## How Ruby Works?

- Mayra Cabrera



#### "Ruby is magical"

- Every rubyist programmer in the world



- > puts "Hello World"
- => "Hello World"

- > 1 + 1
- **=>** 2



#### "Ruby is not magical"



#### Let's explore Ruby internals...





#### Stuff that we might know

Ruby is written in C

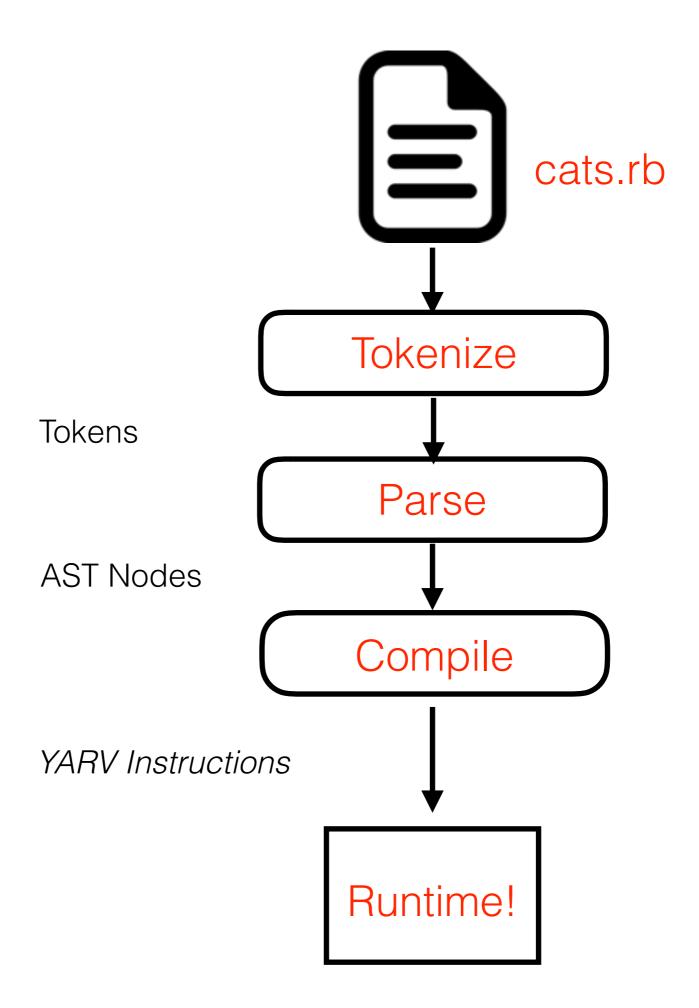
• MRI (Mat'z Ruby Interpreter)



