

https://www.mayurdiar.com ### maydiar@gmail.com ### www.linkedin.com/in/mayurdiar in

678.860.0120

# **ABOUT ME**

Forward-thinking UX/UI & Graphic Designer with a certificate in UX/UI from Georgia Institute of Technology, an MBA from Keller Graduate School of Management and a BFA in Graphic Design from The Art Institute of Atlanta, with experience in Adobe CC, Invision, definition & ideation, prototyping and testing, interaction design, branding and HTML/CSS.

# **EDUCATION**

## **GEORGIA INSTITUTE OF TECHNOLOGY**

UX/UI Certificate Program Atlanta, GA | 2020

## KELLER GRADUATE SCHOOL OF MANAGEMENT

Master of Business Administration – Business Administration and Management Atlanta, GA | 2012

## THE ART INSTITUTE OF ATLANTA

Bachelor of Fine Arts - Graphic Design Atlanta, GA | 2004

# SKILLS + TOOLS

# **DESIGN SKILLS**

User Experience Design
User Interface Design
Product Design
Visual Design
Interaction Design
Graphic Design
Branding + Identity
Typography

# **PERSONAL SKILLS**

Great Communicator
Problem Solver
Critical Thinker
Detail-Oriented
Leadership
Great Time Management
Organized
Collaborative

# **UX METHODS**

Research + Analysis
User Personas
Ideation
Wireframing
Prototyping
Usability Testing
Evaluation + Iteration

## **TOOLS**





# **WORK EXPERIENCE**

## **EOUIFAX**

Lead UX/UI Designer
Atlanta, GA | October 2021 - Present

- Provide leadership, direction and mentorship to a team of UX Designers.
- Create global consistency in solving user needs and interactions while adhering to brand guidelines.
- Create wireframes and storyboards of information flow and user journeys that support stakeholder goals.
- Communicate design ideas and prototypes to developers by creating clear functional requirements and design specifications.
- Continuously improve on the global platform through user testing and research.
- Contribute to and uphold the company's Design System to standardize external web facing properties.

#### **CIOX HEALTH**

**UX Design Engineer** 

Alpharetta, GA | March 2021 - October 2021

- Collaborated with team members to analyze and make recommendations to improve current internal and external software and applications and built concepts for future applications.
- Created low-fidelity sketches and wireframes that represented the proposed value for stakeholders, executives, and end-users.
- Built prototypes to streamline the design development process, test the interface elements, and represent the overall vision.
- Conducted user testing to identify potential issues and collected feedback for necessary changes.
- Negotiated engineering changes and roadblocks throughout the construction process and offered solutions to challenges discovered on the way.

#### **COX AUTOMOTIVE**

Advertising Operations Lead
Digital Media Designer (UX/UI)
Atlanta GA | December 2011 - March 202

- Atlanta, GA | December 2011 March 2020
- Created a variety of products, including dataset driven flash ads to complex, user centered UX/UI rich media products for desktop, mobile and tablet.
- Participated in the entire UX process, from concept through completion. Created sketches, wireframes, user flows, low & high-fidelity prototypes and sitemaps.
- Worked with cross-functional groups to maximize new product testing, implementation and troubleshooting.
- Strengthened cross-departmental relationships to identify key growth opportunities within operations.
- Oversaw training and coaching for all new employees exceeding new hire performance goals by over 20%.