

/*****

Name: Mayur Prakash Mali

PRN: 1941032

Batch: B3

Class: L.Y. B.Tech.

Sub: CDL

Aim: Design a lexical analyzer for given language and the Lexical analyzer should ignore redundant spaces, tabs and new lines

*****/

```
#include <stdio.h> //header file
```

```
#include <string.h> //header file
```

```
int main() // main function
```

```
{
```

```
    int c = 1, i, j = 0; // declaring variables
```

```
    char file_name[20], s[20];
```

```
    scanf("%s", file_name);
```

```
    FILE *fp;
```

```
    fp = fopen(file_name, "r");
```

```
    if (fp == NULL) // if condition
```

```
    {
```

```
        printf("Failed to open the file");
```

```
    }
```

```
    else // else condition
```

```
    {
```

```
        do
```

```
        {
```

```
            fscanf(fp, "%s", s);
```

```
            if (s[0] == '#' && s[7] == 'e')
```

```
            {
```

```
                printf("%s : is a Header file\n", s);
```

```
            }
```

```
            else if (!strcmp(s, "+") || !strcmp(s, "-") || !strcmp(s, "*") || !strcmp(s, "/") || !strcmp(s, ">") ||
```

```
                    !strcmp(s, "<") || !strcmp(s, "=") || !strcmp(s, "<=") || !strcmp(s, ">=") || !strcmp(s, "!") ||
```

```
                    !strcmp(s, "!=") ||
```

```
                    !strcmp(s, "==") || !strcmp(s, "++") || !strcmp(s, "--") || !strcmp(s, "&") || !strcmp(s, "|") ||
```

```
                    !strcmp(s, "||") || !strcmp(s, "&&") ||
```

```
                    !strcmp(s, "%"))
```

```
            {
```

```
                printf("%s : is an Operator\n", s);
```

```
            }
```

```
            else if (!strcmp(s, "auto") || !strcmp(s, "break") || !strcmp(s, "case") || !strcmp(s, "char") ||
```

```
                    !strcmp(s, "const") ||
```

```
                    !strcmp(s, "continue") || !strcmp(s, "default") || !strcmp(s, "do") || !strcmp(s, "double") ||
```

```
                    !strcmp(s, "else") ||
```

```
                    !strcmp(s, "enum") || !strcmp(s, "extern") || !strcmp(s, "float") || !strcmp(s, "for") ||
```

```
                    !strcmp(s, "goto") || !strcmp(s, "if") || !strcmp(s, "int") ||
```

```
                    !strcmp(s, "long") || !strcmp(s, "register") || !strcmp(s, "return") || !strcmp(s, "short") ||
```

```
                    !strcmp(s, "signed") ||
```

```
                    !strcmp(s, "sizeof") || !strcmp(s, "static") || !strcmp(s, "struct") || !strcmp(s, "switch") ||
```

```

        !strcmp(s, "typedef") ||
        !strcmp(s, "union") || !strcmp(s, "unsigned") || !strcmp(s, "void") || !strcmp(s, "volatile") ||
        !strcmp(s, "while"))
    {
        printf("%s : is a Keyword\n", s);
    }
    else if (!strcmp(s, "\""))
    {
        fscanf(fp, "%s", s);
        while (strcmp(s, "\""))
        {
            printf("%s ", s);
            fscanf(fp, "%s", s);
        }
        printf(": is an Argument\n");
    }
    else if (!strcmp(s, "scanf") || !strcmp(s, "printf") || !strcmp(s, "main"))
    {
        printf("%s : is an Identifier\n", s);
    }
    else if (!strcmp(s, ",") || !strcmp(s, ";") || !strcmp(s, "{") || !strcmp(s, "}") || !strcmp(s, "(") ||
        !strcmp(s, "))"))
    {
        continue;
    }
    else
    {
        printf("%s : is an Identifier\n", s);
    }
} while (c != EOF);
}
fclose(fp);
return 0;
}

```

*****Output*****

```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ ls
a1 a1.c a.out try.c
(base) mayur@hp:~/cd_prac$ ./a.out
try.c
#include<stdio.h> is a Header file
//main is an Identifier
function is an Identifier
int is a Keyword
main(){ is an Identifier
//printf is an Identifier
fuction is an Identifier
printf("Hello"); is an Identifier
```


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Sub: CDL

Aim: Write a C program to identify whether a given line is comment or not.

