

# 21CS2213RA

# AI for Data Science

## Session -12

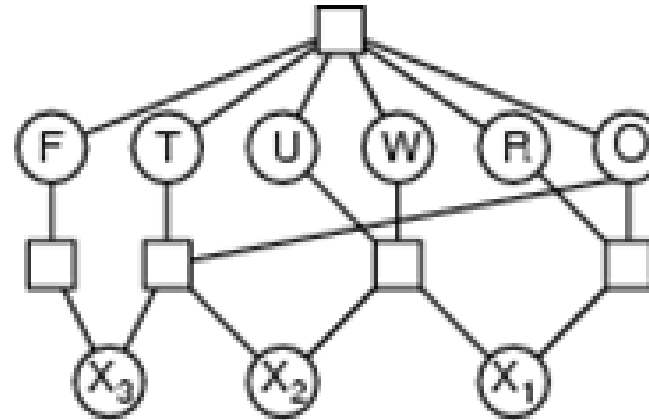
### Contents:

1. *Backtracking search in CSPs*
2. *Forward tracking search in CSPs*



# Example: Cryptarithmic

$$\begin{array}{r} \text{TWO} \\ + \text{TWO} \\ \hline \text{FOUR} \end{array}$$



- Variables:  $F, T, U, W, R, O, X_1, X_2, X_3$
- Domains:  $\{0, 1, 2, 3, 4, 5, 6, 7, 8, 9\}$
- Constraints:  $AllDiff(F, T, U, W, R, O)$
- - $O + O = R + 10 \cdot X_1$
  - 
  - $X_1 + W + W = U + 10 \cdot X_2$
  - 
  - $X_2 + T + T = O + 10 \cdot X_3$
  - $X_3 = F, T \neq 0, F \neq 0$

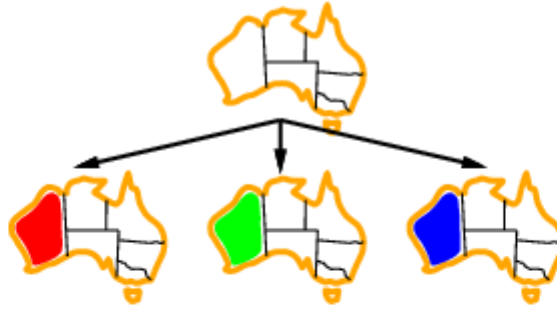
# Backtracking search

- Variable assignments are **commutative**, i.e.,  
[ WA = red then NT = green ] same as [ NT = green then WA = red ]
- => Only need to consider assignments to a single variable at each node
- Depth-first search for CSPs with single-variable assignments is called **backtracking** search
- Can solve  $n$ -queens for  $n \approx 25$

