Project goals & Project objectives

- What do we have to do to make a project successful?
- Different people have different interests in the project and are likely to see different outcomes as being important.

For example,

- What are end-users of a system interested in using a system?
- What are managers might be interested in using the system?

Project goals & Project objectives

- What are end-users of a system interested in using a system?
 - End-users would want a system which is "user-friendly", that is, easy to learn and use, and the system should help rather than hindering them from doing their jobs.

- What are managers might be interested in using the system?
 - Their managers might be interested in whether the new system would allow them to reduce staffing levels.

Project goals & Project objectives

- Project goals and objectives are statements that describe what the project will accomplish, or the business value the project will achieve.
- Both of them should be clearly defined.
- It is important therefore that a set of clearly defined objectives are identified and published for the project.

Project goals

V.S.

Project objectives

What are the differences between project goals and project objectives?

Project goals V.S. Project objectives

Goals are the "WHAT"

- · Goals are broad/high-level statement applied to a project.
- Goals are designed to be vague.
- Goals are the "what" of the process.
- Goals should reference the business benefit in terms of cost, speed, and/or quality.
- Projects may have more than one goal, but many objectives per goal.

Project goals V.S. Project objectives

Objectives are the "HOW"

- Objectives are specific statements that support the goal.
- Objectives are lower level statements that describe the specific,
 tangible products and deliverables that the project will deliver.
- Objectives should not be vague.
- Objectives are the "how" of the process.
- Objectives should refer to the deliverables of the project.
- Every goal will have one or more objectives.

Project goals V.S. Project objectives

- The objective is much more concrete and specific than the goal statement.
- The objective is measurable since it is lower-level statement and can be evaluated at the conclusion of a project to see whether it was achieved or not.
- We must assume that the objective is achievable and relevant.
- The objective is time-based, such as, should be completed by December 31.

Objectives should be SMART

- S--- specific, that is concrete and well-defined
- M--- measurable, that is, satisfaction of the objective can be objectively judged
- A--- attainable/achievable, that is, it is within the power of the individual or group concerned to meet the target
- R--- relevant, the objective must relevant to the true purpose of the project
- T--- time based, that is, there is defined point in time by which the objective should be achieved

Goals and Objectives: Example 1

• Goal: visitors will be convinced that global warming exists.

Objectives:

- Create a table comparing the costs of addressing global warming today verses 100 years from now
- Illustrate the effects of global warming in a photo gallery
- Identify and address the "myths" of global warming

Goals and Objectives: Example 2

- Goal: to "increase the overall satisfaction levels for clients calling to the company helpdesk with support needs".
 - Project managers need to understand the business goals that the project is trying to contribute to. However, project managers do not need to define specific project goals.
- Objective: to "upgrade the helpdesk telephone system by 26th Dec.
 to achieve average client wait times of no more than two minutes

Exercise

Please comment on the appropriateness of the wording of each of the following "objectives" for software developers.

- To implement the new application on time and within budget
- To implement the new software application with the fewest possible software errors that might lead to operational failures
- To design a system that is user-friendly
- · To produce full documentation for the new system