

# Greedy Algorithms



Refer Chapter 4 from Tardos

04-02-2022

# Greedy Algorithms

- What is it?

# Greedy Algorithms

- What is it?
- An algorithm is greedy if it builds the solution in small steps, choosing the best possible decision at each time step based on some underlying criteria.
- For the same problem, many greedy algorithms are possible each using a different criteria.
- Some problems cannot be solved by greedy approach at all.
- Choosing a current best solution without worrying about future. In other words the choice does not depend upon future sub-problems.
- Such algorithms are locally optimal, For some problems, as we will see shortly, this local optimal is global optimal also and we are happy.

**It is easy to invent a greedy algorithm for almost any problem.  
Finding cases in which they work well, and proving that they work well is  
challenging.**

# Interval Scheduling Problem

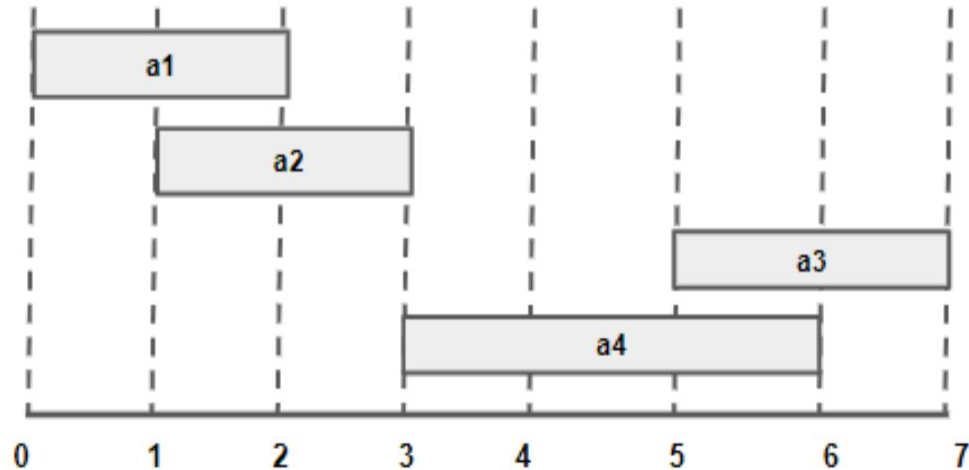
- We are given a set of job/interval requests,  $S = a_1, a_2, \dots, a_n$  that need to use some resource.
- Each request  $a_i$  has a start time  $s_i$  & finish time  $f_i$ , such that  $0 \leq s_i < f_i < \infty$ .
- We need to allocate the resource in a **compatible manner**, such that the number of request scheduled is **maximized**.
- The resource can be used by **one and only one request at any given time**.

How is it different from Weighted Interval Scheduling (WIS)?

# Compatible Jobs - Recall

Two requests  $a_i$  and  $a_j$  are said to be compatible, if the interval they span do not overlap i.e.  $f_i \leq s_j$  or  $f_j \leq s_i$

Example:



# Some possible Greedy Solutions

Can you suggest some greedy solutions?

# Some possible Greedy Solutions

- Shortest job first
- In the order of increasing starting times
- In the order of increasing finishing times

