# **Project Automation**

Why is it so hard for me to work on anything without having an overly elaborate system in place first?

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Website Link (http://mayaferrandiz.com/project-automation)

## **Specifications**

Materials: primary, secondary, consumables

Dimensions: cm w x cm h x cm d

Weight: kg

### Requirements

## **Setup & Maintenance**

This is a tool to automate the creation and management of art and personal projects. It creates local project directories to store work-in-progress files and media, GitHub repositories, and Things 3 projects with consistent organization and metadata. Once ready, it also facilitates publication to a Jekyll website in the form of project-specific posts and an overall roadmap.

(Almost) all content on this website is published and maintaned using this script.

## Setup

1. Clone the repository:

```
git clone git@github.com:yourusername/project-automation.git
cd script
```

1. Create and activate a virtual environment:

```
python -m venv .venv
source .venv/bin/activate # On Windows: venv\Scripts\activate
```

1. Install dependencies:

```
pip3 install -r requirements.txt
```

1. Create your environment file:

```
cp .env.example .env
# Edit .env with your values
```

#### **Environment Variables**

- WEBSITE\_DOMAIN: The domain on which your Jekyll website will ultimately be served
- PROJECT BASE DIR: Path for where you would like to create and manage projects
- JEKYLL DIR: Path to where your Jekyll site content is located
- GITHUB USERNAME: Your GitHub username
- GITHUB TOKEN: Your GitHub personal access token
- ENABLE THINGS3: Enable/disable Things 3 integration (true/false)

## **Usage**

#### Create a new project:

```
python -m script.src.main
# Alternatively...
python -m script.src.main --command create
```

#### List all projects:

```
python -m script.src.main --command list
```

This will show all projects with their display names, canonical names, creation dates, and status.

#### **Publish project updates:**

```
# Publish all out-of-date projects
python -m script.src.main --command publish --all

# Publish specific project
python -m script.src.main --command publish --project project-name

# Publish website (for any non-project website changes)
python -m script.src.main --command publish --website
```

#### Rename a project:

```
# Start rename process (will prompt for new name)
python -m script.src.main --command rename --project project-name
```

The rename command will: - Update the Things 3 project name - Rename the local directory - Update all project metadata - Update README headers - Rename the GitHub repository - Update Jekyll site files

## **Project Structure**

Each project is created with the following structure:

```
project-name/
├── src/
                    # Source code
├─ docs/
                    # Documentation
--- hardware/
                    # Hardware-related files
 — media/
                    # Published media (tracked in git)
   — images/
    ├─ videos/
   └─ models/
 — media-internal/ # Internal work-in-progress media (git-ignored)
   ├─ images/
    ├─ videos/
    └─ models/
  - content.md
                   # Project documentation
  - metadata.yml
                  # Project metadata
```

The script uses the content.md + anything in the /media folder as the basis for publishing to any platform. It uses this information to generate a README.md for Github and Jekyll post using platform-specific formatting.

## **Repository Structure**

```
└─ utils.py
   templates/
   ├─ content.md
                            # Template for project READMEs
   ├─ metadata.yml
                           # Template for project metadata
   ├─ gitignore
                          # Template for project .gitignore
   .env.example
                           # Example environment variables
                           # Local environment variables (create your own)
   .env
 gitignore
  requirements.txt
                          # Python dependencies
README.md
                          # This file
```

#### **Features**

- Creates standardized project structure
- Initializes git repository and pushes to GitHub
- · Creates Things 3 project in specified area
- · Manages both published and internal media
- · Syncs project metadata with Jekyll portfolio site

## **Development**

To modify templates or add features: 1. Templates are in the templates / directory 2. Script files are in src/ 3. Add any new dependencies to requirements.txt

## **Things 3 Integration**

The script integrates with Things 3 on macOS: - Creates projects in a specified area (configured as " Art") - Updates project names when using the rename command - Manages project organization automatically

## **Naming Convention**

Projects use two types of names: - Display Name: User-friendly name with emoji (e.g., "\infty Project Name") - Canonical Name: URL-safe, lowercase name (e.g., "project-name")

The script automatically handles conversion between these formats.