

Algorithms in MasterSim

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1 Master-Algorithms

All algorithms are called with current time point t , step size to be taken h and vector of current solution \mathbf{y}_t with the mapping $\mathbf{u}_s = \mathbf{P}_s(\mathbf{y})$ for the inputs to all slaves s .

1.1 Gauss-Jacobi

Algorithm 1: Gauss-Jacobi Algorithm

Input: t, h, \mathbf{y}_t vector with reals at time level t

Output: \mathbf{y}_{t+h} vector with solution at time level $t + h$

begin

for $cycle \in cycles$ **do**

for $slave \in cycle.slaves$ **do**

 Set slave inputs using inputs from variable vector \mathbf{y}_t

 Advance slave to time level $t + h$

 Retrieve outputs and update \mathbf{y}_{t+h} (overwriting vector elements)

1.2 Iterative Gauss-Seidel

Needs temporary vector \mathbf{y}_{t+h}^m for iterative quantities. This algorithm expects FMU states from time t and matching inputs $\mathbf{u}_t = \mathbf{P}(\mathbf{y}_t)$ have been stored.

Algorithm 2: Gauss-Seidel Algorithm

Input: t, h, \mathbf{y}_t vector with reals at time level t

Output: \mathbf{y}_{t+h} vector with solution at time level $t + h$

begin

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 $\mathbf{y}_{t+h} := \mathbf{y}_t$ 
for  $cycle \in cycles$  do
    while  $iteration < maxIterations$  do
        Store iterative solution for convergence test
         $\mathbf{y}_{t+h}^m := \mathbf{y}_{t+h}$ 
        if  $iteration > 1$  then
            Restore slave states

        for  $slave \in cycle.slaves$  do
            Set slave inputs using inputs from variable vector  $\mathbf{y}_{t+h}$ 
            Advance slave to time level  $t + h$ 
            Retrieve outputs and store in vector  $\mathbf{y}_{t+h}$  (partially overwriting vector elements)

        if  $cycle.slaves.count() == 1$  then
            No need to iterate when only one slave in cycle
            break

        if  $h < h_{limit}$  then
            If time step is too low, skip iteration (to get past discontinuities)
            break

        Compute Weighted-Root-Mean-Square norm of differences
         $res = WRMS(\mathbf{y}_{t+h}^m, \mathbf{y}_{t+h})$ 
        if  $res < 1$  then
            Converged
            break

    if  $iteration \geq maxIterations$  then
        Max. iteration count exceeded, algorithm not converged
        return IterationLimitExceeded

```

1.3 Newton

This algorithm expects FMU states from time t and matching inputs $\mathbf{u}_t = \mathbf{P}(\mathbf{y}_t)$ have been stored. Needs temporary vector \mathbf{y}_{t+h}^m for iterative quantities, vector \mathbf{r} for residuals.

Newton algorithm is based on rearranged fix point iteration scheme (1), which is transformed into the

Newton step equation (2). This gives the correction to the current value estimate (3).

$$y := S(y) \quad (1)$$

$$0 = y - S(y) = G(y)$$

$$\left. \frac{\partial G}{\partial y} \right|_m \Delta y^{m+1} = -G(y^m) \quad (2)$$

$$\left. \frac{\partial G}{\partial y} \right|_m \Delta y^{m+1} = y^m - S(y^m) \quad (2)$$

$$y^{m+1} = y^m + \Delta y^{m+1} \quad (3)$$

Jacobian matrix elements are computed via difference quotient approximation (4).

$$\begin{aligned} \frac{\partial G_i}{\partial y_j} &\simeq \frac{G_i(\mathbf{y} + \varepsilon \mathbf{e}_j) - G_i(\mathbf{y})}{\varepsilon} \\ &= \frac{[\mathbf{y} + \varepsilon \mathbf{e}_j]_i - S_i(\mathbf{y} + \varepsilon \mathbf{e}_j) - y_i + S_i(\mathbf{y})}{\varepsilon} \\ &= \frac{y_i + \varepsilon \delta_{ij} - S_i(\mathbf{y} + \varepsilon \mathbf{e}_j) - y_i + S_i(\mathbf{y})}{\varepsilon} \\ &= \delta_{ij} - \frac{S_i(\mathbf{y} + \varepsilon \mathbf{e}_j) - S_i(\mathbf{y})}{\varepsilon} \end{aligned} \quad (4)$$

Algorithm 3: Newton Algorithm

Input: t, h, \mathbf{y}_t vector with reals at time level t

Output: \mathbf{y}_{t+h} vector with solution at time level $t + h$

begin

for $cycle \in cycles$ **do**

while $iteration < maxIterations$ **do**

for $slave \in cycle.slaves$ **do**

 Set slave inputs using inputs from variable vector \mathbf{y}_{t+h}^i

 Advance slave to time level $t + h$ to get $\mathbf{S}\mathbf{y} = \mathbf{S}(\mathbf{y}_{t+h}^i)$

 Retrieve outputs and store in vector \mathbf{r}

 Compute residuals $\mathbf{r} := \mathbf{r} - \mathbf{y}_{t+h}^i$

if $iteration == 1$ **then**

 Setup Jacobian \mathbf{J}

 Extract all r_i that belong to the cycle and put them into vector rhs

$rhs := \text{variableMap}(r)$

 Solve equation system, rhs now holds $\Delta \mathbf{y}$

$rhs := J^{-1}rhs$

 Compute WRMS norm

$\delta = \|\Delta \mathbf{y}\|_{WRMS}$

 Compute new solution

$\mathbf{y}_{t+h}^{i+1} = \mathbf{y}_{t+h}^i + \text{variableMapping}(\Delta \mathbf{y})$

if $\delta < 1$ **then**

break