*****/

```
#include <stdio.h> //header file
```

```
void main()    // main function
```

```
{
```

```
    char source_file[30], ch, ch1, ch2, ch3, ch4;
```

```
    int i = 0, j = 0;
```

```
    FILE *source; // file pointer
```

```
    printf("\nEnter the File Name:");
```

```
    scanf("%s", source_file);
```

```
    source = fopen(source_file, "r");
```

```
    if (source == NULL)
```

```
    {
```

```
        printf("File does not exists");
```

```
    }
```

```
    /*
```

```
    While Loop
```

```
    */
```

```
    while ((ch = getc(source)) != EOF)
```

```
    {
```

```
        if (ch == '/')
```

```
        {
```

```
            ch1 = getc(source);
```

```
            if (ch1 == '/' || ch1 == '*')
```

```
            {
```

```
                if (ch1 == '/')
```

```
                {
```

```
                    i++;
```

```
                    printf("\nSingle Line Comment : %d", i);
```

```
                    printf("\n%c%c", ch, ch1);
```

```
                    while ((ch2 = getc(source)) != '\n')
```

```
                    {
```

```
                        printf("%c", ch2);
```

```
                    }
```

```
                    printf("\n");
```

```
                }
```

```
            else
```

```
            {
```

```
                j++;
```

```
                printf("\nMultiline comment : %d", j);
```

```
                printf("\n%c%c", ch, ch1);
```

```
                while ((ch3 = getc(source)) != '*')
```

```
                {
```

```

        printf("%c", ch3);
    }
    printf("%c", ch3);
    if ((ch4 = getc(source)) == '/')
        printf("%c\n", ch4);
    }
}
}
/*
End Of While Loop
*/
}
*****output*****/

```

```

mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ gcc a2.c
(base) mayur@hp:~/cd_prac$ ./a.out

Enter the File Name:try.c

Single Line Comment : 1
//main function

Single Line Comment : 2
//printf fuction
(base) mayur@hp:~/cd_prac$ █

```

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Sub: CDL

Aim: Write a C program to recognize strings under 'a*', 'a*b+', 'abb'.

*****/

```
#include <stdio.h>
```

```
#include <string.h>
```

```
#include <stdlib.h>
```

```
void main()
```

```
{
```

```
    char s[20], c;
```

```
    int state = 0, i = 0;
```

```
    printf("\n Enter a string:");
```

```
    gets(s);
```

```
    while (s[i] != '\0')
```

```
    {
```

```
        switch (state)
```

```
        {
```

```
        case 0:
```

```
            c = s[i++];
```

```
            if (c == 'a')
```

```
                state = 1;
```

```
            else if (c == 'b')
```

```
                state = 2;
```

```
            else
```

```
                state = 6;
```

```
            break;
```

```
        case 1:
```

```
            c = s[i++];
```

```
            if (c == 'a')
```

```
                state = 3;
```

```
            else if (c == 'b')
```

```
                state = 4;
```

```
            else
```

```
                state = 6;
```

```
            break;
```

```
        case 2:
```

```
            c = s[i++];
```

```
            if (c == 'a')
```

```
                state = 6;
```

```
            else if (c == 'b')
```

```
                state = 2;
```

```
            else
```

```
                state = 6;
```

```
            break;
```

```
        case 3:
```

```

    c = s[i++];
    if (c == 'a')
        state = 3;
    else if (c == 'b')
        state = 2;
    else
        state = 6;
    break;
case 4:
    c = s[i++];
    if (c == 'a')
        state = 6;
    else if (c == 'b')
        state = 5;
    else
        state = 6;
    break;
case 5:
    c = s[i++];
    if (c == 'a')
        state = 6;
    else if (c == 'b')
        state = 2;
    else
        state = 6;
    break;
case 6:
    printf("\n %s is not recognised.", s);
    exit(0);
}
}
if ((state == 1) || (state == 3))
    printf("\n %s is accepted under rule 'a*'", s);
else if ((state == 2) || (state == 4))
    printf("\n %s is accepted under rule 'a*b+'", s);
else if (state == 5)
    printf("\n %s is accepted under rule 'abb'", s);
else
    printf("\n String not accepted by automata.");
}

