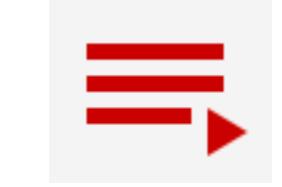




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# Computer Vision; Object Detection; One Stage Detectors



[YouTube Playlist](#)

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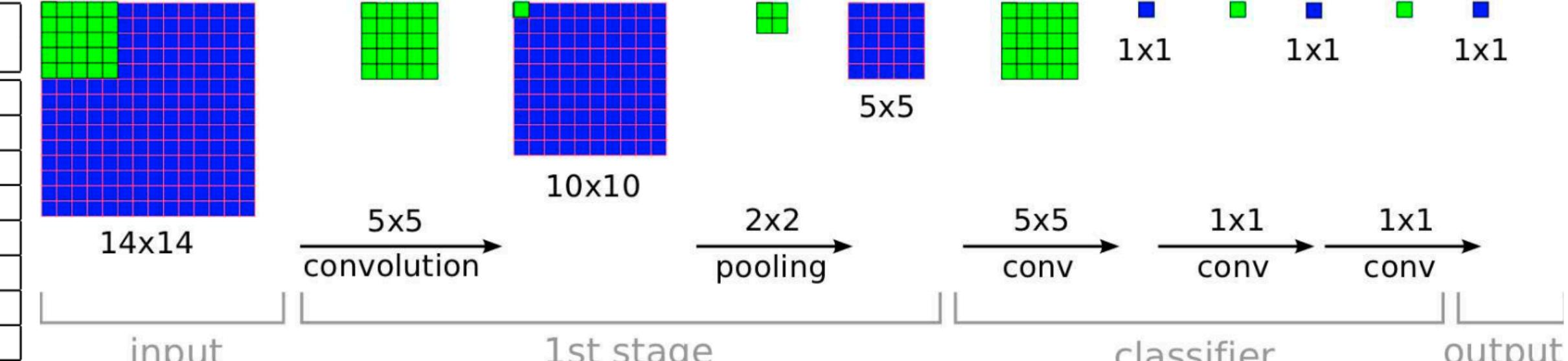
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# OverFeat: Integrated Recognition, Localization and Detection using Convolutional Networks



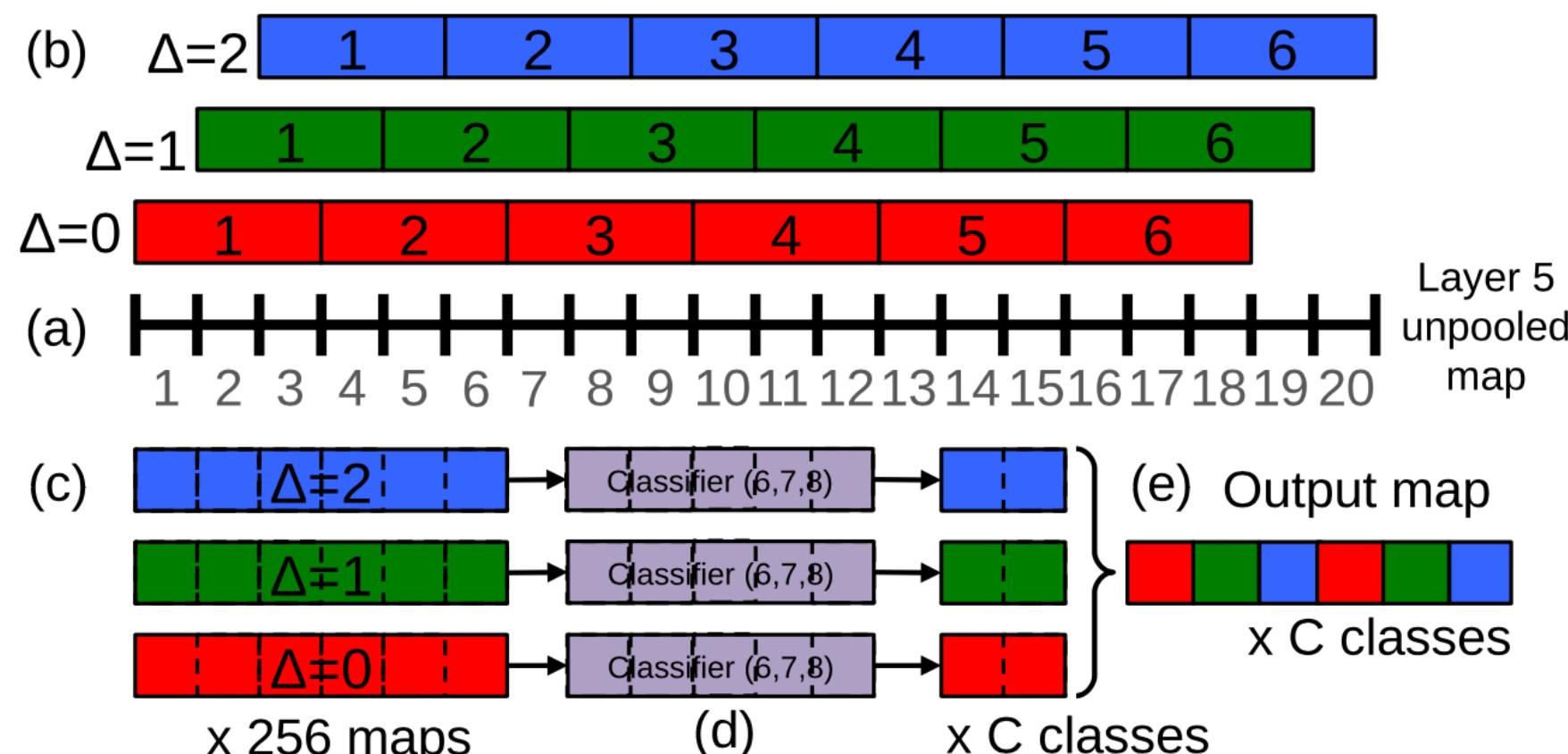
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Layer	1	2	3	4	5	6	7	8	Output 9
Stage	conv + max	conv + max	conv	conv	conv	conv + max	full	full	full
# channels	96	256	512	512	1024	1024	4096	4096	1000
Filter size	7x7	7x7	3x3	3x3	3x3	3x3	-	-	-
Conv. stride	2x2	1x1	1x1	1x1	1x1	1x1	-	-	-
Pooling size	3x3	2x2	-	-	-	3x3	-	-	-
Pooling stride	3x3	2x2	-	-	-	3x3	-	-	-
Zero-Padding size	-	-	1x1x1x1	1x1x1x1	1x1x1x1	1x1x1x1	-	-	-
Spatial input size	221x221	36x36	15x15	15x15	15x15	15x15	5x5	1x1	1x1

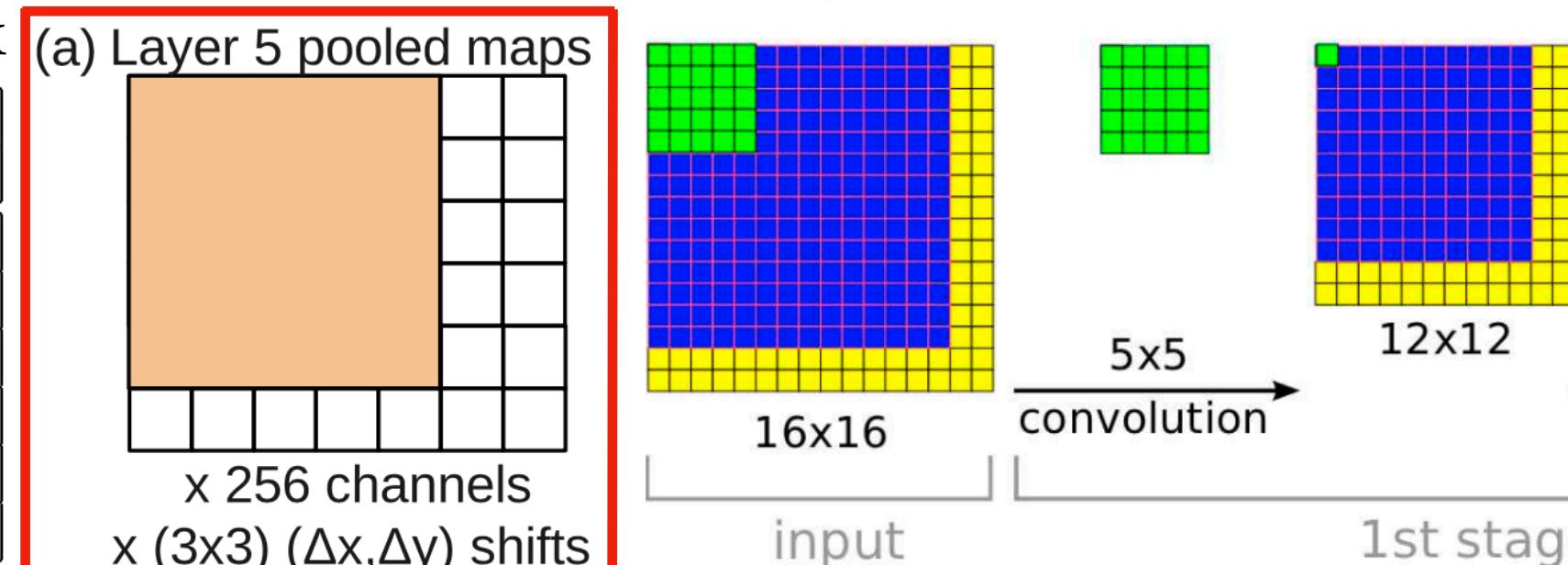


$36 = 2 \cdot 3 \cdot 2 \cdot 3 \rightarrow$  total subsampling ratio in the network

