

conditional.ts

```
type True = "true"  
type False = "false"
```

```
type Not<a> = a extends True ? False : a extends False ? True : never  
type Or<a, b> = a extends True ? True : b extends True ? True : False
```

```
type Zero = "0"  
type Succ<t> = ()  $\Rightarrow$  t;  
type Add<a, b> = a extends Succ<infer a_> ? Succ<Add<a_, b>> : b  
type X = Add<Succ<Zero>, Succ<Zero>>
```

```
// X expands to ()  $\Rightarrow$  ((()  $\Rightarrow$  "0"))
```