```


*****Output*****

```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ ./a.out
Enter a string:aaaaab
aaaaab is accepted under rule 'a*b+'(base) mayur@hp:~/cd_prac$ ./a.out
Enter a string:aaaaaaaa
aaaaaaaa is accepted under rule 'a*'(base) mayur@hp:~/cd_prac$ ./a.out
Enter a string:abb
abb is accepted under rule 'abb'(base) mayur@hp:~/cd_prac$ ./a.out
Enter a string:abc
String not accepted by automata.(base) mayur@hp:~/cd_prac$
```


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Sub: CDL

Aim: Write a C program to simulate lexical analyzer for validating operators.

*****/

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    char s[10];
```

```
    int c;
```

```
    do
```

```
    {
```

```
        printf("Enter any operator:");
```

```
        scanf("%s", s);
```

```
        switch (s[0])
```

```
        {
```

```
            case '<':
```

```
                if (s[1] == '=')
```

```
                    printf("\nless than or equal\n");
```

```
                else
```

```
                    printf("\nless than");
```

```
                break;
```

```
            case '>':
```

```
                if (s[1] == '=')
```

```
                    printf("\ngreater than or equal");
```

```
                else
```

```
                    printf("\ngreater than");
```

```
                break;
```

```
            case '+':
```

```
                if (s[1] == '+')
```

```
                    printf("\nunary increment operator");
```

```
                else
```

```
                    printf("\nadd is an binary arithmetic operator");
```

```
                break;
```

```
            case '-':
```

```
                if (s[1] == '-')
```

```
                    printf("\nunary decrement operator");
```

```
                else
```

```
                    printf("\nminus is an binary arithmetic operator");
```

```
                break;
```

```
            case '/':
```

```
                if (s[1] == '*')
```

```
                    printf("\nnot is not an operator");
```

```
                else
```

```
                    printf("\ndivision is an binary arithmetic operator");
```

```
                break;
```

```

case '*':
    printf("\nmultiplication is an binary arithmetic operator");
    break;
case '%':
    printf("\nmodulus is an arithmetic operator");
    break;
case '!':
    if (s[1] == '=')
        printf("\nnot equal");
    else
        printf("\nbit not");
    break;
case '=':
    if (s[1] == '=')
        printf("\nit is an comparison operator");
    else printf("\nassignment operator");
    break;
case '&':
    if (s[1] == '&')
        printf("\nlogical AND");
    else
        printf("\nBitwise AND");
    break;
case '|':
    if (s[1] == '|')
        printf("\nlogical OR");
    else
        printf("\nBitwise OR");
    break;
case '~':
    printf("\nnegation operator");
    break;
case '?':
    if (s[1] == ':')
        printf("\nternary operator is an unary operator");
    else
        printf("\nnot an operator");
    break;
default:
    printf("\nInvalid input!!");
    break;
}
printf("\nDo you want to continue 1/0\n");
scanf("%d", &c);
} while (c == 1);
return (0);
}

```

*****Output*****/

```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ gcc a4.c
(base) mayur@hp:~/cd_prac$ ./a.out
Enter any operator:+
add is an binary arithmetic operator
Do you want to continue 1/0
1
Enter any operator:<
less than
Do you want to continue 1/0
1
Enter any operator:<<
less than
Do you want to continue 1/0
0
(base) mayur@hp:~/cd_prac$
```


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Aim: Simulate First and Follow of a Grammar.

*****/

```
#include <stdio.h>
#include <string.h>
int numOfProd;
char prods[10][10], f[10];
int m = 0;
void first(char a);
void follow(char a);
int main()
{
    printf("\nEnter the number of Productions :- ");
    scanf("%d", &numOfProd);
    printf("\nEnter the Productions :- ");
    for (int i = 0; i < numOfProd; i++)
        scanf("%s", prods[i]);
    int choice;
    char choi;
    do
    {
        m = 0;
        printf("\nEnter the element to find First and Follow :- ");
        getchar();
        scanf("%c", &choi);
        first(choi);
        printf("First(%c)={", choi);
        for (int i = 0; i < m; i++)
            printf("%c", f[i]);
        printf("}\n");
        strcpy(f, "");
        m = 0;
        follow(choi);
        printf("Follow(%c)={", choi);
        for (int i = 0; i < m; i++)
            printf("%c", f[i]);
        printf("}\n");
        printf("Do you want to continue?(1/0)");
        scanf("%d", &choice);
    } while (choice == 1);
    return 0;
}
void first(char a)
{

```