# How many times do you think Ruby reads and transforms your code before running it?

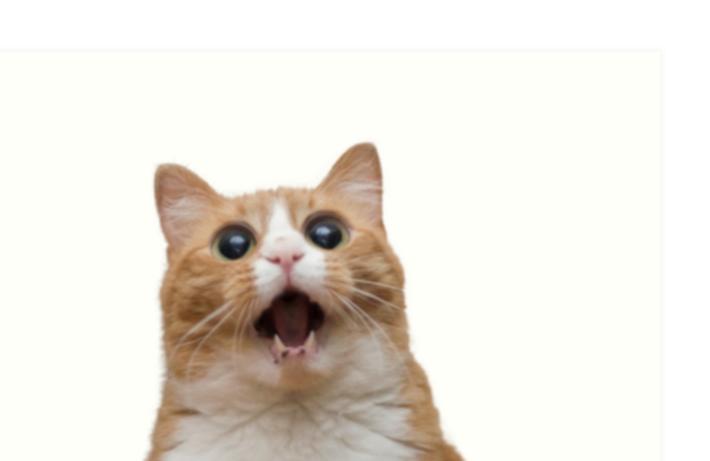






#### 3 times!





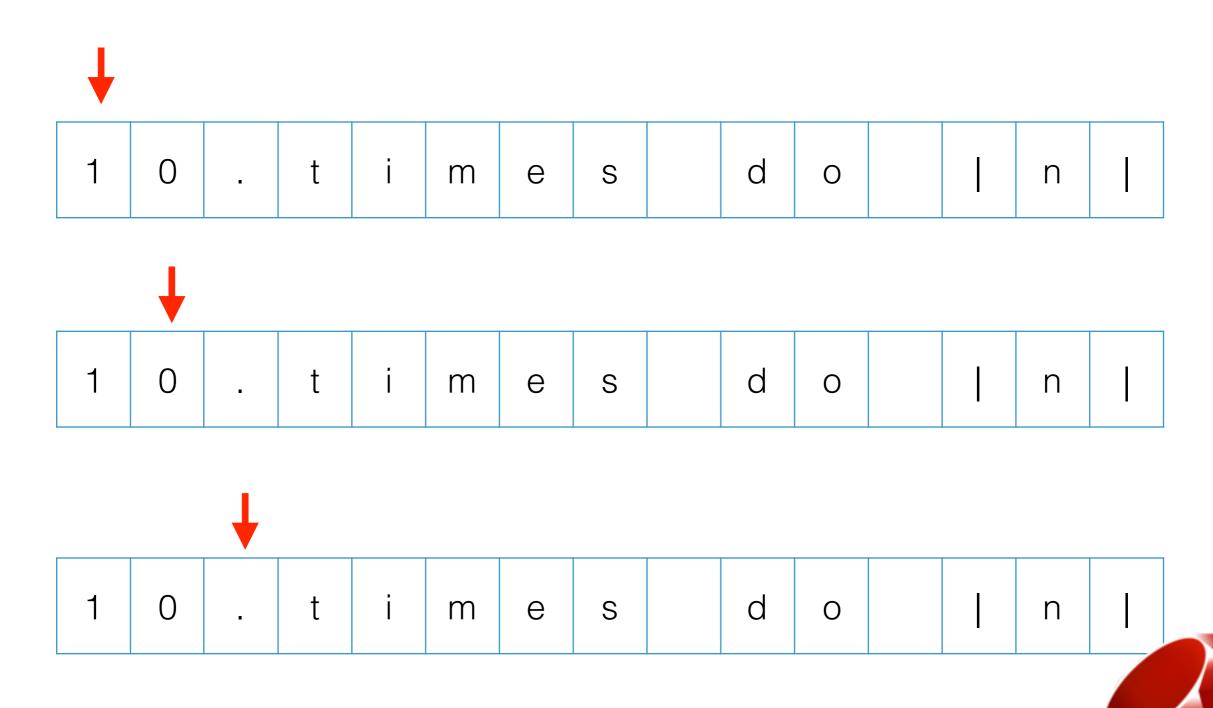


