

Lecture SAT Example

Best First Search

Prepared by S. Baskaran

State Space

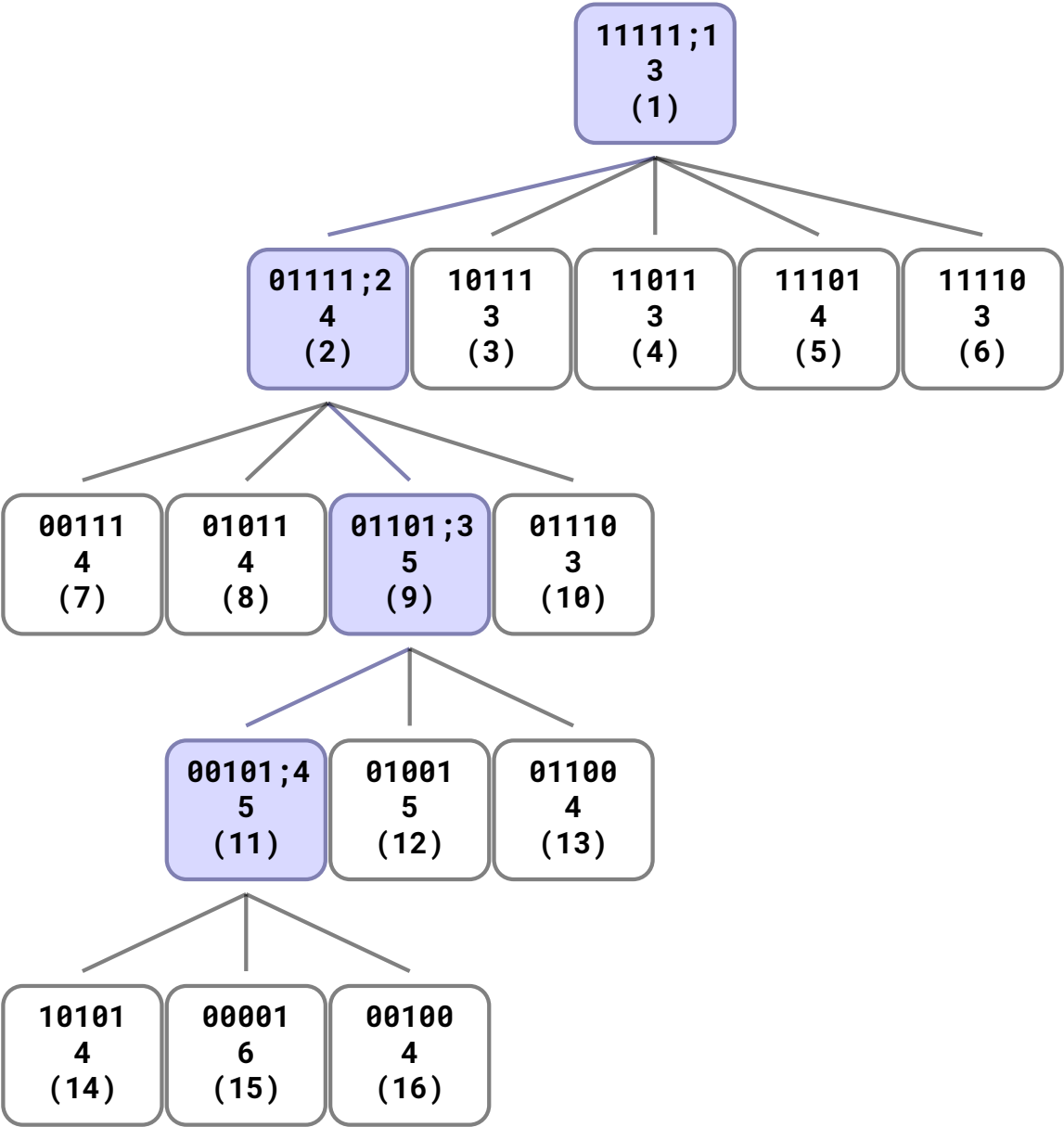
The start state is “11111”.