```

if ((a >= 'a' && a <= 'z') || a == '$')
{
    f[m++] = a;
}
for (int k = 0; k < numOfProd; k++)
{
    if (prods[k][0] == a)
    {
        if (prods[k][2] == '$')
            follow(prods[k][0]);
        else if ((prods[k][2] >= 'a' && prods[k][2] <= 'z') || prods[k][2] == '$')
            f[m++] = prods[k][2];
        else
            first(prods[k][2]);
    }
}
}
void follow(char a)
{
    if (prods[0][0] == a)
        f[m++] = '$';
    for (int i = 0; i < numOfProd; i++)
    {
        for (int j = 2; j < strlen(prods[i]); j++)
        {
            if (prods[i][j] == a)
            {
                if (prods[i][j + 1] != '\0')
                    first(prods[i][j + 1]);
                if (prods[i][j + 1] == '\0' && a != prods[i][0])
                    follow(prods[i][0]);
            }
        }
    }
}
}

```


*****Output*****

```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ gcc a5.c
(base) mayur@hp:~/cd_prac$ ./a.out

Enter the number of Productions :- 3

Enter the Productions :- S=CC
C=eC
C=d

Enter the element to find First and Follow :- S
First(S)={ed}
Follow(S)={$}
Do you want to continue?(1/0)1

Enter the element to find First and Follow :- C
First(C)={ed}
Follow(C)={ed$}
Do you want to continue?(1/0)1

Enter the element to find First and Follow :- D
First(D)={}
Follow(D)={}
Do you want to continue?(1/0)0
(base) mayur@hp:~/cd_prac$
```


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Sub: CDL

Aim: Write a C program to implement operator precedence parsing

*****/

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main()
{
    char stack[20], ip[20], opt[10][10][1], ter[10];
    int i, j, k, n, top = 0, col, row;
    for (i = 0; i < 10; i++)
    {
        stack[i] = NULL;
        ip[i] = NULL;
        for (j = 0; j < 10; j++)
        {
            opt[i][j][1] = NULL;
        }
    }
    printf("Enter the no.of terminals:\n");
    scanf("%d", &n);
    printf("\nEnter the terminals:\n");
    for (i = 0; i < n; i++)
    {
        scanf("%s", &ter[i]);
    }
    printf("\nEnter the table values:\n");
    for (i = 0; i < n; i++)
    {
        for (j = 0; j < n; j++)
        {
            printf("Enter the value for %c %c: ", ter[i], ter[j]);
            scanf("%s", opt[i][j]);
        }
    }
    printf("\n** OPERATOR PRECEDENCE TABLE **\n");
    for (i = 0; i < n; i++)
    {
        printf("\t%c", ter[i]);
    }
    printf("\n");
    for (i = 0; i < n; i++)
    {
        printf("\n%c", ter[i]);
```

```

    for (j = 0; j < n; j++)
    {
        printf("\t%c", opt[i][j][0]);
    }
}
stack[top] = '$';
printf("\nEnter the input string: ");
scanf("%s", ip);
i = 0;
printf("\nSTACK\t\t\tINPUT STRING\t\t\tACTION\n");
printf("\n%s\t\t\t%s\t\t\t", stack, ip);
while (i <= strlen(ip))
{
    for (k = 0; k < n; k++)
    {
        if (stack[top] == ter[k])
            col = k;
        if (ip[i] == ter[k])
            row = k;
    }
    if ((stack[top] == '$') && (ip[i] == '$'))
    {
        printf("\nString is accepted\n");
        break;
    }
    else if ((opt[col][row][0] == '<') || (opt[col][row][0] == '='))
    {
        stack[++top] = opt[col][row][0];
        stack[++top] = ip[i];
        printf("Shift %c", ip[i]);
        i++;
    }
    else
    {
        if (opt[col][row][0] == '>')
        {
            while (stack[top] != '<')
            {
                --top;
            }
            top = top - 1;
            printf("Reduce");
        }
        else
        {
            printf("\nString is not accepted");
            break;
        }
    }
}