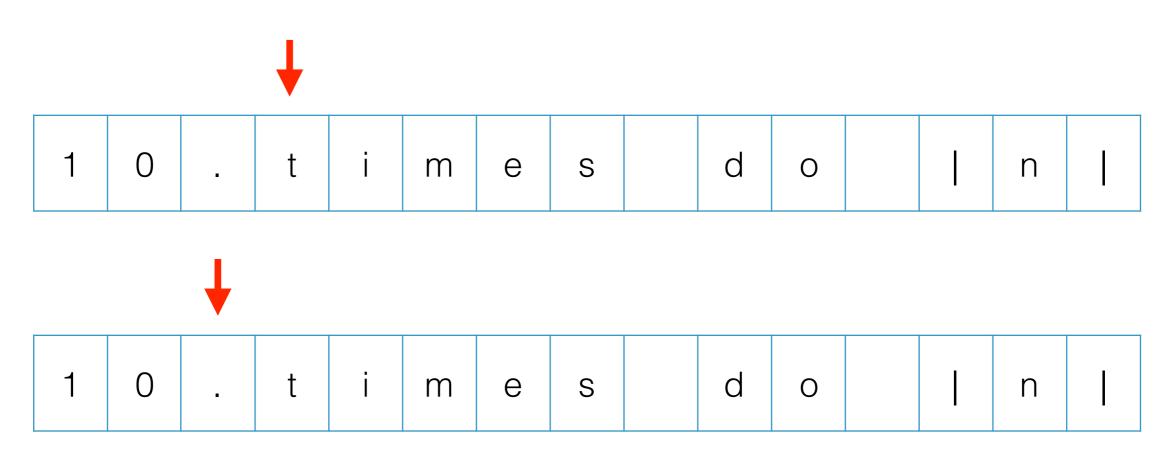
counter.rb

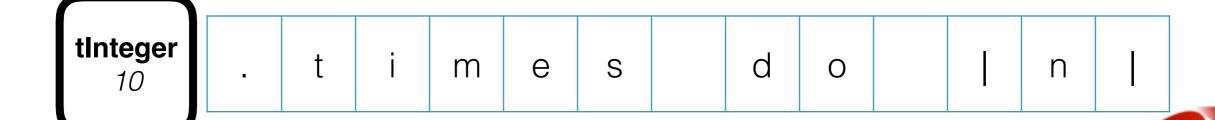
10.times do |n|
puts n
end

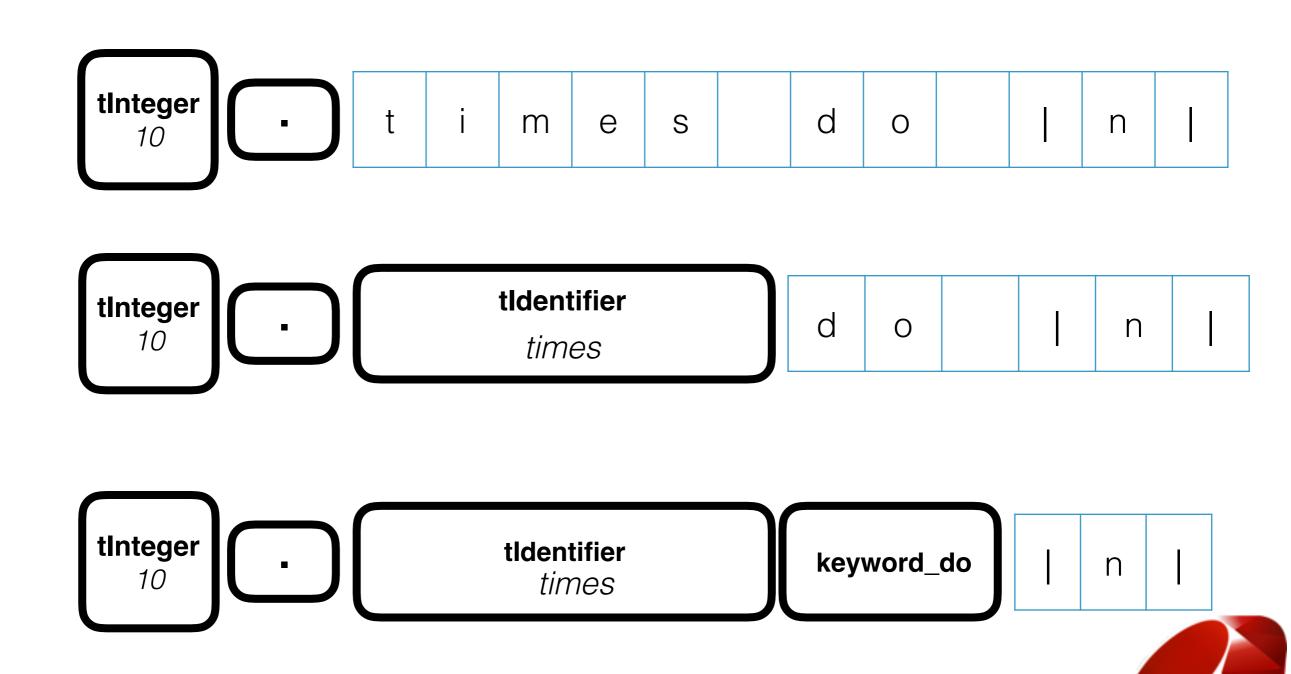