MoveGen is a one bit flip function.
It flips the bits from left to right, one bit at a time, and accordingly returns the neighbours.

$$F(abcde) = (b \vee \neg c) \wedge (c \vee \neg d) \wedge (\neg b) \wedge (\neg a \vee \neg e) \wedge (e \vee \neg c) \wedge (\neg c \vee \neg d)$$

S.No.	abcde	h(F)	eval(F)	eval					
				$(b \vee \neg c)$	$(c \vee \neg d)$	$(\neg b)$	$(\neg a \vee \neg e)$	$(e \vee \neg c)$	$(\neg c \vee \neg d)$
1	00000	6	1	1	1	1	1	1	1
2	00001	6	1	1	1	1	1	1	1
3	00010	5	0	1	0	1	1	1	1
4	00011	5	0	1	0	1	1	1	1
5	00100	4	0	0	1	1	1	0	1
6	00101	5	0	0	1	1	1	1	1
7	00110	3	0	0	1	1	1	0	0
8	00111	4	0	0	1	1	1	1	0
9	01000	5	0	1	1	0	1	1	1
10	01001	5	0	1	1	0	1	1	1
11	01010	4	0	1	0	0	1	1	1
12	01011	4	0	1	0	0	1	1	1
13	01100	4	0	1	1	0	1	0	1
14	01101	5	0	1	1	0	1	1	1
15	01110	3	0	1	1	0	1	0	0
16	01111	4	0	1	1	0	1	1	0
17	10000	6	1	1	1	1	1	1	1
18	10001	5	0	1	1	1	0	1	1
19	10010	5	0	1	0	1	1	1	1
20	10011	4	0	1	0	1	0	1	1
21	10100	4	0	0	1	1	1	0	1
22	10101	4	0	0	1	1	0	1	1
23	10110	3	0	0	1	1	1	0	0
24	10111	3	0	0	1	1	0	1	0
25	11000	5	0	1	1	0	1	1	1
26	11001	4	0	1	1	0	0	1	1
27	11010	4	0	1	0	0	1	1	1
28	11011	3	0	1	0	0	0	1	1
29	11100	4	0	1	1	0	1	0	1
30	11101	4	0	1	1	0	0	1	1
31	11110	3	0	1	1	0	1	0	0
32	11111	3	0	1	1	0	0	1	0

Search Tree



Solution

OPEN and CLOSED carry tuples: (NODE,PARENT,H-VALUE)

OPEN	(11111,null,3):[]
CLOSED	[]
1.	
NODE	11111
close	(11111,null,3)
moveGen	01111:10111:11011:11101:11110:[]
newNodes	01111:10111:11011:11101:11110:[]
newPairs	(01111,11111,4):(10111,11111,3):(11011,11111,3): (11101,11111,4):(11110,11111,3):[]
OPEN	(01111,11111,4):(11101,11111,4):(10111,11111,3): (11011,11111,3):(11110,11111,3):[]
CLOSED	(11111,null,3):[]
2.	
NODE	01111
close	(01111,11111,4)
moveGen	11111:00111:01011:01101:01110:[]
newNodes	00111:01011:01101:01110:[]
newPairs	(00111,01111,4):(01011,01111,4):(01101,01111,5): (01110,01111,3):[]
OPEN	(01101,01111,5):(00111,01111,4):(01011,01111,4): (11101,11111,4):(01110,01111,3):(10111,11111,3): (11011,11111,3):(11110,11111,3):[]
CLOSED	(01111,11111,4):(11111,null,3):[]
3.	
NODE	01101
close	(01101,01111,5)
moveGen	11101:00101:01001:01111:01100:[]
newNodes	00101:01001:01100:[]
newPairs	(00101,01101,5):(01001,01101,5):(01100,01101,4):[]
OPEN	(00101,01101,5):(01001,01101,5):(00111,01111,4): (01011,01111,4):(01100,01101,4):(11101,11111,4): (01110,01111,3):(10111,11111,3):(11011,11111,3): (11110,11111,3):[]
CLOSED	(01101,01111,5):(01111,11111,4):(11111,null,3):[]
4.	
NODE	00101
close	(00101,01101,5)
moveGen	10101:01101:00001:00111:00100:[]
newNodes	10101:00001:00100:[]
newPairs	(10101,00101,4):(00001,00101,6):(00100,00101,4):[]
OPEN	(00001,00101,6):(01001,01101,5):(00100,00101,4): (00111,01111,4):(01011,01111,4):(01100,01101,4): (10101,00101,4):(11101,11111,4):(01110,01111,3): (10111,11111,3):(11011,11111,3):(11110,11111,3):[]
CLOSED	(00101,01101,5):(01101,01111,5):(01111,11111,4): (11111,null,3):[]
5.	
NODE	00001
GOAL	00001
OPEN	(00001,00101,6):(01001,01101,5):(00100,00101,4): (00111,01111,4):(01011,01111,4):(01100,01101,4): (10101,00101,4):(11101,11111,4):(01110,01111,3): (10111,11111,3):(11011,11111,3):(11110,11111,3):[]
CLOSED	(00101,01101,5):(01101,01111,5):(01111,11111,4): (11111,null,3):[]
PATH	11111:01111:01101:00101:00001:[]