**AIM**: To design Flutter UI by including common widgets.

# **IMPLEMENTATION:**

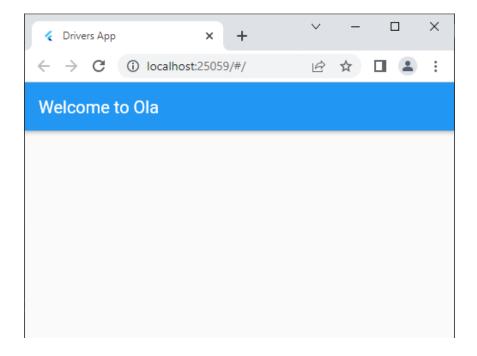
# **SCREEN 1: OPENING SCREEN**

→ Widgets used: Scaffold→ File Name: main.dart

#### **CODE:**

```
import 'package:flutter/material.dart';
void main() async
WidgetsFlutterBinding.ensureInitialized();
runApp(
  MyApp(
     child: MaterialApp(
       title: 'Drivers App',
       theme: ThemeData(
         primarySwatch: Colors.blue,
       home: Scaffold(appBar: AppBar(title: Text("Welcome to
Ola"),),),
       debugShowCheckedModeBanner: false,
     ),
   ),
);
}
class MyApp extends StatefulWidget {
final Widget? child;
MyApp({this.child});
 static void restartApp(BuildContext context) {
   context.findAncestorStateOfType< MyAppState>()!.restartApp();
 }
@override
State<MyApp> createState() => MyAppState();
}
class MyAppState extends State<MyApp> {
Key key = UniqueKey();
```

```
void restartApp() {
    setState(() {
        key = UniqueKey();
    });
}
@override
Widget build(BuildContext context) {
    return KeyedSubtree(
        key: key,
            child: widget.child!);
}
```



#### **SCREEN 2: LOGIN SCREEN**

- → Widgets used:
  - **♦** Scaffold
  - **♦** Column
  - **♦** Text
  - **♦** TextField
  - **♦** Button
- → File Name: login\_screen.dart

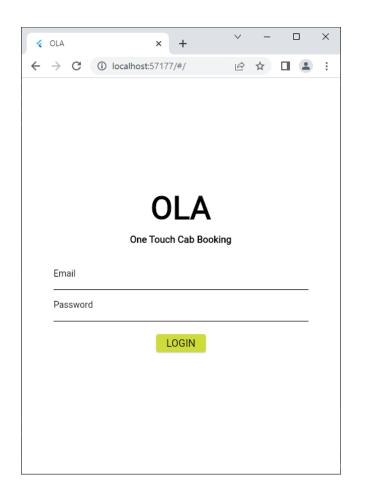
#### **CODE:**

```
import 'package:flutter/material.dart';
class LoginScreen extends StatefulWidget {
  const LoginScreen({Key? key}) : super(key: key);
  @override
 State<LoginScreen> createState() => LoginScreenState();
}
class LoginScreenState extends State<LoginScreen> {
  TextEditingController nameTextEditingController =
TextEditingController();
  TextEditingController emailTextEditingController =
TextEditingController();
  TextEditingController phoneTextEditingController =
TextEditingController();
  TextEditingController passwordTextEditingController =
TextEditingController();
  @override
 Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Colors.white,
      body: SingleChildScrollView(
        child: Padding(
          padding: const EdgeInsets.all(50.0),
          child: Column (
            children: [
              const SizedBox(height: 120,),
```

```
const SizedBox(height: 5,),
const Text(
  "OLA",
  style: TextStyle(
    fontSize:50,
    color: Colors.black,
    fontWeight: FontWeight.bold,
 ),
),
const SizedBox(height: 10,),
const Text(
  "One Touch Cab Booking",
  style: TextStyle(
    fontSize:15,
    color: Colors.black,
    fontWeight: FontWeight.bold,
 ),
),
const SizedBox(height: 20,),
TextField(
  controller: emailTextEditingController,
  keyboardType: TextInputType.emailAddress,
  style: const TextStyle(
    color: Colors.black,
  ),
  decoration: InputDecoration(
    labelText: "Email",
    hintText: "Enter your Email",
    enabledBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
    ),
    focusedBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
    ),
    hintStyle: TextStyle(
      color: Colors.black,
      fontSize: 10,
    ),
    labelStyle: TextStyle(
      color: Colors.black,
```

```
fontSize: 14,
    ),
 ),
),
TextField(
  controller: passwordTextEditingController,
  keyboardType: TextInputType.text,
  obscureText: true,
  style: const TextStyle(
    color: Colors.black,
  ),
  decoration: InputDecoration(
    labelText: "Password",
    hintText: "Enter your password",
    enabledBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
    ),
    focusedBorder: UnderlineInputBorder(
        borderSide: BorderSide(color: Colors.black)
    ),
    hintStyle: TextStyle(
      color: Colors.black,
      fontSize: 10,
    ),
    labelStyle: TextStyle(
      color: Colors.black,
      fontSize: 14,
    ),
 ),
),
const SizedBox(height: 20,),
ElevatedButton(
  onPressed: () {
  },
  style: ElevatedButton.styleFrom(
```

