

**AIM:** To include icons, images, fonts in Flutter app

## **IMPLEMENTATION:-**

### **SCREEN 1: OPENING SCREEN**

**File Name:** splash\_screen.dart

#### **CODE:**

```
import 'dart:async';

import 'package:drivers_app/mainScreens/main_screen.dart';
import 'package:flutter/material.dart';

class MySplashScreen extends StatefulWidget {
  const MySplashScreen({Key? key}) : super(key: key);

  @override
  State<MySplashScreen> createState() => _MySplashScreenState();
}

class _MySplashScreenState extends State<MySplashScreen> {

  startTimer() {
    Timer(const Duration(seconds: 5), () async {

      Navigator.push(context, MaterialPageRoute(builder: (c) => const
MainScreen()));
    });
  }

  @override
  void initState() {
    super.initState();
    startTimer();
  }

  @override
  Widget build(BuildContext context) {
    return Container(
      color: Colors.white,
      child: Center(
        child: Column(
```

```

mainAxisAlignment: MainAxisAlignment.center,
children: [

    Image.asset('images/ola.png',scale: 1,),

    const SizedBox(height:50),

    const Text(
      "OLA",
      style: TextStyle(
        fontSize: 40,
        color: Colors.black,
        fontWeight: FontWeight.bold,

      ),
    ),
  ],
)
)
);
}
}

```

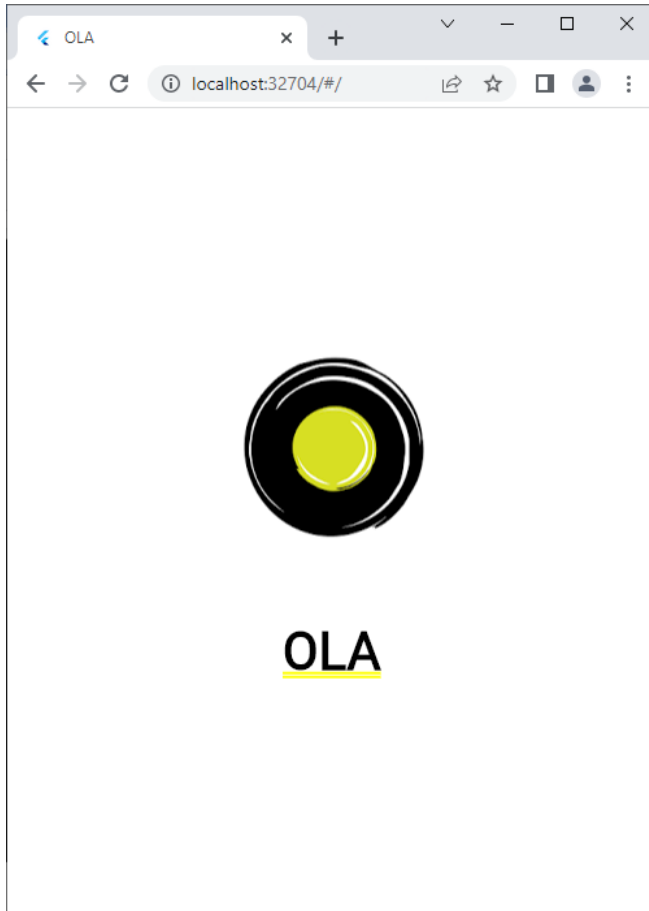
**Set this in “pubspec.yaml” file:**

```

# To add assets to your application, add an assets section to your
# pubspec.yaml file.
#
# For information on the assets section, see
# https://flutter.dev/assets-and-images/#from-packages
#
# To include additional assets in your application, add an assets
# entry to pubspec.yaml.
#
# assets:
#   - images/ola.png

