Mayalen Etcheverry

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Research Interests

Machine Learning ● Complex systems ● Artificial Curiosity ● Representation Learning ● Self-organized Agency ● Scientific Discovery ● Healthcare

Education

INRIA, Flowers team | Poietis company   Bordeaux, FR
Ph.D. in Machine Learning, Advisors: Dr. Pierre-Yves Oudeyer, Dr. Clément Moulin-Frier, Dr. Marc Nicodeme   2020–Current

- Thesis: "Automated Discovery of Self-Organized Structures in Morphogenetic Systems"

University College of London (distinctions, GPA: 4.0)   London, GB
M.Sc. in Computer Vision, Computer Graphics and Imaging   2016–2017

- Thesis: "Making parametric models of buildings easier to edit by predicting future edit patterns in the Open3D platform", Thesis Supervisor: Dr. Paul Guerrero

Télécom Paris, Top-ranked French school in digital technologies **(GPA: 3.6)**   Paris, FR
M.Eng. in Computer Graphics (major) and Data Science (minor)   2014–2017
B.Sc. in Computer Science

Engineering School Preparatory Classes (GPA: 3.8)   Bordeaux, FR
Undergraduate program in mathematics and physics to prepare the national competitive entrance exams   2012–2014
to the *Grandes écoles*

R&D Work Experience

INRIA, in the Flowers project-team   Bordeaux, FR
Research Engineer, Supervisor: Dr. Pierre-Yves Oudeyer   2019 –2020

- Unsupervised Representation Learning for Intrinsically-Motivated Exploration of Complex Systems.
- Development of a modular and dynamic network architecture where a hierarchy of behavioral characterization spaces is progressively constructed, allowing flexible representations and intuitive guidance during the discovery process.

Siemens Healthineers   Princeton, USA
Research Scientist Intern, Supervisor: Dr. Bogdan Georgescu and Dr. Sasa Grbic   2017-2018

- Deep Learning for organ segmentation in 3D CT Scans: responsible for implementing the preprocessing/training/evaluation pipeline for 10 organs. Practical Experience with Large Databases.
- Research and development of a deep reinforcement-learning algorithm for localizing anatomical structures in 3D images.

Publications

Conferences

[1] **M. Etcheverry**, C. Moulin-Frier, and P.-Y. Oudeyer, "Hierarchically organized latent modules for exploratory search in morphogenetic systems", *Neural Information Processing Systems (NeurIPS)*, 2020, [link].

[2] C. Reinke, **M. Etcheverry**, and P.-Y. Oudeyer, "Intrinsically motivated discovery of diverse patterns in self-organizing systems", *International Conference on Learning Representations (ICLR)*, 2020, [pdf].

[3]   **M. Etcheverry**, B. Georgescu, B. Odry, T. J. Re, S. Kaushik, B. Geiger, N. Mariappan, S. Grbic, and D. Comaniciu, "Nonlinear adaptively learned optimization for object localization in 3d medical images", in *Deep Learning in Medical Image Analysis and Multimodal Learning for Clinical Decision Support*, [link], Springer, 2018, pp. 254–262.

Workshop Papers and Abstracts

[4]   G. Hamon, **M. Etcheverry**, B. Chan, C. Moulin-frier, and P.-Y. Oudeyer, "Learning sensorimotor agency in cellular automata", 2022, [distill-like article] (preprint).

[5]   **M. Etcheverry**, P.-Y. Oudeyer, and C. Reinke, "Progressive growing of self-organized hierarchical representations for exploration", *ICLR Workshop - Beyond "Tabula Rasa" in Reinforcement Learning (BeTR-RL)*, 2020, [link].

[6]   **M. Etcheverry**, B. Georgescu, B. Odry, T. J. Re, S. Kaushik, B. Geiger, N. Mariappan, S. Grbic, and D. Comaniciu, "Nonlinear adaptively learned optimization for object localization in 3d medical images", *NeurIPS Workshop - Medical Imaging Meets NeurIPS (MED-NeurIPS)*, 2018, [link].

Patents

[7]   **M. Etcheverry**, B. Georgescu, S. Grbic, D. Comaniciu, B. L. Odry, T. Re, S. Kaushik, B. Geiger, and M. S. Nadar, "Adaptive nonlinear optimization of shape parameters for object localization in 3d medical images", 2019, [US Patent App. 16/270,918].

COMPETITIONS

- Runner-up prize at the Minecraft open-enedness challenge holded at GECCO 2021 [blogpost]   2021
- "Coup de coeur" prize for poster submission at stereotype busters national competition   2016

ACADEMIC PROJECTS

- Open-Innovation Program (FIRST, 2016)
  Selected and coached by BNP-Parisbas, Orange and Nokia. Interdisciplinary team of engineers, designers and managers. Designed and implemented an interactive Runner Game in C++/OpenGL. Tracking of the player's finger with infrared LED. Project was displayed at Paris Center for digital creation.

- M.Sc. Final Research Project (Jun-Aug 2017)
  Learning edit patterns of a procedural model's parameters to assist in modeling buildings in the Open3D plaform. (C++/Eigen/QT).

- M.Sc. main projects (2017)
  - Vision: Segmentation, panoramas, tracking systems, dense stereo, 3D reconstruction, visual SLAM (Matlab)
  - Image/Video: Poisson Editing, NLM, restoration of old films, multiview video textures (Matlab)
  - 3D Geometry: ICP, Smoothing (C++/Eigen/OpenGL)

- Inverse Kinematics (Team of 4, June 2016)
  - IK system to predict the most likely 3D body pose given a set of constraints, learned model of human poses.
  - Tool to visualize the resulting animations (QT/OpenGL).

SKILLS

- **Programming:**
  - Python, PyTorch
  - C++, OpenGL, Matlab, Qt
  - Flask, HTML, CSS, JavaScript
  - Bash, Slurm
  - Git
- **Typesetting:** LaTex
- **Operating Systems:** Linux / macOS

LANGUAGES

- **French:** native speaker
- **English:** advanced
  - **TOEFL:** score of 102/120
- **Spanish:** advanced
  - **OIB:** International Option Baccalaureate with Honors
- **Serbo-Croatian:** elementary

MENTORSHIP

- Scientific mediation and mentoring for high-school student girls

- Co-supervisor of a 6-months M2 internship (Gautier Hamon)

- Co-advisor of 3-month research internships (Marion Schaeffer, Lucie Galland)