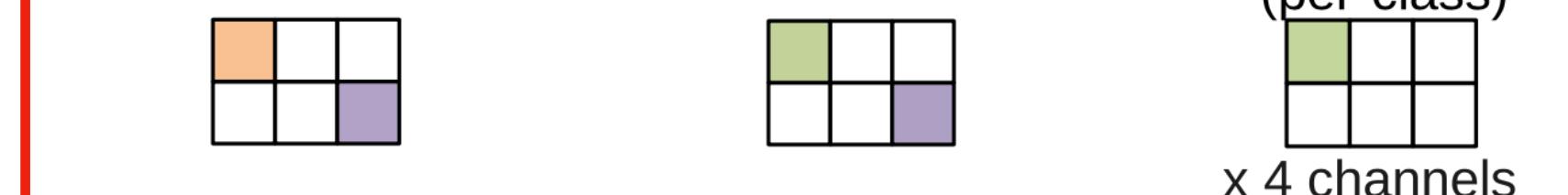
Scale	Input size	Layer 5 pre-pool	Layer 5 post-pool	Classifier map (pre-reshape)	Classifier map size
1	245x245	17x17	(5x5)x(3x3)	(1x1)x(3x3)x $C$	3x3xC
2	281x317	20x23	(6x7)x(3x3)	(2x3)x(3x3)x $C$	6x9xC
3	317x389	23x29	(7x9)x(3x3)	(3x5)x(3x3)x $C$	9x15xC
4	389x461	29x35	(9x11)x(3x3)	(5x7)x(3x3)x $C$	15x21xC
5	425x497	32x35	(10x11)x(3x3)	(6x7)x(3x3)x $C$	18x24xC
6	461x569	35x44	(11x14)x(3x3)	(7x10)x(3x3)x $C$	21x30xC



Yields a total subsampling ratio of  $12 = 36/3$  instead of 36  
 $245 = 221 + 2 \cdot 12 \rightarrow$  input size



(b) Regression Layer 1 maps (c) Regression Layer 2 maps (d) Regression Layer 3 (per-class)



x 4096 channels x 1024 channels x (3x3) ( $\Delta x, \Delta y$ ) shifts x (3x3) ( $\Delta x, \Delta y$ ) shifts x (3x3) ( $\Delta x, \Delta y$ ) shifts

Compute match score using the sum of the distance between centers of the two bounding boxes and the intersection area of the boxes. `box_merge` computes the average of the bounding boxes' coordinates

## Greedy Merge Strategy

$C_s \rightarrow$  set of classes in the top  $k$  for each scale  $s = 1, \dots, 6$

$B_s \rightarrow$  set of bounding boxes predicted by the regressor network for each class in  $C_s$

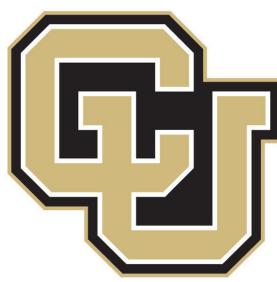
Assign  $B \leftarrow \bigcup_s B_s$

Repeat merging until done:

$$(b_1^*, b_2^*) = \operatorname{argmin}_{b_1 \neq b_2 \in B} \text{match\_score}(b_1, b_2)$$

If  $\text{match\_score}(b_1^*, b_2^*) > t$ , stop.

Otherwise, set  $B \leftarrow B \setminus \{b_1^*, b_2^*\} \cup \text{box\_merge}(b_1^*, b_2^*)$

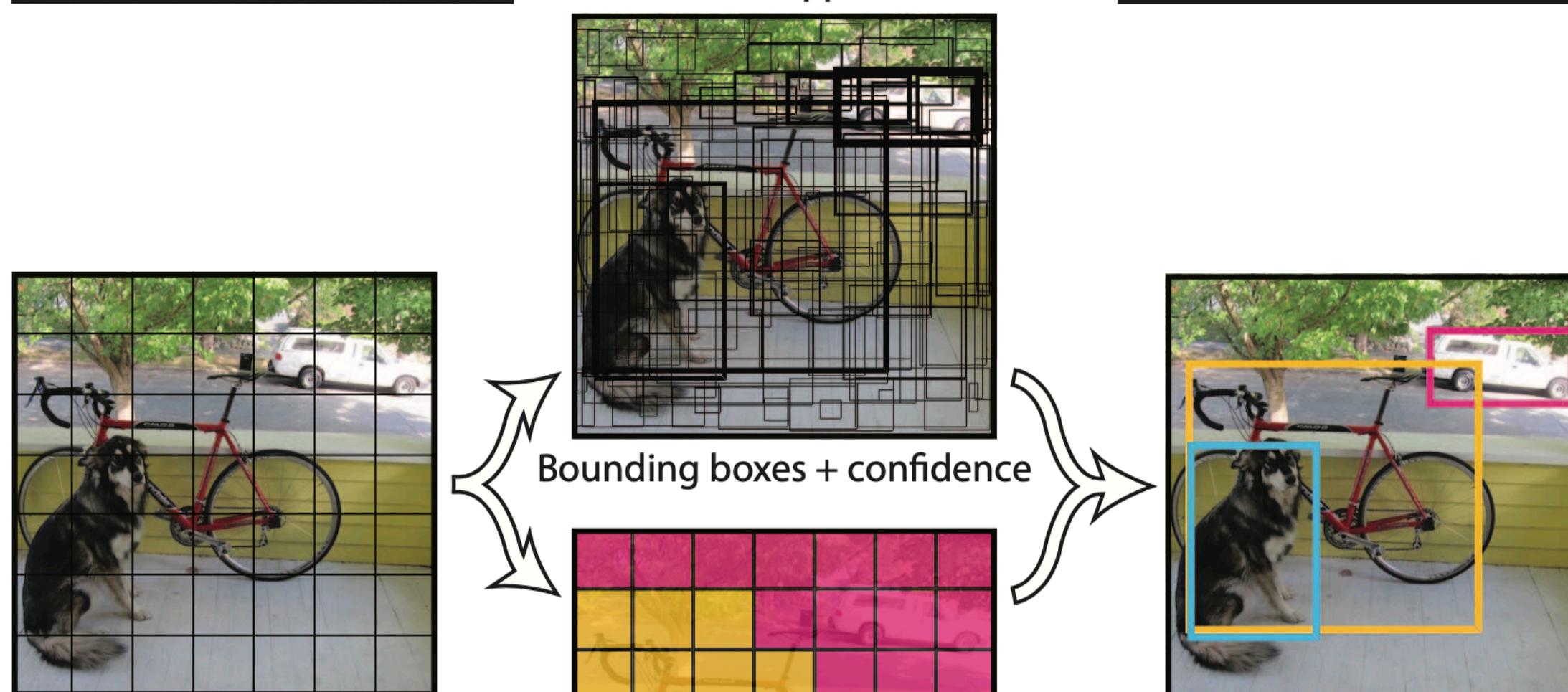
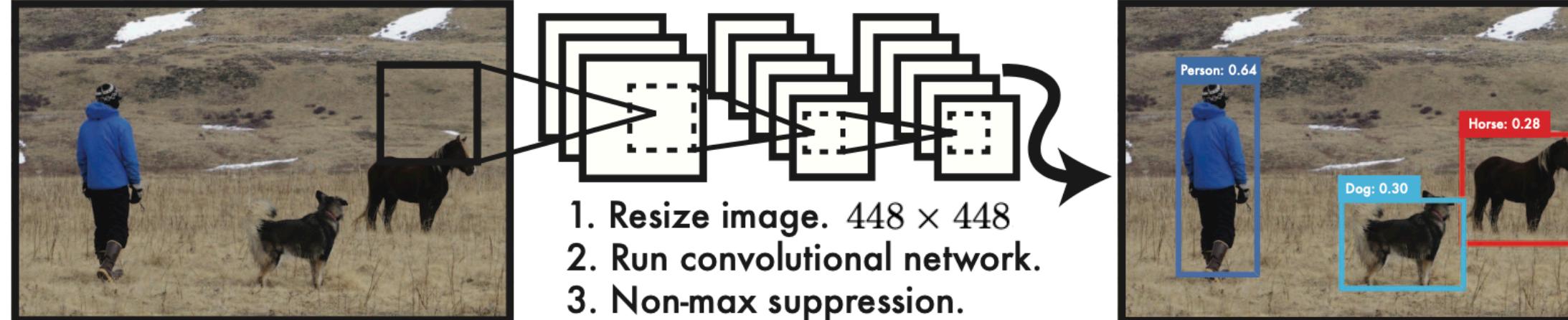


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# You Only Look Once: Unified, Real-Time Object Detection



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$\mathbb{1}_i^{\text{obj}}$  denotes if object appears in cell  $i$   
 $\mathbb{1}_{ij}^{\text{obj}}$  denotes that the  $j$ th bounding box predictor in cell  $i$  is “responsible” for that prediction  
(i.e. has the highest IOU of any predictor in that grid cell)

- Divide the input image into an  $S \times S$  grid
- If the center of an object falls into a grid cell, that grid cell is responsible for detecting that object.
- Each grid cell predicts  $B$  bounding boxes and confidence scores for those boxes

$$\text{Confidence} \rightarrow \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}}$$

The confidence score reflects how confident the model is that the box contains an object and also how accurate it thinks the box is that it predicts.

