

PROJECT REPORT

TITLE: Personal Firewall using Python

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1. Introduction

In today's interconnected digital environment, securing systems from unauthorized access and malicious traffic is critical. A firewall acts as the first line of defense by monitoring and controlling incoming and outgoing network traffic based on predefined security rules.

This project focuses on developing a lightweight personal firewall in Python. The firewall is capable of monitoring packets, applying custom rules for blocking/allowing traffic, logging suspicious activity, and optionally enforcing system-level blocking using iptables. Additionally, a graphical user interface (GUI) has been implemented using Tkinter for live monitoring.

2. Objectives

The main objectives of this project are:

- To design and implement a personal firewall using Python.
 - To sniff incoming and outgoing packets using Scapy.
 - To define customizable rule sets for filtering traffic based on:
 - Source/Destination IP addresses
 - Ports
 - Protocols
 - To log suspicious or blocked packets for auditing.
 - To optionally integrate with iptables for real system-level enforcement (Linux).
 - To provide a Tkinter-based GUI for live monitoring and interactive rule management.
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3. Tools and Technologies

- Programming Language: Python 3.x
- Libraries/Modules:
 - **Scapy**: For packet sniffing and analysis
 - **Tkinter**: For GUI (optional)
 - **os / subprocess**: For executing iptables commands
 - **logging**: For activity logging
- System Utility: iptables (Linux firewall)

- Operating System: Linux (Ubuntu/Kali/Debian recommended)

4. Methodology

The firewall was developed step by step as follows:

1. Packet Sniffing

- Used Scapy to capture live packets.
- Displayed packet summaries in real-time.

2. Rule Definition

- Rules were defined in a JSON configuration file (rules.json).
- Example rules include blocked IPs, blocked ports (e.g., SSH/Telnet), and blocked protocols (e.g., ICMP).

3. Rule Application & Filtering

- Each captured packet is checked against the rule set.
- If a rule matches, the packet is marked as **BLOCKED**; otherwise, it is **ALLOWED**.

4. Logging

- All packet actions are logged into firewall.log with timestamps for auditing.

5. System-Level Enforcement (Optional)

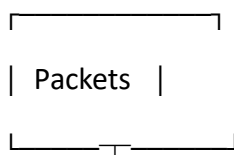
- Using iptables, matching packets are dropped at the kernel level.
- The script creates a dedicated chain (FW_PY) to avoid interfering with other rules.

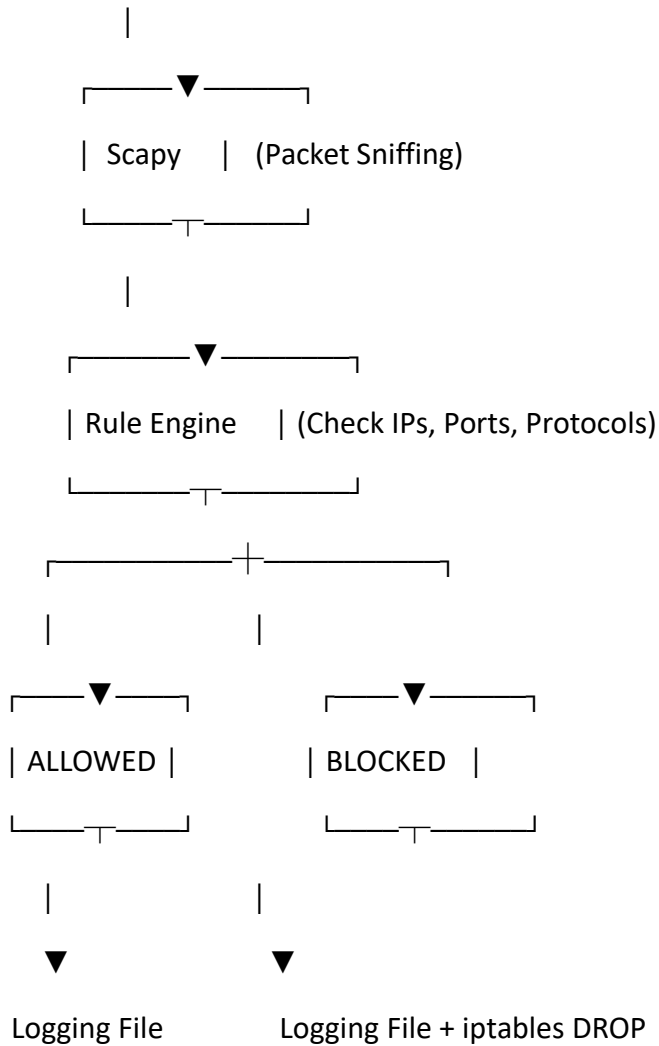
6. Graphical User Interface (Optional)

- Tkinter-based GUI displays live packets.
- Provides an option to add a blocked IP dynamically.

5. System Architecture

Workflow Diagram:





6. Implementation

- **Configuration File (rules.json)**

```
{  
  "block_ips": ["192.168.1.128"],  
  "block_ports": [22, 23],  
  "block_protocols": ["ICMP"]  
}
```

- **Execution Commands**

- Run in CLI mode:
- `sudo python3 firewall.py --config rules.json`
- Run with iptables enforcement:

- `sudo python3 firewall.py --config rules.json --iptables`
 - Run GUI:
 - `sudo python3 firewall.py --config rules.json --gui --iptables`
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7. Results

- Successfully captured and analyzed packets using Scapy.
 - Implemented a rule-based filtering engine.
 - Logged all packet activity with clear status (ALLOWED / BLOCKED).
 - Integrated iptables to enforce real-time blocking at the system level.
 - Developed a Tkinter GUI for live monitoring and interactive rule addition.
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8. Conclusion

The project successfully demonstrates how a personal firewall can be built using Python. It provides both monitoring and enforcement features, along with a GUI for ease of use.

Key achievements:

- Lightweight and customizable firewall.
 - Effective logging of suspicious activity.
 - Optional integration with system-level blocking (iptables).
 - Extendable architecture (new rules or protocols can be added easily).
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9. Future Enhancements

- Add support for allow-list rules (whitelisting).
 - Provide a web-based dashboard for remote monitoring.
 - Implement signature-based intrusion detection.
 - Add real-time alerts via email or Telegram.
 - Cross-platform compatibility (Windows firewall integration).
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10. Reflection

This project enhanced my understanding of:

- Network packet structure (IP, TCP/UDP, ICMP).
 - Firewall concepts (rules, filtering, logging).
 - Practical use of Scapy and iptables for security tasks.
 - GUI design in Python with Tkinter.
 - The importance of logging and auditing in security tools
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