# Mahdi Akbari Zarkesh

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### Summary \_\_\_\_

- I'm a Software Engineer with +4 years of experience in large-scale production, distributed systems, microservice architecture, and DevOps engineering.
- I code in **Golang**, **Python**, and **Scala**. I have a solid background in designing and maintaining databases, using **PostgreSQL**, **MongoDB**, and **Redis**.
- I consider myself a committed person, with good teamwork skills and a great sense of solution providing.
- I have always been enthusiastic about learning new technologies and discovering the **best practices** in any field I have worked in.

# Work Experience \_\_\_\_\_

Software Engineer • Cafe Bazaar • September 2020 to Present

- Increased service reliability as the system owner by implementing circuit-breaker, health check probes, and decreasing dependency on other services.
- Made service self-sustainable, increased test coverage by 40%, and improved memory and CPU usage by 7%.
- Decreased install error by 21% by implementing Feature and Library, and Sign Checking incompatibility check.
- Collaborated with an agile team of 8, and helped prioritize and assess feature requests to ensure that the biggest impact features were worked on first.
- Used DevOps, agile principles, and GitLab to enable CI/CD.

Golang, Python, RabbitMQ, PostgreSQL, Docker, Kubernetes, Prometheus, Redis, Django, GRPC, Scala, and Spark

### Backend Engineer • Ferdowsi Cloud • October 2019 to September 2020

- Implemented Restful APIs in Diango that enabled working with OpenStack alongside a team.
- developed cloud-based technologies with python for monitoring services.
- Tested software for bugs and runtime, fixed bugs, and documented processes to improve efficiency.
- Implemented technical solutions for customers.

Python, OpenStack, Kubernetes, Docker, API Design

### Android Developer • Pasavan • March 2018 to October 2019

A small team enabling customers to deploy their ideas by providing consultation and implementation services.

- Wrote unit tests for mobile applications and debugged their critical issues such as crashes, memory leaks, and concurrency problems.
- An optimized common part of a project to boost its runtime (<u>Github</u>).

kotlin, java, SQLite, unit, and UI test, Socket, Rest

### Teacher • Atomic Energy High School • September 2018 to Present

- Preparing students for **robotics competitions**.
- Benn Intriguing students for programming.
- Influenced the board of directors to start a programming contest for all senior students.
- Adapted and implemented Flipped Learning method for Energy Atomic high school students.

robotic (soccer 2d), c++, python, game design, soft skill

### Education

- Master of Computer Engineering Sharif University of Technology 2021 to Present
- Bachelor of Computer Engineering Ferdowsi University of Mashhad 2017 to 2021
- High School Diploma National Organization for Development of Exceptional Talents 2013 to 2017

### Awards \_\_\_\_\_\_

- B.Sc, University of Ferdowsi, September 2021. (GPA 3.9, Class rank 1)
- Ranked 5th in RoboCup Asia Pacific International Robotics Competition, 2D Soccer Simulation, Kish Island 2018

# Skills \_\_\_\_\_

#### Languages:

- Golang
- Python
- C++
- Scala

### Database and Storage:

- PostgreSQL
- Redis
- MongoDB
- Hdfs
- S3

#### Communication:

- Rest
- Socket
- gRPC
- Message Brokers, RabbitMQ

### Technologies and Tools:

- Git and Git Flow
- CI/CD
- PaaS
- laaS
- Linux and Bash
- Docker
- Kubernetes
- Prometheus
- Apache Spark

#### Other:

- HTML/CSS/SCSS/JS
- Scrum
- Agile Methodology
- Design and Architecture

# Personal Projects \_\_\_\_\_

- Stronghold Crusader game (<u>Github</u>). CPP with the Model-ViewController pattern.
- RealTime Client-Server Pong Game with Monitor (<u>Github</u>). Python with OOPs concepts.
- UserProfile System (<u>Github</u>). gRPC service with 2-layer Cache implement in Go.
- <u>Telegram Channel</u>. My notes.
- Aparat Channel. teaching programming Channel.