$(x, y) \rightarrow$  center of the box relative to the bounds of the grid cell

$(w, h) \rightarrow$  width and height relative to the whole image

Each grid cell also predicts  $C$  conditional class probabilities,  $\Pr(\text{Class}_i | \text{Object})$

$$\Pr(\text{Class}_i | \text{Object}) * \Pr(\text{Object}) * \text{IOU}_{\text{pred}}^{\text{truth}} = \Pr(\text{Class}_i) * \text{IOU}_{\text{pred}}^{\text{truth}}$$

$S \times S \times (B * 5 + C)$  tensor

$$\lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (x_i - \hat{x}_i)^2 + (y_i - \hat{y}_i)^2 \right]$$

$$+ \lambda_{\text{coord}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} \left[ (\sqrt{w_i} - \sqrt{\hat{w}_i})^2 + (\sqrt{h_i} - \sqrt{\hat{h}_i})^2 \right]$$

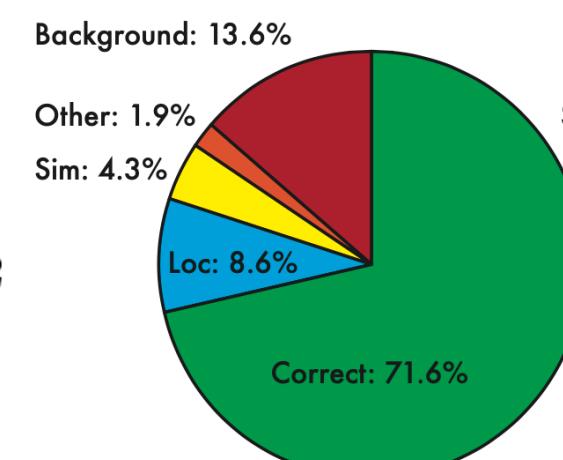
$$+ \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{obj}} (C_i - \hat{C}_i)^2$$

$$+ \lambda_{\text{noobj}} \sum_{i=0}^{S^2} \sum_{j=0}^B \mathbb{1}_{ij}^{\text{noobj}} (C_i - \hat{C}_i)^2$$

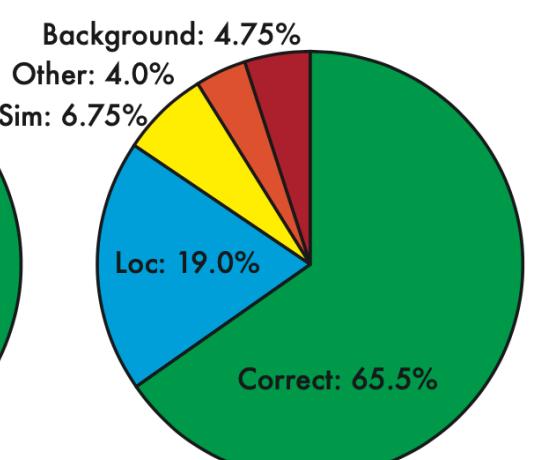
$$+ \sum_{i=0}^{S^2} \mathbb{1}_i^{\text{obj}} \sum_{c \in \text{classes}} (p_i(c) - \hat{p}_i(c))^2$$

$$\lambda_{\text{coord}} = 5 \text{ and } \lambda_{\text{noobj}} = .5. \\ S = 7 \\ B = 2 \\ C = 20$$

Fast R-CNN



YOLO



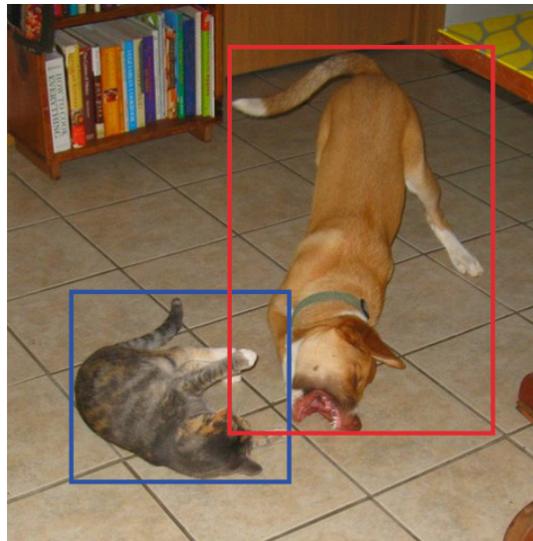


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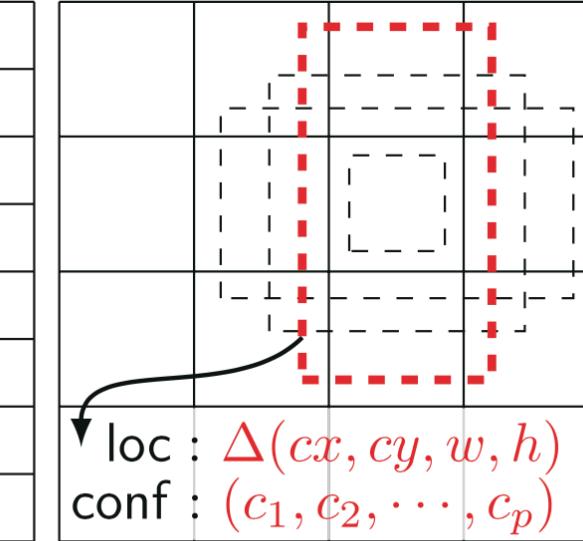
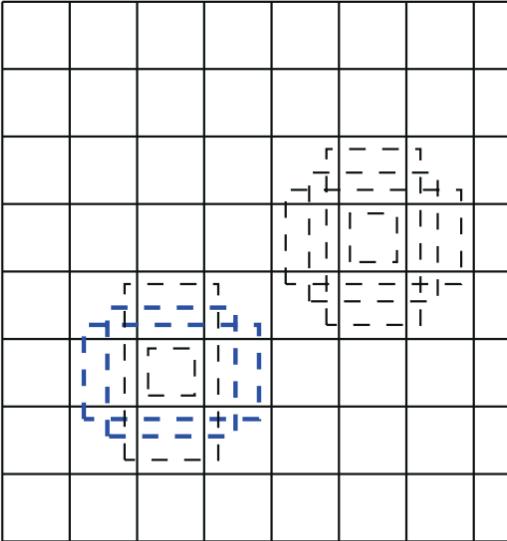


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# SSD: Single Shot MultiBox Detector



(a) Image with GT boxes



$$8732 = 4 * 38 * 38 + 6 * 19 * 19 + 6 * 10 * 10 + 6 * 5 * 5 + 4 * 3 * 3 + 4 * 1 * 1$$

Training Objective

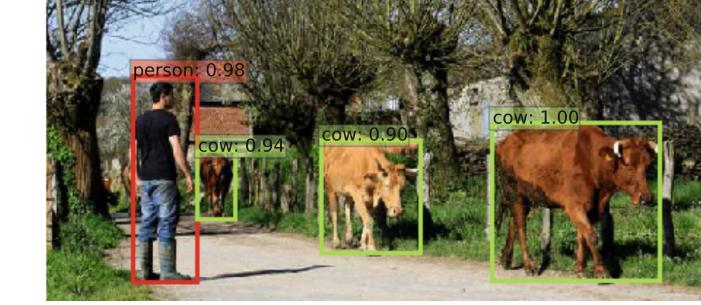
$$L(x, c, l, g) = \frac{1}{N} (L_{conf}(x, c) + \alpha L_{loc}(x, l, g))$$

number of matched default boxes

$L_{conf}$  → softmax loss

$L_{loc}$  → Smooth L1 loss

Extra Feature Layers



Scales and Aspect Ratios for Default Boxes

$$s_k = s_{\min} + \frac{s_{\max} - s_{\min}}{m-1}(k-1), \quad k \in [1, m]$$

scale of the lowest layer

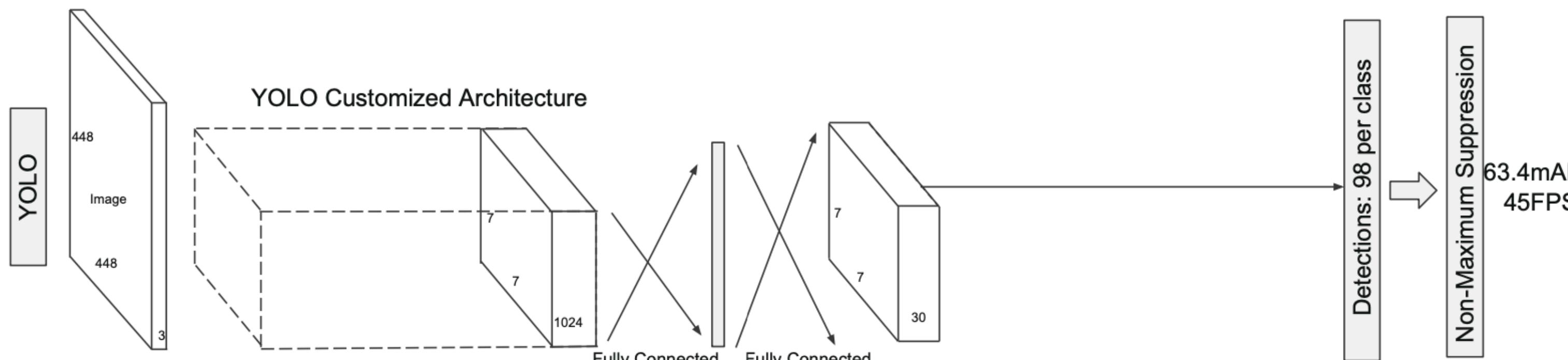
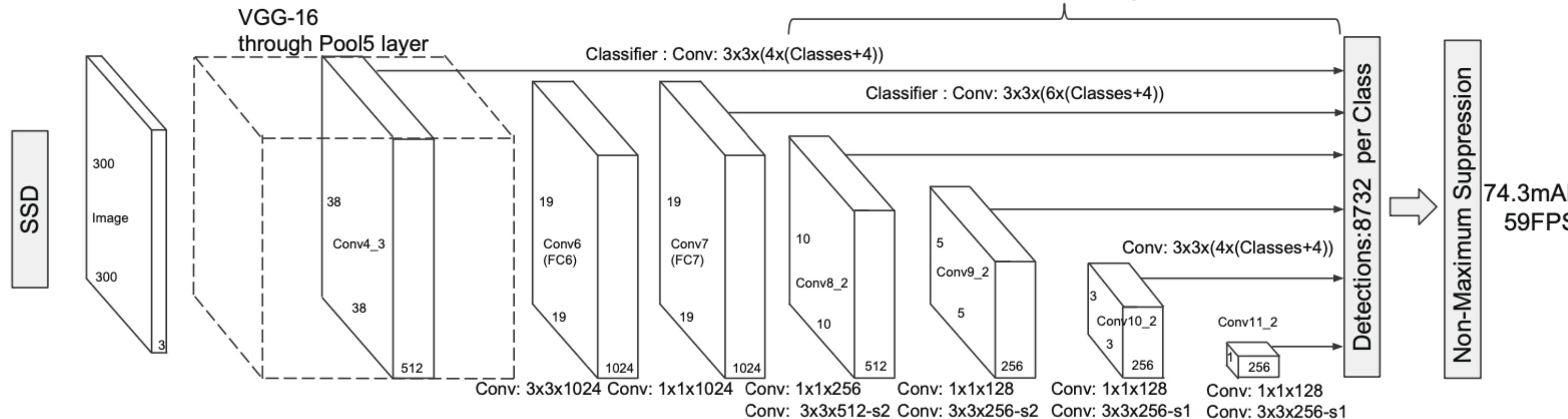
$$a_r \in \{1, 2, 3, 1/2, 1/3\} \rightarrow \text{aspect ratios}$$