ruby counter.rb123

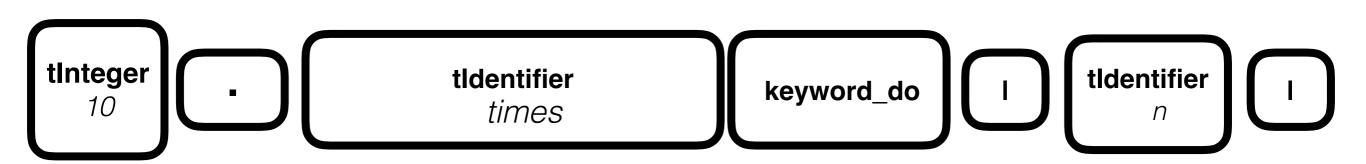


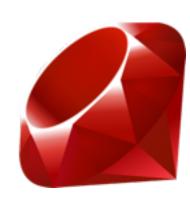






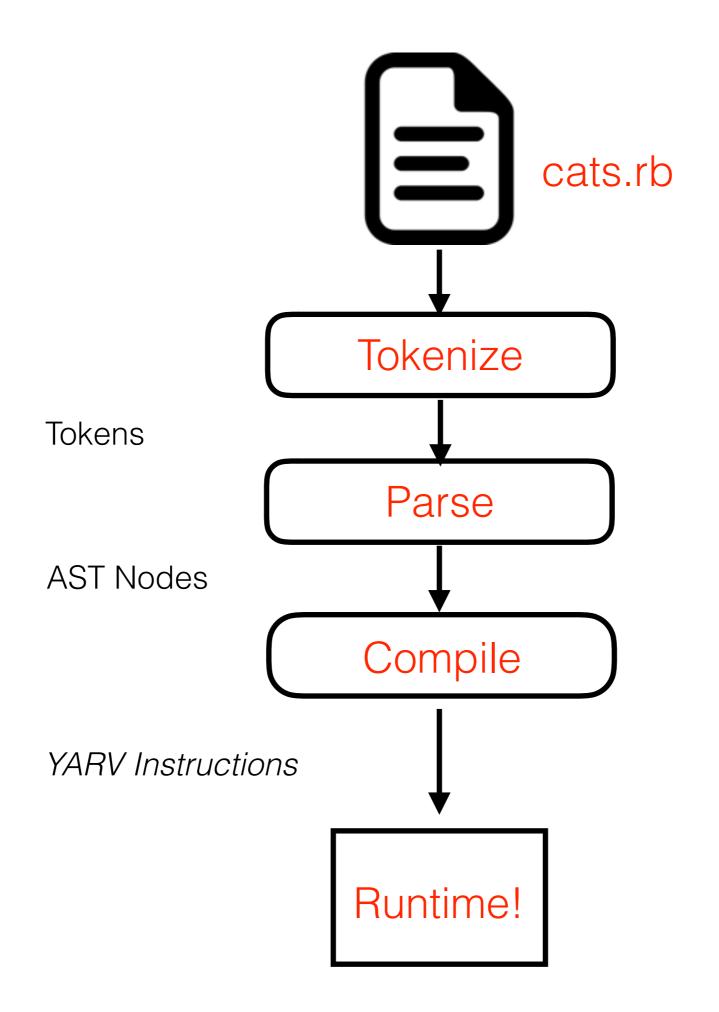






#### What's next?