```

```

printf("\n");
for (k = 0; k <= top; k++)
{
    printf("%c", stack[k]);
}
printf("\t\t\t");
for (k = i; k < strlen(ip); k++)
{
    printf("%c", ip[k]);
}
printf("\t\t\t");
}
}

```

*****Output*****

```

(base) mayur@hp: ~/cd_prac$ ./a.out
Enter the no.of terminals:
4
Enter the terminals:
+
*
a
$
Enter the table values:
Enter the value for + +: >
Enter the value for + *: <
Enter the value for + a: >
Enter the value for + $: >
Enter the value for * +: >
Enter the value for * *: >
Enter the value for * a: <
Enter the value for * $: >
Enter the value for a +: >
Enter the value for a *: >
Enter the value for a a: =
Enter the value for a $: >
Enter the value for $ +: <
Enter the value for $ *: <
Enter the value for $ a: <
Enter the value for $ $: A
** OPERATOR PRECEDENCE TABLE **

```

```
mayur@hp: ~/cd_prac
Enter the value for $ *: <
Enter the value for $ a: <
Enter the value for $ $: A

** OPERATOR PRECEDENCE TABLE **
      +      *      a      $
+      >      <      >      >
*      >      >      <      >
a      >      >      =      >
$      <      <      <      A
Enter the input string: a+a*a$

STACK      INPUT STRING      ACTION
$           a+a*a$           Shift a
$<a        +a*a$             Reduce
$           +a*a$             Shift +
$<+        a*a$             Reduce
$           a*a$             Shift a
$<a        *a$              Reduce
$           *a$              Shift *
$<*        a$               Shift a
$<*<a      $               Reduce
$<*        $               Reduce
$           $               Reduce

String is accepted
(base) mayur@hp:~/cd_prac$
```

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Sub: CDL

Aim: Write a C program to generate machine code from abstract syntax tree generated by the parser.

*****/

```
#include <stdio.h>
// #include <conio.h>
#include <string.h>
#include <stdlib.h>
struct quadraple
{
    int pos;
    char op;
    char arg1[5];
    char arg2[5];
    char result[5];
} quad[15];
int n = 0;
void assignment(int);
void uminus(int);
void explore();
void codegen(char op[5], int);
char tuple[15][15];
int main(void)
{
    FILE *src;
    int nRetInd, i;
    char str[15];
    // clrscr();
    src = fopen("code.txt", "r");
    fscanf(src, "%s", str);
    while (!feof(src))
    {
        strcpy(tuple[n++], str);
        fscanf(src, "%s", str);
    }
    printf("INPUT:\nIntermiat codes:\n");
    for (i = 0; i < n; i++)
        printf("%s\n", tuple[i]);
    explore();
    // getch();
    // clrscr();
    printf("OUTPUT:\n");
    printf("Quadruple: \n");
    printf("pos\topr\targ1\targ2\tresult\n");
```

```

    for (i = 0; i < n; i++)
        printf("\n%d\t%c\t%s\t%s\t%s", quad[i].pos, quad[i].op, quad[i].arg1, quad[i].arg2,
quad[i].result);
    i = 0;
    printf("\n\ncode generated :\n");
    while (i < n)
    {
        if (quad[i].op == '+')
            codegen("ADD", i);
        if (quad[i].op == '=')
            assignment(i);
        if (quad[i].op == '-')
            if (!strcmp(quad[i].arg2, "\0"))
                uminus(i);
            else
                codegen("SUB", i);
        if (quad[i].op == '*')
            codegen("MUL", i);
        if (quad[i].op == '/')
            codegen("DIV", i);
        i++;
    }
    // getch();
    fcloseall();
    return 0;
}

void codegen(char op[5], int t)
{
    char str[25];
    printf("MOV %s,R0\n", quad[t].arg1);
    printf("%s %s,R0\n", op, quad[t].arg2);
    printf("MOV R0,%s\n", quad[t].result);
}

void assignment(int t)
{
    char str[25];
    printf("MOV %s,%s\n", quad[t].arg1, quad[t].result);
}

void uminus(int t)
{
    char str[25];
    printf("MOV R0,0\n");
    printf("SUB %s,R0\n", quad[t].arg1);
    printf("MOV R0,%s\n", quad[t].result);
}

void explore()
{
    int i, j, t, t1, t2;
    for (i = 0; i < n; i++)