$$w_k^a = s_k \sqrt{a_r} \rightarrow \text{width}$$

$$h_k^a = s_k / \sqrt{a_r} \rightarrow \text{height}$$

$$s'_k = \sqrt{s_k s_{k+1}} \rightarrow \text{scale of the additional default box for aspect ratio 1}$$

6 default boxes per feature map location



Method	mAP	FPS	Test batch size	# Boxes
Faster R-CNN [2] (VGG16)	73.2	7	1	300
Faster R-CNN [2] (ZF)	62.1	17	1	300
YOLO [5]	63.4	45	1	98
Fast YOLO [5]	52.7	155	1	98
SSD300	74.3	46	1	8732
SSD512	76.8	19	1	24564
SSD300	74.3	59	8	8732
SSD512	76.8	22	8	24564



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# YOLO9000: Better, Faster, Stronger



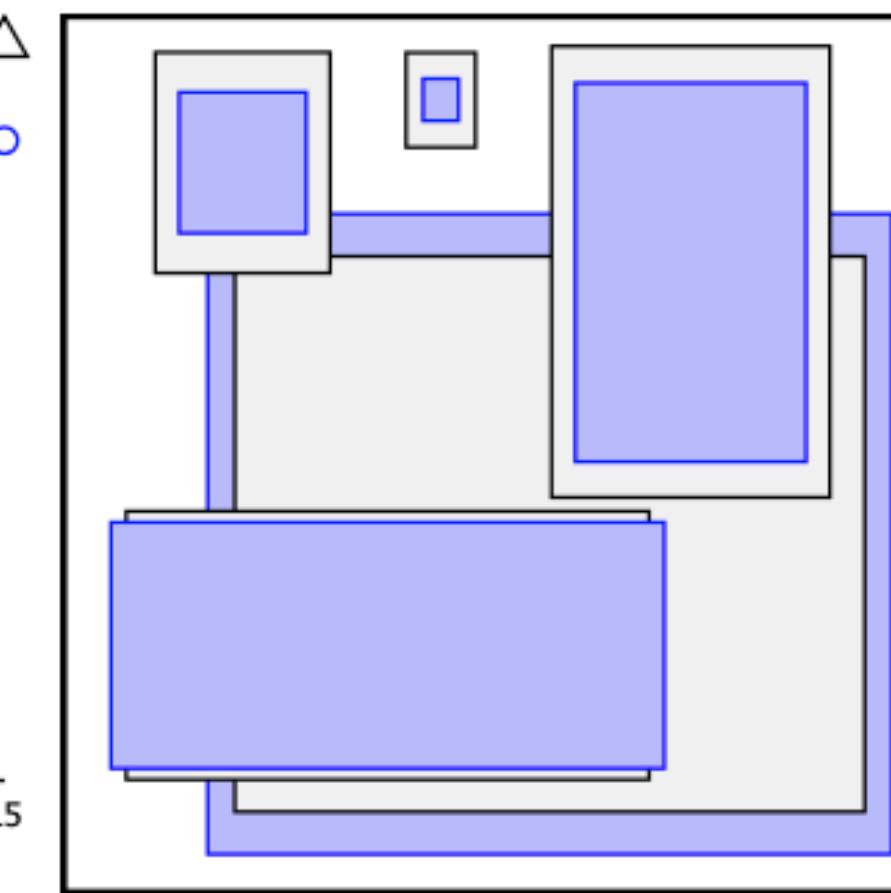
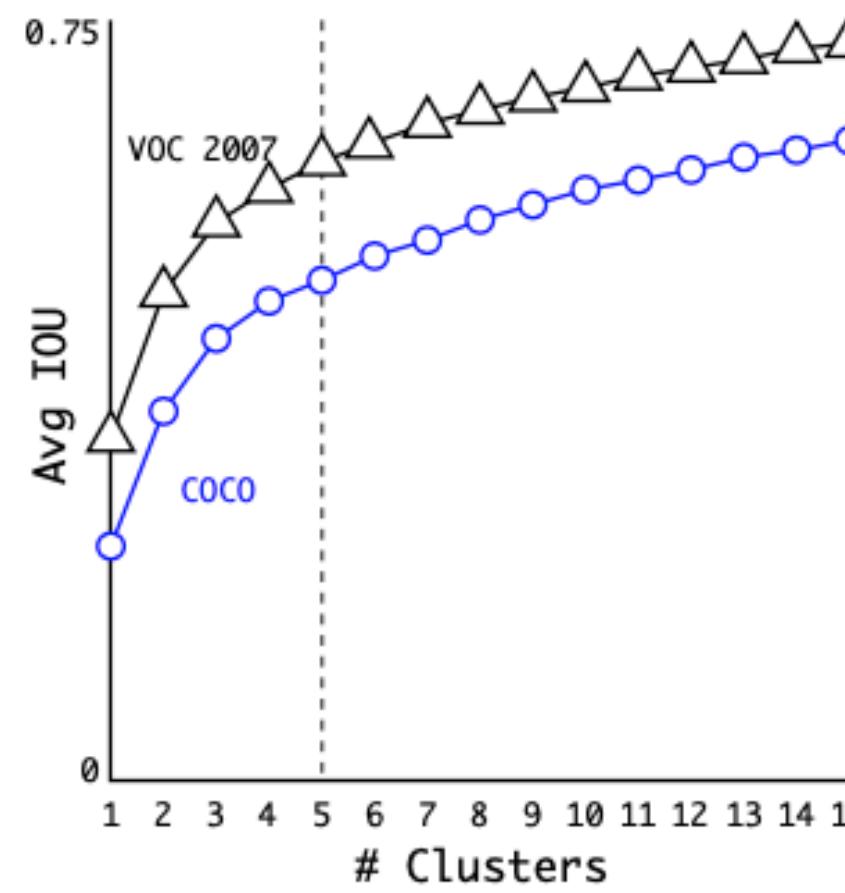
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YOLO9000 can detect over 9000 object categories.

	YOLO	YOLOv2							
batch norm?	✓	✓	✓	✓	✓	✓	✓	✓	✓
hi-res classifier?	✓	✓	✓	✓	✓	✓	✓	✓	✓
convolutional?		✓	✓	✓	✓	✓	✓	✓	✓
anchor boxes?	✓	✓							
new network?		✓	✓	✓	✓	✓	✓	✓	✓
dimension priors?			✓	✓	✓	✓	✓	✓	✓
location prediction?				✓	✓	✓	✓	✓	✓
passthrough?					✓	✓	✓	✓	✓
multi-scale?						✓	✓	✓	✓
hi-res detector?							✓	✓	✓
VOC2007 mAP	63.4	65.8	69.5	69.2	69.6	74.4	75.4	76.8	78.6

