



Vivekanand Education Society's

Institute of Technology

(Affiliated to University of Mumbai, Approved by AICTE & Recognized by Govt. of Maharashtra)

Department of Information Technology

IOE Lab

CA Assignment - 3

Aim: Implement Edge to cloud Protocols (Minimum 3) using a dummy data set.

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Class	D20B
Subject	Internet of Everything
Grade:	

AIM: Implement Edge to cloud Protocols using a dummy data set.

TO-DO:

- Explain in brief each of the protocols
- Code
- Output.

THEORY:

MQTT:

Message Queuing Telemetry Transport (MQTT) is a lightweight messaging protocol designed for use in situations where low bandwidth, high latency, or unreliable networks are common. It was developed by IBM in the late 1990s but has since become an open standard with a wide range of implementations and use cases. MQTT is particularly popular in the Internet of Things (IoT) and machine-to-machine (M2M) communication due to its efficiency and flexibility.

Key features of MQTT:

- 1. Publish/Subscribe Model:** MQTT follows a publish/subscribe messaging pattern. In this model, there are two main entities: publishers and subscribers. Publishers send messages (also known as "publish" messages) to specific topics, and subscribers express interest in specific topics by subscribing to them. When a message is published to a topic, all subscribers interested in that topic receive the message.
- 2. Quality of Service (QoS) Levels:** MQTT supports three different levels of message delivery assurance, which allows you to choose the level of reliability you need:
 - QoS 0 (At most once): Messages are delivered with no confirmation. This is the fastest but least reliable option.
 - QoS 1 (At least once): Messages are guaranteed to be delivered at least once to the receiver. Some duplicate messages may occur.
 - QoS 2 (Exactly once): Messages are guaranteed to be delivered exactly once. This is the most reliable but comes with higher overhead.
- 3. Broker:** MQTT uses a central message broker as an intermediary between publishers and subscribers. The broker is responsible for routing messages from publishers to the appropriate subscribers based on topic subscriptions. Popular MQTT brokers include Mosquitto, HiveMQ, and AWS IoT Core.

4. **Topics:** Topics are hierarchical strings used to categorize messages. Subscribers can express interest in specific topics using wildcard characters. For example, a subscriber could subscribe to "sensors/temperature" to receive temperature data from various sensors or "sensors/+" to receive data from all sensors.
5. **Last Will and Testament (LWT):** Clients can specify a "last will" message to be published by the broker in case the client unexpectedly disconnects. This is useful for handling client failures gracefully.
6. **Retained Messages:** MQTT allows the broker to retain the last message sent on a specific topic. When a new subscriber subscribes to a topic with a retained message, it immediately receives the last retained message.

HTTPS:

Using HTTPS (Hypertext Transfer Protocol Secure) for IoT (Internet of Things) devices and applications is a crucial security practice to protect data and communication in IoT ecosystems. HTTPS is the secure version of HTTP, and it employs encryption, authentication, and data integrity mechanisms to ensure that data transmitted between IoT devices, servers, and services remains confidential and tamper-proof.

Key features of HTTPS:

1. **Data Encryption:** HTTPS uses Transport Layer Security (TLS) or its predecessor, Secure Sockets Layer (SSL), to encrypt data during transmission. This encryption ensures that sensitive information exchanged between IoT devices and servers cannot be easily intercepted or deciphered by unauthorized parties.
2. **Authentication:** TLS in HTTPS provides a means for mutual authentication between the IoT device and the server. This helps in verifying the identity of both parties involved in the communication. Device authentication ensures that only authorized devices can access specific services or data, and server authentication ensures that devices are communicating with legitimate servers.
3. **Data Integrity:** HTTPS also ensures data integrity by employing cryptographic hashes to verify that the data received has not been tampered with during transmission. This helps prevent "man-in-the-middle" attacks where an attacker might modify data packets in transit.

4. **Privacy:** Using HTTPS enhances user privacy by preventing eavesdroppers from monitoring the data being transmitted between IoT devices and servers. This is especially important when dealing with personal or sensitive data.
5. **Secure APIs:** Many IoT ecosystems involve web-based APIs for data exchange and control. Securing these APIs with HTTPS is essential to prevent unauthorized access and data exposure.
6. **End-to-End Security:** HTTPS provides end-to-end security, which means that data is protected from the IoT device through the network to the server and back. This holistic approach to security is crucial in ensuring the overall security of the IoT system.

WEBSOCKET:

WebSocket API is a communication protocol that enables full-duplex, bidirectional data transfer between a client and server over a single, long-lived connection. It's commonly used for real-time applications such as chat, gaming, and live updates.

Key Features:

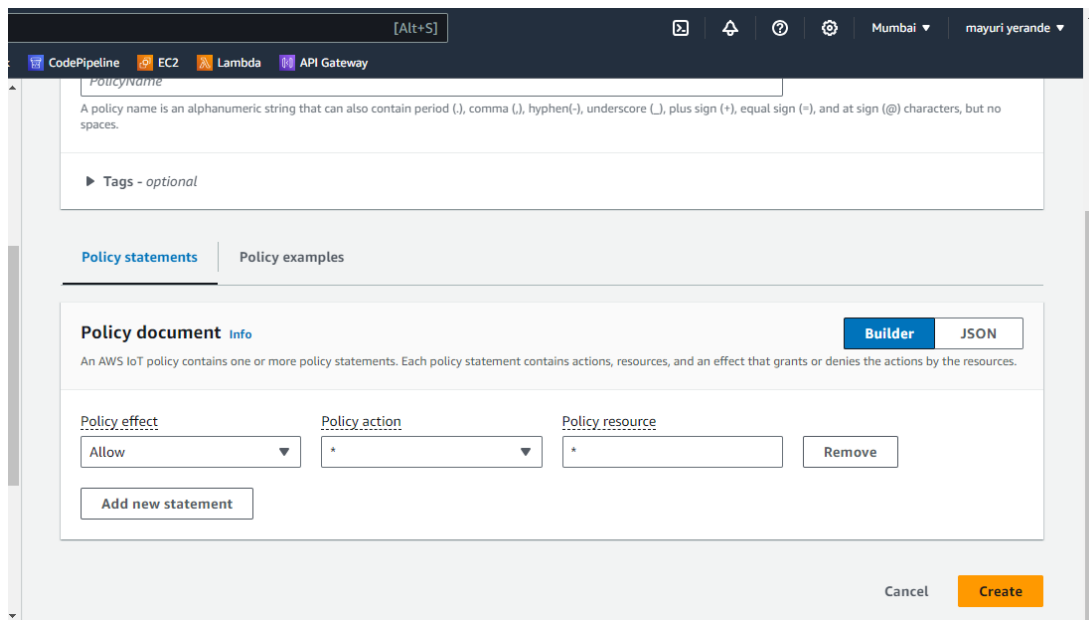
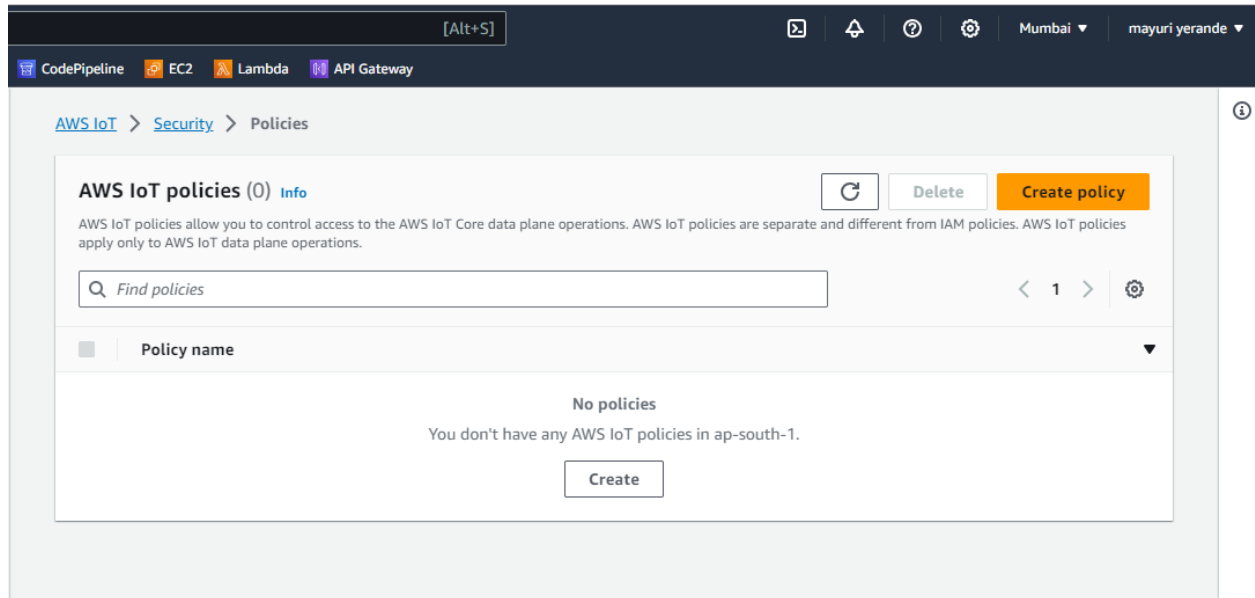
1. **Low Latency:** Provides low-latency, real-time communication by maintaining an open connection, reducing the overhead of repeatedly establishing connections.
2. **Bi-directional Communication:** Allows both the client and server to initiate data exchanges, facilitating real-time interactions.
3. **Scalability:** Supports horizontal scaling and is well-suited for handling a large number of concurrent connections efficiently.
4. **Efficient for Real-time Applications:** It's ideal for real-time applications like online gaming, instant messaging, live streaming, and collaborative tools where low latency is crucial.
5. **Reduced Overhead:** WebSocket eliminates the need for repeatedly opening and closing connections, reducing the overhead associated with traditional HTTP requests.
6. **Two-way Communication:** Enables full two-way communication between the client and server, making it easy to push updates and notifications to clients.
7. **Bi-directional Flow:** Supports simultaneous data transmission in both directions, allowing clients and servers to send messages independently.

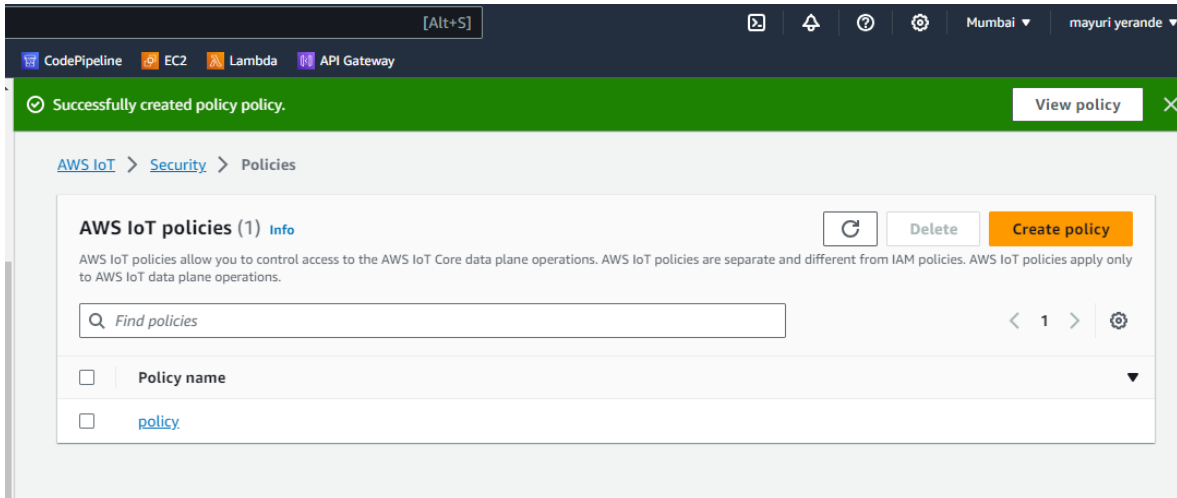
IMPLEMENTATION:

