MAAZ MUNIR

mazarady.github.io • 949-422-5695 • munirm@uci.edu

EDUCATION

UNIVERSITY OF CALIFORNIA, IRVINE

Irvine, CA

Bachelor of Science in Informatics: Human Computer Interaction

Expected June 18, 2019

GPA: 3.3

Awards: Associate of Science in Computer Languages, Featured in SportsCenter Top 10

• Skills: C++/C, Java, Python, MySQL, SQL, HTML/CSS, Bootstrap, Javascript, ¡Query, HCI, UX, Drupal 7, Wordpress

EXPERIENCE

KWALL Newport, CA
Front-End Developer June 2016 – August 2016

- Oversaw the client work of seven major web development contacts: Harlem Globetrotters, Florida State University, San Diego State University, Pomona College, California State University Long Beach, and Howie's Pizza.
- UI/UX development to create a seamless customer experience for high traffic organizational websites through desktop, mobile and smartphone app interfaces.
- Refined user experience by designing and implementing new modules and interfaces in complex and responsive sites.
- Oversaw the server application of each project ensuring both the front-end and back-end were synchronized.

PROJECTS

HARLEM GLOBETROTTERS SITE

June 2016 - July 2016

Front-End Developer

- Remodeled the positioning, size, gradient/color, and developed the navigation bar improving the user experience of the websites projected 30,0000 daily visitors.
- Integrated their social media platforms into their website increasing their following and online presence.
- Created alignment between mobile and desktop platforms for their website.

EDUCATION APPLICATIONS HACKATHON

April 2016 – May 2016

Front-End Developer

- Created a fully functional web application with intuitive user interface allowing professors to easily access student data.
- Oversaw the server application of the project ensuring both the front-end and back-end were synchronized.
- Presented this project to donors and won first place and funding to continue development of application.

CONNECT FOUR Dec 2015 – Jan 2016

Full-Stack Developer

- Spearheaded development of two separate versions of a multiplayer Connect Four game.
- One version was a user friendly console based multiplayer game. Second version allows the user to connect to a local server and play against an Artificial Intelligence.

GPS SYSTEM Nov 2015 – Dec 2015

Full-Stack Developer

• Accessed Mapquest APIs and implemented a fully functional Navigation System that displayed step by step directions, elevation, latitude/longitude, total distance in miles, and total time to complete a given trip.

NON-PROFIT LEADERSHIP

Muslim Student Association – West Coast Region

Los Angeles, CA

Board of Directors Public Relations

June 2016 - July 2017

- Managed the reputation of 501c3 Nonprofit that has affiliated chapters at about 30 universities in California and 200 student
- Created a powerful and an effective voice for the organization through media and creative communication building an impact on issues affecting the broader community.
- Prepared and supervised the production of flyers, booklets, promotional videos, newsletters, photographs, films, and other multimedia programs.
- Fostered community relations through regional events such as conferences, retreats, and through involvement in community initiatives.