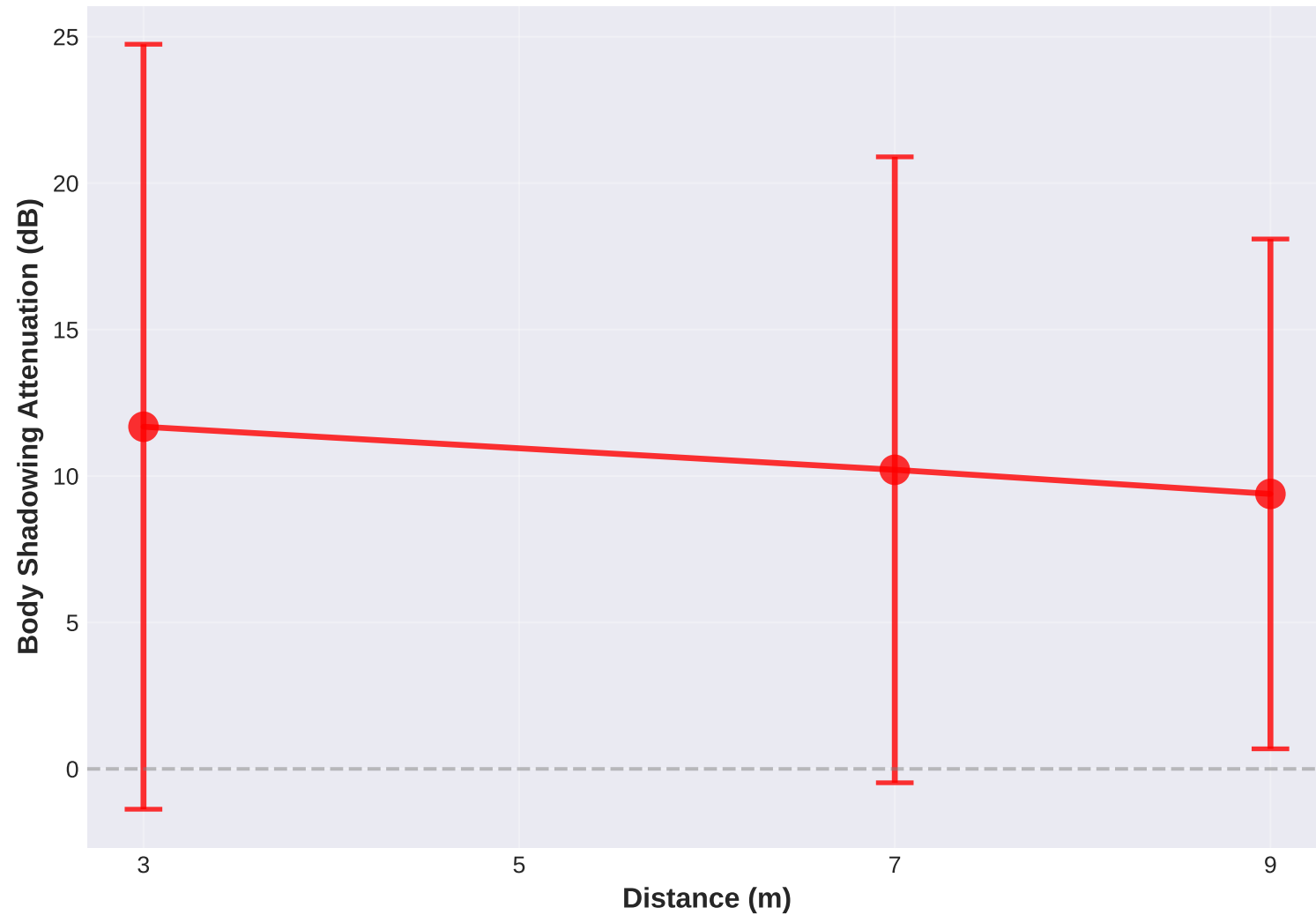
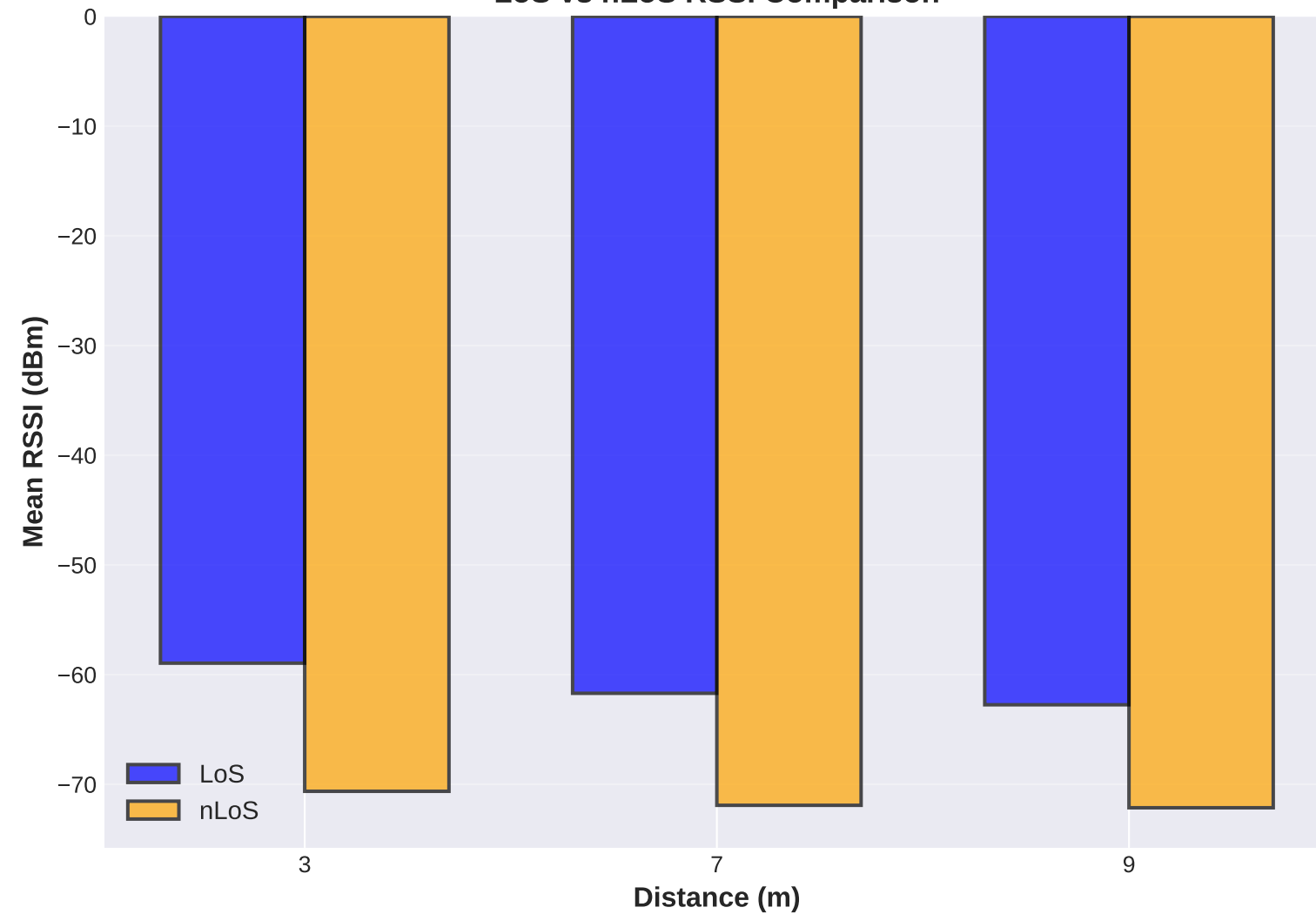


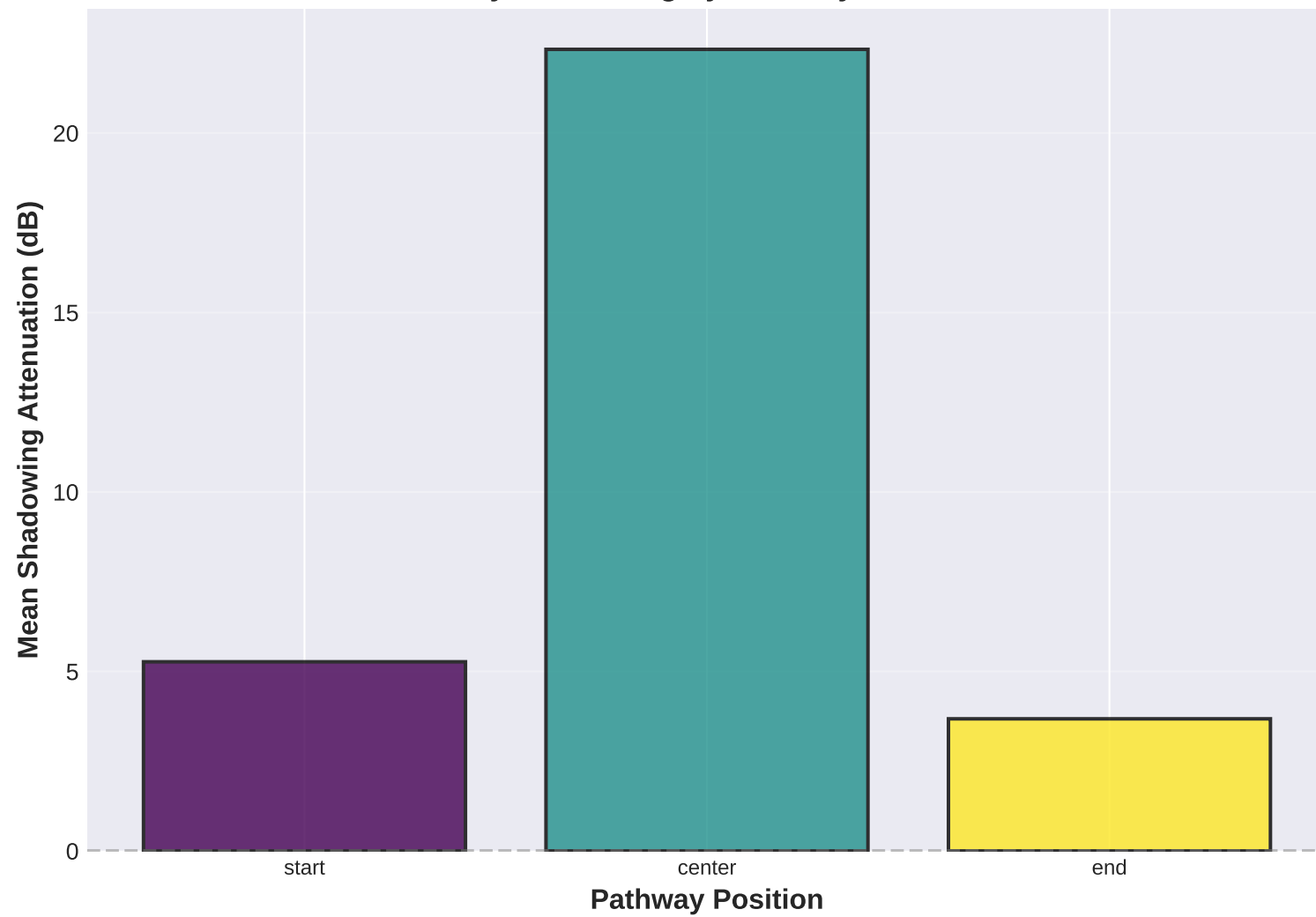
Body Shadowing Effect vs Distance
(Positive = LoS stronger than nLoS)



LoS vs nLoS RSSI Comparison



Body Shadowing by Pathway Position



Shadowing Consistency vs Distance
(Lower = More Consistent)

