

prep week

figma weekend project

The following exercise contains the following subjects:

- figma
- design principles
- mobile design

Instructions

1. You are a designer and you need to create a design for a computer selling business store.
2. You need to create 3 pages:
 - a. main page: showing the services of the store and why you should come there
 - b. about page: where you are and who you are (invent the details)
 - c. testimonials page: 3 stories from happy customers.
3. Create these 3 pages for desktop and mobile (i.e. 6 pages in total).
4. Create a file in which you will describe your design decisions. The main decisions are:
 - A. select 3 main colors. Explain why you selected them based on color theory. Explain how you used them to create visual hierarchy
Main color is: Orange and Green evoke happiness, while orange is also the color of energy and enthusiasm, and impulse buyers also respond well to this color. And black for standard header and footer
 - B. Select 2 fonts to use in your typography. Explain why you selected them and how you plan to use them.
Name of title's font: Oleo script swash caps
Name text paragraphs' font: Open San
 - C. Explain how you implemented your mobile design in comparison to the desktop design. What did you change? Why?
In desktop I ordered the groups by Horizontal order
But in Mobile it won't fit so it must have been Vertical order
And also menu at desktop will appear perfectly but in mobile it is always disappeared and so we need to replace it with an icon of menu so when the user want to find the menu, he will click on the icon and then will appear the menu with full screen.
 - D. Create github repo with the explanations file and a file with the figma

link inside it. Send me the github link
by sat 2.9 23:00