❖ MQTT

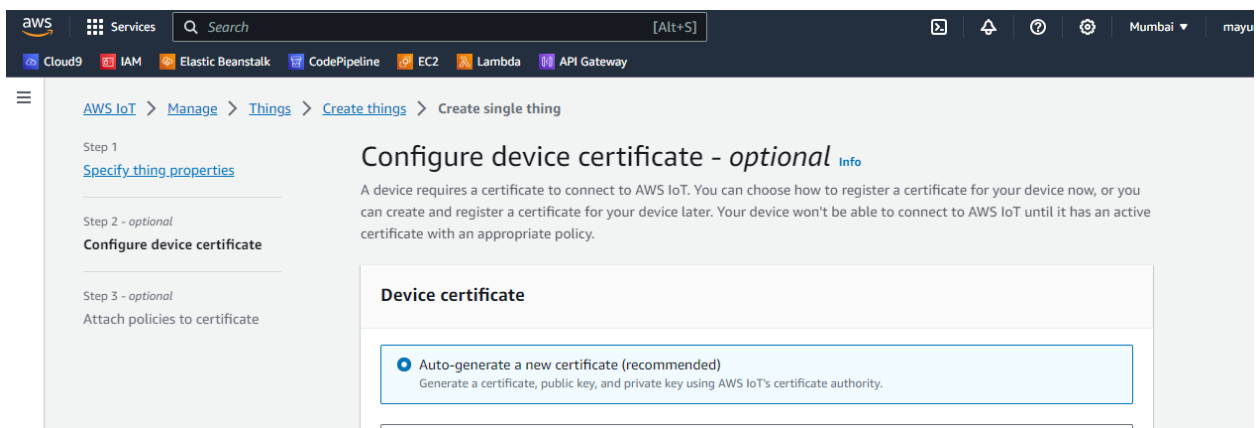
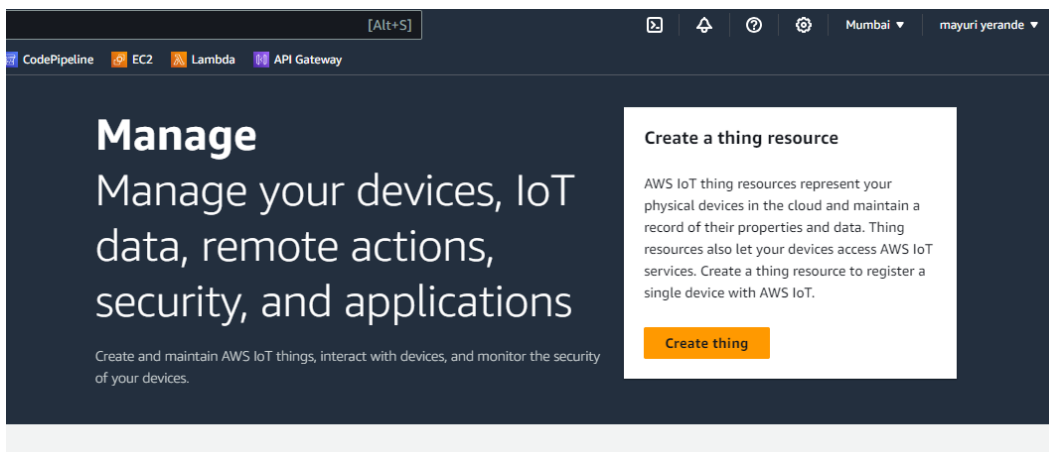
Step 1: Search for IOT Core

Step 2: Create a policy add add policy rule

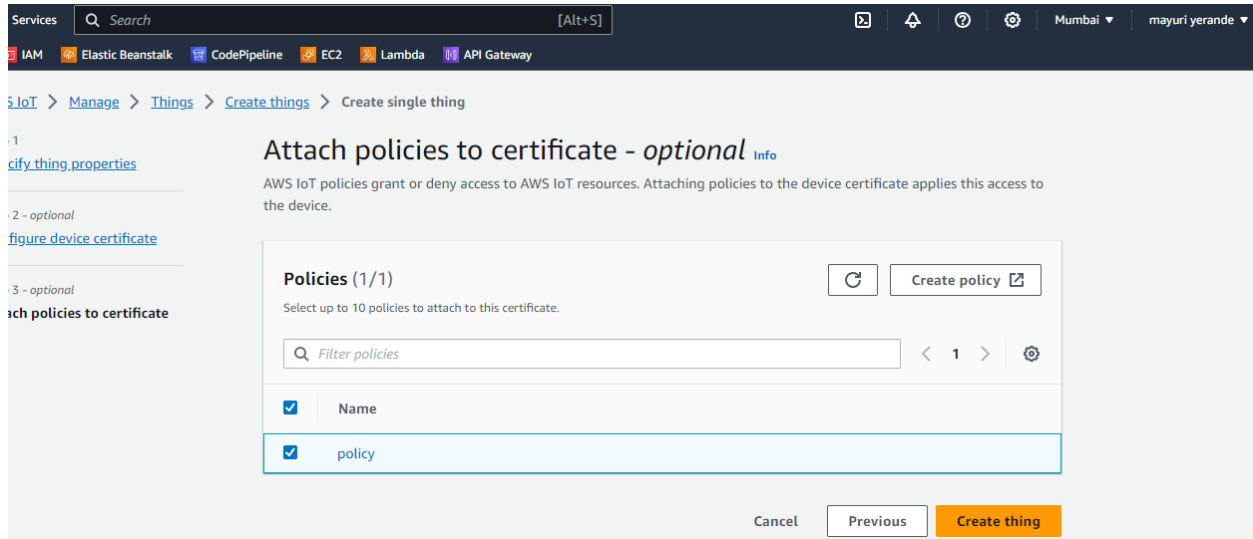




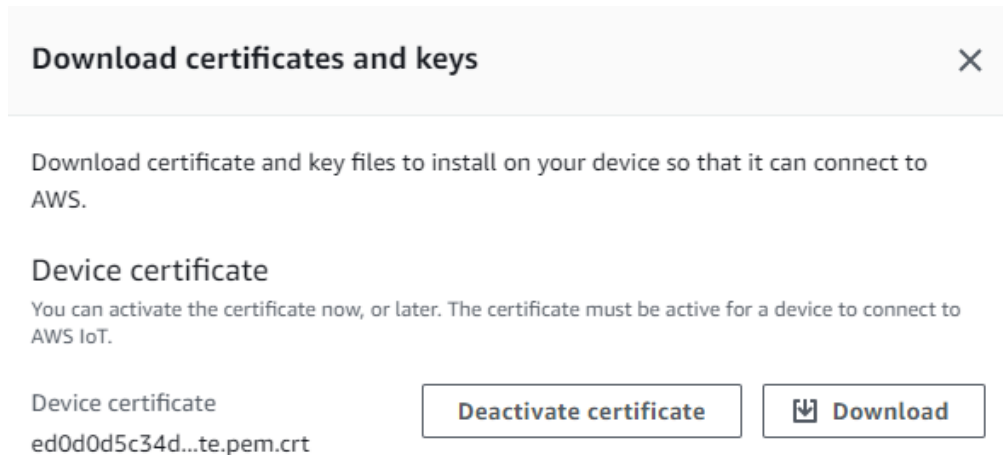
Step 3: Click on create thing and add the thing name



Step 5: Attach policy and click on create thing




Step 6: Download all certificates and keys at the same location




Key files

The key files are unique to this certificate and can't be downloaded after you leave this page.
Download them now and save them in a secure place.

 This is the only time you can download the key files for this certificate.

Public key file






ed0d0d5c34d02ef7f860795...d7fe52f-public.pem.key

 Download

Private key file

ed0d0d5c34d02ef7f860795...7fe52f-private.pem.key

 Download

Done				
	AmazonRootCA1.pem	10/7/2023 7:40 PM	PEM File	2 KB
	AmazonRootCA3.pem	10/7/2023 7:40 PM	PEM File	1 KB
	ed0d0d5c34d02ef7f860795725b0c3615374...	10/7/2023 7:40 PM	Security Certificate	2 KB
	ed0d0d5c34d02ef7f860795725b0c3615374...	10/7/2023 7:40 PM	KEY File	2 KB
	ed0d0d5c34d02ef7f860795725b0c3615374...	10/7/2023 7:40 PM	KEY File	1 KB

Step 7: Clone AWS-MQTT-SDK git repo using the below link in the same folder where you have downloaded the keys and certificate

-git clone <https://github.com/aws/aws-iot-device-sdk-python.git>

Step 8: After cloning Run below commands

-cd aws-iot-device-sdk-python

-python setup.py install (2)

Step 9: In main directory save two codes one to publish message to MQTT server and one to subscribe

Step 10: In both of above codes replace endpoint with your MQTT test client endpoint



```

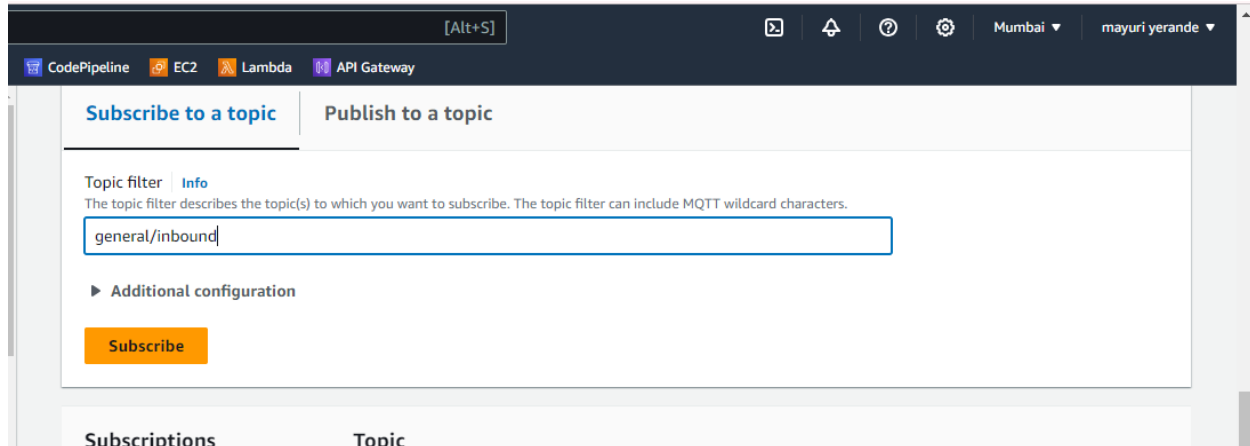
...  ← → CA3
Welcome  publish.py 1 X  subscribe.py 3

publish.py > ...
1 from AWSIoTPythonSDK.MQTTLib import AWSIoTMQTTClient
2 import sys
3 myMQTTClient = AWSIoTMQTTClient("thing262") #Enter your things name
4 myMQTTClient.configureEndpoint("a2q4rt10v1kzid-ats.iot.ap-south-1.amazonaws.com", 8883)
5 myMQTTClient.configureCredentials("./AmazonRootCA1.pem", "./Private_Key.key",
6   "./Device_Certificate.pem.crt")
7 myMQTTClient.connect()
8 print("Client Connected")
9 msg = "Sample data from the device";
10 topic = "general/inbound"
11 myMQTTClient.publish(topic, msg, 0)
12 print("Message Sent")
13 myMQTTClient.disconnect()
14 print("Client Disconnected")
15

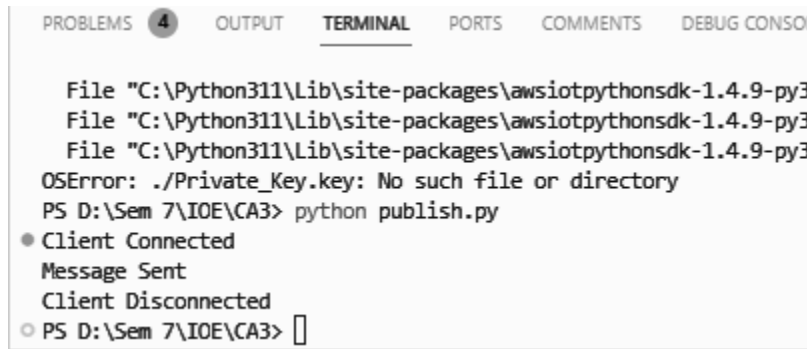
subscribe.py > ...
1 import time
2 def customCallback(client,userdata,message):
3     print("callback came...")
4     print(message.payload)
5 from AWSIoTPythonSDK.MQTTLib import AWSIoTMQTTClient
6 myMQTTClient = AWSIoTMQTTClient("thing")
7 myMQTTClient.configureEndpoint("a2q4rt10v1kzid-ats.iot.ap-south-1.amazonaws.com", 8883)
8 #Enter endpoint
9 myMQTTClient.configureCredentials("./AmazonRootCA1.pem", "./Private_Key.key",
10  "./Device_Certificate.pem.crt")
11 myMQTTClient.connect()
12 print("Client Connected")
13 myMQTTClient.subscribe("general/outbound", 1, customCallback)
14 print('waiting for the callback. Click to continue...')
15 x = input()
16 myMQTTClient.unsubscribe("general/outbound")
17 print("Client unsubscribed")
18 myMQTTClient.disconnect()
19 print("Client disconnected")

```

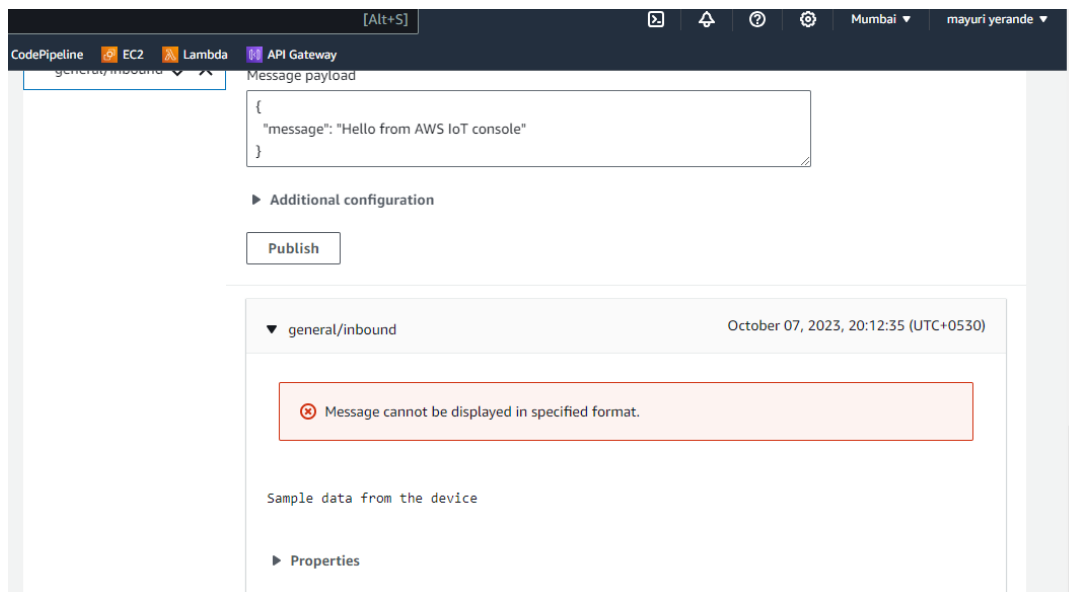
Step 11: In MQTT go to Subscribe to a topic and type ‘general/inbound’ and click subscribe ,do not close this page.



