## Source code for Retrieve Student Data from a Text File with the Option of Sorting and Searching

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Drawing;
using System.IO;
namespace Retrieve_Student_Data_with_Sorting_and_Searching
    internal class Program
        static void Main(string[] args)
            string ps = "D:/practic exercise/practice project/project1.32/student
data.txt";
            String[] lines = File.ReadAllLines(ps);
            List<Student> list = new List<Student>();
            for (int i = 0; i < lines.Length; i++)</pre>
            {
                string k = lines[i];
char[] c = new char[] { '\t', ' ' };
                string[] man = k.Split(c, StringSplitOptions.RemoveEmptyEntries);
                Student s = new Student();
                s.Name = man[0];
                s.Class = Convert.ToInt32(man[1]);
                list.Add(s);
            }
        start:
            Console.Write("Menu: \n 1.Sort by Name\n 2.Search by Name\n 3.Display
Student Data\n 4.Exit \n");
            Console.WriteLine("Enter Choice:");
            int ch = Convert.ToInt32(Console.ReadLine());
            switch (ch)
            {
                case 1:
                    Console.WriteLine("Sort by Name");
                    var par1 = list.OrderBy(q => q.Name).ToList();
                    foreach (Student s in par1)
                         Console.Write($"{s.Name} studying in {s.Class}\n");
                    break;
                case 2:
```

```
Console.WriteLine("Search by Name");
                    foreach (Student s in list)
                        Console.Write($"{s.Name} studying in {s.Class} \n");
                    Console.WriteLine("Enter Name to search");
                    string pr = Console.ReadLine();
                    var pit = list.FirstOrDefault(g => g.Name == pr);
                    if (pit != null)
                    {
                        Console.Write($"{pit.Name} studying in {pit.Class} \n");
                    }
                    else
                    {
                        Console.WriteLine("No student with that name found");
                    break;
                case 3:
                    Console.WriteLine("Display");
                    foreach (Student s in list)
                        Console.Write($"{s.Name} studying in {s.Class} \n");
                    break;
                case 4:
                    Environment.Exit(0);
                    break;
            }
            Console.ForegroundColor = ConsoleColor.White;
            Console.WriteLine("Enter 'Y' or 'y' to Continue..");
            string pnt = Console.ReadLine();
            if (pnt == "Y" || pnt == "y")
                goto start;
            }
        }
    public class Student
        public string Name { get; set; }
        public int Class { get; set; }
}
```