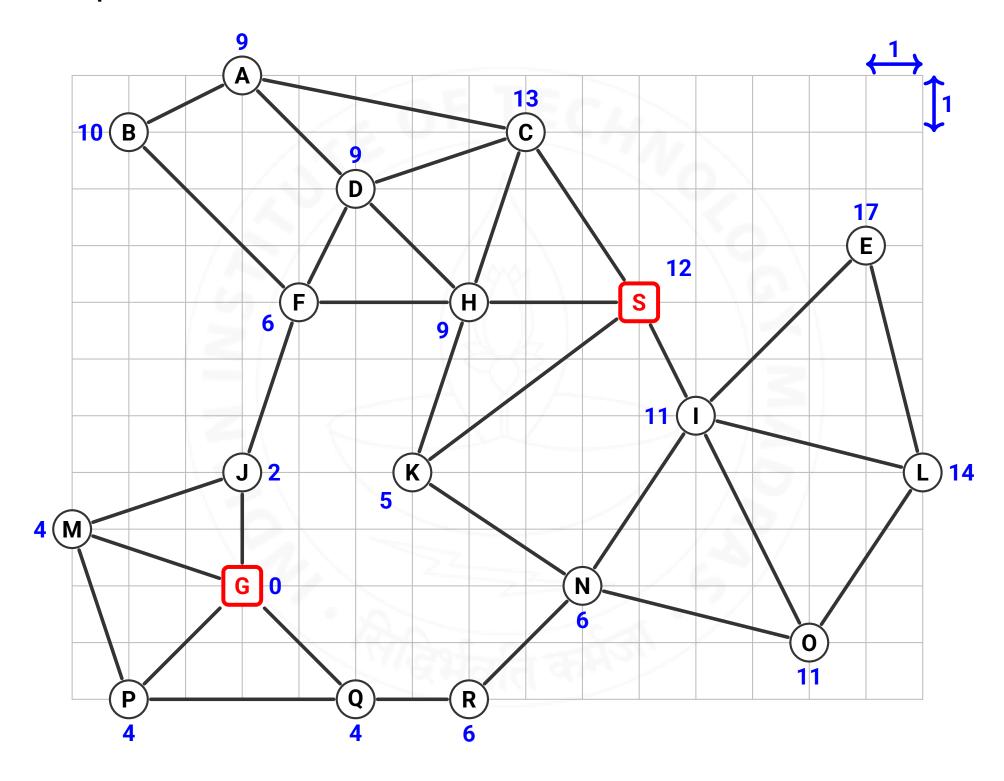
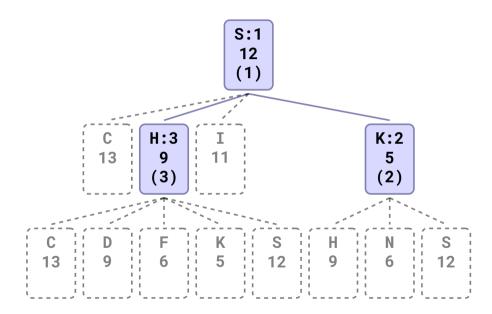
Practice Assignment: City Map Example Beam Search (w=2)

Prepared by S. Baskaran

State Space



Search Tree



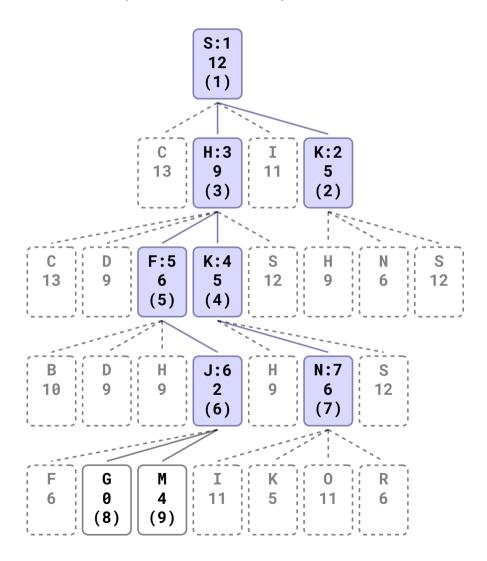
Solution

See Week 6 notes, Beam Search algorithm does not record the parents or maintain CLOSED lists. For the purpose of understanding the solution we are providing the parents and CLOSED lists.

```
OPEN and CLOSED carry triples: (NODE.PARENT.h)
1.
OPEN
           (S, null, 12):[]
moveGen C:H:I:K:[]
neighbours (K,S,5):(H,S,9):(I,S,11):(C,S,13):[]
OPEN
           (K.S.5):(H.S.9):[]
           (S, null, 12):[]
CLOSED
2.
OPFN
           (K,S,5):(H,S,9):[]
           H:N:S:[]
moveGen
           C:D:F:K:S:[]
moveGen
neighbours (K,H,5):(F,H,6):(N,K,6):(D,H,9):
           (H, K, 9):(S, K, 12):(S, H, 12):(C, H, 13):[]
           []
OPEN
           (H,S,9):(K,S,5):(S,null,12):[]
CLOSED
           []
PATH
```

Search Tree — Expand all layers

A variation of Beam Search that expands all layers irrespective of how good or bad it is compared to the current layer.



Solution — Expand all layers

A variation of Beam Search that expands all layers irrespective of how good or bad it is compared to the current layer.

```
OPEN and CLOSED carry triples: (NODE, PARENT, h)
1.
OPEN
            (S, null, 12):[]
           C:H:I:K:[]
moveGen
neighbours (K,S,5):(H,S,9):(I,S,11):(C,S,13):[]
OPEN
            (K,S,5):(H,S,9):[]
CLOSED
            (S, null, 12):[]
2.
OPEN
            (K,S,5):(H,S,9):[]
           H:N:S:[]
moveGen
           C:D:F:K:S:[]
moveGen
neighbours (K,H,5):(F,H,6):(N,K,6):(D,H,9):
            (H, K, 9):(S, K, 12):(S, H, 12):(C, H, 13):[]
            (K,H,5):(F,H,6):[]
OPEN
            (H,S,9):(K,S,5):(S,null,12):[]
CLOSED
3.
OPEN
            (K,H,5):(F,H,6):[]
           H:N:S:[]
moveGen
moveGen
           B:D:H:J:[]
neighbours (J,F,2):(N,K,6):(D,F,9):(H,K,9):
            (H,F,9):(B,F,10):(S,K,12):[]
OPEN
            (J,F,2):(N,K,6):[]
CLOSED
            (F,H,6):(K,H,5):(H,S,9):(K,S,5):
            (S, null, 12):[]
4.
OPEN
            (J,F,2):(N,K,6):[]
           F:G:M:[]
moveGen
moveGen
           I:K:0:R:[]
neighbours (G,J,0):(M,J,4):(K,N,5):(F,J,6):
            (R,N,6):(I,N,11):(0,N,11):[]
            (G,J,0):(M,J,4):[]
OPEN
            (N,K,6):(J,F,2):(F,H,6):(K,H,5):
CLOSED
            (H,S,9):(K,S,5):(S,null,12):[]
5.
OPEN
            (G,J,0):(M,J,4):[]
GOAL
           G
OPEN
            (G,J,0):(M,J,4):[]
            (N,K,6):(J,F,2):(F,H,6):(K,H,5):
CLOSED
            (H,S,9):(K,S,5):(S,null,12):[]
           S:H:F:J:G:[]
PATH
PATH COST
           42
```