Mayank Garg

COMPUTER SCIENCE ENGINEERING STUDENT

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SUMMARY

I'm a UX researcher and designer who enjoys connecting the brain of users to the heart of businesses. With a background in Market Research. looking to take part in project realted to blockchain. I have an understanding of decentralized technologies. I craft actionable and meaningful insights to strategies and design delightful solutions.

TECHNICAL SKILLS

Design:
Figma and InVision

UX Research:
Conduct user interviews
Create user personas

Market Research:
Moderate in-depth interviews
Project management

Programming languages:
C, Java, JS/node.js, Python, shell

Ethereum Tools:
Solidity, Truffle, Ganache CLI, Web3js
Ethereum Virtual Machine and Remix

SOFT SKILLS

Fast Learner
Project research
Problem Solving
UX designing
Digital Marketing

LANGUAGES

English
Hindi

CERTIFICATES

IBM blockchain foundation developer v2
IBM blockchain Essentials v2
Completion of NEAR Academy

EDUCATION

MBA TECH. COMPUTER ENGINEERING

NMIMS, Mumbai,Maharashtra(India) *June,2019 -present*
Major : MBA

SENIOR SECONDARY

Board of Seceondary Education, Rajasthan
Marks Secured : 75%

PROJECTS

DESIGNED FLYING SHOE (E-COMMERCE MERCHANDISE PROJECT)

Develop user research, personas, and customer journey
Create detailed wireframes and prototypes
Create a fully developed design to development phase

DESIGNED THE EXPENSE TRACKING APPLICATION

Interactive application for students
Designed features and enhanced tracking
Validated the redesign with usability tests

DAPP YIELD APPLICATION

Creating decentralized banking system
Creating own token and using it on test net
Tools: Solidity, Ganache, React, Web3.js

ACHIVEMENTS

INNOTECH ASME NMIMS CHAPTER

Won An Innovative Challenge Competition
Rewarded For The Best Innovative And Market Management Idea

MOCK TRADING COMPETITION

Organized 1 Month Long Mock Trading Competition
Gave Students A Better Understanding Of Crypto Market

INTRESTS :