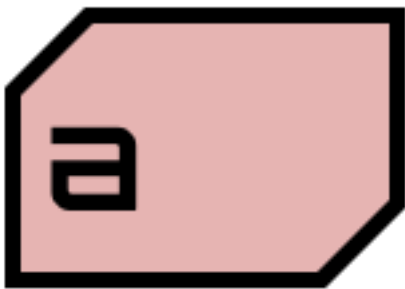


Simple Types

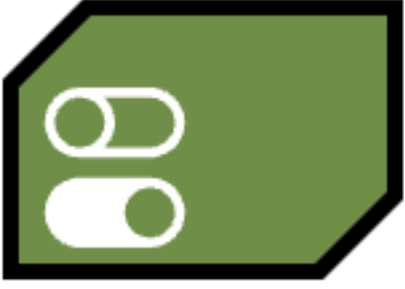
`_ :: a`



`_ :: Int`

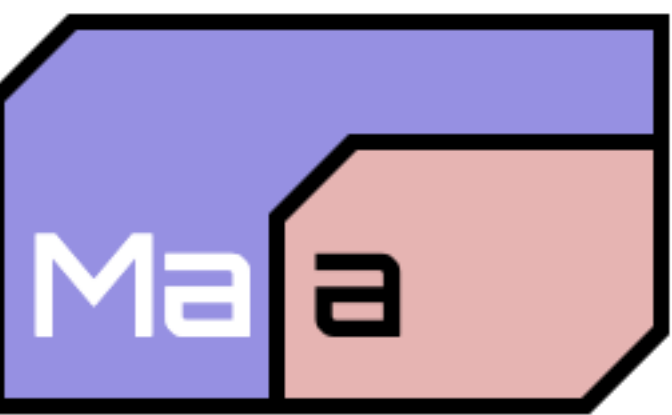


`_ :: Bool`

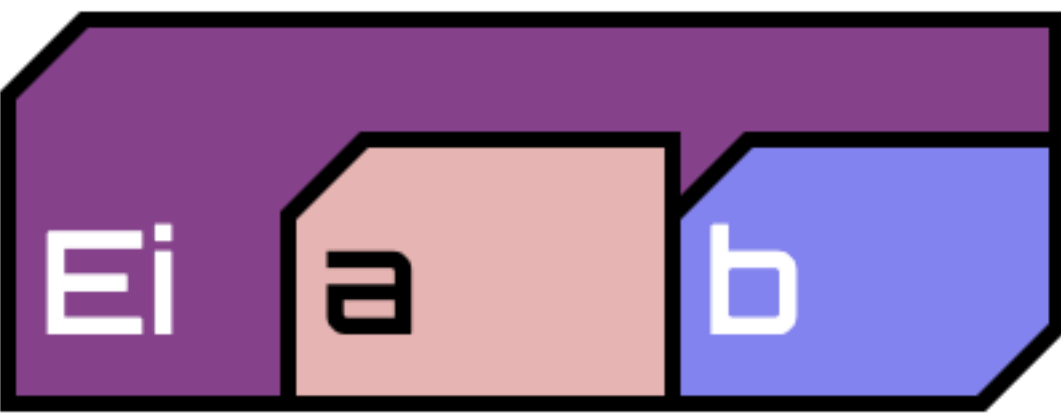


Type Constructors

