



MARYIA MAYORAVA

Hi everyone. My name is Maria.
Now I'm looking for a new path for my professional growth as Technical Game Designer.

At the moment, I am studying the C# programming language and the UNITY development environment. I study Polish and English. I am constantly improving.

LANGUAGES

Russian - Native;

English - B1 (in progress);

Polish - A1 (in progress);

CONTACTS:

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EDUCATION

February 2016

- Engineer, Faculty of Environmental Monitoring, Chair of Nuclear and Radiation Safety, ISEU BSU, Minsk

June 2020

- Medical physicist, Faculty of Environmental Monitoring, Chair of Nuclear and Radiation Safety, ISEU BSU, Minsk

SKILLS

Implementing new arts, animations, sounds;

Setting quests and dialogs;

Setting balance for objects;

Basic knowledge JSON, XML, MXML, HTML;

Git (merging branches);

C # - basic (in progress)

UNITY - basic (in progress):

- Unity UI (Canvas render, sprite render);

EMPLOYMENT HISTORY

2016 - 2020

- Engineer, N.N. Alexandrov National Cancer Centre of Belarus, Minsk, Belarus

2020 - september 2022

- Medical physicist, N.N. Alexandrov National Cancer Centre of Belarus, Minsk, Belarus