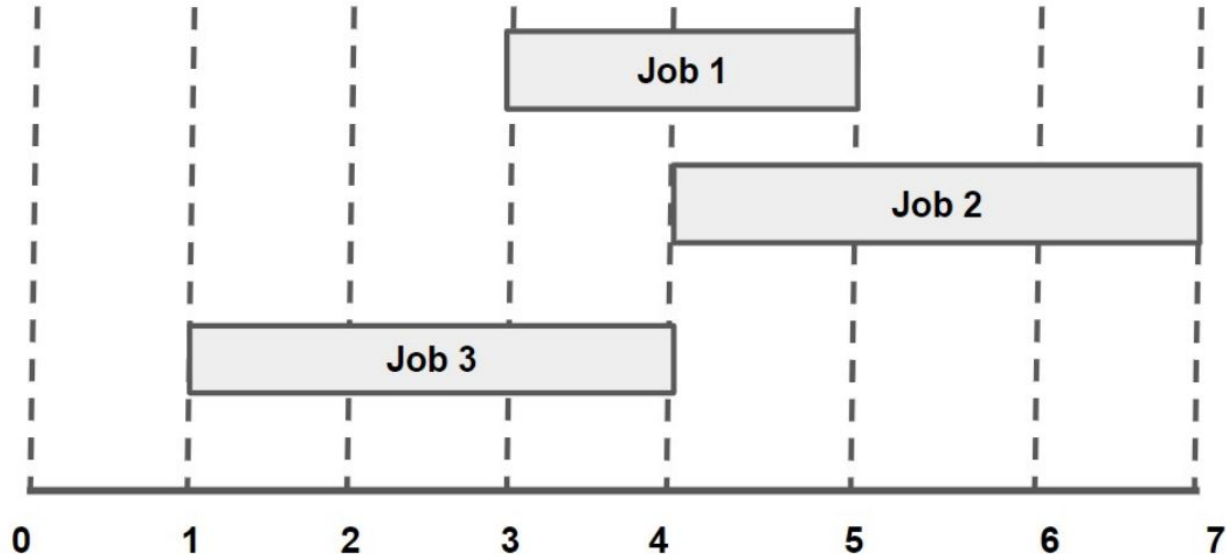


# Approach 1: Shortest Job First

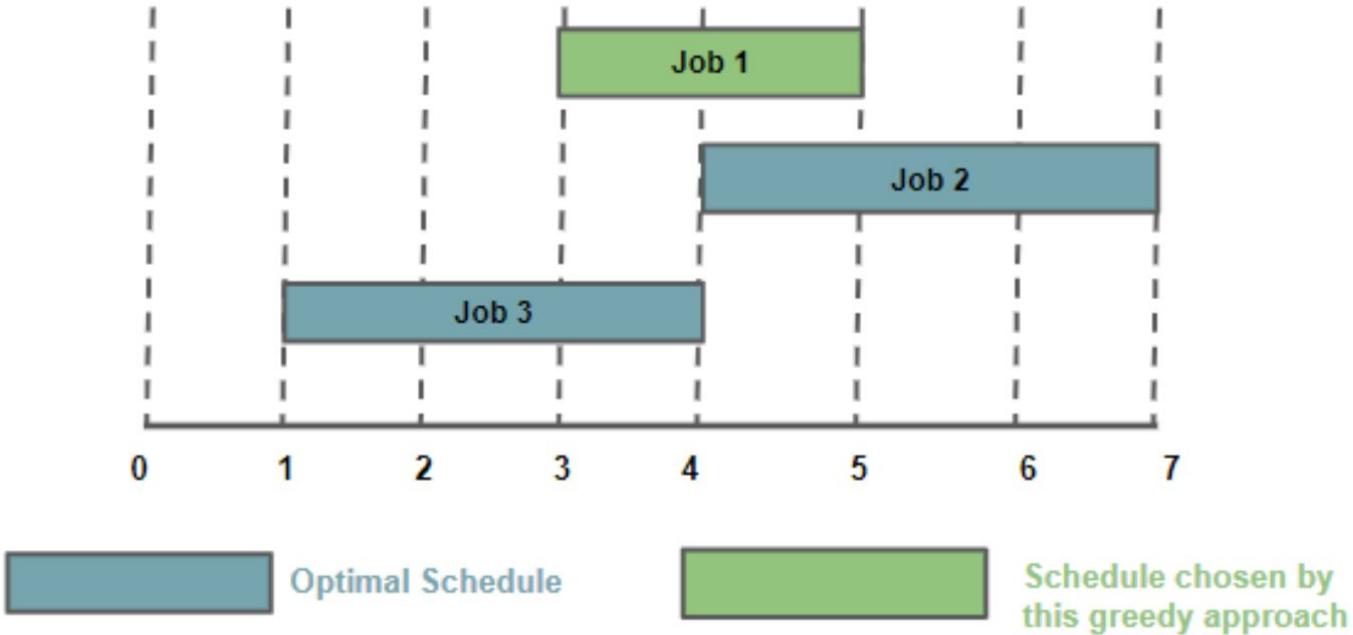
- Will it work? Give example
- Will it not work? Give example.

Write examples and then proceed.