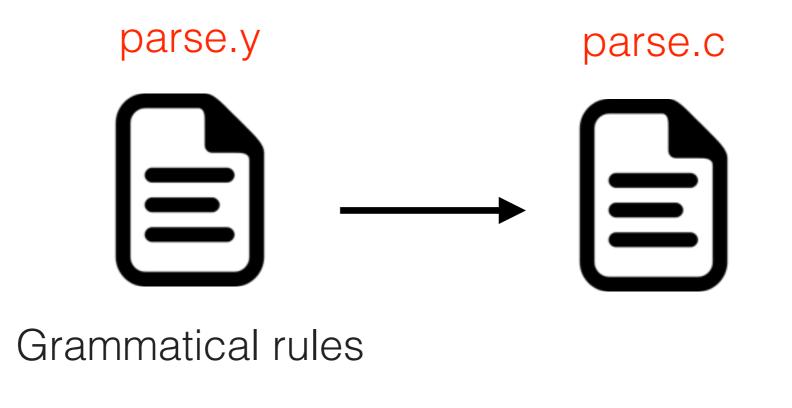




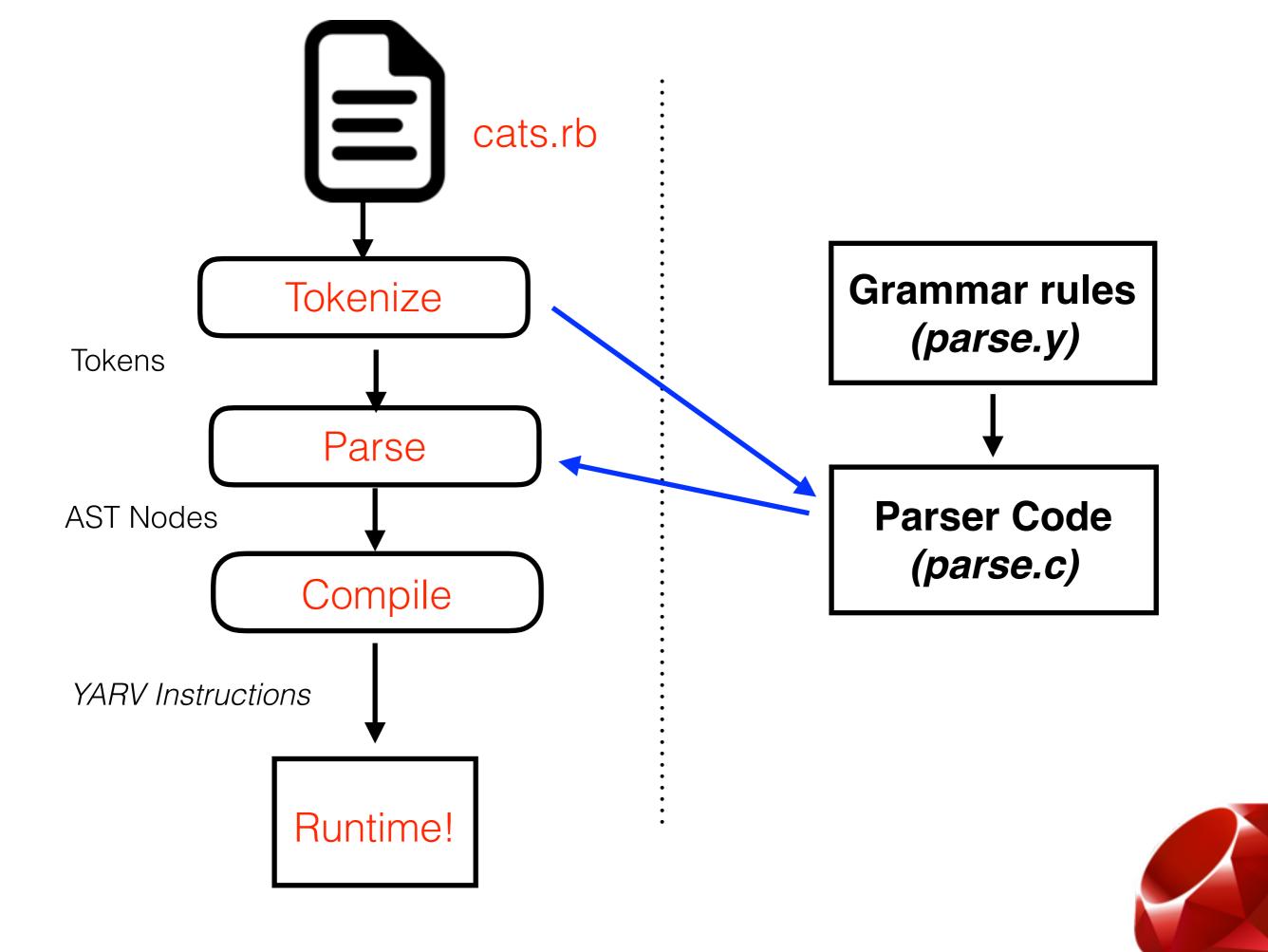




Ruby uses a parser to process tokens, but the parser itself is generated with a parser generator