```



```

{
    quad[i].pos = i;
    for (j = 0, t = 0; j < strlen(tuple[i]) && tuple[i][j] != '='; j++)
    {
        quad[i].result[t++] = tuple[i][j];
    }
    t1 = j;
    quad[i].result[t] = '\0';
    if (tuple[i][j] == '=')
    {
        quad[i].op = '=';
    }
    if (tuple[i][j + 1] == '+' || tuple[i][j + 1] == '-' || tuple[i][j + 1] == '*' || tuple[i][j + 1] == '/')
    {
        quad[i].op = tuple[i][j + 1];
        t1 = j + 1;
    }
    for (j = t1 + 1, t = 0; j < strlen(tuple[i]) && tuple[i][j] != '+' && tuple[i][j] != '-' && tuple[i][j] != '*' && tuple[i][j] != '/'; j++)
    {
        quad[i].arg1[t++] = tuple[i][j];
    }
    t2 = j;
    quad[i].arg1[t] = '\0';
    if (tuple[i][j] == '+' || tuple[i][j] == '-' || tuple[i][j] == '*' || tuple[i][j] == '/')
    {
        quad[i].op = tuple[i][j];
    }
    for (j = t2 + 1, t = 0; j < strlen(tuple[i]); j++)
    {
        quad[i].arg2[t++] = tuple[i][j];
    }
    quad[i].arg2[t] = '\0';
}
}

```

*****Output*****

```
(base) mayur@hp:~/cd_prac$ ./a.out
INPUT:
Intermiat codes:
t1=b*c
t2=d*f
t3=t1+a
t4=t3+t2
OUTPUT:
Quadruple:
pos    opr    arg1    arg2    result
0      *      b      c      t1
1      *      d      f      t2
2      +      t1     a      t3
3      +      t3     t2     t4

code generated :
MOV b,R0
MUL c,R0
MOV R0,t1
MOV d,R0
MUL f,R0
MOV R0,t2
MOV t1,R0
ADD a,R0
MOV R0,t3
MOV t3,R0
ADD t2,R0
MOV R0,t4
```

/*****

Name: Mayur Prakash Mali

PRN: 1941032

Batch: B3

Class: L.Y. B.Tech.

Sub: CDL

Aim: Write a C program to check whether a string belongs to grammar or not.

*****/

```
#include <string.h>
```

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
    int c;
```

```
    char string[20];
```

```
    int state = 0, count = 0;
```

```
    printf("\n The string must begin with a and terminate with b"); printf("\n The Given Grammar is :\n");
```

```
    printf("\tS->aS \n\tS->bR \n\tR->aR \n\tR->bS \n\tR->b\n"); printf("Enter a String To Be Checked: ");
```