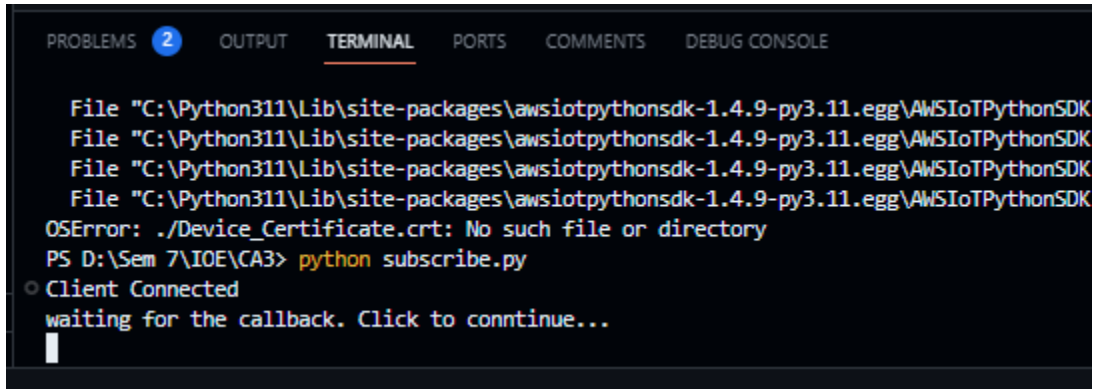
Step 12: After that run publish.py and go to subscribe page



Step 13: You can see message on subscribe page



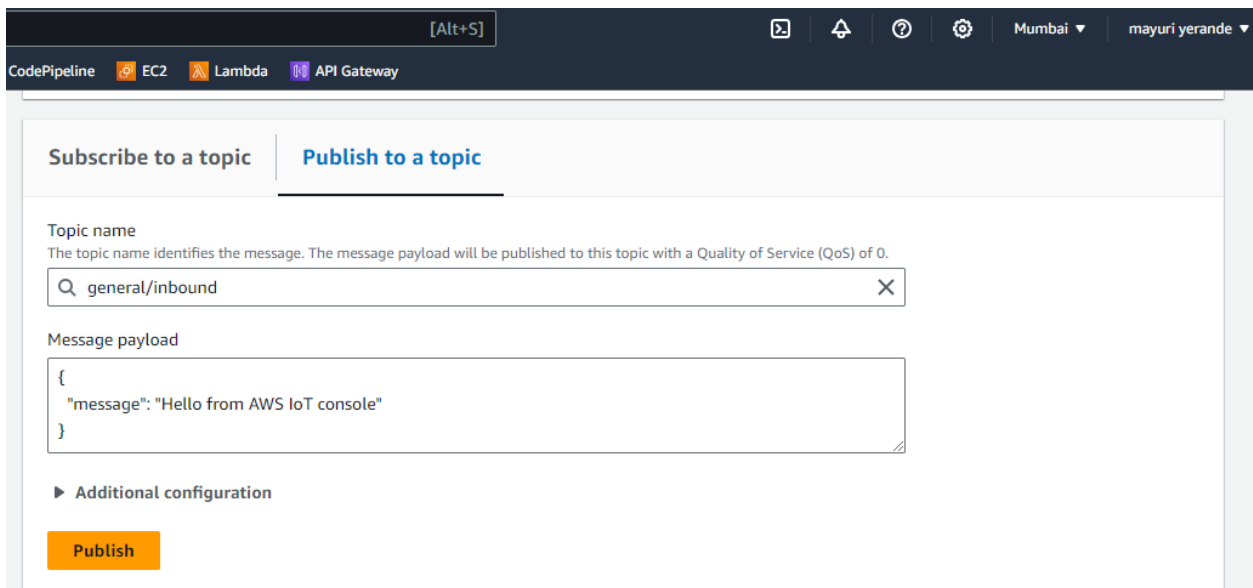
Step 14: Then run subscribe.py



```
PROBLEMS 2 OUTPUT TERMINAL PORTS COMMENTS DEBUG CONSOLE

File "C:\Python311\Lib\site-packages\awsiotpython-sdk-1.4.9-py3.11.egg\AWSIoTPythonSDK
File "C:\Python311\Lib\site-packages\awsiotpython-sdk-1.4.9-py3.11.egg\AWSIoTPythonSDK
File "C:\Python311\Lib\site-packages\awsiotpython-sdk-1.4.9-py3.11.egg\AWSIoTPythonSDK
File "C:\Python311\Lib\site-packages\awsiotpython-sdk-1.4.9-py3.11.egg\AWSIoTPythonSDK
OSError: ./Device_Certificate.crt: No such file or directory
PS D:\Sem 7\IOE\CA3> python subscribe.py
o Client Connected
waiting for the callback. Click to continue...
█
```

Step 15: Go to publish to topic and type general/outbound and click on publish



[Alt+S] [Icons: Home, Up, Help, Settings, Mumbai, mayuri.yerande]

CodePipeline EC2 Lambda API Gateway

Subscribe to a topic | **Publish to a topic**

Topic name
The topic name identifies the message. The message payload will be published to this topic with a Quality of Service (QoS) of 0.

Q general/inbound X

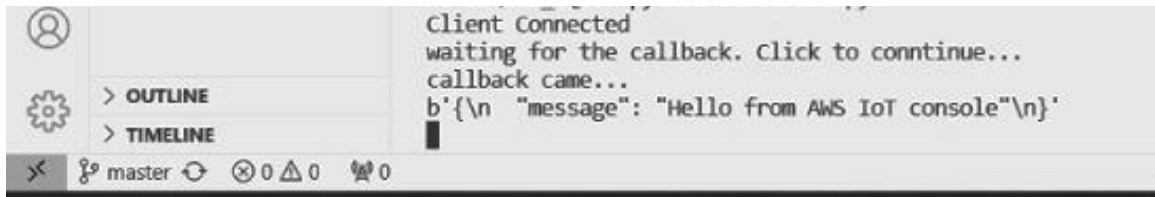
Message payload

```
{
  "message": "Hello from AWS IoT console"
}
```

► Additional configuration

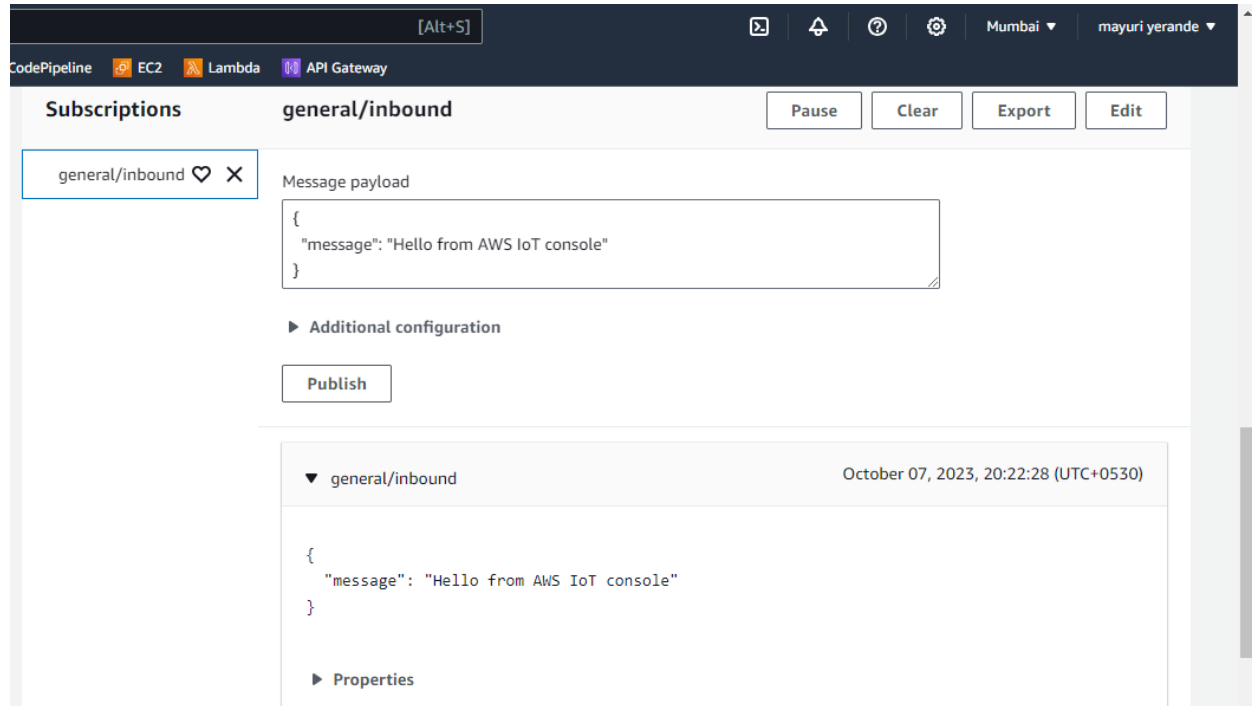
Publish

Step 16: After clicking on publish go to terminal and you can see the message



```
Client connected
waiting for the callback. Click to continue...
callback came...
b'{"message": "Hello from AWS IoT console"}'
█
```

master [Icons: Refresh, Stop, Run, Error, Warning, Info]



❖ HTTPS

Code

```
import requests
import argparse
# define command-line parameters
parser = argparse.ArgumentParser(description="Send messages through
an HTTPS connection.")
parser.add_argument('--endpoint', required=True, help="Your AWS IoT
data custom endpoint,not including a port. "
+"Ex:\"abcdEXAMPLExyz-ats.iot.us-east-1.amazonaws.com\"")
parser.add_argument('--cert', required=True, help="File path to your
client certificate, in PEM format.")
parser.add_argument('--key', required=True, help="File path to your
private key, in PEM format.")
parser.add_argument('--topic', required=True, default="test/topic",
help="Topic to publish messages to.")
parser.add_argument('--message', default="Hello World!",
help="Message to publish. " + "Specify empty string to publish
nothing.")
# parse and load command-line parameter values
args = parser.parse_args()
```

```

publish_url = 'https://' + args.endpoint + ':8443/topics/' +
args.topic + '?qos=1'
publish_msg = args.message.encode('utf-8')
# make request
publish = requests.request('POST',publish_url, data=publish_msg,
cert=[args.cert, args.key])
# print results
print("Response status: ", str(publish.status_code))
if publish.status_code == 200:
    print("Response body:", publish.text)

```

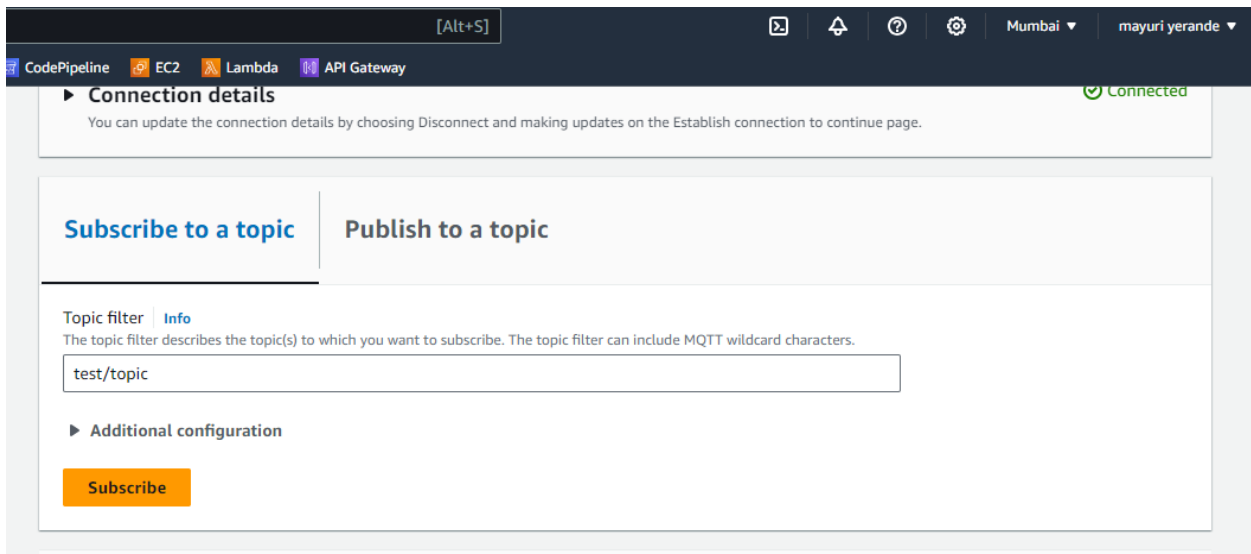
Step 1: Change your endpoint and device certificate and private key file name in the below code
python http_ioe.py --endpoint "a1x4rget4tmruj-ats.iot.eu-north-1.amazonaws.com" --cert
"./Device_Certificate.crt" --key "./Private_Key.key" --topic "test/topic" --message "Hello, IoT,
This is Mayuri"