## Approach 1: Shortest Job First (2)



# Approach 1: Shortest Job First (3)

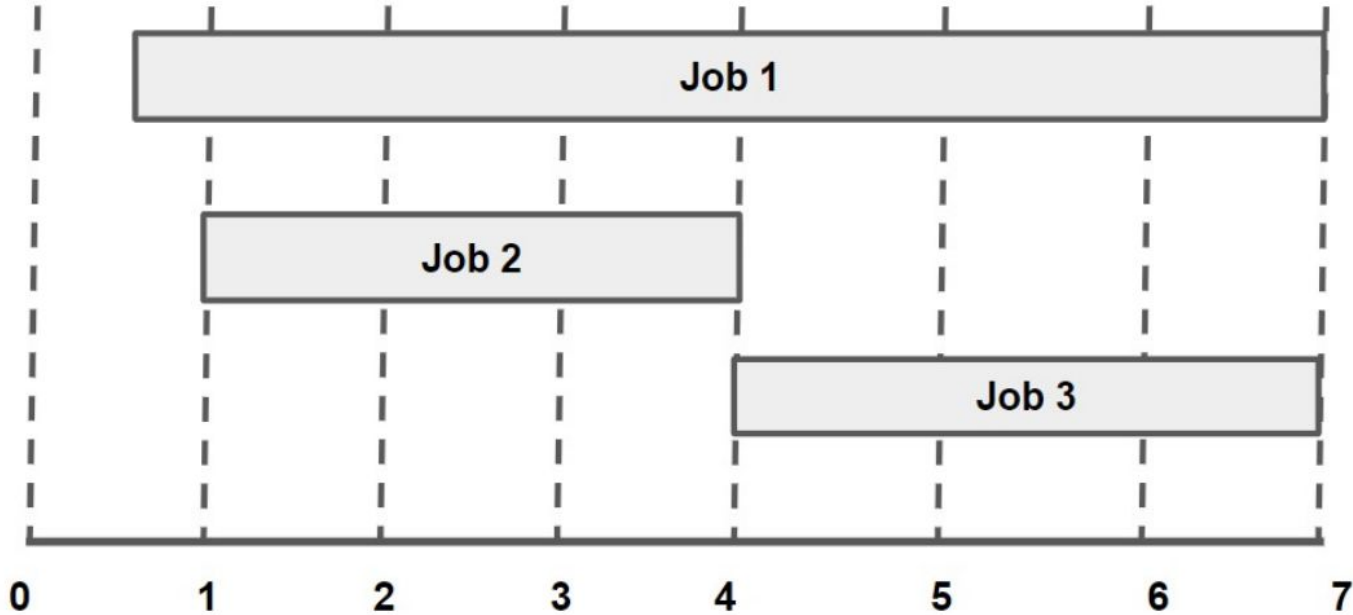


## Approach 2: Increasing order of start times

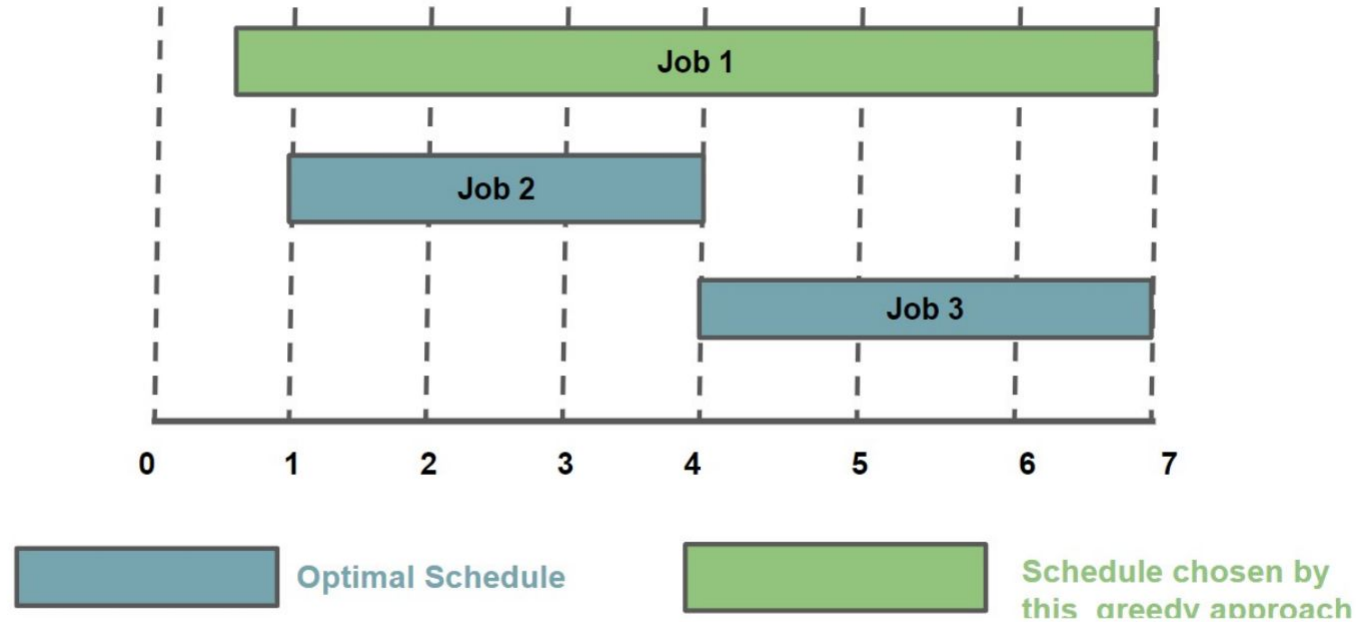
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## Approach 2: Increasing order of start times(2)



