

HTML, CSS & Javascript

Building stuff

mister calculator (code name: calcu)

Your challenge is to create a calculator

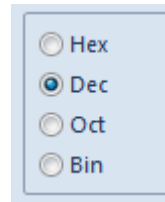


Steps

1. Start with the digits buttons, when a digit is called, call a function `addDigit(digit)`, this function adds a digit to the current num which are kept in the globals: `gNum1` and `gNum2` ;
(Tip: the function knows which gNum is the active one by checking if `gNum2` is null.
2. Now add the + button, when clicked, put 0 into `gNum2` (instead of the initial null) so the `addDigit` will now work on it.
3. When '=' is clicked – show the result
4. Now create the layout

Hint: Use a table (with `rowspan`, `colspan` where needed)

5. Now expand the functionality step-by-step, remember that something that is basic but works worth more than a lot of code that doesn't work.
 - a. Memory Functionality (use a global `gMemoryNum`):
 - i. `M+` = Add to memory
 - ii. `M-` = Subtract from memory
 - iii. `MC` = Memory Clear (clear stored value)
 - iv. `MRC` = Memory Re-Call (recall stored value)



- b. Bonus step: add radio buttons to switch bases: