

# Assignment 1

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1.

The assumption that the delay from the server to the client is one half the RTT is not generally correct because:

- a) Network traffic may be different in each direction for the packet causing the delay to be different in either direction.
- b) RPC server or client may cause more or less overhead because of the addition of headers to the packet, meaning the network speed is less of a factor on the time differences.

2.

To make the files use command- `make -f Makefile.add`

To run server code- `sudo ./add_server`

To run client code- `sudo ./add_client localhost`

3.

Reasons for lack of server response:

- a) The server could be down.
- b) Network configuration could block the server response.

Solutions to the problem:

- a) Have a maximum time to wait for the server response. If the client doesn't get any response in that time, it can either send a request again or display an error saying that the server is not responding.
- b) Have a backup server in case the primary server is down. So, when the primary server is not responding then the client can automatically connect to the backup server.
- c) Maintain a locally hosted cache (data replication) for when the server is unreachable. In this case, the user can be informed that the data is from the cache and may be stale.



