## **TrafficLight**

## **Mathematic definition**

```
\begin{split} C &= (P,T,I,O) \\ P &= \{L1R,L1G,L1Y,L2R,L2G,L2Y,L34R,L34G,L34Y\} \\ T &= \{ab,bc,cd,de,ea\} \\ I(ab) &= \{L1R,L34R\} \ O(ab) = \{L1G,L34G\} \\ I(bc) &= \{L34G\} \ O(bc) = \{L34Y\} \\ I(cd) &= \{L2R,L34Y\} \ O(cd) = \{L2G,L34R\} \\ I(de) &= \{L1G,L2G\} \ O(de) = \{L1Y,L2Y\} \\ I(ea) &= \{L1Y,L2Y\} \ \$ O(ea) = \{L1R,L2R\} \end{split} The initial marking is: \mu = (1,0,0,1,0,0,1,0,0)
```

## The definition of all colsets

## State space analysis

```
Statistics
State Space
Nodes: 5
Arcs: 5
Secs: 0
Status: Full
Scc Graph
Nodes: 1
Arcs: 0
Secs: 0
Boundedness Properties
Best Integer Bounds
Upper Lower
TrafficLight'L1G 1 1
                              0
TrafficLight'L1R 1
                              0
                   1
TrafficLight'L1Y 1
```

```
TrafficLight'L2G 1 1
                              0
TrafficLight'L2R 1 1
TrafficLight'L2Y 1 1
                              0
                             0
TrafficLight'L34G 1
                            0
                   1
TrafficLight'L34R 1
                             0
TrafficLight'L34Y 1 1
                              0
Best Upper Multi-set Bounds
TrafficLight'L1G 1 1`"Green"
TrafficLight'L1R 1 1`"Red"
TrafficLight'L1Y 1 1`"Yellow"
TrafficLight'L2G 1 1`"Green"
TrafficLight'L2R 1 1`"Red"
TrafficLight'L2Y 1 1`"Yellow"
TrafficLight'L34G 1 1`"Green"
TrafficLight'L34R 1 1`"Red"
TrafficLight'L34Y 1 1`"Yellow"
Best Lower Multi-set Bounds
TrafficLight'L1G 1 empty
TrafficLight'L1R 1 empty
TrafficLight'L1Y 1 empty
TrafficLight'L2G 1 empty
TrafficLight'L2R 1 empty
TrafficLight'L2Y 1 empty
TrafficLight'L34G 1 empty
TrafficLight'L34R 1 empty
TrafficLight'L34Y 1 empty
Home Properties
______
Home Markings
A11
Liveness Properties
______
Dead Markings
None
Dead Transition Instances
None
Live Transition Instances
All
Fairness Properties
Impartial Transition Instances
TrafficLight'ab 1
TrafficLight'bc 1
TrafficLight'cd 1
TrafficLight'de 1
```

TrafficLight'ea 1

Fair Transition Instances
None

Just Transition Instances
None

Transition Instances with No Fairness