## Approach 2: Increasing order of start times(3)

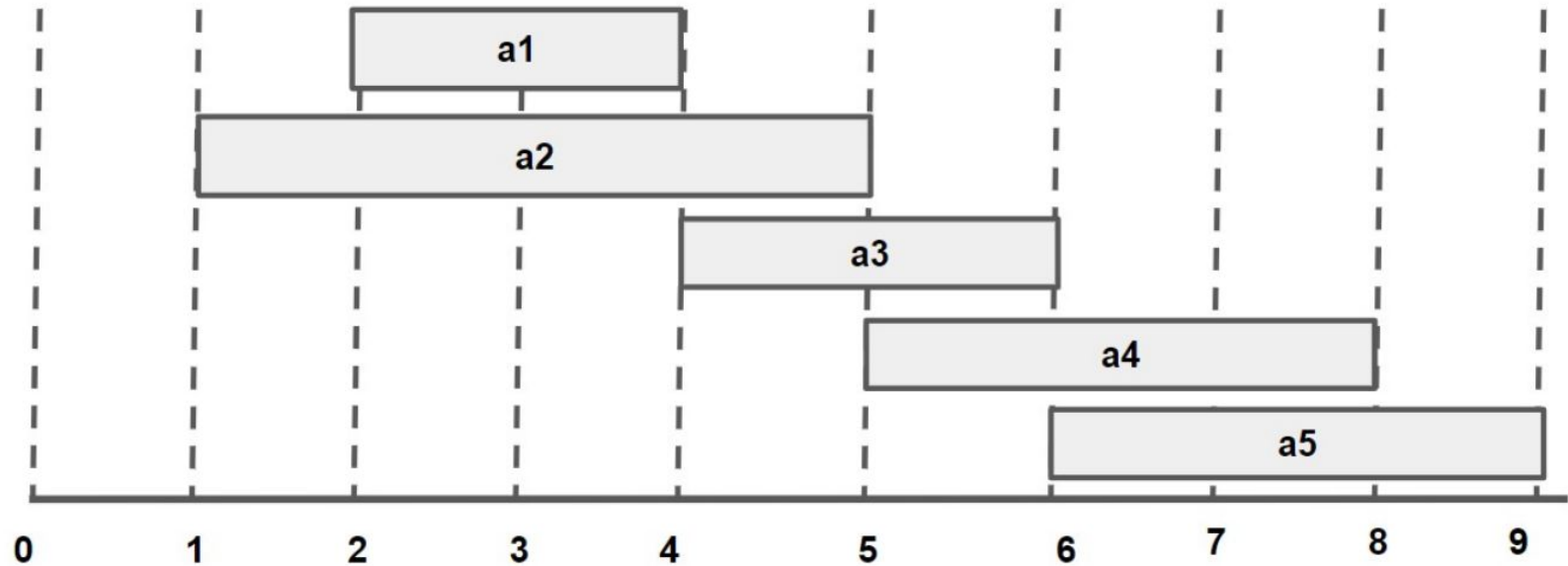


## Approach 3: Increasing order of finish times

- Will it work? Give example
- Will it not work? Give example

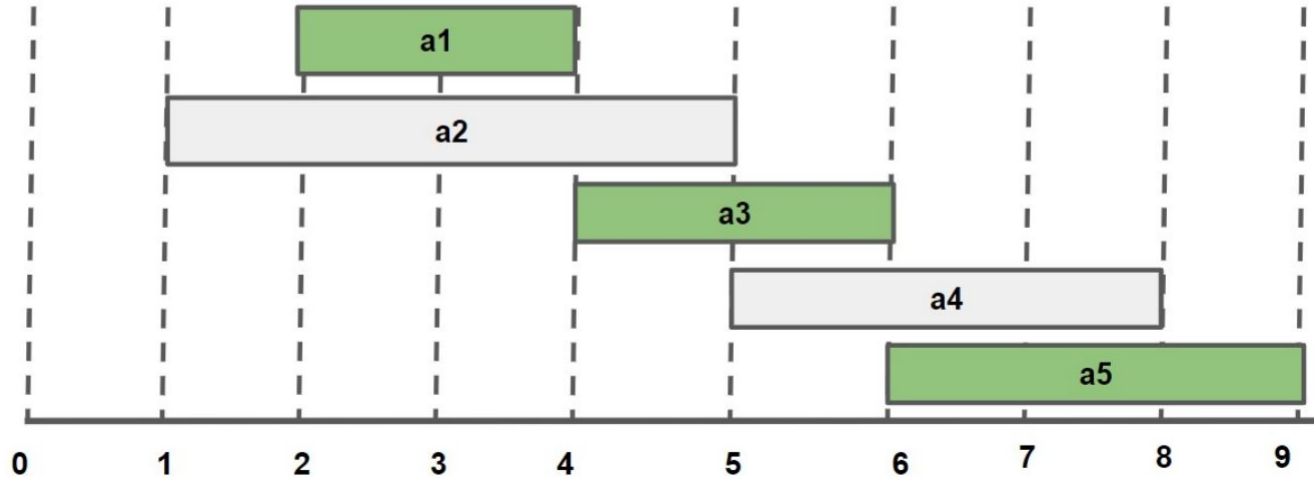
Write examples and then proceed.

## Approach 3: Increasing order of finish times(2)





## Approach 3: Increasing order of finish times(2)



# Algorithm

- Sort the requests in the increasing order of their finish times.  
Let  $P$  be the sequence so obtained.
- Consider the next request  $a_i$  in  $P$ .
  - Include  $a_i$  in the schedule  $S$ .
  - For each interval  $a_j$  that follows: Discard  $a_j$  and delete from  $P$  if it conflicts with  $a_i$ .
  - Repeat until  $P$  is empty.

