

Steps = 3, Nodes = 24

```
x :: (Int, Char)
x = (a, b)
  where a = '3'
        b = c
        c = '3'
```

Steps = 4, Nodes = 24

```
x :: (Int, Char)
x = (a, c)
  where a = b
        b = '3'
        c = '3'
```

Steps = 5, Nodes = 24

```
x :: (Int, Char)
x = (a, '3')
  where a = b
        b = c
        c = '3'
```

 Error Locations