```

## OUTPUT:



## SCREEN 2: HOME SCREEN

**File Name: Main\_screen.dart**

**CODE:**

```
import 'package:drivers_app/tabPages/earning_tab.dart';
import 'package:drivers_app/tabPages/home_tab.dart';
import 'package:drivers_app/tabPages/profile_tab.dart';
import 'package:drivers_app/tabPages/ratings_tab.dart';
import 'package:flutter/material.dart';
```

```

class MainScreen extends StatefulWidget {
  const MainScreen({Key? key}) : super(key: key);

  @override
  State<MainScreen> createState() => _MainScreenState();
}

class _MainScreenState extends State<MainScreen> with
SingleTickerProviderStateMixin
{

  TabController? tabController;
  int selectedIndex = 0;

  onItemClick(int index)
  {
    setState(() {
      selectedIndex = index;
      tabController!.index = selectedIndex;
    });
  }

  @override
  void initState() {
    // TODO: implement initState
    super.initState();
    tabController = TabController(length: 4, vsync: this);
  }

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      body: TabBarView(
        physics: const NeverScrollableScrollPhysics(),
        controller: tabController,
        children: const [
          HomeTabPage(),
          EarningsTabPage(),
          RatingsTabPage(),
          ProfileTabPage(),

        ],
      ),
      bottomNavigationBar: BottomNavigationBar(

```

```

items: const [
  BottomNavigationBarItem(
    icon: Icon(Icons.home),
    label: "Home",
  ),

  BottomNavigationBarItem(
    icon: Icon(Icons.credit_card),
    label: "Earnings",
  ),

  BottomNavigationBarItem(
    icon: Icon(Icons.star),
    label: "Ratings",
  ),

  BottomNavigationBarItem(
    icon: Icon(Icons.person),
    label: "Account",
  ),

],

unselectedItemColor: Colors.lime,
selectedItemColor: Colors.white,
backgroundColor: Colors.black,
type: BottomNavigationBarType.fixed,
selectedLabelStyle: const TextStyle(fontSize: 14),
showUnselectedLabels: true,
currentIndex: selectedIndex,
onTap: onItemClicked,
  ),
);
}
}

```

**File Name: home\_tab.dart**

```
import 'package:flutter/material.dart';
class HomeTabPage extends StatefulWidget {
  const HomeTabPage({Key? key}) : super(key: key);

  @override
  State<HomeTabPage> createState() => _HomeTabPageState();
}

class _HomeTabPageState extends State<HomeTabPage> {
  @override
  Widget build(BuildContext context) {
    return Container(
      color: Colors.white,
      child: Center(
        child: Column(
          mainAxisAlignment: MainAxisAlignment.center,
          children: [

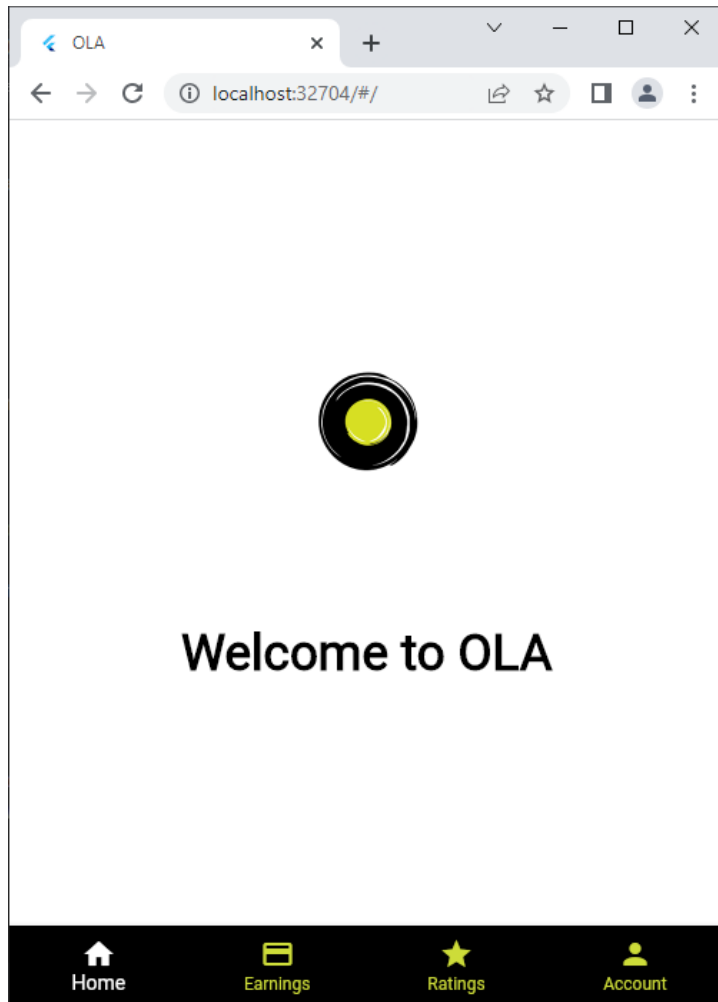
            Image.asset('images/ola.png', scale: 2, ),

            const SizedBox(height: 100),

            const Text(
              "Welcome to OLA",
              style: TextStyle(
                fontSize: 35,
                color: Colors.black,
                fontWeight: FontWeight.bold,

              ),
            ),
          ],
        ),
      ),
    );
  }
}
```

