

## Outline

Pyaudio on the web:

<https://people.csail.mit.edu/hubert/pyaudio/>

Basic difference equation

In Python

filter\_16: 16 bits per sample

Experiment with gain - change gain up and down

if gain too low, then volume is low

if gain too high, then error

Assignment: insert an if-statement to avoid overflow error,  
e.g., set to maximum value (what is max value?)

filter\_32.py: 32 bits per sample

Note use of paInt32 instead of paInt16

Note use of 'i' instead of 'h'

Why does 'gain' need to be increased for 32 bits compared to 16 bits?

Assignment: Use 8 bits per sample

Solution: use paInt8 (signed) and 'b' in pack  
signal values are -128 to +127

filter\_16:

Try different values of Fs.

The value of Fs affects the duration. Why?

How to control the duration? (set r correctly)

In Matlab

make\_filter\_01: how to make a filter with specified pole position  
compare two impulse responses, two pole-zero diagrams, two frequency response plots.

In Python

filter\_16\_r.py: show that changing  $r$  changes duration (time-constant)

What is a suitable formula for  $r$ ?

How long does it take for the amplitude envelope to decay  
to 1% of its initial value?

```
r^N = 0.01
=>
N = log_r (0.01)
N = log(0.01) / log(r)
=>
r = 0.01^(1/N)
```

In Matlab

make\_filter\_02: Uses audio sampling rate  $F_s = 8000$

In Python

filter\_16\_T:  
Prescribe the time-constant (duration),  
vary  $F_s$ , listen to output, verify that duration is maintained  
as  $F_s$  is varied.

Fourth-order system:

One way to implement a fourth-order system is to  
simply cascade two second-order systems.

In Python: filter\_twice.py  
In Matlab: make\_filter\_03.m

### Questions:

Controlling the initial amplitude: In the difference equation, how should  $b_0$  be set so that the impulse response of the second-order system has an initial value of 1.0?

How to set the cascade of two filters (same frequency) but with control of the rise-time and duration? (The two filters should have different pole radii).

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### Activities for students

- Modify filter\_16.py to avoid overflow errors, regardless of the value of gain. To do this, insert an if statement to verify the sample value is in the allowed range. If it is not, set the value to its maximum (positive or negative) allowed value, before writing it to the audio stream. Test your program by setting the gain to a high value. What effect does this have on the sound produced by the program?

- In filter\_16.py, the filter transfer function is
$$H(z) = 1 / (1 + a_1/z + a_2/z^2).$$

Modify the filter so that the transfer function is

$$H(z) = B(z) / (1 + a_1/z + a_2/z^2)$$

and set  $B(z)$  so that the impulse response is

$$h(n) = r^n \cos(\omega_1 n).$$

You can consult a table of Z-transforms!

How should the gain be set to ensure the impulse response does not exceed the maximum allowed value of  $2^{15}-1$  ?

- Write a version of `filter_16.py` using 8 bits/sample. You may use `paInt8` as the PyAudio format (signed data).
- How to design two second-order filters (with same resonant frequency  $\omega_1$ ) so that the rise-time and decay-time of the impulse response are different? Write a version of `filter_16.py` that applies two second-order filters in cascade, for the purpose of generating an impulse response with short rise-time and slow decay-time.