

# MAYAN SACHAN

**Product & Experience Designer** 

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## **EDUCATION**

2017-2022

# Indian Institute of Technology, Roorkee

Bachelor's Degree Architecture and Planning

# **SKILLS**

User Research |
Wireframing | UI Design |
Rapid Prototyping |
Information Architecture |
User Journey | User Testing
| Interaction Design | 3D
Modelling | HTML | CSS |
C++ | AngularJS

### **TOOLS**

Figma | Sketch | Illustrator |
Photoshop | Invision studio
| Adobe XD | After Effects |
AutoCAD | Revit

#### **INTERESTS**

Photography
Cricket
Binge-watching
Coding
Counter-Strike

### **EXPERIENCE**

# Mintlab, Belgium | Research scholar Dec 2020-Feb 2021

- RHETORIC provides counter polarisation tools to news editors
- Set up experiment and analyse data to test the validity of interface elements.

# CashPlow UI/UX Design Intern June 2020-July 2020

- Conducted user research and competitive research to create the CashPlow app
- Created the UI, then conducted user testing to improve UX

# **LoadExx** | Product Designer

Jan 2020-March 2020

- Worked on the customer and driver app
- Worked on understanding and optimising the user flow. Providing a user-centric and aesthetic product.

# **CUSP Studios** UX Design Intern

May 2019-July 2019

- Designed an interactive experience for Pasta Project
- Designed the customer application and tackled the complex User Journey for DailyEats

## **RECOGNITION & PROJECTS**

## Get palette | Founder

June 2020-July 2020

• Built a Figma plugin for the community

# **Thomso'19** Head of Design

April 2019-March 2020

 Managed a team of 15 designers working in the fields of Graphic design, Motion graphics and UI/UX Design.

## **DesTech'18 Challenge**

Oct 2018-Dec 2018

• Shortlisted in the top 9 among more than 100 entries.