Java Script By Mayur Purushvani

What is Java script:

JavaScript is a scripting or programming language that allows you to implement complex features on web pages.

It is lightweight, cross-platform, object-oriented programming language.

Used in different places:

Client side : JavaScriptServer side : NodeJS

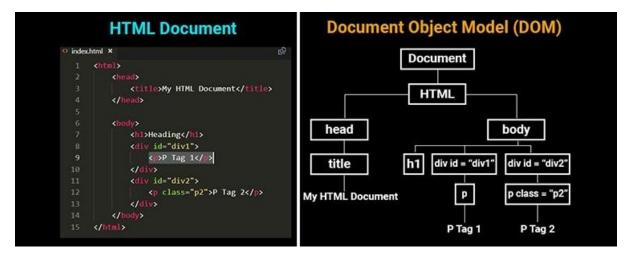
Frameworks/libraries like react and angular are 100% based on javascript.

3 essetial parts of wesite develomet:

- 1. **HTML**
 - a. Add structures to our we pages
 - b. Tags used for e.g.: <div>,,<section>
- 2. **CSS**
 - a. Add Styles to our web pages
 - b. E.g.: colors, image, border, margin
 - c. It can use lds, classes and direct tags to reference html tags
- 3. **JS**
- a. Adds programming to our web page.
- b. Add functionality: Client side validations, effects and events, etc.

How Java script connect with HTML:

DOM - Domain Object Model



JS View:

- Element Node [Which represents the Elements like head,title]
- Attribute Node [Which represent the Attribute like id,class]
- Text Node [Which represent the text of any element node like "My HTML Document" inside titile]

2 Ways to add javascript in your HTML file:

- 1. Inside HTML file use <script> tag.
- 2. Outside HTML file, you have a .js file and just put it on your HTML file.

Simple Hello World! Program:

OR You can create a new file named demo.js

```
document.write("<h1>Hello World!</h1>");
```

and inside that file just put document.write line and inside html file you just type:

```
<script type="text/javascript" src = "demo.js">
</script>
```

Comments in JS:

```
//
/* .... */
```

Variables And Data Types In JS:

- Variable provides us with named storage that our program can be manipulated.
- It is Case sensitive. You can not declare built-in functions or variables name as your variables name. and also you cannot start a variable with digit.
- Data types :
 - o Primitive:
 - Number
 - String
 - Boolean
 - Trivial / Other types :
 - Null
 - Undefined
 - Composite Types :
 - Objects
 - Arrays

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- Javascript is LOOSELY typed programming language.
- Javascript is DYNAMICALLY typed scripting language.

```
JS is dynamic and loosely typed
var num = 16;
var name = "mayur";
var flag = false;
```

Operators:

- Javascript operators are symbol which are used to assign values, compare values, perform arithmetic operations and more.
- The variable operations is called operand.

Comparison Operators:

Comparison Operators – Comparison and Logical operators are used to test for <u>true</u> or <u>false</u>.

Comparison operators are used in logical statements to determine equality or difference between variables or values. Given that x = 5, the table below explains the comparison operators:

Operator	Description	Comparing	Returns
==	equal to	x == 8	false
		x:== 5	true
7 1		x == "5"	true
===	equal value and equal type	x === 5	true
		x === "5"	false
!=	not equal	x != 8	true
!==	not equal value or not equal type	x !== 5	false
		x !== "5"	true
		x !== 8	true
>	greater than	x > 8	false
<	less than	x < 8	true
>=	greater than or equal to	x >= 8	false
<=	less than or equal to	x <= 8	true

Logical Operators:

Logical (or Relational) Operators – Comparison and Logical operators are used to test for true or false.

Logical operators are used to determine the logic between variables or values.

Given that x = 6 and y = 3, the table below explains the logical operators:

Operator	Description	Example
&&	and	(x < 10 && y > 1) is true
ll l	or	(x == 5 y == 5) is false
!	not	!(x == y) is true

Assignment Operators:

Assignment Operators - Assignment	t operators assign	values to JavaScri	ipt variables.
Operat	or Example	Same As	7
=	x = y	x = y	
+=	x += y	x = x + y	
-=	x -= y	x = x - y	
*=	x *= y	x = x * y	
/=	x /= y	x = x / y	
%=	x %= y	x = x % y	
<<=	x <<= y	x = x << y	
>>=	x >>= y	x = x >> y	
>>>	·= x >>>= y	x = x >>> y	
&=	x &= y	x = x & y	
^=	x ^= y	x = x ^ y	
=	x = y	x = x y	
**=	x **= y	x = x ** y	

Conditional (ternary) Operators:

```
Conditional (Ternary) Operator - JavaScript also contains a conditional operator that assigns a value to a variable based on some condition.

Syntax -

variablename = (condition) ? value1:value2

var voteable = (age < 18) ? "Too young":"Old enough";
```

String Operators:

```
String Operators - The + operator can also be used to add (concatenate) strings.

var txt1 = "John";
var txt2 = "Doe";
var txt3 = txt1 + " " + txt2;

Output -
John Doe
```

Type Operators:

Operator	Description
typeof	Returns the type of a variable
instanceof	Returns true if an object is an instance of an object type

Bitwise Operators:

Operator	Description	Example	Same as	Result	Decimal
&	AND	5 & 1	0101 & 0001	0001	1
	OR	5 1	0101 0001	0101	5
~	NOT	~ 5	~0101	1010	10
^	XOR	5 ^ 1	0101 ^ 0001	0100	4
<<	Zero fill left shift	5 << 1	0101 << 1	1010	10
>>	Signed right shift	5 >> 1	0101 >> 1	0010	2
>>>	Zero fill right shift	5 >>> 1	0101 >>> 1	0010	2

Associativity:

```
var a = 3;
var b = 8;
var c = 6;
var result = c + b + "mayur" + a + b; //left to right
The output is : 14mayur38
```

Operators precedence:

```
var a = 3;
var b = 8;
var c = 6;
var result = a+b*c; OR (a+b)*c
The output is : 51 OR 66
```

Variable Mutation and Type coercion:

Variable mutation In which you can assign a type of variable like below example. I've a int value and I'll reassign the string value in that variable.

```
var rollNo = 10;
rollNo = "ten";
console.log(rollNo);
```

Type coercion in which converting all the variables In a single variable or data type.

```
var myname = "mayur";
var age = "22";
var happy = true;
console.log("My name is "+myname + " My age is "+ age + " is i'm happy :"
+ happy);
```