

Q. Basic Cpp code to add nodes in Binary tree

```
#include <iostream>
using namespace std;

struct node
{
    public:
    node* left;
    node* right;
    char data;

    node(char v)
    {
        left=NULL; right=NULL; data=v;
    }
};

bool insert(node* root,char v)
{
    int ch;
    node* nn=new node(v);

    if(root==NULL)
    {
        root=nn;
        return false;
    }
    else
    {
        cout<<"Do you want to insert node to left or right:"<<endl;
        cout<<"1.Left  2.Right"<<endl;
        cin>>ch;

        switch(ch)
        {
            case 1:

                if(root->left==NULL)
                {
                    root->left=nn;
                    cout<<"Node inserted at left successfully"<<endl;
                    return true;
                }
            }
        }
    }
}
```

```
else {  
    // Write probable code  
}
```

```
break;
```

case 2:

```
if (root->right==NULL)  
{  
    root->right=nn;  
    cout<<"Node inserted right successfully"<<endl;  
    return true;  
}
```

```
else {  
    // Write probable code  
}
```

```
break;
```

```
}
```

```
return true;
```

```
}
```

```
void inorder(node* r)
```

```
{
```

```
    if(r==NULL)
```

```
        return;
```

```
    inorder(r->left);
```

```
    cout<<r->data<<" ";
```

```
    inorder(r->right);
```

```
}
```

```
void preorder(node* r)
```

```
{
```

```
    if(r==NULL)
```

```
        return;
```

```
    cout<<r->data<<" ";
```

```
    preorder(r->left);
```

```
    preorder(r->right);
```

```
}
```

```
int main()
```

```
{
```

```
    node* root=new node('1');
```

```
    char val;
```

```
    int c;
```

```
do{
    cout<<"enter the node you want to insert"<<" ";
    cin>>val;
    insert(root,val);

    cout<<"Do you want to continue press: 1.Yes 2.No"<<endl;
    cin>>c;
}while(c==1);

cout<<"Inorder display:-";
inorder(root);
cout<<endl;
cout<<"Preorder display:-";
preorder(root);
return 0;
}
```