Consider telephone book database of N clients. Make use of a hash table implementation to quickly look up client's telephone number. Make use of two collision handling techniques and compare them using number of comparisons required to find a set of telephone numbers

```
class TelephoneBook:
 def __init__(self, name, tel_no):
   self.name = name
   self.tel_no = tel_no
def Insertion_QuadProbing():
 hashtable = [None for i in range(10)]
 num_records = int(input("\nEnter number of records : "))
 j = 1
 for i in range(num_records):
   n = input("Enter name : ")
   t = int(input("Enter telephone no.:"))
   hashValue = t % 10 # hash function
   if hashtable[hashValue] is None:
     hashtable[hashValue] = TelephoneBook(n, t) # creating obj of class and inserting
into hashtable
   elif hashtable[hashValue] is not None:
     hashValue = (hashValue + (j * j)) \% 10
     hashtable[hashValue] = TelephoneBook(n, t)
    i += 1
 return hashtable
def Insertion_DoubleHashing():
 hashtable = [None for i in range(10)]
 num_records = int(input("\nEnter number of records : "))
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j = 2
 for i in range(num_records):
   n = input("Enter name : ")
  t = int(input("Enter telephone no.:"))
  hashvalue = t % 9 + 7 - (t % 7) # finding hashvalue using 2 hash functions 1) key%9
   # 2) 7-(key%7)
   if hashtable[hashvalue] is None: # Check if the slot is empty
    hashtable[hashvalue] = TelephoneBook(n, t)
   elif hashtable[hashvalue] is not None:
    hashvalue = t \% 9 + j * (7 - (t \% 7))
    j += 1
 return hashtable
def Display_QP(hash1):
 print("----")
 print("Index\tName\tTelephone No.")
 print("----")
 for obj in hash1:
  if(obj is None):
    print("-\t-\t-")
   if (obj is not None):
    print(hash1.index(obj), "\t", obj.name, "\t", obj.tel_no)
 print("----")
def Display_DH(hash2):
 print("-----")
 print("Index\tName\tTelephone No.")
 print("----")
```

```
for obj in hash2:
   if(obj is None):
    print("-\t-\t-")
   if (obj is not None):
    print(hash2.index(obj), "\t", obj.name, "\t", obj.tel_no)
 print("-----")
def Search(hash1, hash2):
 n = input("Enter name to search: ")
 f1 = 0
 f2 = 0
 for obj in hash1:
   if(obj is None):
    continue
   if obj.name == n:
    print("\nFound in Hashtable-1!")
    print("----")
    print("Index\tName\tTelephone No.")
    print("-----")
    print(hash1.index(obj), "\t", obj.name, "\t", obj.tel_no)
    print("----")
    f1 = 1
 for obj in hash2:
   if(obj is None):
    continue
   if obj.name == n:
    print("\nFound in Hashtable-2!")
    print("----")
    print("Index\tName\tTelephone No.")
```

```
print("----")
    print(hash2.index(obj), "\t", obj.name, "\t", obj.tel_no)
    print("----")
    f2 = 1
 if f1 == 0 and f2 == 0:
   print("\nNot found !!!\n")
def main():
 # initialising hashtables to "None"
 hash1 = [None for i in range(10)]
 hash2 = [None for i in range(10)]
 print("----")
 print(" Group-AAssignment-1")
 while True:
   print("-----")
   print("\t1.Insert Value")
   print("\t2.Display")
   print("\t3.Search")
   print("\t4.Exit")
   print("----")
   ch = int(input("Enter choice : "))
   if ch == 1:
    print("\nSelect collision method-")
    print("\t1.Quadratic Probing")
    print("\t2.Double Hashing")
    c = int(input("Enter choice : "))
    if c == 1:
      hash1 = Insertion_QuadProbing()
    elif c == 2:
```

```
hash2 = Insertion_DoubleHashing()
    elif ch == 2:
      print("\t1.Display QP")
      print("\t2.Display DH")
      c1 = int(input("Enter choice : "))
      if c1 == 1:
        Display_QP(hash1) # To display hashtable which uses quadratic probing
collision method
      else:
        Display_DH(hash2) # To display hashtable which uses double hashing collision
method
    elif ch == 3:
      Search(hash1, hash2)
    elif ch == 4:
      quit()
    else:
      print("! Enter valid choice.")
# Start the program
main()
```

//Output

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Group-AAssignment-1
1.Insert Value
2.Display
3.Search
4.Exit
Enter choice : 1
Select collision method- 1.Quadratic Probing 2.Double Hashing
Enter choice : 1
Enter number of records : 1
Enter name : may
Enter telephone no. : 123
4 Tananh Value
1.Insert Value 2.Display
3.Search
4.Exit
Enter choice : 2
1.Display QP
2.Display DH Enter choice : 1
Index Name Telephone No.
3 may 123

```
1.Insert Value
       2.Display
       3.Search
       4.Exit
Enter choice : 1
Select collision method-
       1.Quadratic Probing
       2.Double Hashing
Enter choice : 2
Enter number of records : 1
Enter name : mayur
Enter telephone no. : 1234
      1.Insert Value
      2.Display
      3.Search
      4.Exit
Enter choice : 2
       1.Display QP
       2.Display DH
Enter choice : 2
Index Name Telephone No.
       mayur 1234
```

```
1.Insert Value
      2.Display
      3.Search
      4.Exit
Enter choice : 3
Enter name to search: may
Found in Hashtable-1!
Index Name Telephone No.
3 may 123
    1.Insert Value
     2.Display
      3.Search
     4.Exit
Enter choice : 3
Enter name to search: mayur
Found in Hashtable-2!
Index Name Telephone No.
6 mayur 1234
      1.Insert Value
      2.Display
      3.Search
     4.Exit
Enter choice : 4
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```