# Proving it works!

- We will prove our claim by contradiction using “**stay ahead of the optimal**” strategy.
- **S** : My solution (in increasing order of finishing times)  $i_1, i_2, \dots, i_k$
- **O** : Optimal solution (in increasing order of finishing times)  $j_1, j_2, \dots, j_m$
- There might be more than one optimal solution but number of intervals is same. That is, I wish to prove that  $|O| = |S|$

Or we would like to prove  $m = k$

# Claims

Stay ahead policy: we will compare partial solutions that the greedy algorithm constructs to initial segments of optimal solution  $O$ , and show that greedy algorithm is doing better in a step-by-step fashion.

- **Claim 1:** (Stay ahead policy):

$f(i_r) \leq f(j_r)$  for all  $r$  (will prove later)

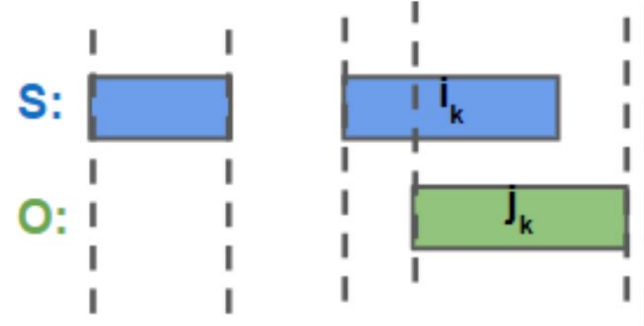
- **Claim 2:**  $k = m$ .