## OUTPUT:



## SCREEN 3: REGISTER SCREEN

**File Name: signup\_screen.dart**

**CODE:**

```
import 'package:flutter/material.dart';

class SignUpScreen extends StatefulWidget {
  const SignUpScreen({Key? key}) : super(key: key);
```

```

    @override
    State<SignUpScreen> createState() => _SignUpScreenState();
}

```

```

class _SignUpScreenState extends State<SignUpScreen> {
  TextEditingController nameTextEditingController =
    TextEditingController();
  TextEditingController emailTextEditingController =
    TextEditingController();
  TextEditingController phoneTextEditingController =
    TextEditingController();
  TextEditingController passwordTextEditingController =
    TextEditingController();
}

```

```

@override
Widget build(BuildContext context) {
  return Scaffold(
    backgroundColor: Colors.white,
    body: SingleChildScrollView(
      child: Padding(
        padding: const EdgeInsets.all(25.0),
        child: Column(
          children: [
            const SizedBox(height: 10,),

            Padding(
              padding: const EdgeInsets.all(20.0),
              child: Image.asset("images/ola.png"),
            ),

            const SizedBox(height: 10,),

            const Text(
              "Register as a driver",
              style: TextStyle(
                fontSize: 24,
                color: Colors.black,
                fontWeight: FontWeight.bold,
              ),
            ),

            const SizedBox(height: 20,),

            TextField(
              controller: nameTextEditingController,
              style: const TextStyle(

```



```

        color: Colors.black,
    ),
    decoration: InputDecoration(
        labelText: "Name",
        hintText: "Enter your Name",
        enabledBorder: UnderlineInputBorder(
            borderSide: BorderSide(color: Colors.black)
        ),
        focusedBorder: UnderlineInputBorder(
            borderSide: BorderSide(color: Colors.black)
        ),
        hintStyle: TextStyle(
            color: Colors.black,
            fontSize: 10,
        ),
        labelStyle: TextStyle(
            color: Colors.black,
            fontSize: 14,
        ),
    ),
),

TextField(
    controller: emailTextEditingController,
    keyboardType: TextInputType.emailAddress,
    style: const TextStyle(
        color: Colors.black,
    ),
    decoration: InputDecoration(
        labelText: "Email",
        hintText: "Enter your Email",
        enabledBorder: UnderlineInputBorder(
            borderSide: BorderSide(color: Colors.black)
        ),
        focusedBorder: UnderlineInputBorder(
            borderSide: BorderSide(color: Colors.black)
        ),
        hintStyle: TextStyle(
            color: Colors.black,
            fontSize: 10,
        ),
        labelStyle: TextStyle(
            color: Colors.black,

```

```

        fontSize: 14,
      ),
    ),
  ),

  TextField(
    controller: phoneTextEditingController,
    keyboardType: TextInputType.phone,
    style: const TextStyle(
      color: Colors.black,
    ),
    decoration: InputDecoration(
      labelText: "Phone Number",
      hintText: "Enter your phone number",
      enabledBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
      ),
      focusedBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
      ),
      hintStyle: TextStyle(
        color: Colors.black,
        fontSize: 10,
      ),
      labelStyle: TextStyle(
        color: Colors.black,
        fontSize: 14,
      ),
    ),
  ),

),

TextField(
  controller: passwordTextEditingController,
  keyboardType: TextInputType.text,
  obscureText: true,
  style: const TextStyle(
    color: Colors.black,
  ),
  decoration: InputDecoration(
    labelText: "Password",
    hintText: "Enter your password",