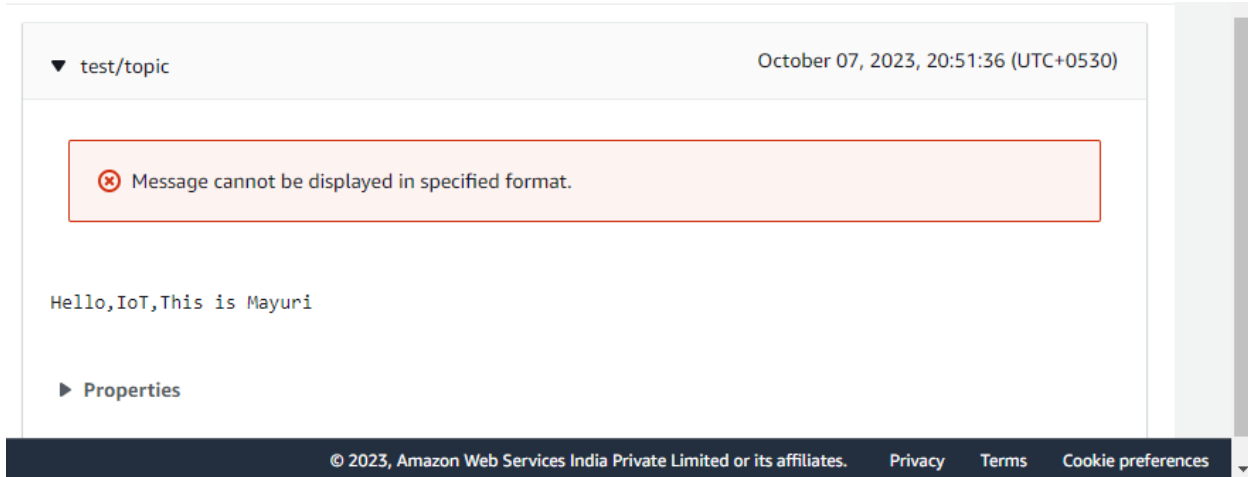
```

PS D:\Sem 7\IOE\CA3> python https.py --endpoint "a2q4rt10vlkzid-ats.iot.ap-south-1.amazonaws.com" --cert "./Device_Cer
t/topic" --message "Hello,IoT,This is Mayuri"
Response status: 200
Response body: {"message":"OK","traceId":"bbc5ab78-2f0b-afe2-7ae1-99ef990e1bb2"}
PS D:\Sem 7\IOE\CA3>

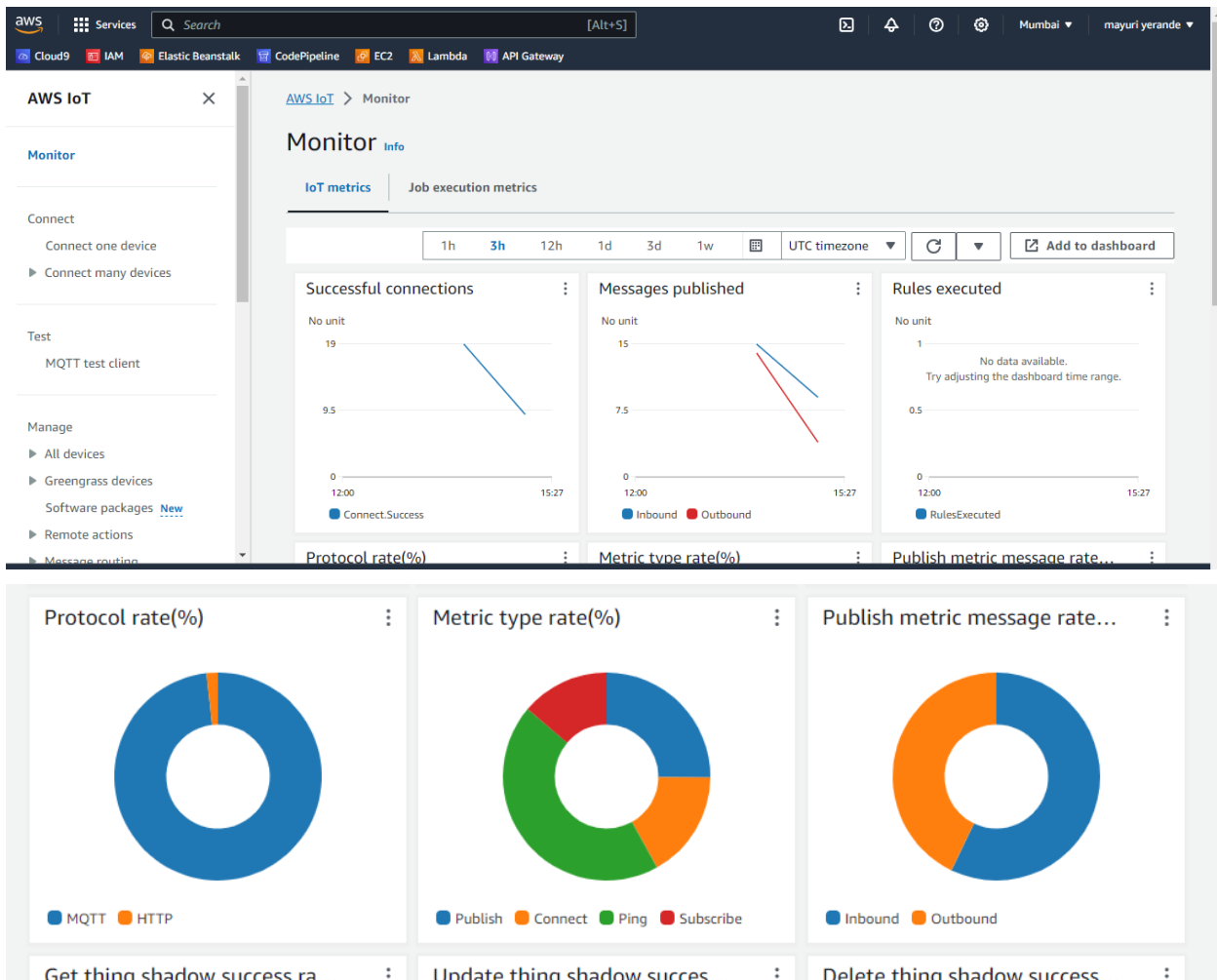
```

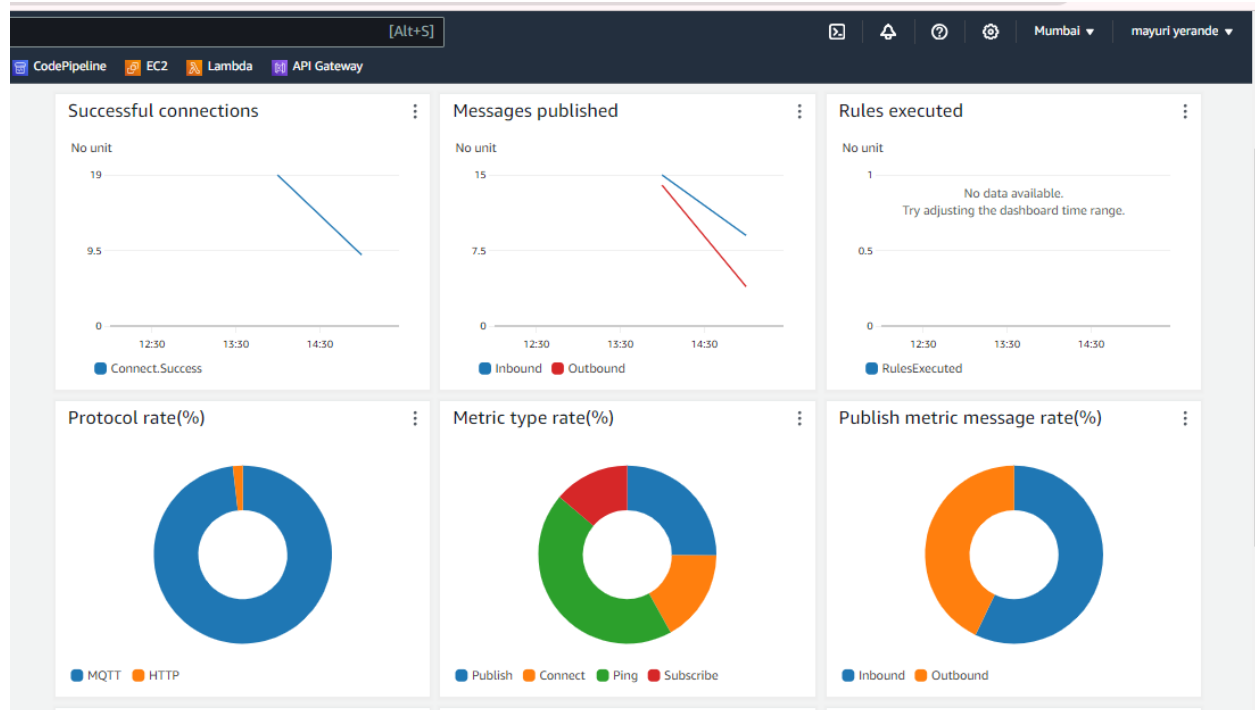
Step 2: Check message received by subscribing to the topic





Step 3: On dashboard you can see both protocols has been implemented successfully





❖ WEBSOCKET

● Open DynamoDB

The screenshot shows the Amazon DynamoDB console interface. On the left, there is a navigation menu with options: Dashboard, Tables, Update settings, Explore items, PartiQL editor, Backups, Exports to S3, Imports from S3, Reserved capacity, Settings, and a section for DAX Clusters. The main content area features a large heading "Amazon DynamoDB" with the subtitle "A fast and flexible NoSQL database service for any scale". Below this, a description states: "DynamoDB is a fully managed, key-value, and document database that delivers single-digit-millisecond performance at any scale." To the right, there is a "Get started" section with the text "Create a new table to start exploring DynamoDB." and a prominent orange "Create table" button. A feedback banner at the top of the main content area asks users to share their feedback on Amazon DynamoDB.

● Create DynamoDB Table

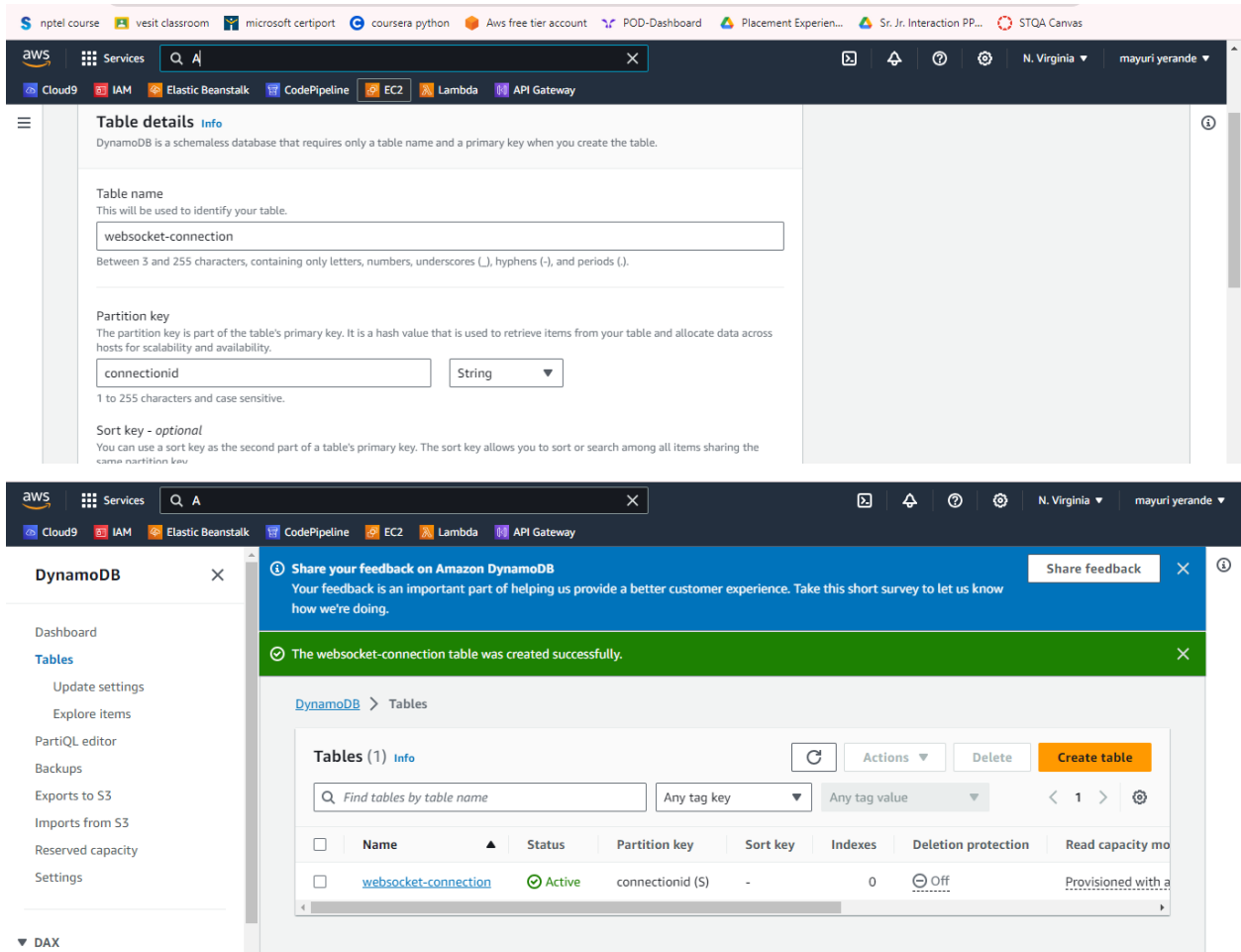


Table details Info

DynamoDB is a schemaless database that requires only a table name and a primary key when you create the table.