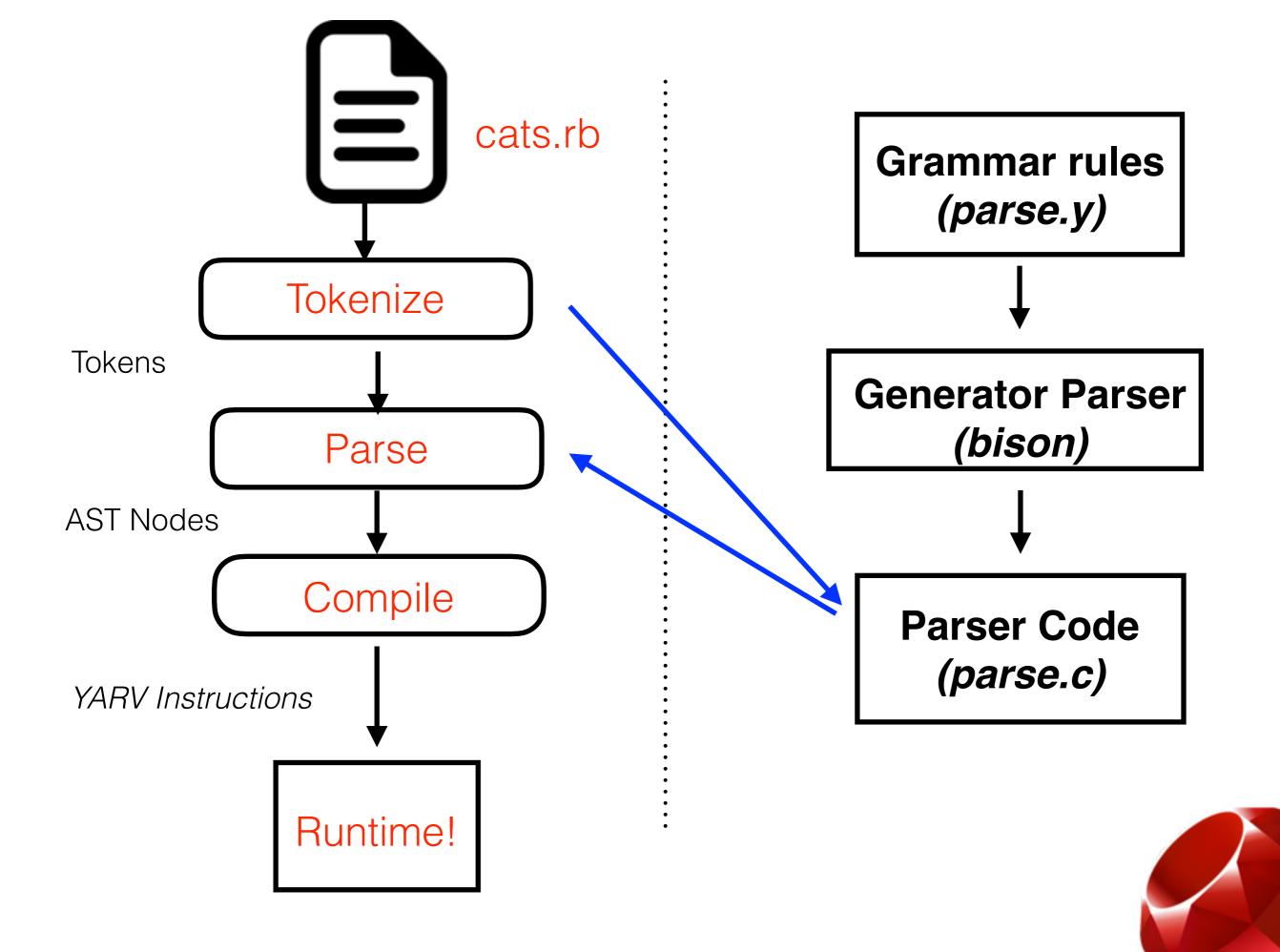


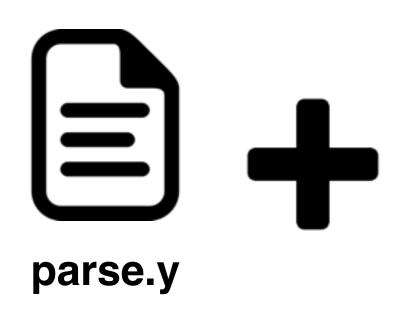
Yacc: Yet Another Compiler Compiler

Ruby uses a newer version of Yacc called Bison





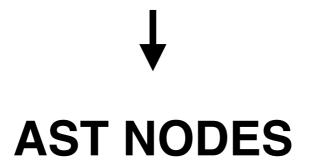




LALR: Look-Ahead Left Reversed Rightmost Derivation



Maintains a table of possible outcomes





#### counter.rb

```
10.times do |n|
puts n
end
```

#### Grammar rules

```
program: top_compstmt
top_compstmt: top_stmts opt_terms
top_stmts: ... I top_stmt I ...
top_stmt: stmt I ...
stmt: ... I expr
expr: ... I arg
arg: ... I primary
primary: ... I method_call brace_block I ...
```



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counter.rb

