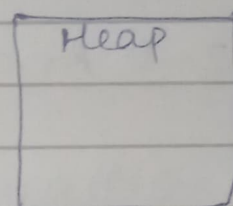
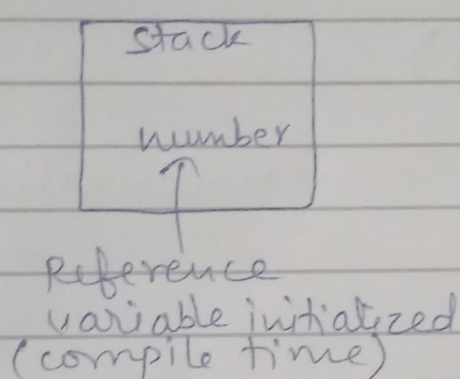


Arrays (1-D)

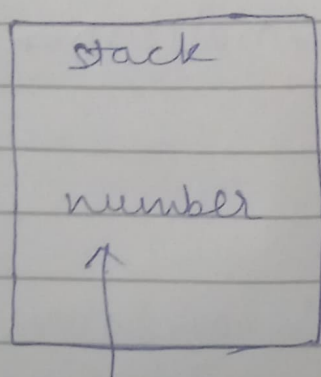
An array is a collection of similar datatype values.

`datatype[] variable_name;`

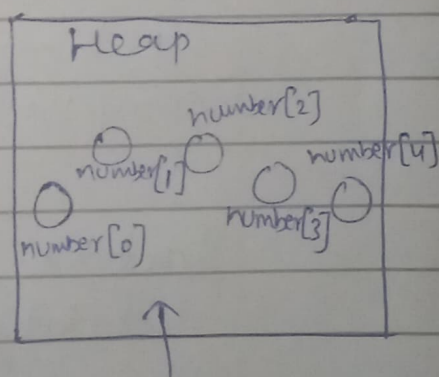
Example \rightarrow `int[] number;`



`int[] number = new int[5];`



Reference variable



A new object is created with a size of 5 reference variables.

(Runtime / Dynamic memory allocation)

Note • Heap objects may/may not be continuous.

Objects are stored in heap, eg. array, string etc.

Primitive are stored in stack, eg. int, char etc.

As String is itself a class & create objects, it is also stored in heap.

(2-D Arrays)

A 2-D array can be visualized as a matrix.

`int[][] num;`

↑ ↑
rows columns

Reference variable initialization at compile time.

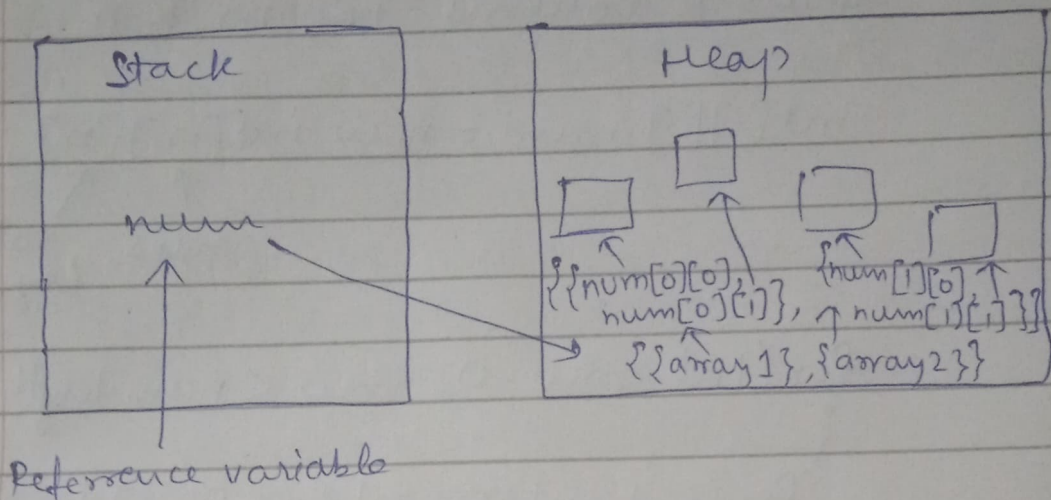
Syntax:

`datatype[][] variable-name = new datatype[row_size][col_size];`

OR

`datatype[][] variable = { {array1}, {array2}, ..., {arrayN} };`

```
int[][] num = new int[2][2];
```



Note - No. of rows mentioning is mandatory.

- `arr.length` returns the number of rows in array `arr`.
- `arr[row-number].length` returns the number of columns in that particular row.

`nums` → `[3, 4, 5, 12]`

`arr` ^{print} →

`arr[0] = 9` → `[9, 4, 5, 12]`

∴ Arrays are mutable (can be changed).

⇒ Arrays.toString(arr) → internally used for loop and gives the output in proper format.