```
    scanf("%s",string);
```

```
    while(string[count]!='\0')
```

```
{
```

```
    switch (state)
```

```
    {
```

```
    case 0:
```

```
        if (string[count] == 'a')
```

```
            state = 1;
```

```
        else
```

```
            state = 3;
```

```
        break;
```

```
    case 1:
```

```
        if (string[count] == 'a')
```

```
            state = 1;
```

```
        else if (string[count] == 'b')
```

```
            state = 2;
```

```
        else
```

```
            state = 3;
```

```
        break;
```

```
    case 2:
```

```
        if (string[count] == 'b')
```

```
            state = 2;
```

```
        else
```

```
            state = 3;
```

```
        break;
```

```
    default:
```

```
        break;
```

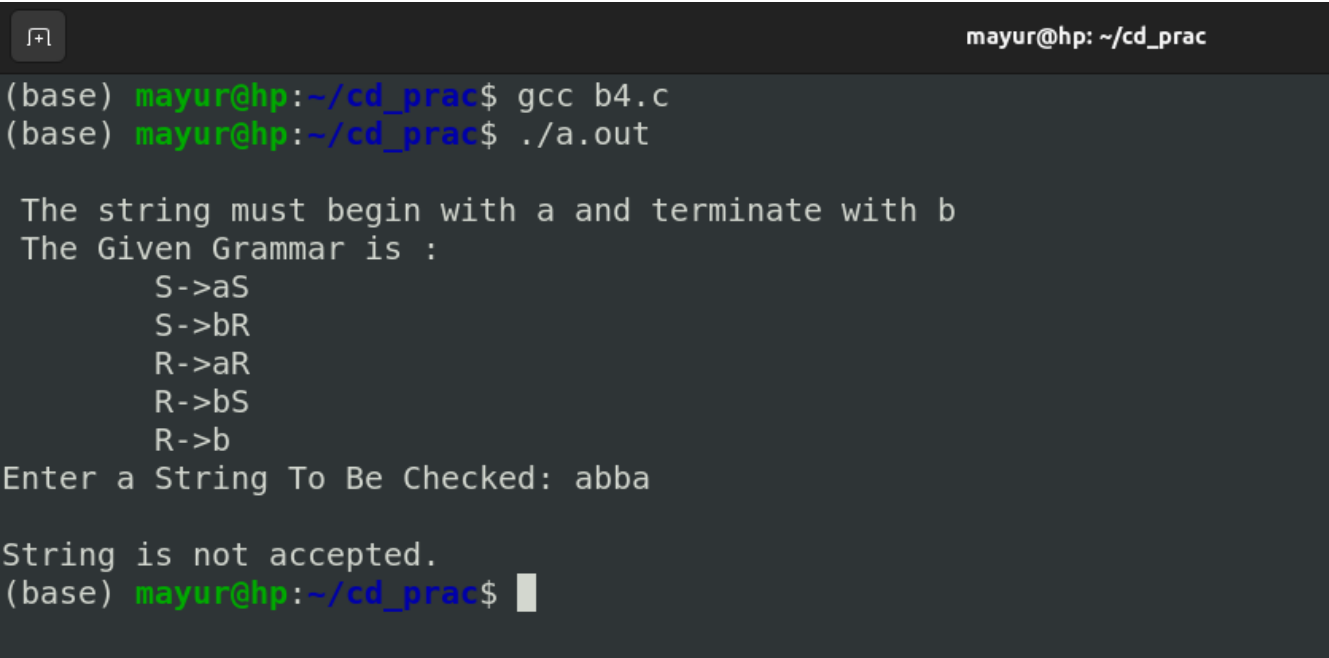
```
    }
```

```
    count++;
```

```
    if (state == 3)
```

```
        break;
    }
    if(state==2)
        printf("\nString is accepted.\n");
    else
        printf("\nString is not accepted.\n");
    return 0;
}
```

*****Output*****



```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ gcc b4.c
(base) mayur@hp:~/cd_prac$ ./a.out

The string must begin with a and terminate with b
The Given Grammar is :
    S->aS
    S->bR
    R->aR
    R->bS
    R->b
Enter a String To Be Checked: abba

String is not accepted.
(base) mayur@hp:~/cd_prac$
```

/*****

Name: Mayur Prakash Mali

PRN: 1941032

Batch: B3

Class: L.Y. B.Tech.

Sub: CDL

Aim: Implementation of Deterministic Finite Automata.

*****/

```
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
int main(int argc, char **argv)
{
    int a, b, s, x, i, len, Q[100][100], initial, final;
    char str[100], c[2];
    printf("\nEnter total number of inputs: ");
    scanf("%d", &i);
    printf("\nEnter total number of states: ");
    scanf("%d", &s);
    printf("\nEnter initial state for DFA: ");
    scanf("%d", &initial);
    printf("\nEnter final state for DFA: ");
    scanf("%d", &final);
    printf("\n\n Initial State: {Q%d}", initial);
    printf("\n Final State: {Q%d}", final);
    printf("\n Set of Finite States: {");
    for (a = 0; a < s; a++)
    {
        printf("Q%d", a);
        if (a < s - 1)
            printf(", ");
    }
    printf("}");
    printf("\n Set of Inputs : {");
    for (a = 0; a < i; a++)
    {
        printf("%d ", a);
        if (a < i - 1)
            printf(", ");
    }
    printf("}\n\n");
    printf(" Enter the transition table INPUT:\n");
    printf("Transition-> state");
    for (a = 0; a < s; a++)
    {
        for (b = 0; b < i; b++)
        {
            printf("\n Q%d, %d -> ", a, b);
            scanf("%d", &Q[a][b]);
        }
    }
}
```