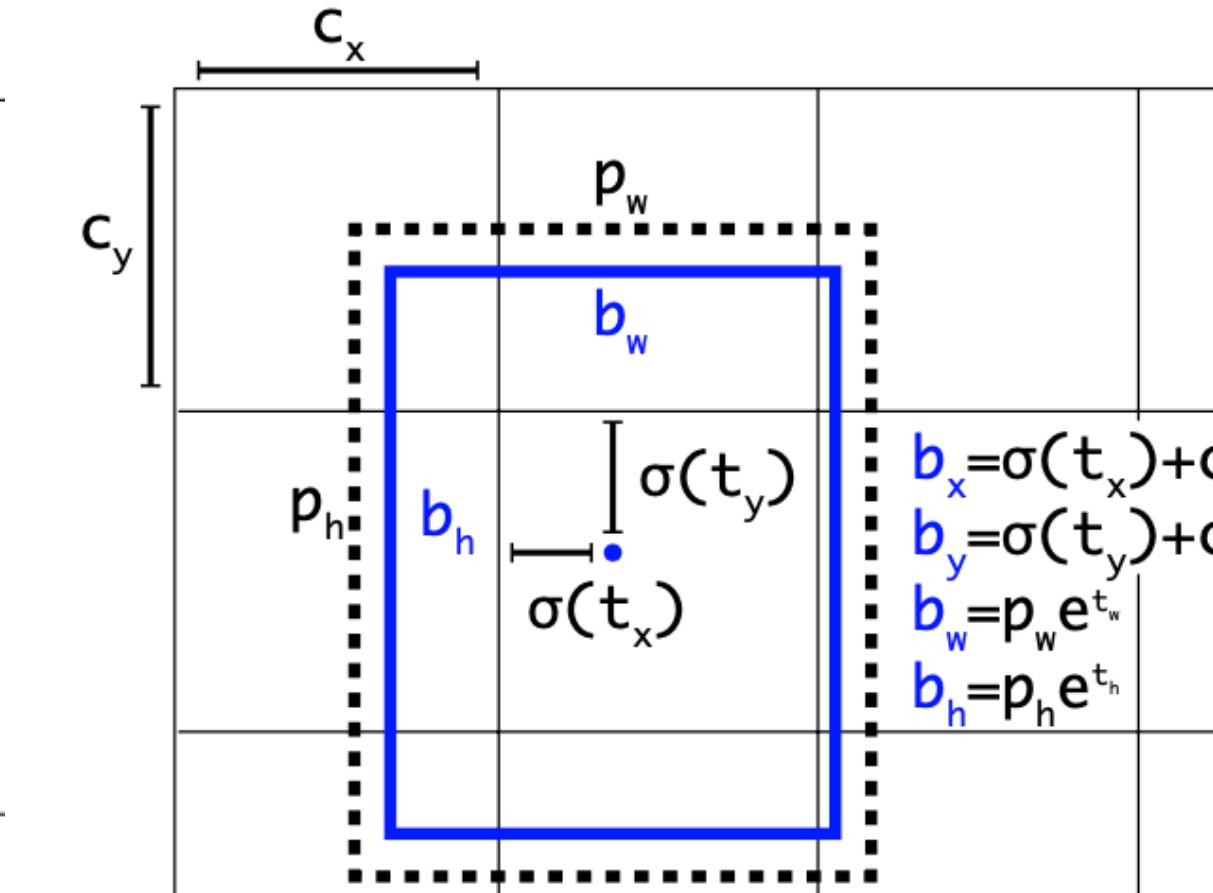
Dimension Clusters

$$d(\text{box}, \text{centroid}) = 1 - \text{IOU}(\text{box}, \text{centroid})$$



k-means clustering on the training set box dimensions

Direct location prediction



Passthrough Layer

Darknet-19

Joint classification and detection

See the paper!

To detect small objects well, the  $26 \times 26 \times 512$  feature maps from earlier layer is mapped into  $13 \times 13 \times 2048$  feature map, then concatenated with the original  $13 \times 13$  feature maps for detection.

Hierarchical classification

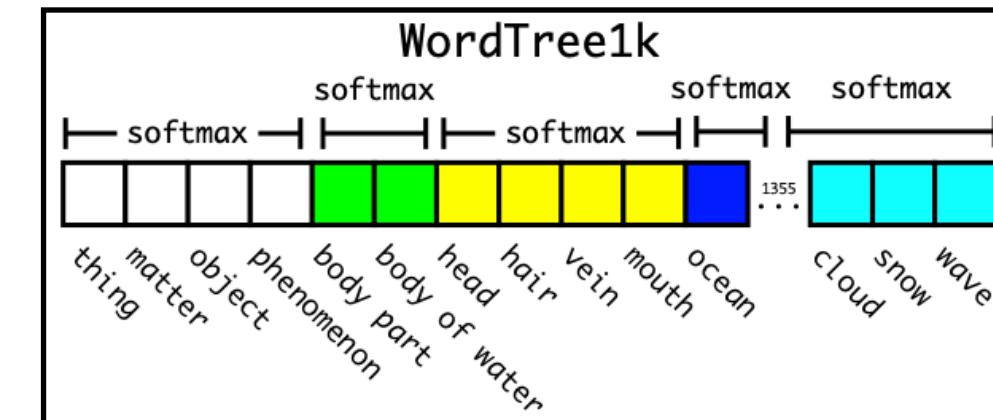
$$Pr(\text{Norfolk terrier}) = Pr(\text{Norfolk terrier}|\text{terrier})$$

