7. Control Flow\challenge029\ch029.js

```
1 // -----CHALLENGE 1-----
 2
 3
   // STEP 1
   const favNumber = 22;
 5 const comp1 = favNumber < 22;</pre>
   const comp2 = favNumber > 4;
7
   const comp3 = favNumber >= 21;
   const comp4 = favNumber <= 8;</pre>
8
9
   console.log(comp1, comp2, comp3, comp4);
10
   // STEP 2
11
   const name = "Mayra";
   let comp5, comp6, comp7, comp8;
13
14
   // STEP 3
15
   comp5 = "5" == 5; // true
16
17
   comp6 = name === "Maria"; // false
   comp7 = "cat" != 6; // true
   comp8 = "8" !== 8; // true
19
20
21
   // STEP 4
22
   console.log(comp5, comp6, comp7, comp8);
23
24
   // ----CHALLENGE 2----
25
26
   // VARIABLE GLOSSARY
27
   const superManIsTheBestSuperHero = true; // 📮
   const batManIsTheBestSuperHero = false; // literally, no super powers 
28
29
   const gameOfThronesSeason8WasTerrible = true; // like really true
   const androidIsSuperiorToApple = false; // come at me
30
   const greatTVShow = "The Office";
   const notSoGreatTVShow = "How I Met Your Mother";
33
   const bestPetToOwn = "dog";
   const notBestPetToOwn = "cat"; // I love all pets. Just cats a bit less than dogs ... sorry Ш⊕
   35
36
   const bestMusic = undefined; // always different for me
37
38
   // STEP 1
39
   const value1 = superManIsTheBestSuperHero && gameOfThronesSeason8WasTerrible; //truthy + truthy;
    right truthy
                  = true
   const value2 = gameOfThronesSeason8WasTerrible && notSoGreatTVShow; // truthy + truthy = true; right
40
    truthy - 'How I Met Your Mother
41
42
   // STEP 2
    const value3 = batManIsTheBestSuperHero || androidIsSuperiorToApple; // falsy + falsy; right falsy =
43
    false
   const value4 = bestMusic || bestPetToOwn; // falsy + truthy = true; first truthy - 'dog'
44
45
46
   // STEP 3
47
   const value5 = !bestMusic; // undefined - falsy > not falsy> true
48
   const value6 = !bestTypeOfFood; // truthy> not truthy> false
49
50
   console.log(value1, value2, value3, value4, value5, value6);
51
52
   // STEP 4 (Bonus Step)
53
   const guest = {};
54
   guest.name = "Paul";
55
   guest.age = 32;
56
   guest["has identification"] = true;
57
   guest["identification is real"] = true;
58 | guest["face matches identification"] = true;
```

```
59
 60
     console.log(guest);
 61
 62
     /* let nameToBeAddedToTheGuestLis;
      if (guest.age >= 21 && guest['has identification'] == true && guest['identification is real'] ==
 63
     true && guest['face matches identification'] == true){
 64
 65
      nameToBeAddedToTheGuestLis = guest.name;
 66
       }
 67
 68
      else {
 69
      nameToBeAddedToTheGuestLis = `Sorry, ${guest.name} you're not getting into the event.`
 70
 71
 72
      */
 73
 74
     // Here is the kicker, you should be able to do this using only a combination of Comparison &
     Logical Operators
 75
 76
    // Explanation at 25:18
 77
 78
    const nameToBeAddedToTheGuestLis =
 79
       (guest.age >= 21 &&
 80
         guest["has identification"] &&
 81
         guest["identification is real"] &&
 82
         guest["face matches identification"] &&
 83
         guest.name) ||
 84
       `Sorry, ${guest.name} you're not getting into the event.`;
 85
 86
    console.log(nameToBeAddedToTheGuestLis);
 87
 88
    // ----CHALLENGE 3----
 89
 90
    // STEP 1
 91
    const num = 10;
 92
 93
    // STEP 2
    if (num > 0) {
 94
 95
      console.log(`it's positive`);
 96
 97
    if (num < 0) {
98
       console.log(`it's negative`);
99
    if (num == 0) {
100
       console.log(`it's zero`);
101
102
    }
103
    // STEP 3
104
105
    // Refactor above
106
107
    const num1 = -10;
108
109
    if (num1 > 0) {
      console.log(`it's positive`);
110
111
    } else if (num1 < 0) {
112
     console.log(`it's negative`);
113
    } else if (num1 == 0) {
114
       console.log(`it's zero`);
115
    }
116
    // STEP 4
117
    // Refactor above
118
119
120
    const num2 = 0;
121
```

```
if (num1 > 0) {
122
123
      console.log(`it's positive`);
124
    } else if (num2 < 0) {
125
      console.log(`it's negative`);
126
    } else {
127
       console.log(`it's zero`);
128
129
130
    // ----CHALLENGE 4----
131
132
    // STEP 1
133
    const temperature = 84;
    let kindOfDay;
134
135
136
    // STEP 2
137
138
139
      if (temperature > 98) {
      kindOfDay = 'super hot';
140
141
      console.log(`I'm staying inside next to the AC`);
142
      }
143
      else if (temperature > 84 && temperature < 99 ) {
144
      kindOfDay = 'a little warm';
145
      console.log(`I'll head out for a bit, but I'm wearing shorts`);
146
      }
147
      else if (temperature > 69 && temperature < 85) {
148
      kindOfDay = 'perfect';
149
      console.log(`It's perfect outside. I think I'll go to the park`);
150
151
      else if (temperature > 54 && temperature < 70) {
152
      kindOfDay = 'chilly';
      console.log(`I'd better bring a jacket`);
153
154
      }
155
      else {
156
      kindOfDay = 'freezing';
157
      console.log(`Heck no! I'm staying inside where it's warm`);
158
      }
159
      if (temperature !== undefined)
160
161
         console.log(`Looks like it's going to be ${kindOfDay} today"`);
162
163
      */
164
165
166
     if (temperature > 98) {
       kindOfDay = "super hot";
167
       console.log(`I'm staying inside next to the AC`);
168
169
    } else if (temperature > 84) {
170
       kindOfDay = "a little warm";
       console.log(`I'll head out for a bit, but I'm wearing shorts`);
171
172
     } else if (temperature > 69) {
       kindOfDay = "perfect";
173
174
       console.log(`It's perfect outside. I think I'll go to the park`);
175
    } else if (temperature > 54) {
176
      kindOfDay = "chilly";
177
       console.log(`I'd better bring a jacket`);
178
    } else {
      kindOfDay = "freezing";
179
180
       console.log(`Heck no! I'm staying inside where it's warm`);
181
182
183
    if (kindOfDay) {
       console.log(`Looks like it's going to be ${kindOfDay} today`);
184
185 }
```

```
186
    // -----CHALLENGE 5 (Bonus Challenge 😯) -----
187
188
189
    const value7 = true;
190 | const value8 = false;
    const value9 = "6";
191
     const value10 = "cat";
192
193
    const value11 = 0;
194
195
    // -----Uncomment The Below Lines Of Code-----
196
197
    if (value7) {
      // if(value7 === true)
198
199
200
      console.log("a");
201
202
    if (!value8) {
203
204
      // if (value8 == false)
205
      console.log("b");
206
207
208
209
    if (value9 == 6) {
      // if (value9 === '6' || value9 === 6)
210
211
212
      console.log("c");
213
214
215
    if (value10) {
216
      // if (value10 != undefined)
217
218
      console.log("d");
219
220
221
    if (!value11) {
      // if(value11 === undefined || value11 == "" || value11 === 0
222
       console.log("e");
223
    }
224
225
```