

//Write a Java Program to implement Facade Design Pattern for  
HomeTheater

```
import java.util.*;
```

```
/*  
//public  
class EnumerationIterator implements Iterator {  
    Enumeration enumeration;  
  
    public EnumerationIterator(Enumeration enumeration) {  
        this.enumeration = enumeration;  
    }  
  
    public boolean hasNext() {  
        return enumeration.hasMoreElements();  
    }  
  
    public Object next() {  
        return enumeration.nextElement();  
    }  
  
    public void remove() {  
        throw new UnsupportedOperationException();  
    }  
}
```

```
//Test Drive the Enumeration Adapter
```

```
//import java.util.*;
```

```
//public
```

```
class EnumerationIteratorTestDrive {  
    public static void main (String args[]) {  
        Vector v = new Vector(Arrays.asList(args));  
        Iterator iterator = new  
EnumerationIterator(v.elements());  
        while (iterator.hasNext()) {  
            System.out.println(iterator.next());  
        }  
    }  
}
```

```
*/
```

```
package headfirst.facade.hometheater;
```

```
public class HomeTheaterFacade {  
    Amplifier amp;  
    Tuner tuner;  
    DvdPlayer dvd;  
    CdPlayer cd;  
    Projector projector;  
    TheaterLights lights;  
    Screen screen;  
    PopcornPopper popper;
```

```

public HomeTheaterFacade(Amplifier amp,
                        Tuner tuner,
                        DvdPlayer dvd,
                        CdPlayer cd,
                        Projector projector,
                        Screen screen,
                        TheaterLights lights,
                        PopcornPopper popper) {

    this.amp = amp;
    this.tuner = tuner;
    this.dvd = dvd;
    this.cd = cd;
    this.projector = projector;
    this.screen = screen;
    this.lights = lights;
    this.popper = popper;
}

public void watchMovie(String movie) {
    System.out.println("Get ready to watch a movie...");
    popper.on();
    popper.pop();
    lights.dim(10);
    screen.down();
    projector.on();
    projector.wideScreenMode();
    amp.on();
    amp.setDvd(dvd);
    amp.setSurroundSound();
    amp.setVolume(5);
    dvd.on();
    dvd.play(movie);
}

public void endMovie() {
    System.out.println("Shutting movie theater down...");
    popper.off();
    lights.on();
    screen.up();
    projector.off();
    amp.off();
    dvd.stop();
    dvd.eject();
    dvd.off();
}

public void listenToCd(String cdTitle) {
    System.out.println("Get ready for an audiophile
experience...");
    lights.on();
    amp.on();
    amp.setVolume(5);
    amp.setCd(cd);
    amp.setStereoSound();
}

```

```

        cd.on();
        cd.play(cdTitle);
    }

    public void endCd() {
        System.out.println("Shutting down CD...");
        amp.off();
        amp.setCd(cd);
        cd.eject();
        cd.off();
    }

    public void listenToRadio(double frequency) {
        System.out.println("Tuning in the airwaves...");
        tuner.on();
        tuner.setFrequency(frequency);
        amp.on();
        amp.setVolume(5);
        amp.setTuner(tuner);
    }

    public void endRadio() {
        System.out.println("Shutting down the tuner...");
        tuner.off();
        amp.off();
    }
}

```

//Here is a driver that uses a Facade pattern to control many devices

```

public class HomeTheaterTestDrive
{
    public static void main(String[] args) {
        Amplifier amp = new Amplifier("Top-O-Line Amplifier");
        Tuner tuner = new Tuner("Top-O-Line AM/FM Tuner",
amp);
        DvdPlayer dvd = new DvdPlayer("Top-O-Line DVD Player",
amp);
        CdPlayer cd = new CdPlayer("Top-O-Line CD Player",
amp);
        Projector projector = new Projector("Top-O-Line
Projector", dvd);
        TheaterLights lights = new TheaterLights("Theater
Ceiling Lights");
        Screen screen = new Screen("Theater Screen");
        PopcornPopper popper = new PopcornPopper("Popcorn
Popper");

        HomeTheaterFacade homeTheater =
            new HomeTheaterFacade(amp, tuner, dvd,
cd,
projector, screen,
lights, popper);

        homeTheater.watchMovie("Raiders of the Lost Ark");
        homeTheater.endMovie();
    }
}

```

```
        }  
    }  
  
    /*  
    public float getTemp()  
    {  
        Thermometer thermometer = station.getThermometer();  
        return thermometer.getTemperature();  
    }  
  
    public float getTemp()  
    {  
        return station.getTemperature(); //add a method in Station  
        that makes the request to thermometer for us  
    }*/
```