**Proof:** Clearly  $k \leq m$ . We will prove that  $k$  cannot be  $< m$

(by contradiction) and hence  $k$  must be  $= m$ .

## Proof of claim 2

- Suppose  $k < m$
- We have,  $f(i_k) \leq f(j_k) \dots$  (by claim 1)

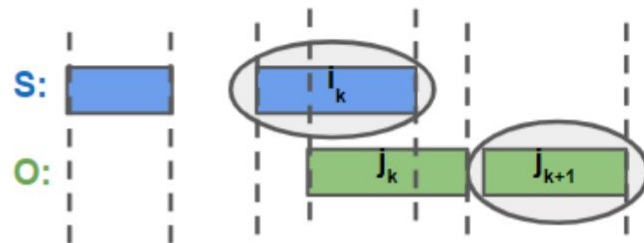
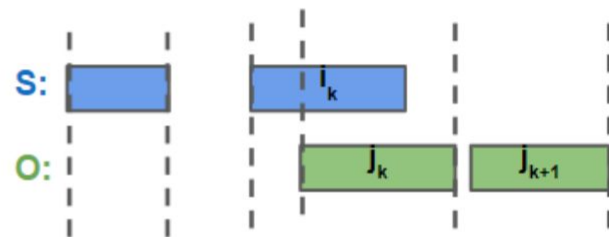


# Proof of claim 2

- Suppose  $k < m$
- We have,  $f(i_k) \leq f(j_k) \dots$  (by claim 1)
- As  $k < m$ ,  $\exists j_{k+1} \in O$
- Since  $j_{k+1}$  is compatible with  $j_k$  we have,  $f(j_k) < s(j_{k+1}) < f(j_{k+1})$
- Since  $f(i_k) \leq f(j_k)$ , we have  $f(i_k) < s(j_{k+1})$  and hence  $j_{k+1}$  is also compatible with  $i_k$  also.

Our algorithm would have picked  $j_{k+1}$  after  $i_k$  in our solution.

- This contradicts our assumption that  $i_k$  is the last interval in our solution.
- Thus  $k = m$ .



# Proof of claim 1

**Claim 1 (Stay ahead policy):**

**$H(r) : f(i_r) \leq f(j_r)$  for all  $r$**

- **Base case :  $r = 1, f(i_1) \leq f(j_1)$  by choice of our algorithm**

# Proof of claim 1

**Claim 1 (Stay ahead policy):**

**$H(r) : f(i_r) \leq f(j_r)$  for all  $r$**

- **Base case :  $r = 1$ ,  $f(i_1) \leq f(j_1)$  by choice of our algorithm**
- **Induction Hypothesis : Assume that  $H(r)$  is true. We will prove  $H(r + 1)$  is true**

**Since  $j_{r+1}$  is compatible with  $j_r$  and  $f(i_r) \leq f(j_r)$  therefore  $j_{r+1}$  is also compatible with  $i_r$  also.**

- **Thus our algorithm had the option of picking  $j_{r+1}$ . Thus,  $f(i_{r+1}) \leq f(j_{r+1})$**
- **Hence proved.**



# Time Complexity

## Algorithm

- Sort the requests in the increasing order of their finish times. Let  $P$  be the sequence so obtained
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  - Include  $a_i$  in the schedule  $S$ .
  - For each interval  $a_j$  that follows: Discard  $a_j$  and delete from  $P$  if it conflicts with  $a_i$ .
  - Repeat until  $P$  is empty.

What is the associated complexity with each step?

# Time Complexity

## Algorithm

- Sort the requests in the increasing order of their finish times. Let  $P$  be the sequence so obtained..... $O(n \log n)$
- Consider the next request  $a_i$  in  $P$ .
  - Include  $a_i$  in the schedule  $S$ .
  - For each interval  $a_j$  that follows: Discard  $a_j$  and delete from  $P$  if it conflicts with  $a_i$ .
  - Repeat until  $P$  is empty.

In step 2, it takes  $O(1)$  time to take decision for each request whether to keep it or discard it making a total of  $O(n)$ .

**Thus, total time is  $O(n \log n)$**

# Next Lecture

- Interval Partitioning