# Final Bookstore Design

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## Class Excptns

This class holds all the exceptions which can occur in this project.

## Constructor Detail

## Excptns

public Excptns()

## Method Detail

#### invalidDouble

public static double invalidDouble()

This Exception handler handles InputMismatchException for any double value. It has a while loop for letting the user enter values till the valid input is entered.

#### Returns:

Double - The Double value as price.

#### invalidInt

```
public static int invalidInt()
```

This Exception handler handles InputMismatchException for an int value. It has a while loop for letting the user enter values till the valid input is entered.

## Returns:

Integer - This will be any correct int value.

## fileNotFoundExc

```
public static java.lang.String fileNotFoundExc()
```

This Exception handler handles FileNotFoundException for any String name typed. It has a while loop for letting the user enter values till the valid input is entered.

#### Returns:

String - This will be the file name that was successfully found.

## stringToDouble

```
public static double stringToDouble(java.lang.String srt)
```

This Exception handler handles when the scanner reads the file. It catches an exception when the value is not double after the string has been parsed.

## Parameters:

srt - this will hold the value in a string format and will be used to Parse double value

## Returns:

double - This will be the successfully parsed double value from String.

## stringToInt

```
public static int stringToInt(java.lang.String srt)
```

This Exception handler handles when the scanner reads the file. It catches an exception when the value is not an int after the string has been parsed.

#### Parameters:

srt - this will hold the value in a string format and will be used to Parse integer value

#### Returns:

Integer - This will be the successfully parsed int value from String.

## checkDuplicateMember

```
public static boolean checkDuplicateMember(int id)
```

This method checks for duplicate members when adding a new member to the member's list.

#### Parameters:

id - this method excepts an integer which is compared to other integer values

#### Returns

Boolean - This will be either true or false if there are duplicate members.

## **Class Inventory**

This class takes care of the entire inventory of products and members in this project.

## Constructor Detail

## Inventory

public Inventory()

## Method Detail

## getItems

```
public java.util.ArrayList<Item> getItems()
```

this method returns the item list

## Returns:

ArrayList this list will be the list of items

## getMember

```
public java.util.ArrayList<Member> getMember()
```

this method will return a list of the members

#### Returns:

ArrayList the list of members

#### setItems

```
public void setItems(java.util.ArrayList<Item> items)
```

this method sets the item list to the list passed in the parameter

## Parameters:

items - an ArrayList of items

#### setMember

```
public void setMember(java.util.ArrayList<Member> member)
```

this method sets the member list to the list passed in the parameter

## Parameters:

member - an ArrayList of members

## addMember

```
public void addMember(Member member)
```

this method adds a number to the member list

## Parameters:

member - A member object

#### addItem

```
public void addItem(Item item)
```

this method adds an item to the item list

#### Parameters:

item - an item object

## removeltem

```
public void removeItem()
```

this message removes an item by asking the user, the item ID.

## displayItems

```
public void displayItems()
```

this method displays all the items in the item list in a table format.

## • insertionSortItems

```
public void insertionSortItems()
```

this is a insertion sort method to sort the items according to their type.

## displayMember

```
public void displayMember()
```

this method displays all member in the table format.

## • insertionSortMembers

```
public void insertionSortMembers()
```

this is insertion sort method to sort all the members according to their type.

## Class Item

This class has the basic data structure for an item that can be a Book or CD or a DVD.

## Constructor Detail

#### Item

public Item(java.lang.String name, double price, int amount)

Items Constructor without the type. This will be used when a user adds any item manually.

## Parameters:

```
name - string value
price - double value
amount - integer value
```

#### Item

public Item(java.lang.String type,java.lang.String name,double price,int
amount)

Items Constructor. This will be used when a user adds an item from a file.

#### Parameters:

```
type - string value
name - String value
price - double value
amount - integer value
```

## Method Detail

## getType

public java.lang.String getType()

This method gets the item type.

## Returns:

string value of the type

## getName

```
public java.lang.String getName()
```

this method gets the name of the item

## Returns:

string type value of name

## getPrice

```
public double getPrice()
```

this method gets the price of the item

#### Returns:

double type value of price

## getAmount

public int getAmount()

this method gets the quantity of the item

## Returns:

integer type value of the price

## setType

public void setType(java.lang.String type)

this method sets the type of the item

#### **Parameters**

type - the string type for name of the type of item

## setName

public void setName(java.lang.String name)

this method sets the name of the item

## Parameters:

name - string type

## setPrice

public void setPrice(double price)

this method sets the price of the item

## Parameters:

price - double type

## setAmount

public void setAmount(int amount)

this method sets the quantity of the item

## Parameters:

amount - integer type

## **Class Member**

This class maintains the list of the members which are free and premium and creates new members through files.

## Constructor Detail

#### Member

public Member(java.lang.String type,int id)
constructor with two perimeter
Parameters:
type-string
id-integer

## Member

public Member(java.lang.String type, int id, boolean hasPaid)
Constructor with three-parameter
Parameters:
type-string

type - string
id - integer
hasPaid - boolean

## Method Detail

## getType

public java.lang.String getType()
this method gets the type of the member
Returns:
string type

## getId

public int getId()

this method gets the ID of the member

Returns:

integer type

## isHasPaid

public boolean isHasPaid()

this method gets true or false if the member has paid or no.

Returns:

boolean type

## setType

public void setType(java.lang.String type)

this method sets the type of the member

## Parameters:

type - string

## setId

public void setId(int id)

this method sets the ID of the member

## Parameters:

id - integer

## setHasPaid

public void setHasPaid(boolean hasPaid)

this method sets true or false if the member has paid or no.

## Parameters:

hasPaid - boolean

## toString

public java.lang.String toString()

Display the member's list.

## Overrides:

toString in class java.lang.Object

## Returns:

string

## Class Order

This class takes care of all the purchases done and adds items to the cart and creates an invoice.

## Constructor Detail

#### Order

public Order()

## Method Detail

## getIdAndQuantityList

```
public static java.util.ArrayList<int[][]>
getIdAndQuantityList()
```

this method gets the original item ID and the quantity requested by the user when an item is added to the cart.

#### Returns:

ArrayList of integer 2 D array

## getPaymentMethod

```
public java.lang.String getPaymentMethod()
this method gets the payment method used to checkout.
```

## Returns:

string type

## setIdAndQuantityList

```
public static void
setIdAndQuantityList(java.util.ArrayList<int[][]>
idAndQuantityList)
```

this method sets the original item ID and the quantity requested by the user in a 2D array when an item is added to the cart.

## Parameters:

 $\verb|idAndQuantityList-Array| list of 2d Array|$ 

## setPaymentMethod

```
public void setPaymentMethod(java.lang.String paymentMethod) this method sets the payment method as per the user's choice.
```

## Parameters:

paymentMethod - string type

## getOrder

```
public java.util.ArrayList<Item> getOrder()
```

This method gets the list of the ordered items as a list.

## Returns:

ArrayList of items

## setOrder

```
public void setOrder(java.util.ArrayList<Item> order)
```

This method sets the list of the ordered items as a list.

#### Parameters:

order - ArrayList of Items

## addToCart

```
public void addToCart()
```

This method adds an item to the cart list.

## displayOrder

```
public void displayOrder()
```

This method displays order cart items and the total value for the cart.

## checkout

```
public void checkout()
```

This method makes the cart empty.

## choosePayment

```
public void choosePayment()
```

This method lists out the various payment methods and lets the user select one and then creates an Invoice ID.