



MAYAN SACHAN

Product & Experience Designer

 mayan-12.github.io/Mayan-website/

 msachan@ar.iitr.ac.in

 [mayan-sachan-682a9214a/](https://www.linkedin.com/in/mayan-sachan-682a9214a/)

EDUCATION

2017-2022

Indian Institute of Technology, Roorkee

Bachelor's Degree
Architecture and Planning

SKILLS

User Research |
Wireframing | UI Design |
Rapid Prototyping |
Information Architecture |
User Journey | User Testing
| Interaction Design | 3D
Modelling | HTML | CSS |
C++ | AngularJS

TOOLS

Figma | Sketch | Illustrator |
Photoshop | Invision studio
| Adobe XD | After Effects |
AutoCAD | Revit

INTERESTS

Photography
Cricket
Binge-watching
Coding
Counter-Strike

EXPERIENCE

CashFlow | UI/UX Design Intern

June 2020-July 2020

- Conducted user research and competitive research to create the CashFlow app
- Create the UI, then conducted user testing to improve UX

LoadExx | Product Designer

Jan 2020-March 2020

- Worked on the customer and driver app
- Worked on understanding and optimising the user flow. Also, providing a simple yet modern Interface.

CUSP Studios | UX Design Intern

May 2019-July 2019

- Designed a responsive website for **Pasta Project**
- Designed the customer application and tackled the complex User Journey for **DailyEats**

UX Research under Prof. Kolay

Dec 2018-Jan 2019

- Identifying the problem and scenario.
- Conducting user research, persona building, identifying features, wireframing and A/B testing

RECOGNITION & PROJECTS

Get palette | Founder

June 2020-July 2020

- Built a Figma plugin for the community

Thomso'19 | Head of Design

April 2019-March 2020

- Managed a team of 15 designers working in the fields of Graphic design, Motion graphics and UI/UX Design.

DesTech'18 Challenge

Oct 2018-Dec 2018

- Shortlisted in the top 9 among more than 100 entries.