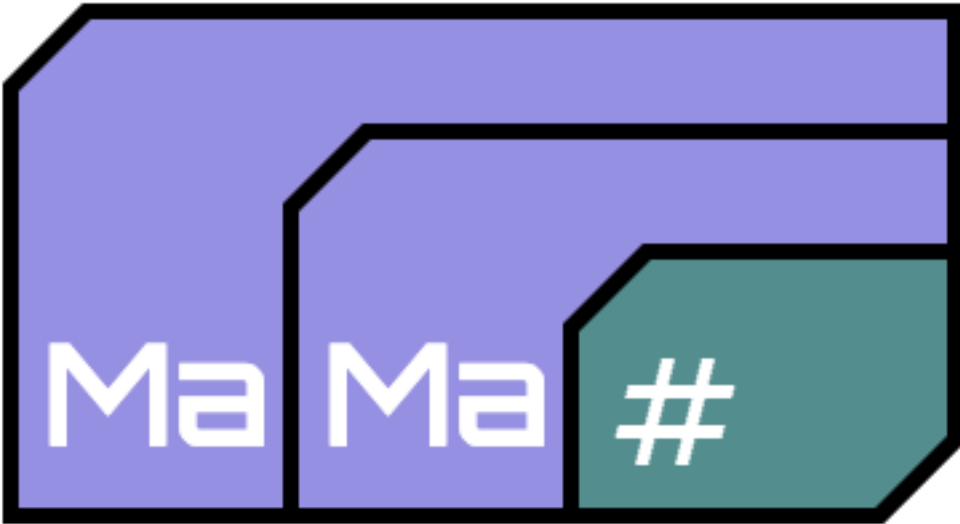
`_ :: Maybe a`



`_ :: Either a b`

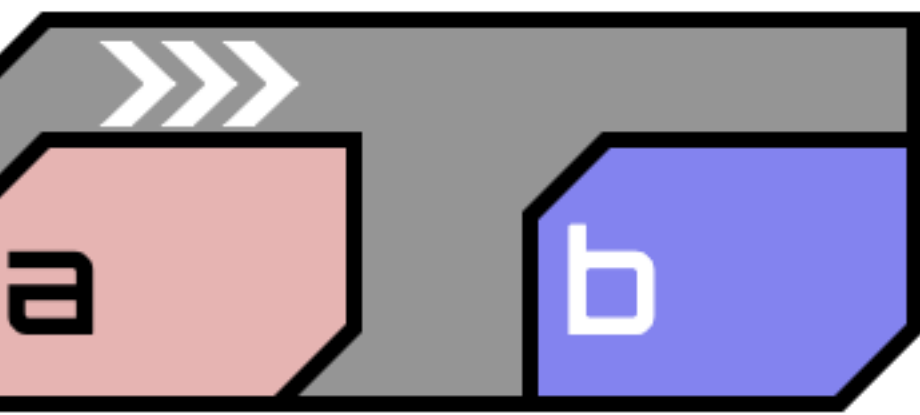


`_ :: Maybe (Maybe Int)`

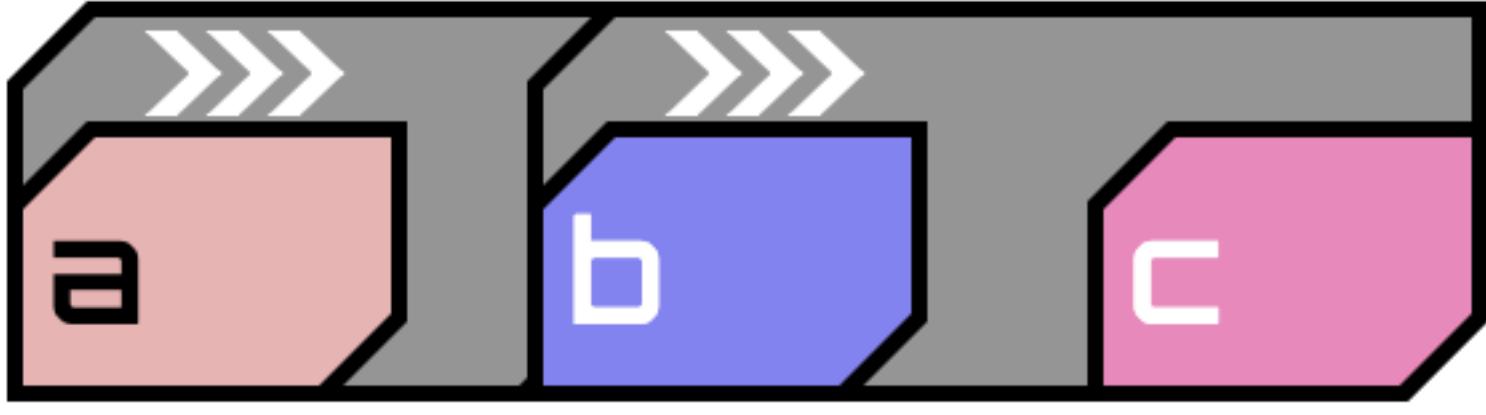


Functions

`_ :: a -> b`



`_ :: a -> b -> c`



`_ :: (a -> b) -> c`