$$*Pr(\text{terrier}|\text{hunting dog})$$

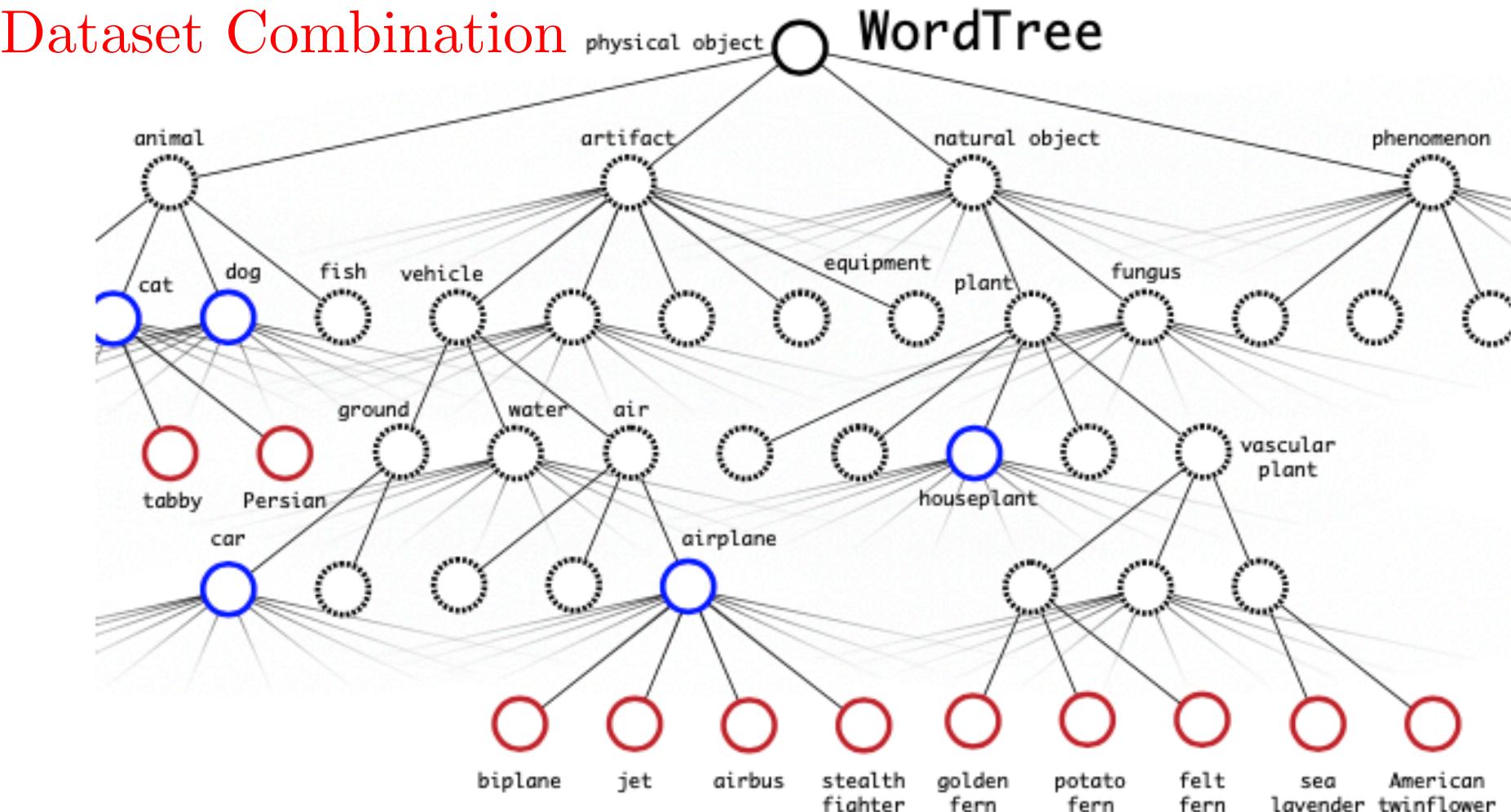
\* ... \*

$$*Pr(\text{mammal}|Pr(\text{animal}))$$

$$*Pr(\text{animal}|\text{physical object})$$



Dataset Combination



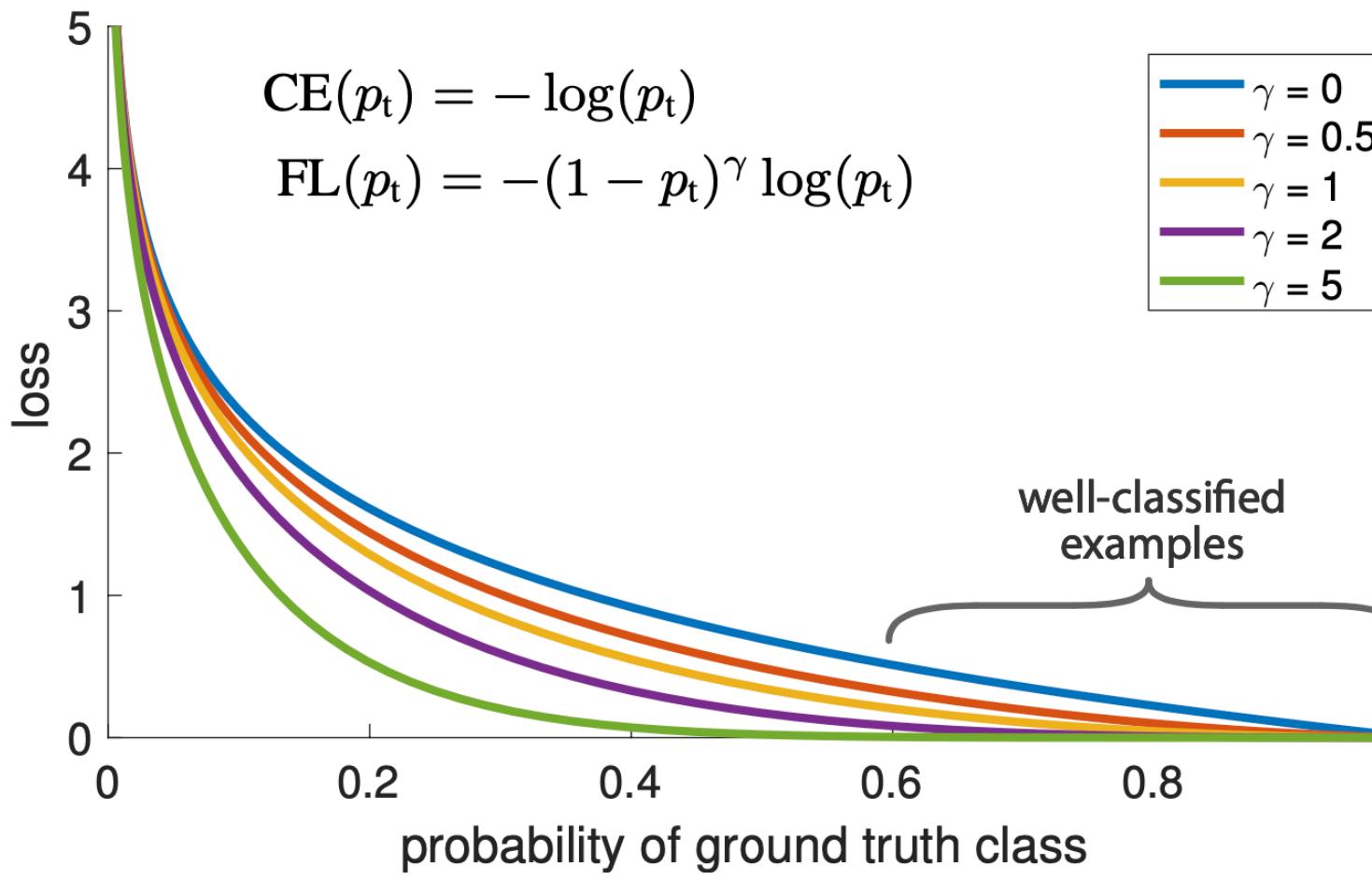


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# Focal Loss for Dense Object Detection

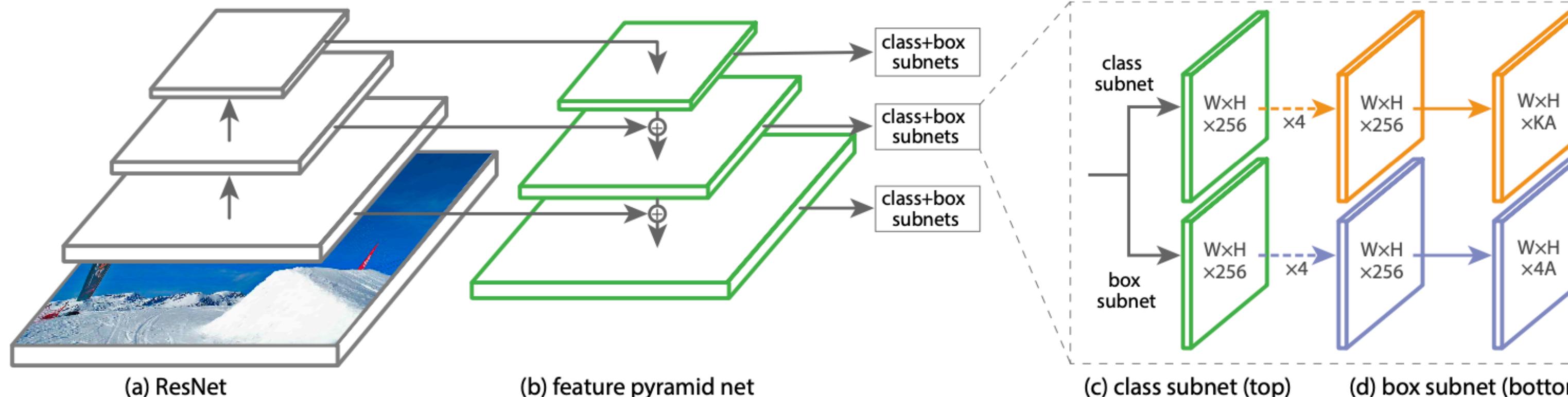
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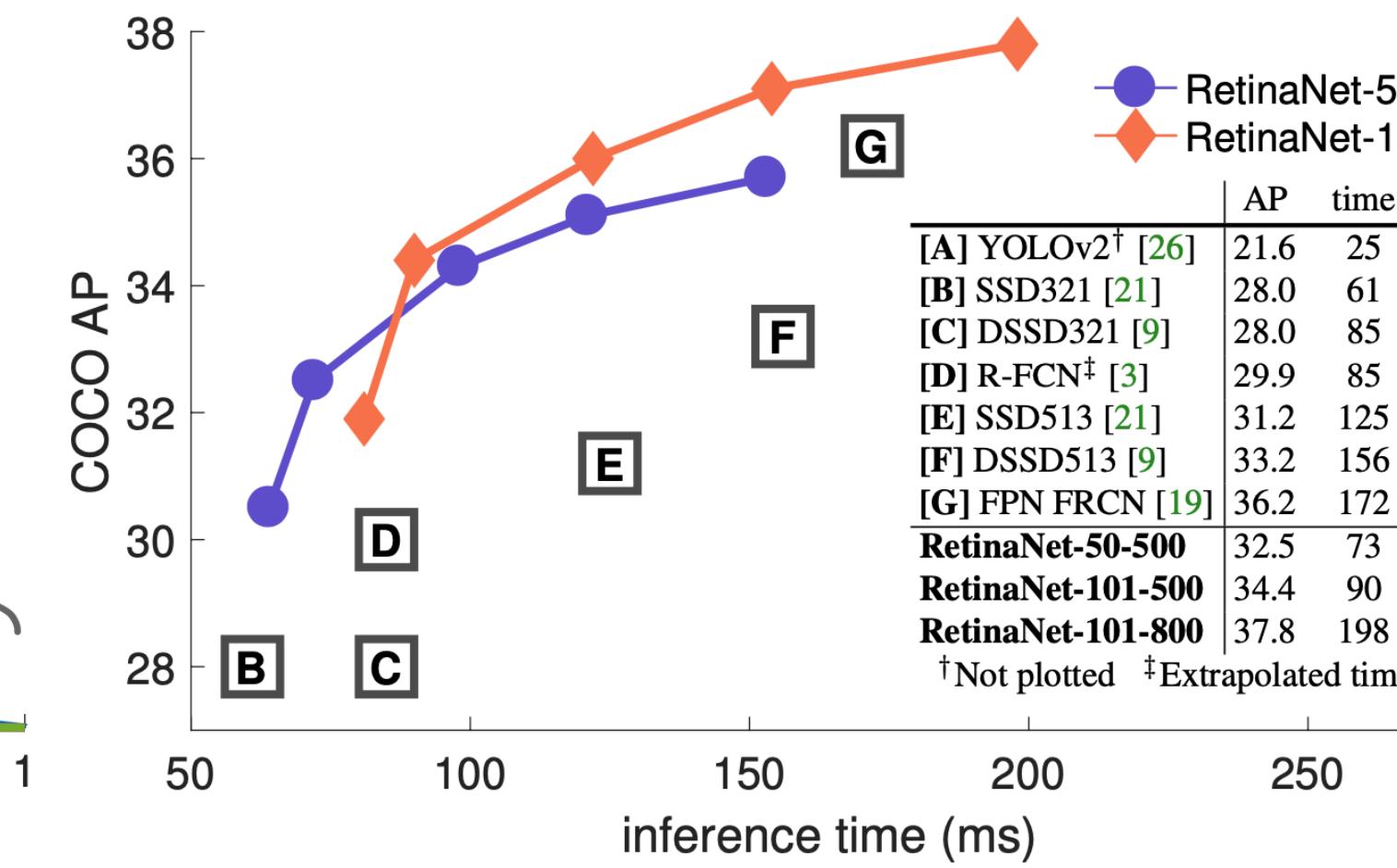
$$FL(p_t) = -\alpha_t(1 - p_t)^\gamma \log(p_t) \rightarrow \alpha\text{-balanced focal loss}$$

Identify class imbalance during training as the main obstacle impeding one-stage detector from achieving state-of-the-art accuracy and propose a new loss function that eliminates this barrier.

## RetinaNet



Lin, Tsung-Yi, et al. "Focal loss for dense object detection." Proceedings of the IEEE international conference on computer vision. 2017.



