

QUENTYN MAY

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EDUCATION

Wentworth Institute of Technology, Boston, MA – Computer Science

Expected Graduation:

August 2026

Relevant Courses: Data Structures, Algorithms, Network Programming, Operating Systems, Programming Languages, Web Development

PROJECTS

Gaming Trend Data Analysis

October 2024 – December 2024

- Utilized Python's Numpy package to gather, sort, and analyze game data
- Managed my team to meet deadlines and ensure overall project quality

Peer-to-Peer Instant Messaging

October 2023 – November 2023

- Lead a team of 2 to create an instant messaging service
- Utilizing socket programming techniques in Python to create a peer-to-peer connection to send messages over the internet
- Using socket programming techniques to communicate with a Java front-end developed in JavaFX

Pretzel Clicker Game

February 2022 – April

2023

- Was a project leader for a team of 2 to create an idle-style clicker game
- Used JavaFX library and Scenebuilder to create GUI for users to interact with
- Used Object Oriented Programming skills to create classes and objects that streamlined the program's backend

EXPERIENCE

Assistant Lab Technician, Boston, MA

December 2024 – April

2025

- Managed 3d printing system, with 40-60 submissions per week
- Taught classes on multiple skills, including woodworking, laser cutting, and Linux computer skills
- Assisted students focus their entrepreneurship goals and ideas into successful businesses

SKILLS

- Technical Skills: Java, Python, C, HTML, CSS, Javascript, F#, Bash
- Tools/Libraries: JavaFX, Object Oriented Programming, Socket programming, Tkinter, GitHub