Table name
This will be used to identify your table.
websocket-connection
Between 3 and 255 characters, containing only letters, numbers, underscores (_), hyphens (-), and periods (.).

Partition key
The partition key is part of the table's primary key. It is a hash value that is used to retrieve items from your table and allocate data across hosts for scalability and availability.
connectionid String
1 to 255 characters and case sensitive.

Sort key - optional
You can use a sort key as the second part of a table's primary key. The sort key allows you to sort or search among all items sharing the same partition key.

DynamoDB

Dashboard
Tables
Update settings
Explore items
 PartiQL editor
Backups
Exports to S3
Imports from S3
Reserved capacity
Settings

Share your feedback on Amazon DynamoDB
Your feedback is an important part of helping us provide a better customer experience. Take this short survey to let us know how we're doing.

The websocket-connection table was created successfully.

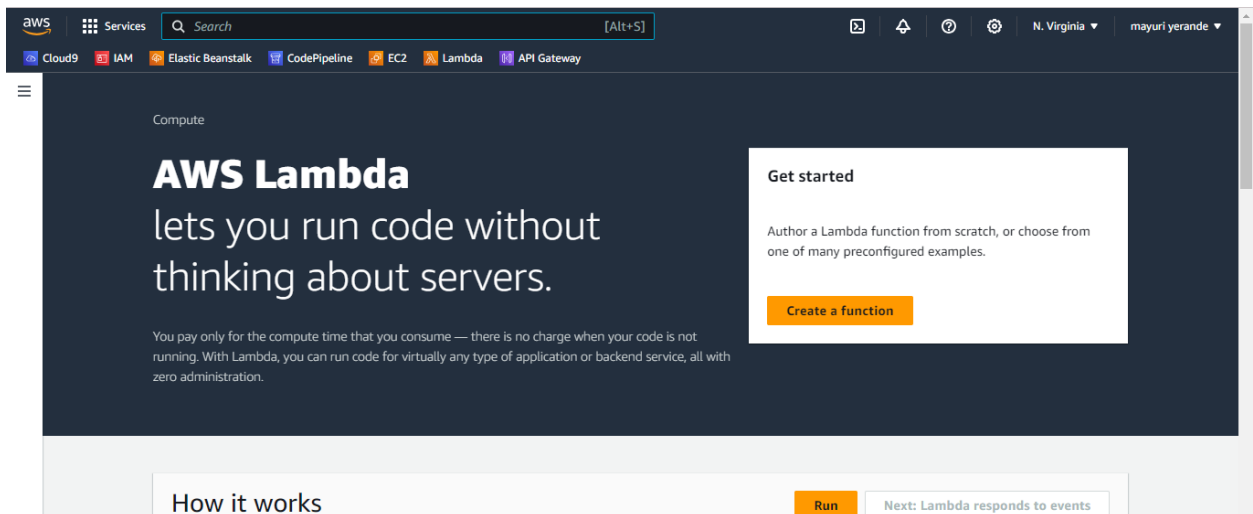
DynamoDB > Tables

Tables (1) Info

Find tables by table name Any tag key Any tag value < 1 >

	Name	Status	Partition key	Sort key	Indexes	Deletion protection	Read capacity mo
<input type="checkbox"/>	websocket-connection	Active	connectionid (S)	-	0	Off	Provisioned with a

- Now we will be creating our lambda functions for connecting ,disconnecting and sending data for websocket



Compute

AWS Lambda

lets you run code without thinking about servers.

You pay only for the compute time that you consume — there is no charge when your code is not running. With Lambda, you can run code for virtually any type of application or backend service, all with zero administration.

Get started

Author a Lambda function from scratch, or choose from one of many preconfigured examples.

Create a function

How it works

Run Next: Lambda responds to events

- Creation of Lambda function for connecting websocket

Basic information

Function name
Enter a name that describes the purpose of your function.
websocket-connect
Use only letters, numbers, hyphens, or underscores with no spaces.

Runtime [Info](#)
Choose the language to use to write your function. Note that the console code editor supports only Node.js, Python, and Ruby.
Python 3.9

Architecture [Info](#)
Choose the instruction set architecture you want for your function code.
☒ x86_64
☐ arm64

Permissions [Info](#)

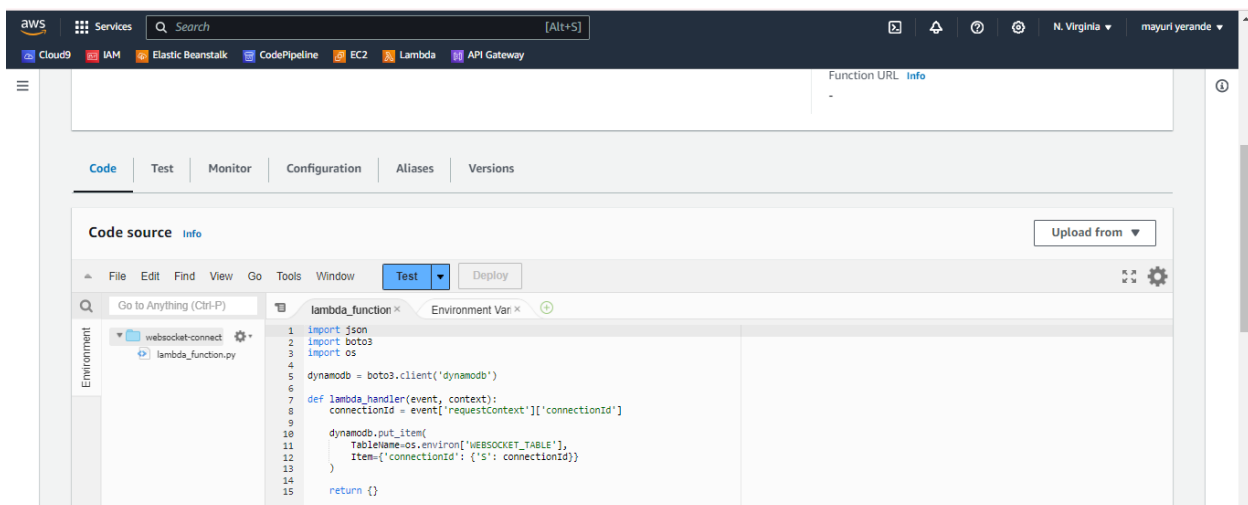
Add this code in our function

```
import json
import boto3
import os

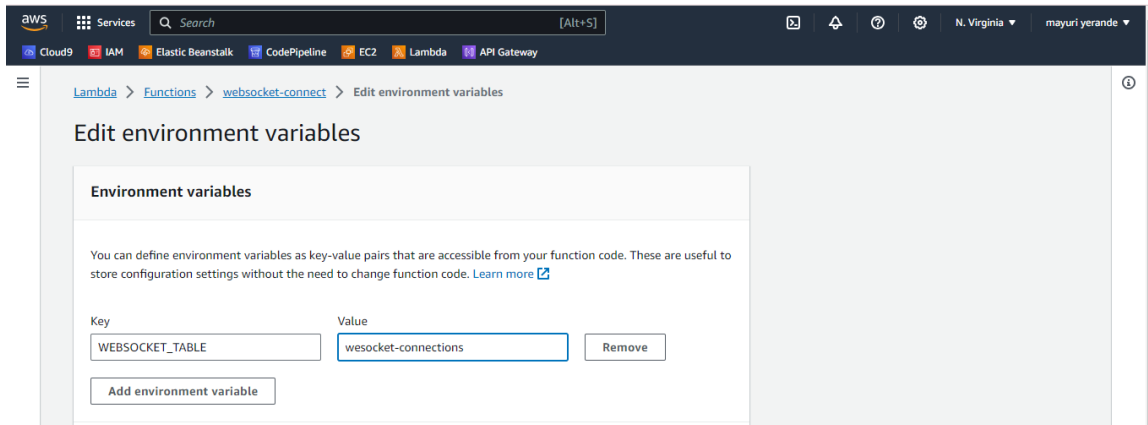
dynamodb = boto3.client('dynamodb')

def lambda_handler(event, context):
    connectionId = event['requestContext']['connectionId']

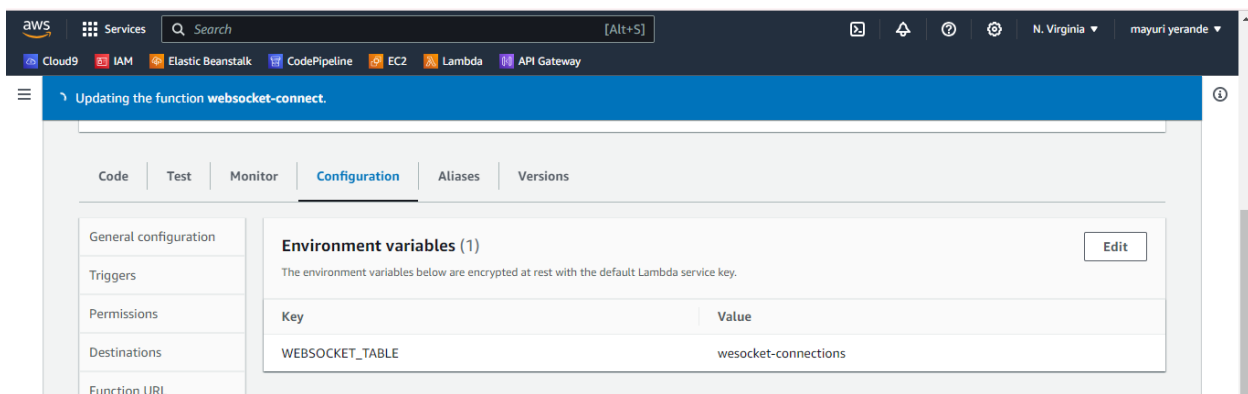
    dynamodb.put_item(
        TableName=os.environ['WEBSOCKET_TABLE'],
        Item={'connectionId': {'S': connectionId}}
    )
    return {}
```



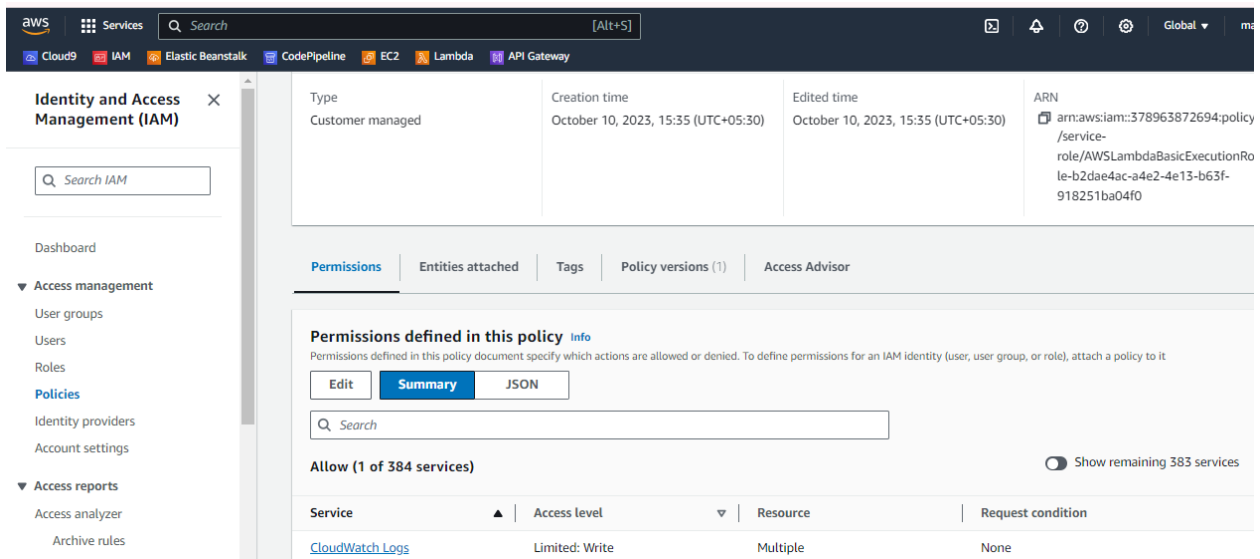
- Go to lambda function configuration and choose environment variables and add this variable to our table.