$\alpha$	AP	AP <sub>50</sub>	AP <sub>75</sub>
.10	0.0	0.0	0.0
.25	10.8	16.0	11.7
.50	30.2	46.7	32.8
.75	31.1	49.4	33.0
.90	30.8	49.7	32.3
.99	28.7	47.4	29.9
.999	25.1	41.7	26.1

$\gamma$	$\alpha$	AP	AP <sub>50</sub>	AP <sub>75</sub>
0	.75	31.1	49.4	33.0
0.1	.75	31.4	49.9	33.1
0.2	.75	31.9	50.7	33.4
0.5	.50	32.9	51.7	35.2
1.0	.25	33.7	52.0	36.2
2.0	.25	<b>34.0</b>	<b>52.5</b>	<b>36.5</b>
5.0	.25	32.2	49.6	34.8

(a) Varying  $\alpha$  for CE loss ( $\gamma = 0$ )

(b) Varying  $\gamma$  for FL (w. optimal  $\alpha$ )

depth	scale	AP	AP <sub>50</sub>	AP <sub>75</sub>	AP <sub>S</sub>	AP <sub>M</sub>	AP <sub>L</sub>	time
50	400	30.5	47.8	32.7	11.2	33.8	46.1	64
50	500	32.5	50.9	34.8	13.9	35.8	46.7	72
50	600	34.3	53.2	36.9	16.2	37.4	47.4	98
50	700	35.1	54.2	37.7	18.0	39.3	46.4	121
50	800	35.7	55.0	38.5	18.9	38.9	46.3	153
101	400	31.9	49.5	34.1	11.6	35.8	48.5	81
101	500	34.4	53.1	36.8	14.7	38.5	49.1	90
101	600	36.0	55.2	38.7	17.4	39.6	49.7	122
101	700	37.1	56.6	39.8	19.1	40.6	49.4	154
101	800	37.8	57.5	40.8	20.2	41.1	49.2	198

(e) Accuracy/speed trade-off RetinaNet (on test-dev)

	backbone	AP	AP <sub>50</sub>	AP <sub>75</sub>	AP <sub>S</sub>	AP <sub>M</sub>	AP <sub>L</sub>
<i>Two-stage methods</i>							
Faster R-CNN+++ [15]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
Faster R-CNN w FPN [19]	ResNet-101-FPN	36.2	59.1	39.0	18.2	39.0	48.2
Faster R-CNN by G-RMI [16]	Inception-ResNet-v2 [33]	34.7	55.5	36.7	13.5	38.1	52.0
Faster R-CNN w TDM [31]	Inception-ResNet-v2-TDM	36.8	57.7	39.2	16.2	39.8	<b>52.1</b>
<i>One-stage methods</i>							
YOLOv2 [26]	DarkNet-19 [26]	21.6	44.0	19.2	5.0	22.4	35.5
SSD513 [21, 9]	ResNet-101-SSD	31.2	50.4	33.3	10.2	34.5	49.8
DSSD513 [9]	ResNet-101-DSSD	33.2	53.3	35.2	13.0	35.4	51.1
<b>RetinaNet (ours)</b>	<b>ResNet-101-FPN</b>	<b>39.1</b>	<b>59.1</b>	<b>42.3</b>	<b>21.8</b>	<b>42.7</b>	50.2



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# Speed/Accuracy Trade-Offs For Modern Convolutional Object Detectors

The right speed/memory/accuracy balance for a given application and platform!

$[x_0, y_0, x_1, y_1]$  are min/max coordinates of a box

Self-driving cars: real-time performance

Mobile devices: small memory footprint

Faster R-CNN v.s. R-FCN v.s. SSD

Single model/single pass

## Convolutional detection meta-architectures

$a \rightarrow$  anchor

$b \rightarrow$  best matching ground truth box (if one exists)

corresponding to anchor  $a$

$a \rightarrow$  positive anchor (if such a match exists)

$y_a \in \{1, 2, \dots, K\} \rightarrow$  label class assigned to  $a$

$\phi(b_a; a) \rightarrow$  vector encoding of box  $b$  w.r.t. anchor  $a$

↪ box encoding

$$\phi(b_a; a) = [10 \frac{x_c}{w_a}, 10 \frac{y_c}{h_a}, 5 \log w, 5 \log h]$$

$x_c, y_c \rightarrow$  center coordinates

$w, h \rightarrow$  width and height

$w_a, h_a \rightarrow$  width and height of anchor  $a$

$a \rightarrow$  negative anchor (if no match is found)

$y_a = 0$

$f_{loc}(\mathcal{I}; a, \theta) \rightarrow$  predicted box encoding for anchor  $a$

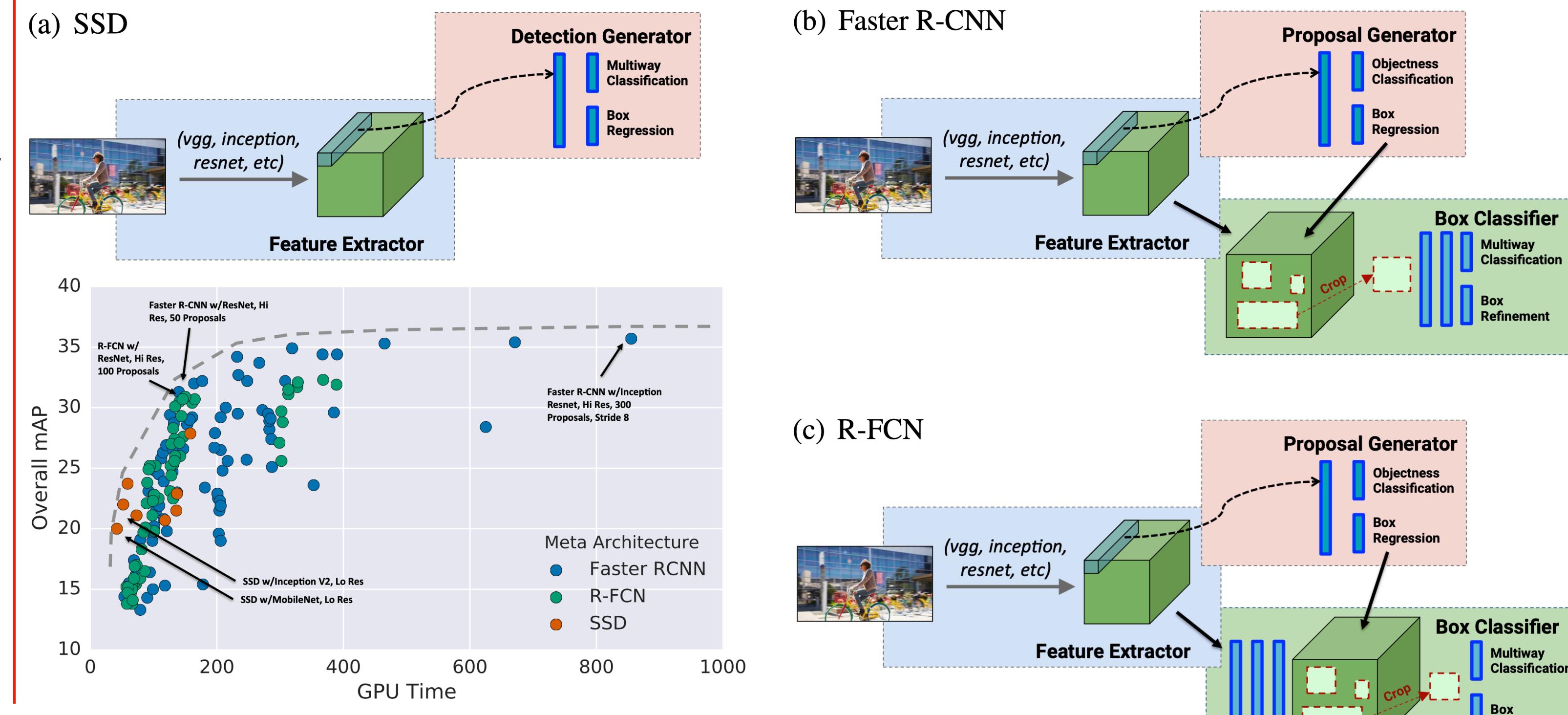
$f_{cls}(\mathcal{I}; a, \theta) \rightarrow$  predicted class for anchor  $a$

$\mathcal{I} \rightarrow$  image

$\theta \rightarrow$  model parameters

$$\mathcal{L}(a, \mathcal{I}; \theta) = \alpha \cdot \mathbf{1}[a \text{ is positive}] \cdot \ell_{loc}(\phi(b_a; a) - f_{loc}(\mathcal{I}; a, \theta)) + \beta \cdot \ell_{cls}(y_a, f_{cls}(\mathcal{I}; a, \theta))$$

Paper	Meta-architecture	Feature Extractor	Matching	Box Encoding $\phi(b_a, a)$	Location Loss functions
Szegedy et al. [39]	SSD	InceptionV3	Bipartite	$[x_0, y_0, x_1, y_1]$	$L_2$
Redmon et al. [28]	SSD	Custom (GoogLeNet inspired)	Box Center	$[x_c, y_c, \sqrt{w}, \sqrt{h}]$	$L_2$
Ren et al. [30]	Faster R-CNN	VGG	Argmax	$[\frac{x_c}{w_a}, \frac{y_c}{h_a}, \log w, \log h]$	Smooth $L_1$
He et al. [13]	Faster R-CNN	ResNet-101	Argmax	$[\frac{x_c}{w_a}, \frac{y_c}{h_a}, \log w, \log h]$	Smooth $L_1$
Liu et al. [25] (v1)	SSD	InceptionV3	Argmax	$[x_0, y_0, x_1, y_1]$	$L_2$
Liu et al. [25] (v2, v3)	SSD	VGG	Argmax	$[\frac{x_c}{w_a}, \frac{y_c}{h_a}, \log w, \log h]$	Smooth $L_1$
Dai et al [6]	R-FCN	ResNet-101	Argmax	$[\frac{x_c}{w_a}, \frac{y_c}{h_a}, \log w, \log h]$	Smooth $L_1$