Grammar rules

10.times

method\_call: ... I primary\_value '.' operation2 I ...

#### Table

primary_value	10
•	•
operation2	times



#### counter.rb

## do |n| puts n end

#### Grammar rules

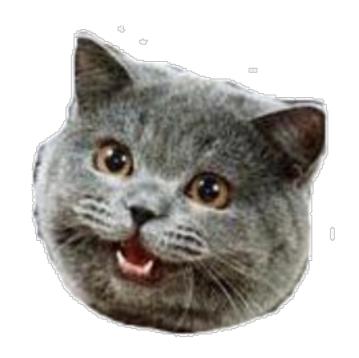
brace\_block: ... I keyword\_do opt\_block\_param compstmt keyword\_end I ...

#### Table

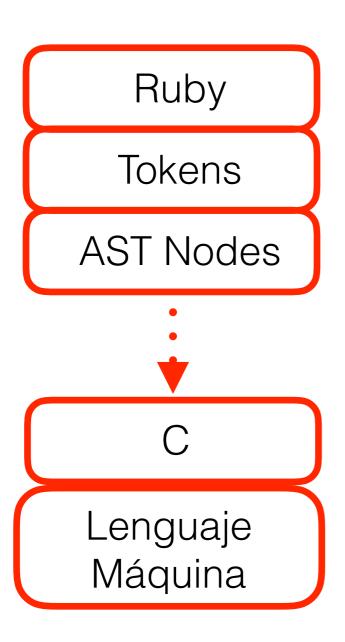
keyword_do	do
opt_block_param	[n]
compstmt	puts n
keyword_end	end



the final step...







No Compiler for Ruby 1.8



Ruby Tokens **AST Nodes** YARV Instructions Lenguaje Máquina

Ruby 1.9 introduce a Compiler: YARV (Yet Another Ruby Virtual Machine)



