

**Duration:** 36 classroom hours +34 lab hours (70hrs)

**Objective:** To introduce the student to Core Java Technologies

Prerequisites: Knowledge of object oriented programming

**Evaluation method:** Theory exam- 40% weightage

Lab exam – 40% weightage Internal exam – 20% weightage

#### List of Books / Other training material

#### Text Book:

1. Core and Advanced Java Black Book Black by Dreamtech Press

#### Reference:

- 1. Java 8 Programming Black Book by Dreamtech Press
- 2. Core Java: Fundamentals Volume 1 Gary Cornell, Cay S. Horstmann/ Pearson
- 3. Programming in Java by Sachin Malhotra, Saurabh Choudhary / Oxford University Press
- 4. Core Java: Advanced Features Volume 2 Gary Cornell, Cay S. Horstmann/Pearson
- 5. Beginning Java 2 by Ivor Horton; Wrox Publication
- 6. The Complete Reference Java Eight Edition, Herbert Schidt/ TMH
- 7. Object-Oriented Analysis and Design with applications by Booch
- 8. Core Java 8 for Beginners by Sharanam Shah, Vaishali Shah / Shroff Publishers & Distributors
- Murach's Java Programming 4th edition by Joel Murach / Shroff Publishers & Distributors
- 10. Advanced Java programming by Uttam K Roy / Oxford University press
- 11. Sun Certified Enterprise Architect For Java EE Study Guide by Cade, 2nd Edition (Paperback)
- 12. Programming in Java by Sachin Malhotra, Saurabh Choudhary / Oxford University Press
- 13. Professional Java EE Design Patterns by Murat Yener, Alex Theedom, Reza Rahman (Paperback)

#### Session 1:

#### Lecture

- Java 8 Basics : Overview of Java, Features of Java, Scope of variables
- JDK and its usage (Java Compiler, Java Runtime, Java Debugger, Java doc)
- Working with Data Types: Structure of a Java Class, Importing Packages, Difference between object reference variables and primitive variables, how to read or write to object fields)

#### Session 2:

#### Lecture

- Object's lifecycle(creation, reassignment, garbage collection: new, finalize)
- Wrapper classes (Boolean, Double and Integer)



### Suggested Teaching Guidelines for

### Java Technologies-I (Core Java)–PG-DAC February 2020

 Operators (Unary, Binary, Arithmetic, Assignment, Compound, Relational, Logical, Equality) and Control Statements (if, if-else, for, while, switch, do-while, break and continue, ternary constructs)

#### Session 3:

#### Lecture

- Packages and classpath
- Arrays
- Understanding of String Class, StringBuilder Class, StringBuffer class
- Methods and Encapsulation: Methods, Access Modifiers, Method Overloading, Passing Data, Creating Constructors, Immutable Classes

#### Assignment - Lab:

Get yourself acquainted with java environment. Build a class Emp, which contains details about the employee and compile and run its instance

#### Assignment - Reading:

Study the book Java FAQ

#### **Assignment – Tutorial:**

Compare syntactical similarities and dissimilarities between Java and C++

#### Session 4:

#### Lecture

- Class Inheritance, Abstract Classes, Inner Classes, Interface and Implementation classes
- Understanding Polymorphism: Object vs Reference, Object Casting, Virtual Methods, Method Overriding

#### Assignment – Lab:

Create an inner class for a manager, which contains information about the manager. Use the appropriate interfaces. Create an anonymous inner class for Tech. Members using the Session one assignment

#### Session 5:

#### Lecture

- Exception-Handling: Basics, Role of Exceptions, Types
- Using try and catch, Multiple Catch, Nested try (throw, throws, finally)
- Built-in Exceptions, Runtime Exceptions Checked Exceptions, Errors
- Creating own Exception Subclasses

#### Assignment – Lab:

Create a user defined exception to check whether your employee exist in your data structure and using the catch and finally block. Redeem an appropriate solution.

#### Session 6:

#### Lecture

Enumerations, Auto boxing, and Annotations



- Lambda Expressions
- Java 8 New Features

#### **Session 7 & 8:**

#### Lecture

Java API: java.util, java.lang, java.math

#### **Assignment – Lab:**

Create an appropriate data structures to store your employee object and use the java.util.package properties.

#### **Session 9 & 10:**

#### Lecture

Generics and Collections

#### Assignment – Lab:

- 1. Implement String class and util package
- 2. Using the collection framework define an appropriate interface to your above application

#### Assignment – Lab:

Create a user defined exception to check whether your employee exist in your data structure and using the catch and finally block. Redeem an appropriate solution.

#### Session 11:

#### Lecture

- Java NIO (NIO 2) Overview
- NIO classes: Fundamentals, Path Interfaces, Manage metadata of a file or directory,
- Byte Buffers & Channels
- UDP. TCP and IP
- Communication with TCP/IP Protocol

#### **Assignment – Lab:**

- Implement to Send File Contents (two way communication Java)
- A Simple Java TCP Server and TCP Client

#### Session 12:

#### Lecture

- Java Concurrency: Using threads in Java, Life cycle of thread
- · Advantages and issues
- Thread class, thread groups
- The Runnable interface

#### Session 13:

#### Lecture

Synchronization, Inter-Thread communication



Executor Framework overview

#### **Assignment – Lab:**

Using Multi-Threading create concurrent java application , to write data to file in a thread safe manner.

Apply Thread safety to Collection Framework API classes

#### **Session: 14 & 15**

#### Lecture

- The java.io Package
- Files
- Byte Streams and Unicode Character Streams
- Persistence of objects
- Object Serialization Methods

#### **Assignment – Lab:**

Make your above Employee, manger classes objects persistent.

#### Session: 16

#### Lecture: Reflection in Java

• Java Reflection Classes, Methods, Getter Setters, Constructors, Annotations, generics, Arrays, Dynamic method invocation

#### Assignment - Lab:

Create a new array, whose size and component type are not known until runtime, and then modify the array's components

### **Session: 17: Java Virtual Machine Lecture**

- What is a Java Virtual Machine?
- The Lifetime of a Java Virtual Machine
- The Architecture of the Java Virtual Machine
- Java Mail
  - javax.mail.internet Class ContentType
  - Method
  - java.lang.String, getBaseType()
  - java.lang.String, getParameter(java.lang.String name)

#### Assignment - Lab

- Configuring JavaMail API and sending test mails
- Implement to send multiple mails, mails with attachments, calendar appointment etc.



#### Session 18: Lecture

- Introduction of JDBC API
- JDBC Architecture
- JDBC Drivers
- Drivers, Connection, Statement, PreparedStatement and Result Set interfaces and their relationship to provider implementations
- Writing JDBC Application along with DAO & POJO Layers
- Stored Procedures and functions invocation