- Our environment variable is created



- Now we have to add certain permissions for connecting the websocket.
- For “websocket-connect” function, we will add the permission of “putitem” action



- Add the “arn” for our specific table. Add the table name in it

Specify ARN(s) ×

Visual **Text**

Resource in
☐ This account ☐ Any account ☒ Other account

Resource region
☒ Any region

Resource table name
☐ Any table name

Resource ARN

Cancel Add ARNs

- Our permissions has been added

Service	Access level	Resource	Request condition
CloudWatch Logs	Limited: Write	Multiple	None
DynamoDB	Full: List, Tagging, Write Limited: Read	Multiple	None

- Create new lambda function for disconnecting from websocket

Author from scratch
Start with a simple Hello World example.

Use a blueprint
Build a Lambda application from sample code and configuration presets for common use cases.

Container image
Select a container image to deploy for your function.

Basic information

Function name
Enter a name that describes the purpose of your function.
websocket-disconnect
Use only letters, numbers, hyphens, or underscores with no spaces.

Runtime [Info](#)
Choose the language to use to write your function. Note that the console code editor supports only Node.js, Python, and Ruby.
Python 3.9

Architecture [Info](#)
Choose the instruction set architecture you want for your function code.
☒ x86_64
☐ arm64

Permissions [Info](#)
By default, Lambda will create an execution role with permissions to upload logs to Amazon CloudWatch Logs. You can customize this default role later when adding triggers.

- Add the code for disconnect in this function

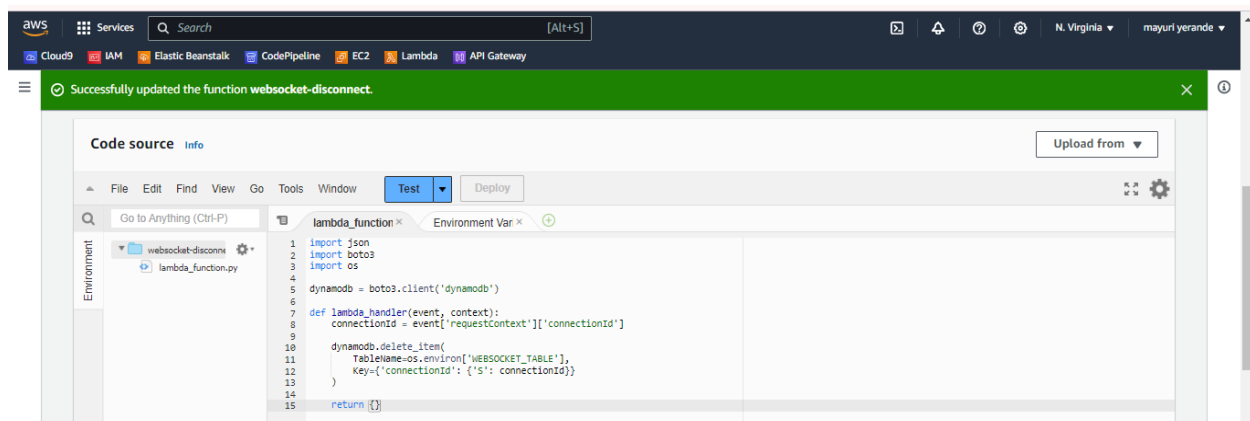
```
import json
import boto3
import os

dynamodb = boto3.client('dynamodb')

def lambda_handler(event, context):
    connectionId = event['requestContext']['connectionId']

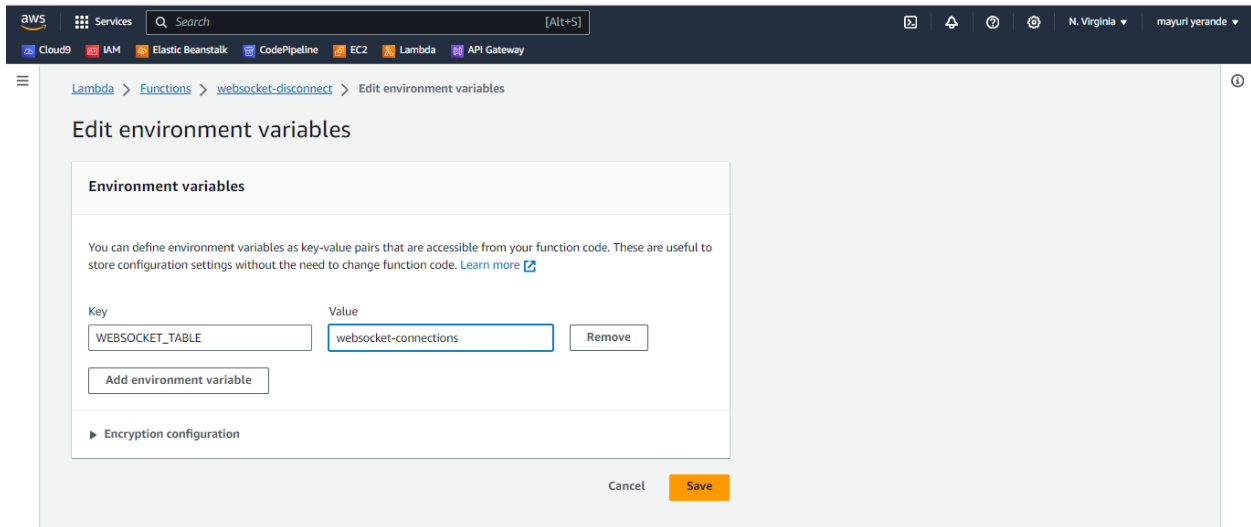
    dynamodb.delete_item(
        TableName=os.environ['WEBSOCKET_TABLE'],
        Key={'connectionId': {'S': connectionId}}
    )

    return {}
```

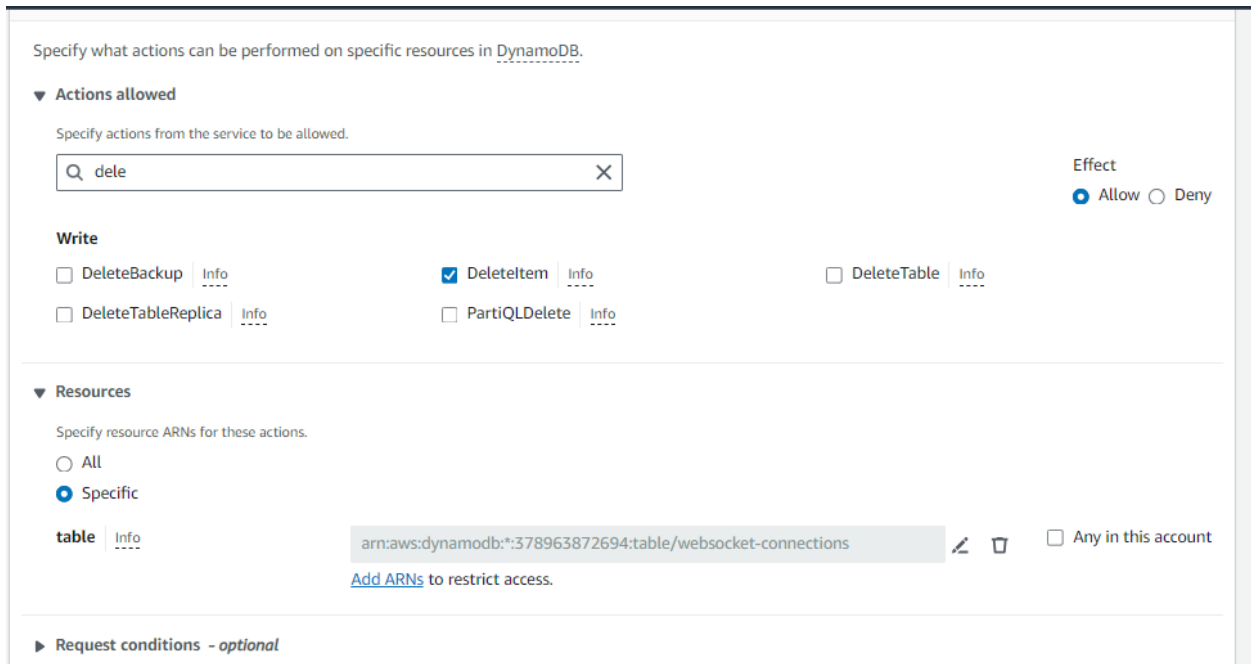


- Repeat same steps of variable creation and adding permissions

- Create new environment variable



- Add permission of “delete item” for dynamodb



- Now creating our final lambda function named “websocket-send”

The screenshot shows the AWS Lambda console interface. At the top, there's a navigation bar with the AWS logo, 'Services' menu, a search bar, and user information (N. Virginia, mayuri.yerande). Below the navigation bar, there are several service icons: Cloud9, IAM, Elastic Beanstalk, CodePipeline, EC2, Lambda, and API Gateway. The main content area is titled 'Basic information' and contains the following fields:

- Function name:** A text input field containing 'websocket-send'. Below it, a note says 'Enter a name that describes the purpose of your function. Use only letters, numbers, hyphens, or underscores with no spaces.'
- Runtime:** A dropdown menu showing 'Python 3.9'. A note says 'Choose the language to use to write your function. Note that the console code editor supports only Node.js, Python, and Ruby.'
- Architecture:** Two radio buttons: 'x86_64' (selected) and 'arm64'. A note says 'Choose the instruction set architecture you want for your function code.'
- Permissions:** A section with a note: 'By default, Lambda will create an execution role with permissions to upload logs to Amazon CloudWatch Logs. You can customize this default role later when adding triggers.'

At the bottom of the 'Basic information' section, there is a link: 'Change default execution role'.

- Add the code in it and deploy

```
import json
import boto3
import os

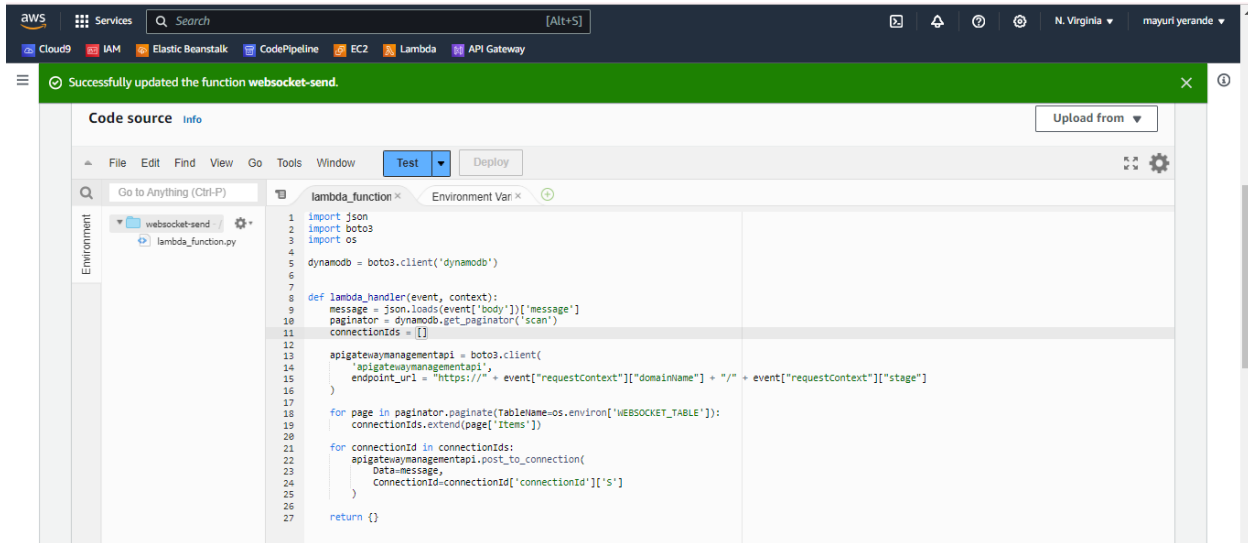
dynamodb = boto3.client('dynamodb')
def lambda_handler(event, context):
    message = json.loads(event['body'])['message']
    paginator = dynamodb.get_paginator('scan')
    connectionIds = []

    apigatewaymanagementapi = boto3.client(
        'apigatewaymanagementapi',
        endpoint_url = "https://" +
event["requestContext"]["domainName"] + "/" +
event["requestContext"]["stage"]
    )

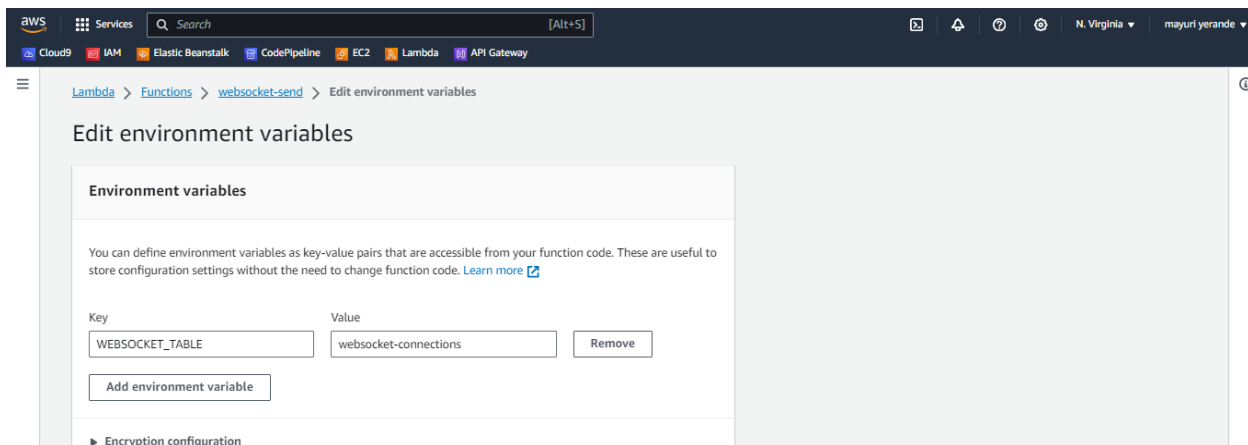
    for page in
paginator.paginate(Table=os.environ['WEBSOCKET_TABLE']):
        connectionIds.extend(page['Items'])

    for connectionId in connectionIds:
        apigatewaymanagementapi.post_to_connection(
            Data=message,
            ConnectionId=connectionId['connectionId']['S']
        )

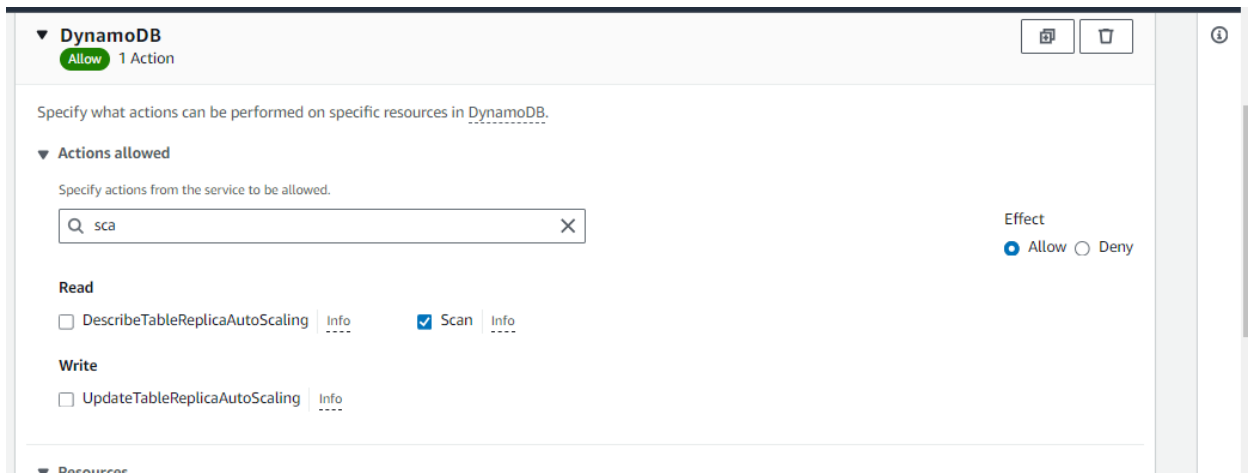
    return {}
```