#### O

#### YARV: Stack Oriented Virtual Machine





puts 2 + 2

NODE SCOPE table: [none] args: [none] YARV Instructions



puts 2 + 2

## NODE SCOPE table: [none] args: [none] NODE\_FCALL method id: puts

#### YARV Instructions

```
putself
putsobject 2
putsobject 2
send <callinfo!mid:+, argc:1, ...
```



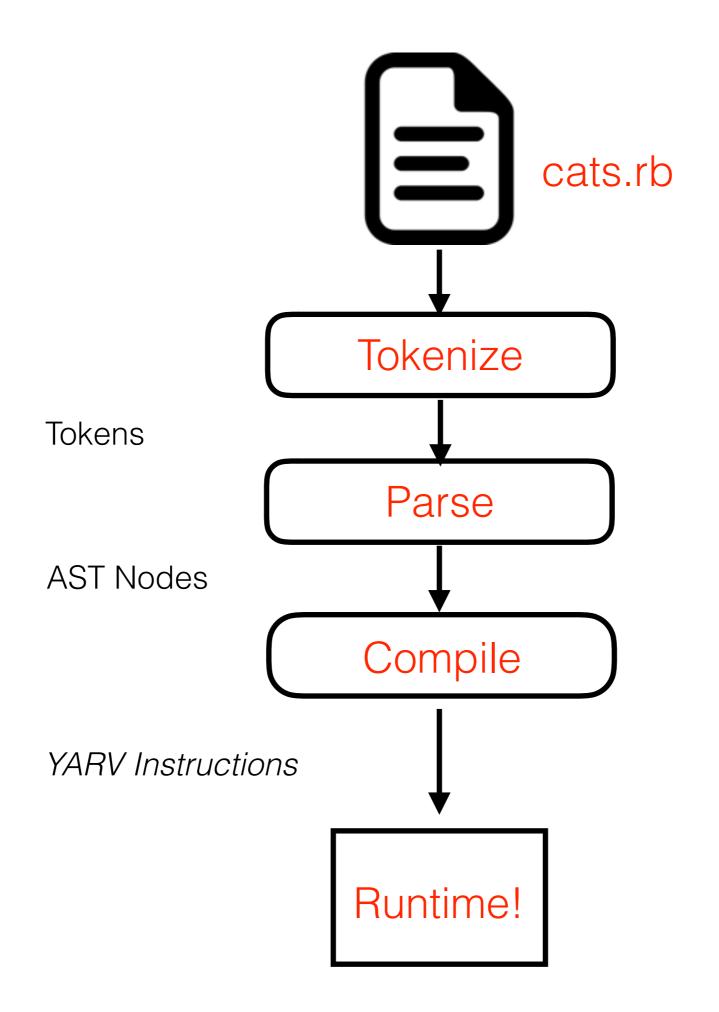
puts 2 + 2

## NODE SCOPE table: [none] args: [none] NODE\_FCALL method id: puts

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```
putself
putsobject 4
send <callinfo!mid:puts, argc:1, ...</pre>
```



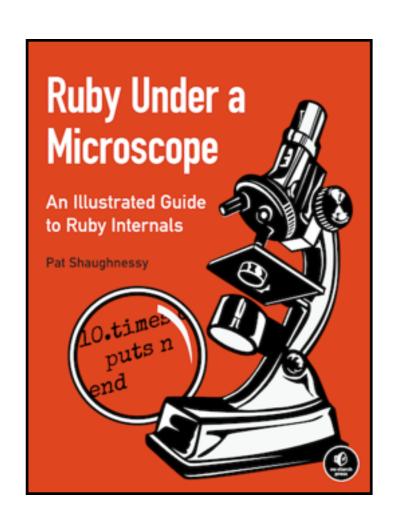


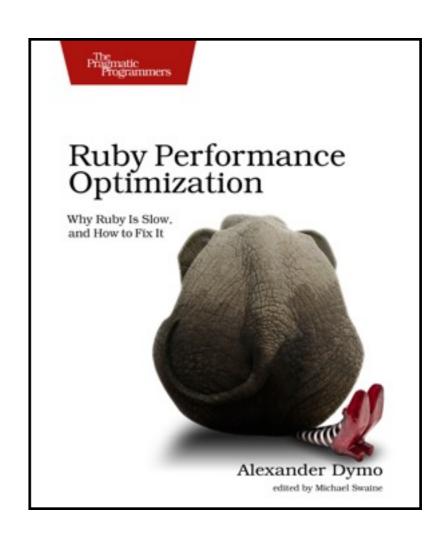




¿Preguntas?

#### Referencias





https://github.com/mayra-cabrera/ruby\_meetup\_11dic

#### Gracias!





may\_cabrera



mayra-cabrera