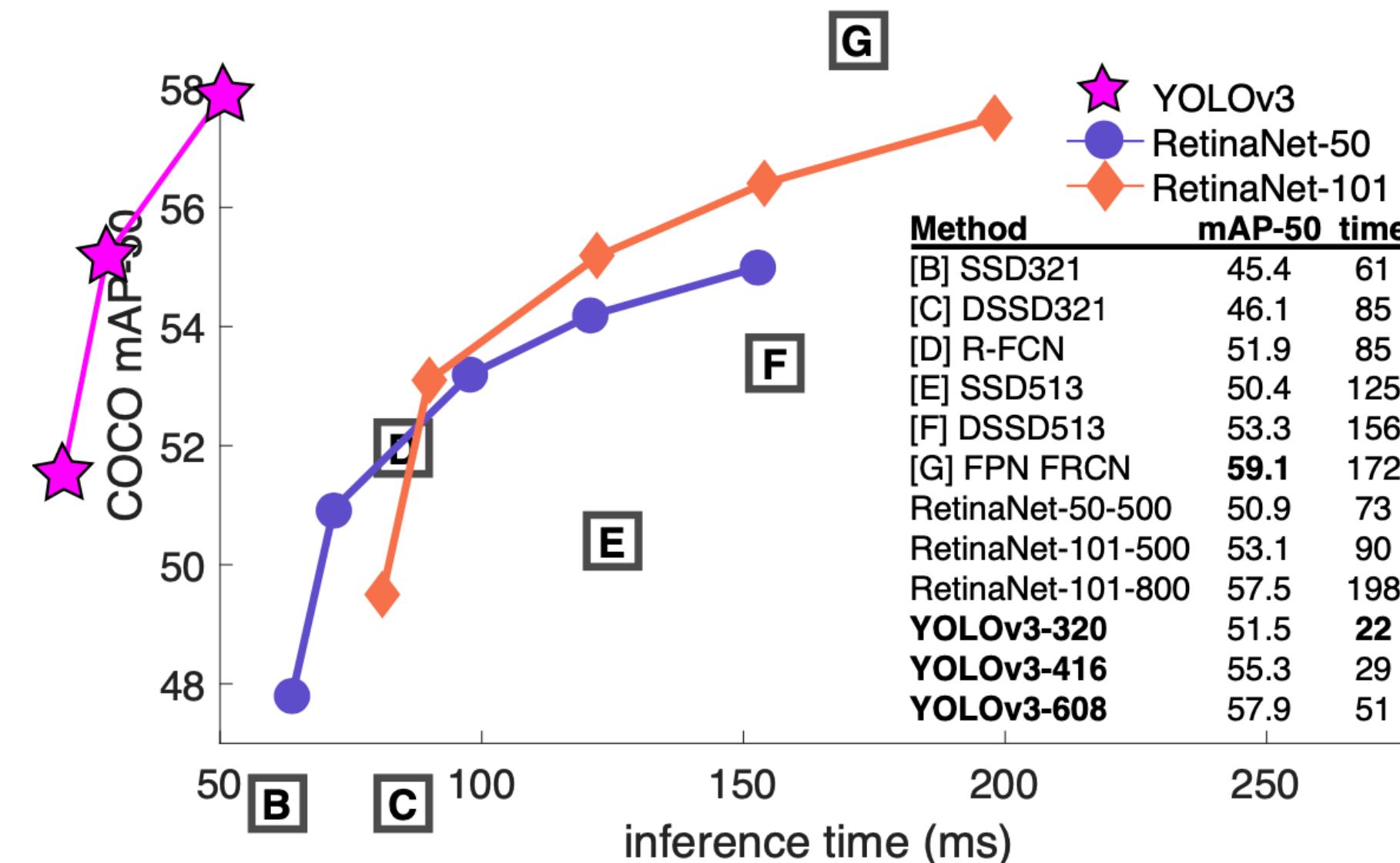
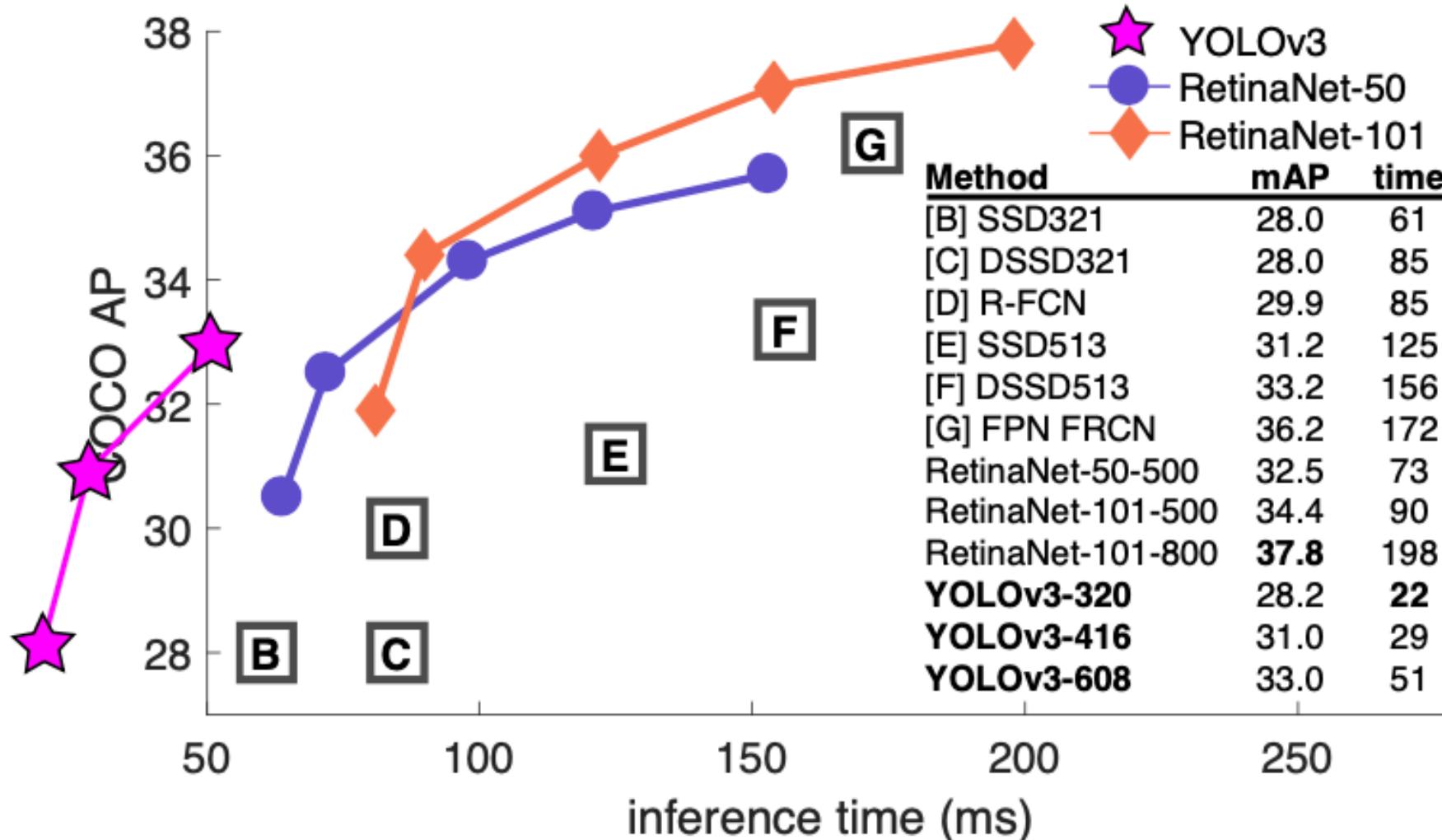


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# YOLOv3: An Incremental Improvement



Darknet-53

Type	Filters	Size	Output
Convolutional	32	3 × 3	256 × 256
Convolutional	64	3 × 3 / 2	128 × 128
1x Convolutional	32	1 × 1	
1x Convolutional	64	3 × 3	128 × 128
Residual			
Convolutional	128	3 × 3 / 2	64 × 64
2x Convolutional	64	1 × 1	
2x Convolutional	128	3 × 3	
Residual			64 × 64
Convolutional	128	1 × 1	
8x Convolutional	256	3 × 3 / 2	32 × 32
8x Convolutional	128	1 × 1	
8x Convolutional	256	3 × 3	
Residual			32 × 32
Convolutional	512	3 × 3 / 2	16 × 16
Convolutional	256	1 × 1	
8x Convolutional	512	3 × 3	
Residual			16 × 16
Convolutional	1024	3 × 3 / 2	8 × 8
Convolutional	512	1 × 1	
4x Convolutional	1024	3 × 3	
Residual			8 × 8

	backbone	AP	AP <sub>50</sub>	AP <sub>75</sub>	AP <sub>S</sub>	AP <sub>M</sub>	AP <sub>L</sub>
<i>Two-stage methods</i>							
Faster R-CNN+++ [5]	ResNet-101-C4	34.9	55.7	37.4	15.6	38.7	50.9
Faster R-CNN w FPN [8]	ResNet-101-FPN	36.2	59.1	39.0	18.2	39.0	48.2
Faster R-CNN by G-RMI [6]	Inception-ResNet-v2 [21]	34.7	55.5	36.7	13.5	38.1	52.0
Faster R-CNN w TDM [20]	Inception-ResNet-v2-TDM	36.8	57.7	39.2	16.2	39.8	<b>52.1</b>
<i>One-stage methods</i>							
YOLOv2 [15]	DarkNet-19 [15]	21.6	44.0	19.2	5.0	22.4	35.5
SSD513 [11, 3]	ResNet-101-SSD	31.2	50.4	33.3	10.2	34.5	49.8
DSSD513 [3]	ResNet-101-DSSD	33.2	53.3	35.2	13.0	35.4	51.1
RetinaNet [9]	ResNet-101-FPN	39.1	59.1	42.3	21.8	42.7	50.2
RetinaNet [9]	ResNeXt-101-FPN	<b>40.8</b>	<b>61.1</b>	<b>44.1</b>	<b>24.1</b>	<b>44.2</b>	51.2
YOLOv3 608 × 608	Darknet-53	33.0	57.9	34.4	18.3	35.4	41.9

In experiments with COCO, the model predict 3 boxes at each scale (3 different scales similar to feature pyramid networks) so the tensor is NxNx[3\*(4+1+80)] for the 4 bounding box offsets, 1 objectness prediction, and 80 class predictions.

Class prediction: Does not use a softmax, instead simply uses independent logistic classifiers. During training it uses binary cross-entropy loss for the class predictions.





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# Questions?

[YouTube Playlist](#)

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