- Repeat the same thing again
- Set up the environment variable



- Add permission here with action “scan”



- And add another permission with “executeApi” action

ExecuteAPI Allow 1 Action

Specify what actions can be performed on specific resources in ExecuteAPI.

Actions allowed

Specify actions from the service to be allowed.

manageeco

Effect
☒ Allow ☐ Deny

Write

☒ ManageConnections [Info](#)

Resources

Specify resource ARNs for these actions.

☐ All
☒ Specific

execute-api-general [Info](#) arn:aws:execute-api:*:378963872694:*/*/*/* [Info](#) ☒ Any in this account

- Save the permissions

Permissions defined in this policy [Info](#)

Permissions defined in this policy document specify which actions are allowed or denied. To define permissions for an IAM identity (user, user group, or role), attach a policy to it

[Edit](#)

Search

Allow (3 of 384 services) [Show remaining 381 services](#)

Service	Access level	Resource	Request condition
CloudWatch Logs	Limited: Write	Multiple	None
DynamoDB	Limited: Read	TableName string like websocket-connections, region string like All	None
ExecuteAPI	Limited: Write	region string like All	None

☒ Set this new version as the default.
 Permissions defined in this version will be applied to all the entities this policy is attached to.

- Now we will create the API gateway

Features (21)

Resources New

Blogs (4,020)

Documentation (46,374)

Knowledge Articles (20)

Tutorials (27)

Events (115)

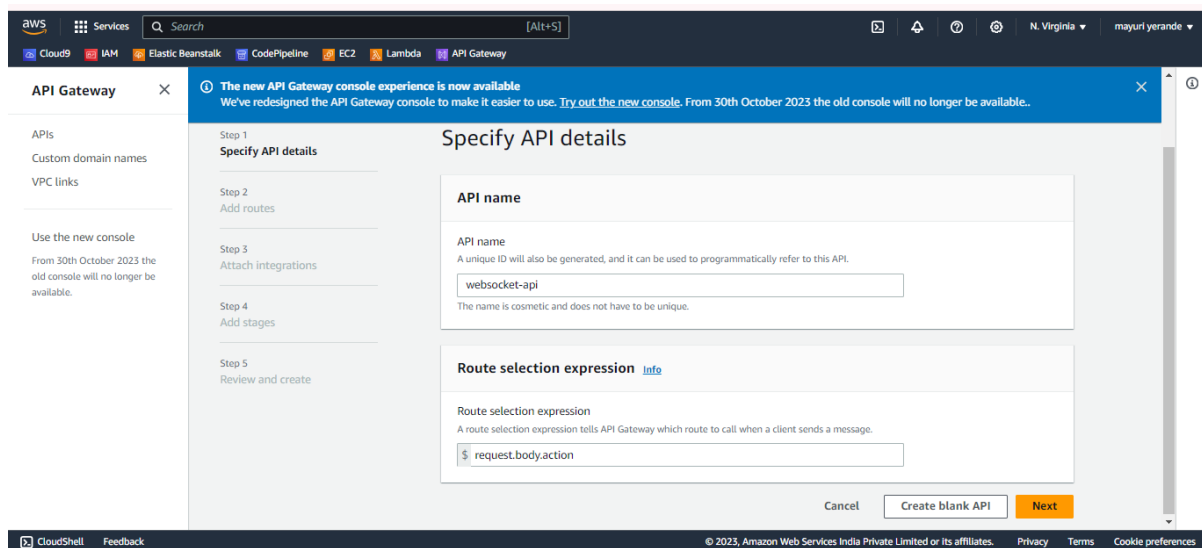
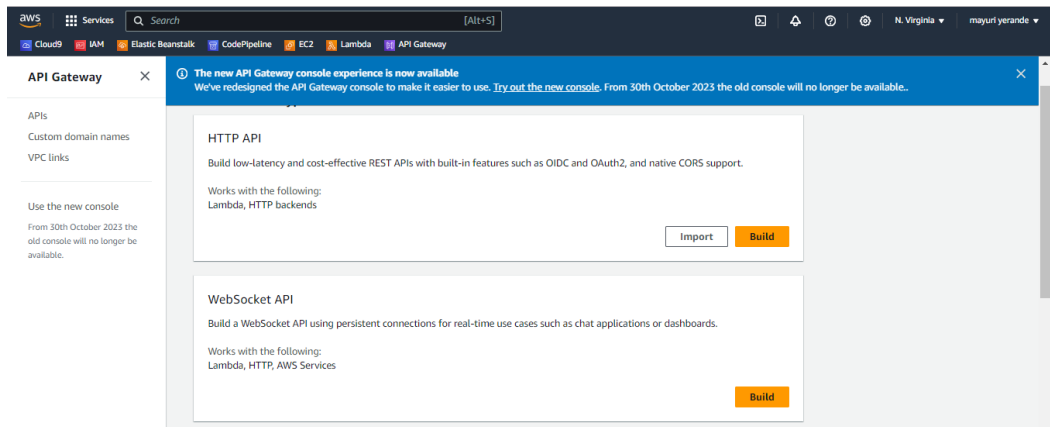
Marketplace (2,996)

Services [See all 33 results](#)

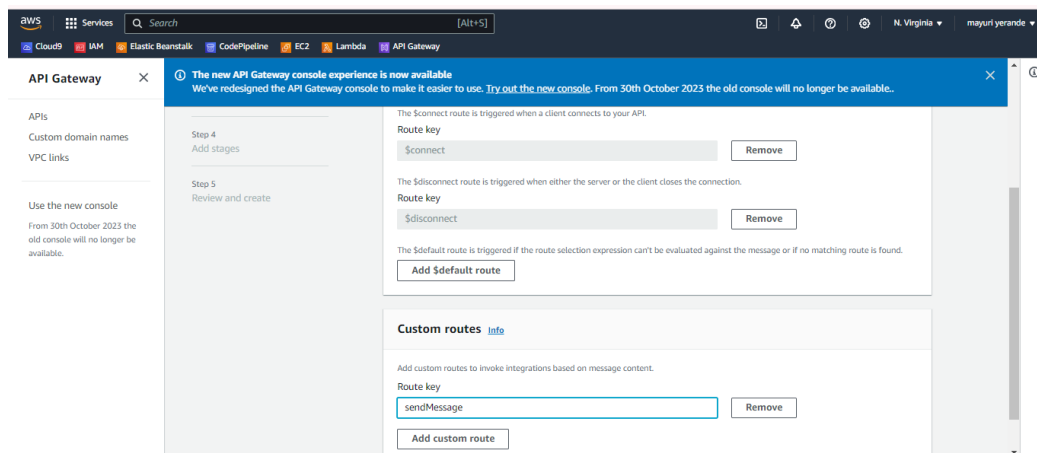
- API Gateway** ★
Build, Deploy and Manage APIs
- CloudTrail** ☆
Track User Activity and API Usage
- Amazon Location Service** ☆
Securely and easily add location data to applications.

- Choose the “websocket api”

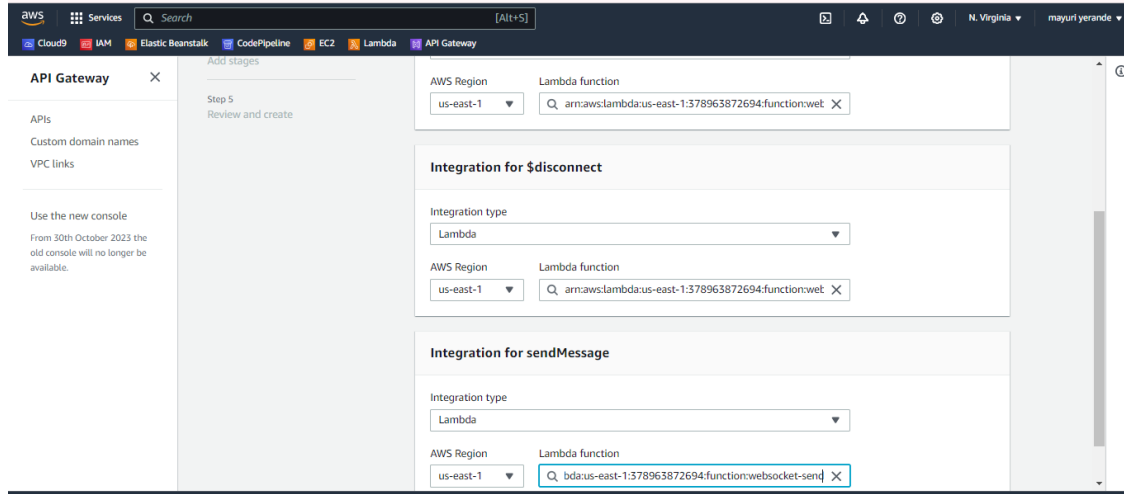
- Click on build



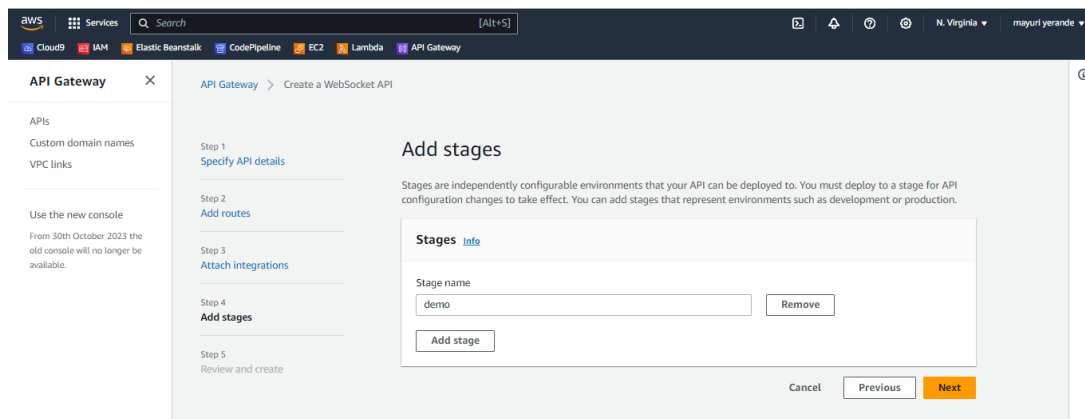
- Now we will add "sendMessage" route which will be custom route
- Click on next