```

```

        enabledBorder: UnderlineInputBorder(
          borderSide: BorderSide(color: Colors.black)
        ),
        focusedBorder: UnderlineInputBorder(
          borderSide: BorderSide(color: Colors.black)
        ),
        hintStyle: TextStyle(
          color: Colors.black,
          fontSize: 10,
        ),
        labelStyle: TextStyle(
          color: Colors.black,
          fontSize: 14,
        ),
      ),
    ),
  ),

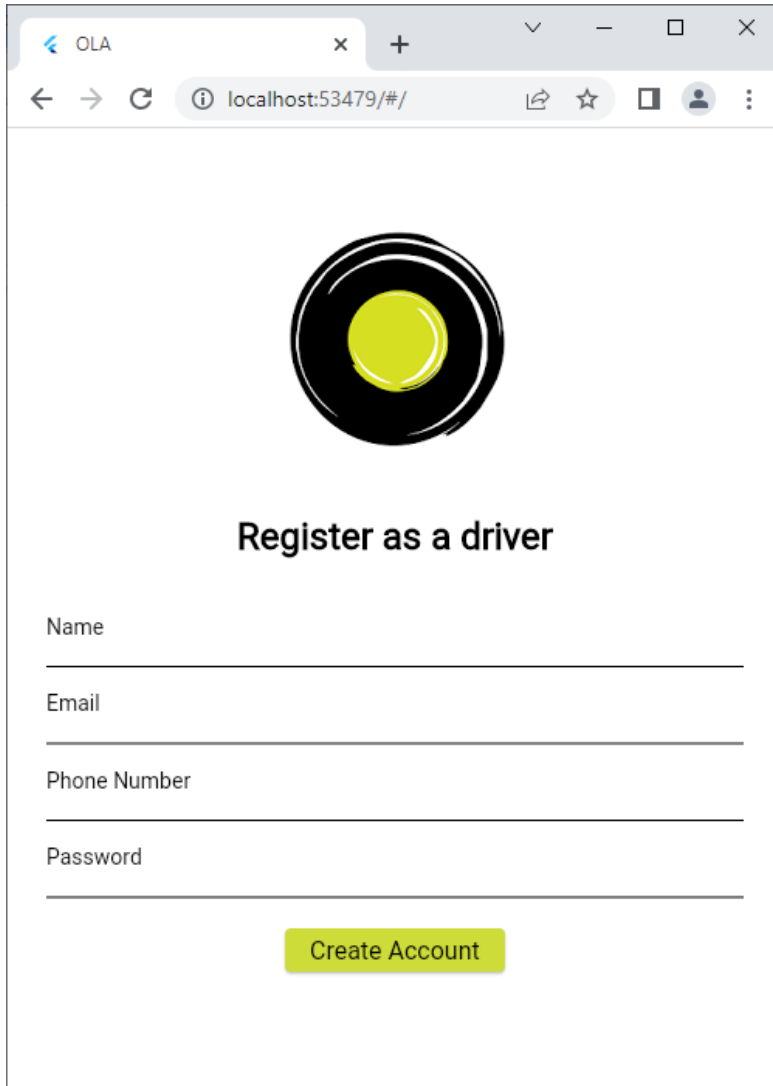
  const SizedBox(height: 20,),

  ElevatedButton(
    onPressed: (){

      },
    style: ElevatedButton.styleFrom(
      primary: Colors.lime,
    ),
    child: Text("Create Account",
      style: TextStyle(
        color: Colors.black,
        fontSize: 16,
      ),
    ),
  ),
],
),
),
);
}


```

## OUTPUT:



OLA

localhost:53479/#/



### Register as a driver

Name

Email

Phone Number

Password

Create Account

**CONCLUSION:** For OLA App Clon, We included ola logo images, icons like person,star,credit\_card and home. We used different font styles such as bold,size etc. Thus we successfully implemented icons,images and fonts in Flutter App.