```

    }
}
do
{
    printf("\nEnter the string to check: ");
    scanf("%s", str);
    len = strlen(str);
    c[1] = '\0';
    x = initial;
    printf("\n -> Q0");
    for (a = 0; a < len; a++)
    {
        c[0] = str[a];
        x = Q[x][atoi(c)];
        printf(" --%d--> Q%d", atoi(c), x);
    }
    if (x == final)
        printf("\n\n***[String Accepted for this grammar]***\n\n");
    else
        printf("\n\n###[String Not Accepted]###\n\n");
    printf("Do you want to check another string [Yes = 1 / No = 0]: ");
    scanf("%d", &a);
} while (a);
return 0;
}

```

/*****Output*****/

```

mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ gcc b5.c
(base) mayur@hp:~/cd_prac$ ./a.out

Enter total number of inputs: 2
Enter total number of states: 3
Enter initial state for DFA: 0
Enter final state for DFA: 2

Initial State: {Q0}
Final State: {Q2}
Set of Finite States: {Q0, Q1, Q2}
Set of Inputs : {0 , 1 }

Enter the transition table INPUT:
Transition-> state
Q0, 0 -> 1

Q0, 1 -> 2

Q1, 0 -> 1

Q1, 1 -> 2

Q2, 0 -> 1

```

Enter the string to check: 110101

-> Q0 --1--> Q2 --1--> Q2 --0--> Q1 --1--> Q2 --0--> Q1 --1--> Q2

[String Accepted for this grammar]

Do you want to check another string [Yes = 1 / No = 0]: 0

(base) mayur@hp:~/cd_prac\$


```
st_ptr++;
```

```

    check();
}
void check() // function definition
{
    int flag = 0;
    temp2[0] = stack[st_ptr];
    temp2[1] = '\0';
    if ((!strcmp(temp2, "a")) || (!strcmp(temp2, "b")))
    {
        stack[st_ptr] = 'E';
        if (!strcmp(temp2, "a")) // checking for third production
            printf("\n $%s\t\t%s$\t\t\tE->a", stack, ip_sym);
        else
            printf("\n $%s\t\t%s$\t\t\tE->b\n", stack, ip_sym);
        flag = 1;
    }
    if ((!strcmp(temp2, "+")) || (strcmp(temp2, "*")) || (!strcmp(temp2, "/")))
    {
        flag = 1;
    }
    if ((!strcmp(stack, "E+E")) || (!strcmp(stack, "E\E")) || (!strcmp(stack, "E*E")))
    {
        strcpy(stack, "E");
        st_ptr = 0;
        if (!strcmp(stack, "E+E")) // using if condition
            printf("\n $%s\t\t%s$\t\t\tE->E+E", stack, ip_sym);
        else if (!strcmp(stack, "E\E"))
            printf("\n $%s\t\t %s$\t\t\tE->E\E", stack, ip_sym);
        else
            printf("\n $%s\t\t%s$\t\t\tE->E*E", stack, ip_sym);
        flag = 1;
    }
    if (!strcmp(stack, "E") && ip_ptr == len)
    {
        printf("\n $%s\t\t%s$\t\t\tACCEPT\n", stack, ip_sym);
        exit(0);
    }
    if (flag == 0)
    {
        printf("\n %s\t\t\t%s\t\t reject\n", stack, ip_sym);
        exit(0);
    }
    return;
}

```

*****Output*****

```
mayur@hp: ~/cd_prac
(base) mayur@hp:~/cd_prac$ ./a.out

      SHIFT REDUCE PARSER

GRAMMER
E->E+E
E->E/E
E->E*E
E->a/b
Enter the input symbol:      a+b

Stack      Stack implementation table
           Input symbol      Action
-----
$          a+b$              --
$a         +b$              shift a
$E         +b$              E->a
$E+        b$              shift +
$E+b       $               shift b
$E+E       $               E->b

$E         $               E->E*E
$E         $               ACCEPT
(base) mayur@hp:~/cd_prac$
```