# **OUTPUT:**



# **SCREEN 3: YOUR RIDES SCREEN**

- → Widgets used:
  - **♦** Scaffold
  - **♦** Column
  - ◆ Text
  - **♦** Table
- → File Name: your\_rides\_screen.dart

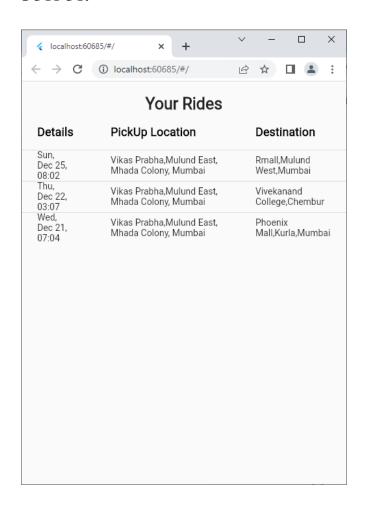
# **CODE:**

```
import 'package:flutter/material.dart';
void main() {runApp(MyApp());}
class MyApp extends StatefulWidget {
  @override
  _DataTableExample createState() => _DataTableExample();
}
class _DataTableExample extends State<MyApp> {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
          body: ListView(children: <Widget>[
            const SizedBox(height: 20,),
            Center(
                child: Text(
                  'Your Rides',
                  style: TextStyle(fontSize: 25, fontWeight:
FontWeight.bold,),
                )),
            DataTable(
              columns: [
                DataColumn(label: Text(
```

```
'Details',
                    style: TextStyle(fontSize: 18, fontWeight:
FontWeight.bold)
                )),
                DataColumn(label: Text(
                    'PickUp Location',
                    style: TextStyle(fontSize: 18, fontWeight:
FontWeight.bold)
                )),
                DataColumn(label: Text(
                    'Destination',
                    style: TextStyle(fontSize: 18, fontWeight:
FontWeight.bold)
               )),
              1,
              rows: [
                DataRow(cells: [
                  DataCell(Text('Sun,
                                                Dec 25,
                                                             08:02
PM')),
                  DataCell(Text('Vikas Prabha, Mulund East, Mhada
Colony, Mumbai')),
                  DataCell(Text('Rmall, Mulund West, Mumbai')),
                ]),
                DataRow(cells: [
                                                             03:07
                  DataCell(Text('Thu,
                                                Dec 22,
PM')),
                  DataCell(Text('Vikas Prabha, Mulund East, Mhada
Colony, Mumbai')),
                  DataCell(Text('Vivekanand College, Chembur')),
                ]),
                DataRow(cells: [
                  DataCell(Text('Wed,
                                                Dec 21,
                                                                07:04
PM')),
                  DataCell (Text ('Vikas Prabha, Mulund East, Mhada
Colony, Mumbai')),
                  DataCell(Text('Phoenix Mall, Kurla, Mumbai')),
                ]),
              ],
            ),
          1)
      ),
      debugShowCheckedModeBanner: false,
    );
```

```
}
ì
```

# **OUTPUT:**



**CONCLUSION:** Each element on a screen of the Flutter app is a widget. The view of the screen completely depends upon the choice and sequence of the widgets used to build the apps. And the structure of the code of an app is a tree of widgets. We made basic screens for OLA App using widgets like Scaffold, Text, Textfield, Column, Table, Button etc. Thus we successfully implemented common widgets in Flutter App.