (ii) Get an accurate picture of the system
 - (iii) Avoids ambiguity

	(iv)	All of the	above
e)	Cons	sider the fol	lowing software development methodologies given.
			A. Waterfall / Prototyping / Iterative
			B. Waterfall /Parallel / Prototyping
			C. Parallel /Waterfall /V Model
			D. Dynamic System Development Method / Iterative / Prototyping
	Sele	ct the comb	pination of the methodologies which includes the rapid application software
	deve	lopment m	ethodologies.
	(i)	A	
	(ii)	В	
	(iii)	C	
	(iv)	D	
f)	Whi	ch of the fo	llowing is/are characteristics of a project?
			A. Temporary
			B. On-going
			C. Repeated
			D. Progressive Elaboration
	(i)	A & C On	ly.
	(ii)	A, B & C	Only.
	(iii)	A & D On	ly
	(iv)	A, B & D	Only
g)	• • • • •	de	velopment is a structured design methodology that proceeds in a sequence from
	one j	phase to the	next.
	(i)	Parallel	
	(ii)	Prototypin	g
	(iii)	V Model	

	(iv)	Waterfall
h)	Whe	n your customer has a legitimate need but is clueless about the details, develop a
	as th	e first step
	(i)	Incremental model
	(ii)	Prototype
	(iii)	Iterative model
	(iv)	All of above
i)	Wha	t is a prototype?
	(i)	Mini-model of existing system
	(ii)	Mini-model of proposed system
	(iii)	Working model of existing system.
	(iv)	All of the above
j)	The	main objective of feasibility study is:
	(i)	To assess whether it is possible to meet the requirements specifications.
	(ii)	To assess if it is possible to meet the requirements specified subject to constraints of
		budget, human resource and hardware.
	(iii)	To assist the management in implementing the desired system.
	(iv)	To remove bottlenecks in implementing the desired system.
		End of the Question Paper