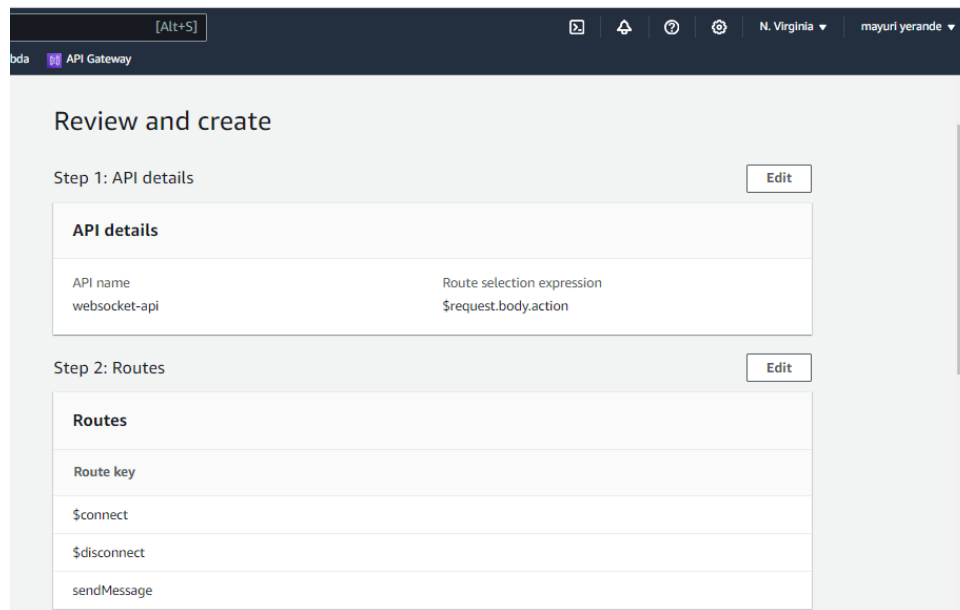
- Now add all the lambda functions here to integrate



- Add the stage name(We named it “demo”)



- Finally review all the details



Step 3: Integrations Edit

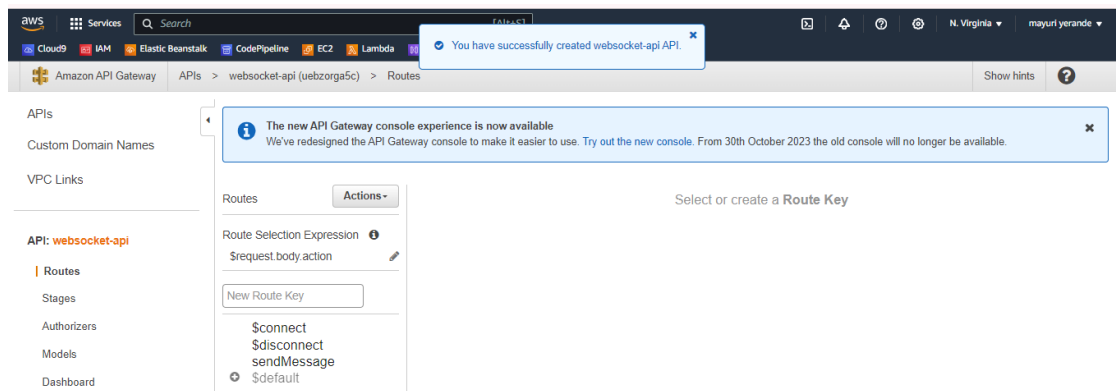
Route key	Integration type	Integration target
\$connect	Lambda	websocket-connect (us-east-1)
\$disconnect	Lambda	websocket-disconnect (us-east-1)
sendMessage	Lambda	websocket-send (us-east-1)

Step 4: Stages Edit

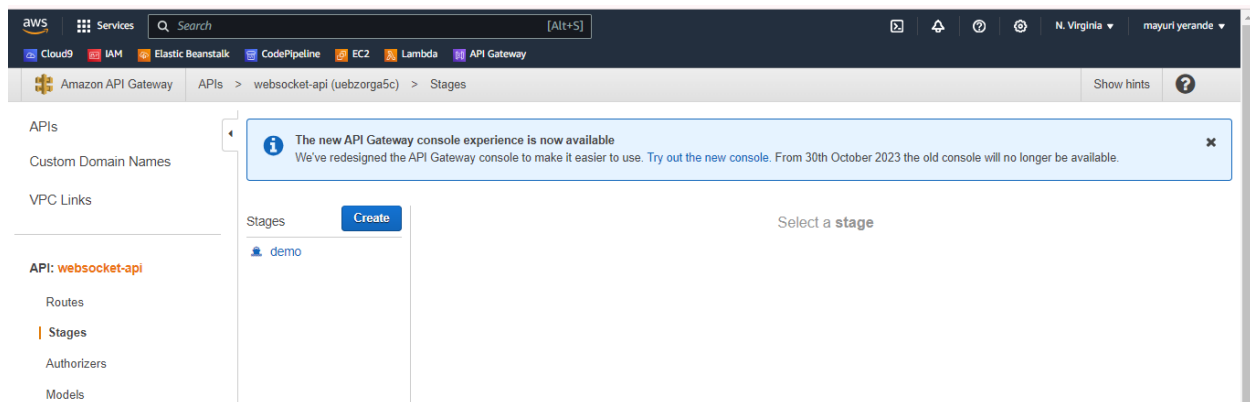
Stage name
demo

Cancel Previous Create and deploy

- Our API Gateway is ready

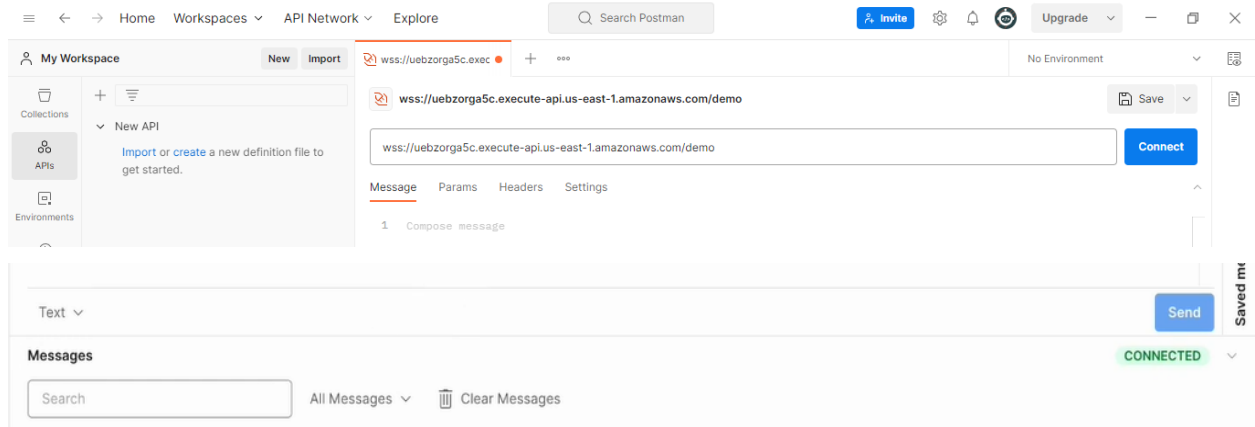


- Now go to stages section, Your stage should be visible here

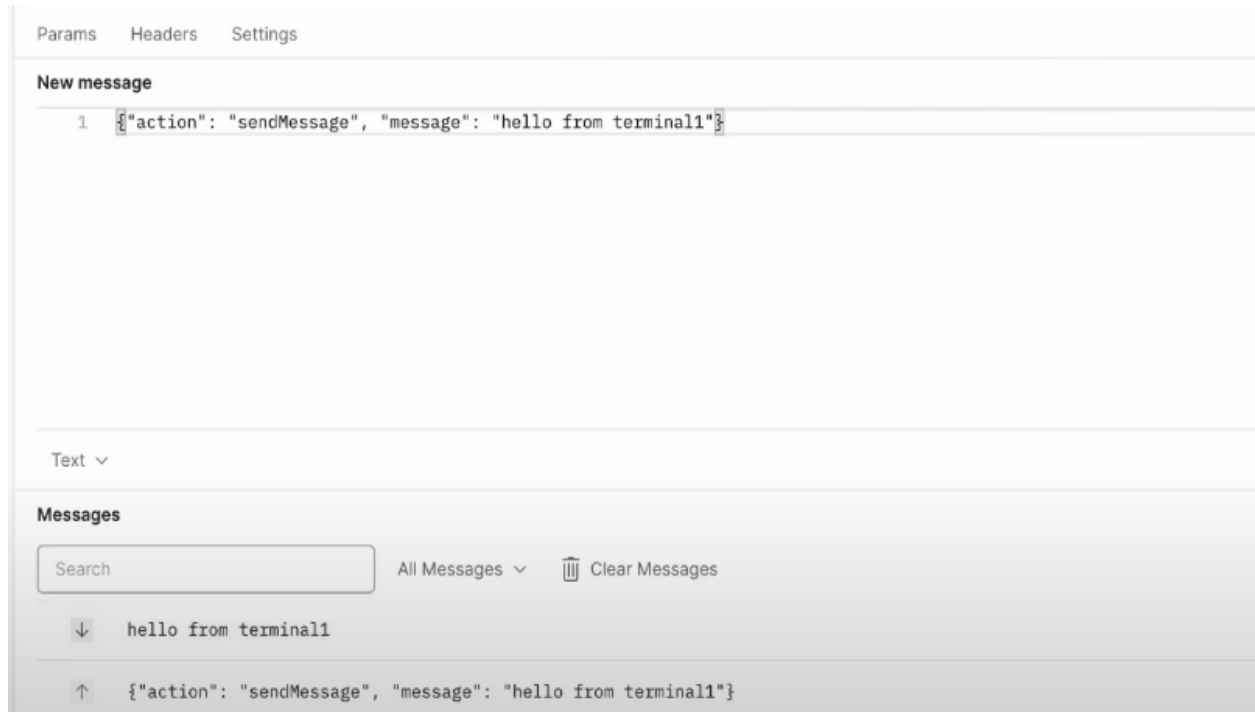


- Now we will be using postman api here
- Download postman: <https://www.postman.com/downloads/>
- Sign in with your account
- Go to “API” section
- Then choose “websocket” in postman

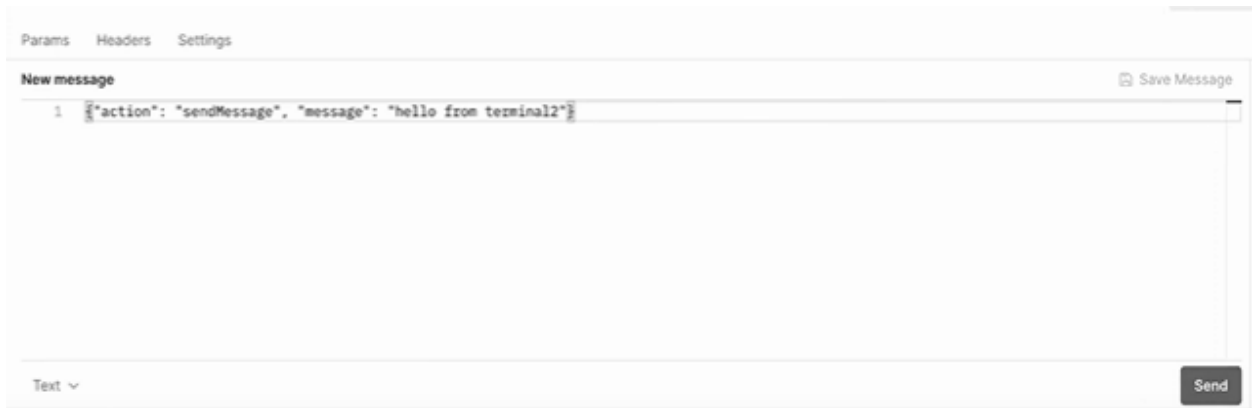
- Enter the websocket url in postman
- Click on “connect” and you will see that it gets connected.



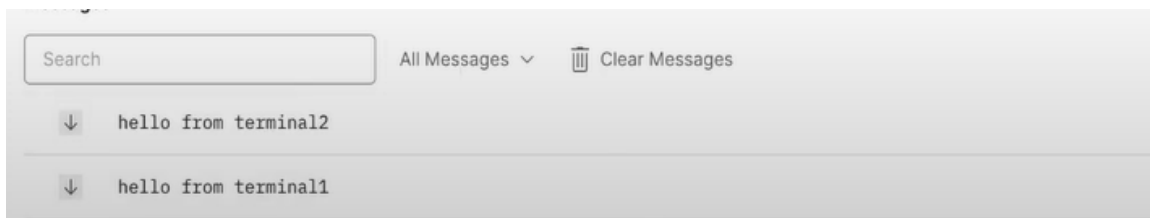
- Now we will send a message. Write the following command and you will see your message getting displayed on the terminal



- We can add a new message



The screenshot shows a web interface for adding a new message. At the top, there are tabs for 'Params', 'Headers', and 'Settings'. Below these is a section titled 'New message' with a 'Save Message' button on the right. A text area contains a JSON message: `{ "action": "sendMessage", "message": "hello from terminal2" }`. At the bottom, there is a 'Text' dropdown menu and a 'Send' button.



The screenshot shows a list of messages. At the top, there is a 'Search' input field, a dropdown menu set to 'All Messages', and a 'Clear Messages' button. Below this, there are two messages listed, each with a downward arrow icon: 'hello from terminal2' and 'hello from terminal1'.

CONCLUSION:

Thus we successfully implemented MQTT, HTTPS and WEBSOCKET protocols in AWS IOT. Also we implemented a publisher subscriber model in AWS IOT.