Deployment in Render

Steps to Set-up Render Manually

- 1. Create an Account in render using Github
- 2. Create PostgreSQL database on render
- 3. Keep the internal db URL and external db URL
 - a. Internal URL look like: dpg-d3tlvnhr0fns73ajqcjg-a
 - b. External URL look like: postgresql://demo_app_k7v1_user:FX2po67NuhalynVgEO8IQnNPU1TkLk4t@ dpg-d3tlvnhr0fns73ajqcjg-a.oregon-postgres.render.com/demo_app_k7v1
- 4. While setting-up the db choose free tier for now as this is a demo Project
- 5. Keep the allowed IP 0.0.0.0/0 that is open to all for now
- 6. In the local env open CMD
- 7. Run the command:

pg_dump -U <local_username> -h localhost -p 5432 -F p -b -v -f backup.sql <database_name>

Where Flags Signifies

Flag	Meaning	Typical Use
-F p	Output format = plain SQL	For .sql dumps you can open/edit
-b	Include binary large objects	Keep all data types
-V	Verbose output	Show progress details
-f backup.sql	Write to file	Save dump to disk

- 8. Then move back to render dashboard and get the connect tab
 - a. There we can see something like:
 postgres://<render_user>:<render_password>@<render_host>:543
 2/<render_dbname>
 - b. Now to connect to the psql from cmd we can the command like:

```
C:\Users\mayou>psql "postgresql://demo_app_k7v1_user:FX2po67NuhaIynVgE08IQnNPU1TkLk4t@dpg-d3tlvnhr0fns73ajqcjg-a.oregon-
postgres.render.com/demo_app_k7v1?sslmode=require"
psql (18.0, server 17.6 (Debian 17.6-1.pgdg12+1))
WARNING: Console code page (437) differs from Windows code page (1252)
8-bit characters might not work correctly. See psql reference
page "Notes for Windows users" for details.
SSL connection (protocol: TLSv1.3, cipher: TLS_AES_128_GCM_SHA256, compression: off, ALPN: none)
Type "help" for help.

demo_app_k7v1=>
```

C. If it is unrecognized then we need to setup the psql bin folder to system env path

9. Now copy the backup db tables to render by using cmd like:

```
psql
"postgresql://demo_app_k7v1_user:FX2po67NuhaIynVgEO8IQnNPU1T
kLk4t@dpg-d3tlvnhr0fns73ajqcjg-a.oregon-
postgres.render.com/demo_app_k7v1?sslmode=require" -f backup.sql
```

- 10.Inside settings.py configure you db with the render given username, password, db name, db engine, host and port
- 11. Inside the Project File manage.py create a Procfile that will contain web: gunicorn project name.wsgi
- 12. Now push your latest code to github
- 13. Now in Render Connect with Github
- 14. There choose the correct Repo
- 15. Choose the Branch as Main
- 16.In the build select Python and the version
- 17. Choose the instance type as free for now
- 18. Click Deploy and its done.