ArrayLists (1-D)

Arraylist is a part of Collection framework & is present in java.util package. It is slower than standard arrays.

```
ArrayList<Integer> list = new ArrayList<>();
```

Internal working -

- Size is fixed internally.
- Suppose arraylist gets filled by some amount
 - a) It will make an arraylist of say double the size of arraylist initially.
 - b) old elements are copied in the new arraylist.
 - c) old ones are deleted.

```
list.add(67);
```

```
list.add(34);
```

```
list.add(25);
```

```
list.add(46);
```

```
System.out.println(list); → [67, 34, 25, 46]
```

```
System.out.println(list.contains(654));
```

- It checks whether list contains the mentioned value and returns true/false

```
list.set(0, 99);
```

↑ index ↑ value

```
list.remove(2);
```

↑ index

```
list.get(i); → returns value at index i
```


2-D ArrayLists

```
ArrayList<ArrayList<Integer>> list =  
    new ArrayList<ArrayList<Integer>>();
```

```
Scanner in = new Scanner(System.in);
```

```
// initialization
```

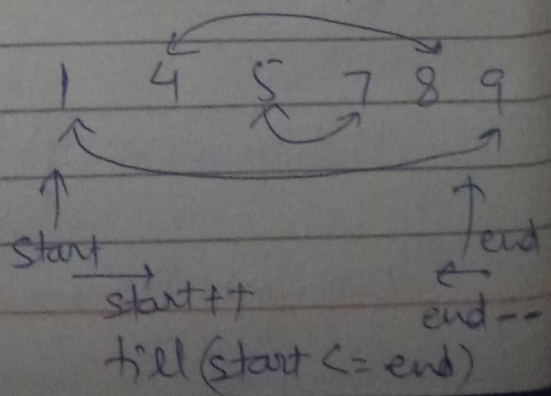
```
for (int i = 0; i < 3; i++) {  
    list.add(new ArrayList<>());  
}
```

```
// add elements
```

```
for (int i = 0; i < 3; i++) {  
    for (int j = 0; j < 3; j++) {  
        list.get(i).add(in.nextInt());  
    }  
}  
System.out.println(list);
```

Q.) (Based on Arrays)

Reverse the array without using reverse function & no extra space.



```

Scanner s = new Scanner (System.in);
int n = s.nextInt();
int[] arr = new int[n];
for (int i = 0; i < n; i++) {
    arr[i] = s.nextInt();
}

for (int start = 0, end = n - 1; start <= end; start++, end--) {
    swap(arr, start, end);
}

```

```

public void swap (int[] arr, int s, int e) {
    int temp = arr[s];
    arr[s] = arr[e];
    arr[e] = temp;
}

```

Linear Search

Searching - It is a process of finding a given value position in a list of values.

Linear/ Sequential Search -

- Comparison of target value with all the other elements given in the array.

eg. \rightarrow arr = [18, 12, 19, 77, 29, 50] (unsorted array)

Diagram illustrating the array and its elements:

Index	0	1	2	3	4	5
Value	18	12	19	77	29	50

Annotations:

- Start points to index 0.
- Return points to index 3 (the maximum element, 77).

target = 77

In above example, the target value is compared with all the elements in array in linear way.

eg. → Search in String (1-D)

```
public class Search {  
    public static void main (String[] args) {  
  
        String str = "mayank";  
        char target = 'a';  
        System.out.println(search(str, target));  
    }  
}
```

```
static boolean search(String str, char target)
{
    if (str.length() == 0) {
        return false;
    }
    for (int i = 0; i < str.length(); i++) {
        if (target == str.charAt(i)) {
            return true;
        }
    }
    return false;
}
```

3

3

```
return false;
```

3

3

return fare;

5

fo

3

static boolean search (String str, char target)

for loop can be enhanced -

```
for (char ch: str.toCharArray()) {
    if (ch == target) {
        return true;
    }
}
```

Note - \odot Min/Max problems are solved using Linear Search concept.

Q.) Find no. of numbers that has even no. of digits.

```
int evenDigits(int[] nums) {
    int ans = 0;
    for (int i = 0; i < nums.length; i++) {
        if (even(nums[i])) {
            ans++;
        }
    }
    return ans;
}
```

```
boolean even(int num) {
    int countDigits = 0;
    if (num < 0) {
        num *= -1;
    }
}
```

```

if (num == 0) {
    countDigits = 1;
}
while (num > 0) {
    countDigits++;
    num /= 10;
}
return countDigits % 2 == 0;
}

```

-To count no. of digits, we can also use log.

```

static int digits(int num) {
    if (num < 0)
        num *= -1;

    return (int)(Math.log10(num)) + 1;
}

```

• If its about binary digits \rightarrow \log_2 will be used.

2D array Linear Search

```

for (int row=0; row<arr.length; row++) {
    for (int col=0; col<arr[row].length; col++) {

        if (arr[row][col] == target) {
            return new int[] {row, col};
        }
    }
}
return new int[] {-1, -1};
    
```