

MAYAN SACHAN

Product & Experience Designer

- mayansachan.com/
- in mayan-sachan-682a9214a/

EDUCATION

2017-2022

Indian Institute of Technology, Roorkee

Bachelor's Degree Architecture and Planning

SKILLS

User Research |
Wireframing | UI Design |
Rapid Prototyping |
Information Architecture |
User Journey | User Testing |
Interaction Design | 3D
Modelling | HTML | CSS |
C++ | AngularJS

TOOLS

Figma | Sketch | Illustrator |
Photoshop | Invision studio
| Adobe XD | After Effects |
AutoCAD | Revit

INTERESTS

Photography
Cricket
Binge-watching
Coding
Counter-Strike

EXPERIENCE

Mintlab, Belgium | Research scholar | Dec 2020-Feb 2021

- RHETORIC provides tools to news editors & consumers to detect and counter polarisation through interface elements.
- Set up experiments to test the validity of interface elements.

CashPlow UI/UX Design Intern June 2020-July 2020

- Conducted user research and competitive research to create the CashPlow app
- Create the UI, then conducted user testing to improve UX

LoadExx | Product Designer

Jan 2020-March 2020

- Worked on the customer and driver app
- Worked on understanding and optimising the user flow. Also, providing a simple yet modern Interface.

CUSP Studios UX Design Intern

May 2019-July 2019

- Designed a responsive website for Pasta Project
- Designed the customer application and tackled the complex User Journey for DailyEats

RECOGNITION & PROJECTS

Get palette | Founder

June 2020-July 2020

• Built a Figma plugin for the community

Thomso'19 | Head of Design

April 2019-March 2020

 Managed a team of 15 designers working in the fields of Graphic design, Motion graphics and UI/UX Design.

DesTech'18 Challenge

Oct 2018-Dec 2018

• Shortlisted in the top 9 among more than 100 entries.