

# Subway Runner

## Controls and Rules Guide

### Controls

- **A** : Move Left
- **D** : Move Right
- **W** : Jump
- **S** : Duck
- **Z** : Turn to Grayscale
- **Q** : Pause
- **I,J,K,L** : Move Camera
- **P** : Pan Forward
- **O** : Pan Backward

### Rules

#### Aim

Control Jake and Guide him through the subway to make him reach his home by dodging through obstacles and collecting coins on the way.

#### Obstacles

**Train:** Moves and kills the player if struck from forward side, else slows down from sideward collision.

**RoadBlock 2 Types:** Appears are two different heights according to which the player has to duck or jump.

**Logs:** Stumble upon it and you will slowdown.

**Traffic Lights:** Move out of the lane or it will slow you down.

#### Powerups

**Jumping Boots:** Jump Higher.

**JetPack:** Float in air from few seconds.

**Magnet:** Coins attract towards you.

## Bonus

**Camera Controls:** Control the camera according to your needs.

**Transition Effects:** Transition effects for all movements are present.

**Textures and Lighting:** Innovative design and textures added.