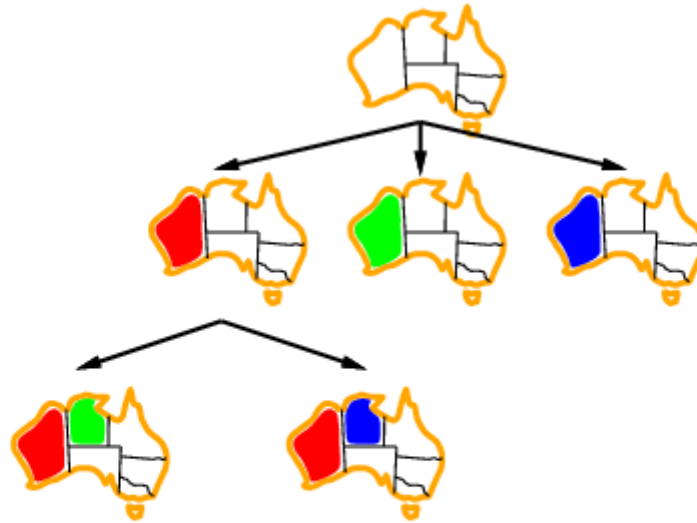
# Backtracking example



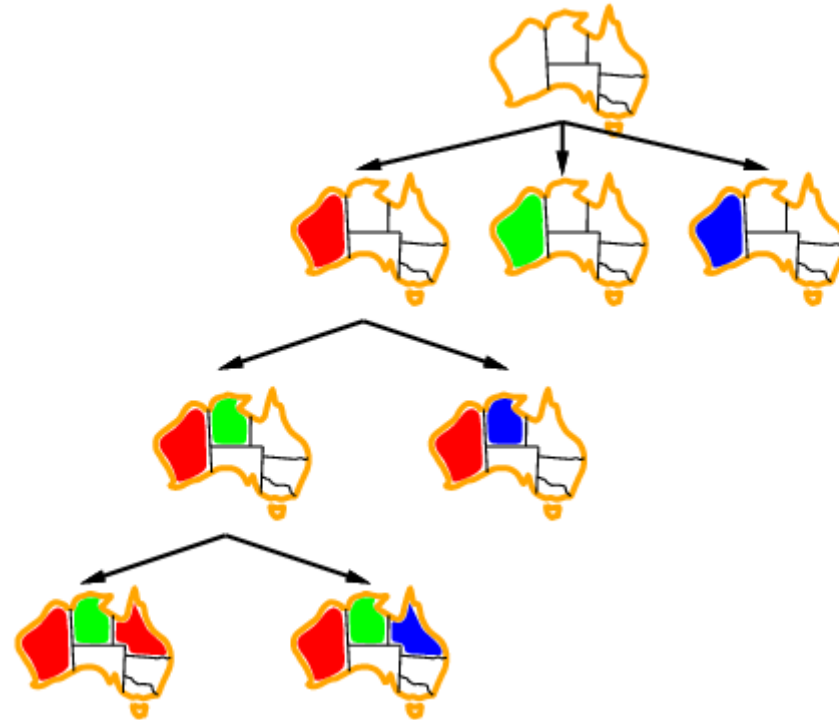
# Backtracking example



# Backtracking example



# Backtracking example- Graph Coloring



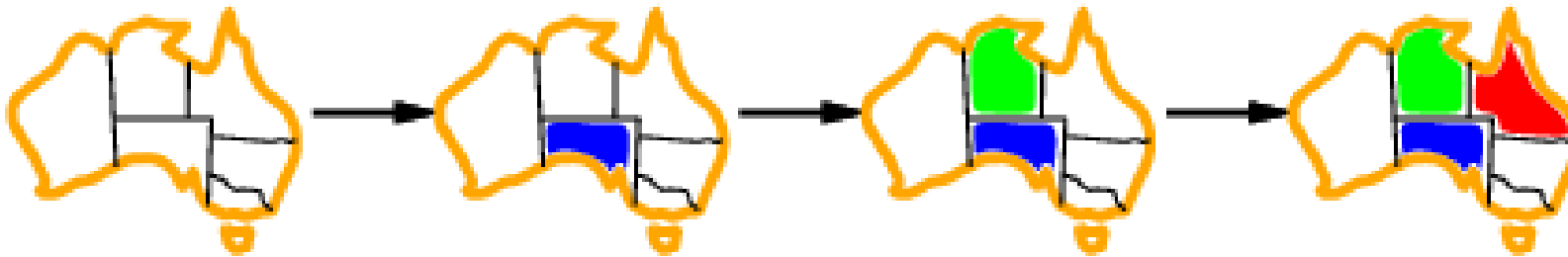
# Improving backtracking efficiency

- **General-purpose** methods can give huge gains in speed:
  - Which variable should be assigned next?
  - In what order should its values be tried?
  - Can we detect inevitable failure early?



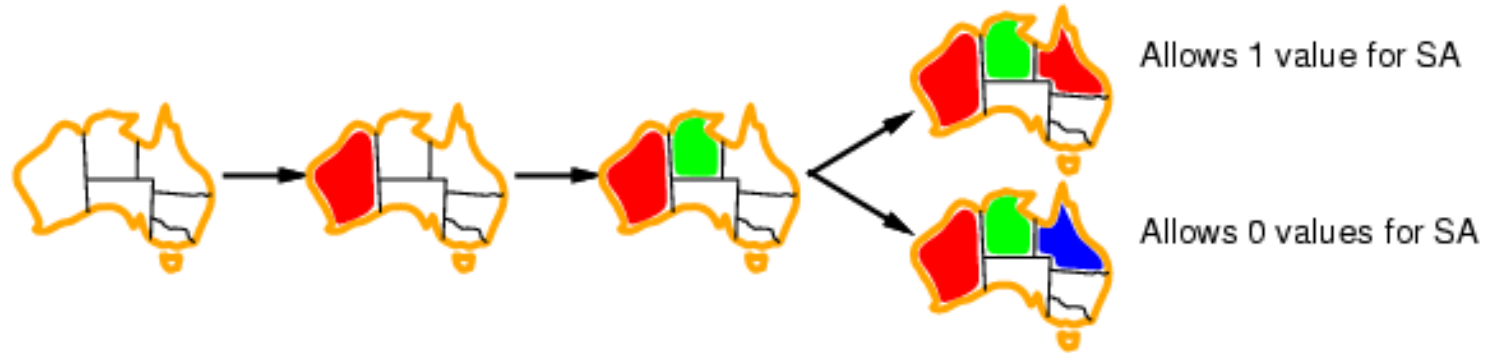
# Most constraining variable

- A good idea is to use it as a tie-breaker among most constrained variables
- Most constraining variable:
  - choose the variable with the most constraints on remaining variables
  -



# Least constraining value

- Given a variable to assign, choose the least constraining value:
  - the one that rules out the fewest values in the remaining variables



- feasible

# Applications

---

En

- Time Tabling (class rooms, times)
- Configuration (hardware, cars...)
- Airplane Applications
  - (British airways uses Constraint Satisfaction to schedule aircraft)
- Image Processing
  - (Microsoft auto collage uses it to blend photos together)
- Spreadsheets
- Scheduling
- Floor Planning
- Sudoku etc.

# Thank you

