

# MAYA HAWKINS

(210) 708-2031 | [maya.hawk14@gmail.com](mailto:maya.hawk14@gmail.com) | [LinkedIn](#) | [Github](#)

## EDUCATION

### The University of Texas at San Antonio

Spring 2028

Bachelor of Science - Computer Science

- Minor in Film and Media Studies
- Relevant Coursework: Foundations of Programming, OOP, Data Structures, Applications Programming, Discrete Math, Programming in C

## SKILLS & ABILITIES

- Programming Languages: Python, Java, C, C++, HTML, CSS (Proficient) | C#, JavaScript (Familiar)
- Tools & Technologies: Git/Github, Eclipse, IntelliJ, VSCode, Windows, MacOS, Linux, Unity, GameMaker
- Fluent in Spanish with strong proficiency in speaking, reading, and writing.
- Adobe Certifications in Illustrator, Photoshop, Premiere Pro, Audition, and After Effects.

## EXPERIENCE

### Walt Disney World College Program, Cast Member

Aug 2025 – Dec 2025

Walt Disney World – Orlando, FL

- Delivered exceptional guest service to 1600+ guests per day at Walt Disney World Resort's EPCOT, developing strong communication and problem-solving skills while maintaining 98% satisfaction rate.
- Completed Disney University's Leadership Excellence certification, implementing learned strategies to resolve guest conflicts and improve team collaboration
- Conducted a requirements building exercise with the intention to enhance food & beverage operations, derived from 3 hours of interviews with 2 Epcot team leaders

### Association of Computing Machinery - Women's Chapter, Member

Aug 2023 – present

San Antonio, TX

- **University of Texas-San Antonio Budget Allocation** (Java) - Developed Java-based budget allocation system for UT-San Antonio, processing +10 records of unstructured data and reducing manual processing time by 20%
- **Clue: Choose Your Own Adventure** (Python) - Built Python-based interactive featuring randomized story generation with 17 unique endings & dynamic graphics, demonstrating proficiency in game logic and UI design
- **Overloaded Hospital Program** (C++, Java) - a hospital patient management system in C++ and Java, implementing a priority queue algorithm to optimize patient sorting and reduce billing calculation time by 40%, handling patient records efficiently.
- **JamMates** (Android Studio – Java, Kotlin) - Developed JamMates music recommendation app using Java and Kotlin, implementing mood-based algorithm to curate personalized playlists for +20 users

### San Antonio Circuit Makers, Volunteer

March 2025 – present

San Antonio, TX

- Instructed +30 students in Arduino programming and electronics, developing hands-on curriculum that increased STEM engagement by 54%
- Led participants through the process of constructing a small PCB module using LED and light sensor components to increase interest in STEM and create a fun hands-on learning focused on design, circuitry, and soldering.

### The Escape Game, Game Guide

May – Aug 2025

The Rim – San Antonio, TX

- Managed escape room experiences for over 150 guests monthly, maintaining a +98% satisfaction rate through clear rule explanations, strategic hint-giving, and efficient room resets.
- Trained and guided diverse teams while troubleshooting real-time guest issues, honing skills in clear communication and fast-paced problem-solving.

Additional Affiliations: ColorStack | Girls Who Code | Rewriting The Code | SA Film Festival Award Winner