# **CSE 260 : Digital Logic Design Number Systems and Codes**

#### **Binary Coded Decimal (BCD)**

- Decimal numbers are more natural to humans.
   Binary numbers are natural to computers. Quite expensive to convert between the two.
- If little calculation is involved, we can use some coding schemes for decimal numbers.
- One such scheme is BCD, also known as the 8421 code.
- Represent each decimal digit as a 4-bit binary code.

#### **Binary Coded Decimal (BCD)**

Decimal digit	0	1	2	3	4	
BCD	0000	0001	0010	0011	0100	H
Decimal digit	5	6	7	8	9	
BCD	0101	0110	0111	1000	1001	1

- Also known as the 8421 code.
- Represent each decimal digit as a 4-bit binary code.
- Some codes are unused, eg: (1010)<sub>BCD</sub>, (1011) <sub>BCD</sub>, ..., (1111) <sub>BCD</sub>. These codes are considered as errors.
- Easy to convert, but arithmetic operations are more complicated.
- Suitable for interfaces such as keypad inputs and digital readouts.

#### **Binary Coded Decimal (BCD)**

Decimal digit	0	1	2	3	4
BCD	0000	0001	0010	0011	0100
Decimal digit	5	6	7	8	9
<b>BCD</b>	0101	0110	0111	1000	1001

#### Examples:

```
(234)_{10} = (0010\ 0011\ 0100)_{BCD}

(7093)_{10} = (0111\ 0000\ 1001\ 0011)_{BCD}

(1000\ 0110)_{BCD} = (86)_{10}

(1001\ 0100\ 0111\ 0010)_{BCD} = (9472)_{10}
```

Notes: BCD is not equivalent to binary.

Example:  $(234)_{10} = (11101010)_2$ 

#### **Binary Codes**

Other Codes

Decimal Digit	BCD 8421	Excess-3
0	0000	0011
1	0001	0100
2	0010	0101
3	0011	0110
4	0100	0111
5	0101	1000
6	0110	1001
7	0111	1010
8	1000	1011
9	1001	1100
	1010	0000
Unused	1011	0001
oit	1100	0010
combi-	1101	1101
nations	1110	1110
	1111	1111

# Negative Numbers Representation

- There are three common ways of representing signed numbers (positive and negative numbers) for binary numbers:
  - Sign-and-Magnitude
  - 1s Complement
  - 2s Complement

#### Sign-and-Magnitude

- Negative numbers are usually written by writing a minus sign in front.
  - Example:

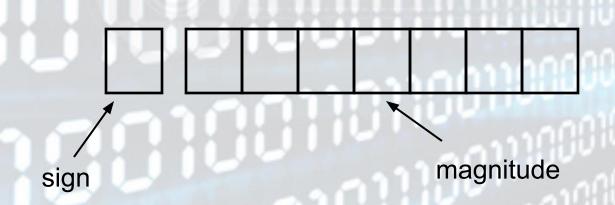
$$-(12)_{10}$$
,  $-(1100)_{2}$ 

In computer memory of fixed width, this sign is usually represented by a bit:

```
0 for +
```

#### Sign-and-Magnitude

Example: an 8-bit number can have 1-bit sign and 7-bits magnitude.



# Signed magnitude representation

Examples:

```
1101_2 = 13_{10} (a 4-bit unsigned number)

0 \quad 1101 = +13_{10} (a positive number in 5-bit signed magnitude)

1 \quad 1101 = -13_{10} (a negative number in 5-bit signed

0100_2 = 4_{10} (a 4-bit unsigned number)

0 \quad 0100 = +4_{10} (a positive number in 5-bit signed magnitude)

1 \quad 0100 = -4_{10} (a negative number in 5-bit signed magnitude)
```

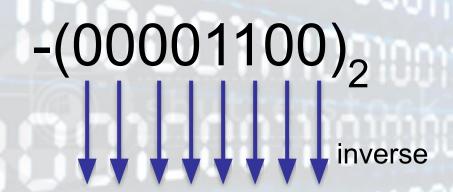
#### Sign-and-Magnitude

- Largest Positive Number: 0 1111111 +(127)<sub>10</sub>
- Largest Negative Number: 1 1111111 -(127)<sub>10</sub>
- Zeroes: 0 0000000 +(0)<sub>10</sub>
   1 0000000 -(0)<sub>10</sub>
- Range:  $-(127)_{10}$  to  $+(127)_{10}$
- Signed numbers needed for negative numbers.
- Representation: Sign-and-magnitude.

Given a number x which can be expressed as an n-bit binary number (i.e. integer part has n digits and fraction has m digit), its negative value can be obtained in 1s-complement representation using:

+7	0111	<b></b> 7	1000
+6	0110	-6	1001
+5	0101	-5	1010
+4	0100	-4	1011
+3	0011	-3	1100
+2	0010	-2	1101
+1	0001	<u>-1</u>	1110
+0	0000	-0	1111

#### 1's complement



 $(11110011)_2$ 

- Essential technique: invert all the bits.
   Examples: 1s complement of 00000001 = (111111110)<sub>1s</sub>
   1s complement of 01111111 = (10000000)<sub>1s</sub>
- Range [in 8 bits]: -(127)<sub>10</sub> to +(127)<sub>10</sub>
- General Formula=-(2<sup>n-1</sup> -1) to + (2<sup>n-1</sup> -1)
- The most significant bit still represents the sign:
  0 = +ve; 1 = -ve.

Note: Range for n bit no. is  $-(2^{n-1}-1)$  to  $(2^{n-1}-1)$ 

Examples (assuming 8-bit binary numbers):

$$(14)_{10} = (00001110)_2 = (00001110)_{1s}$$
  
 $-(14)_{10} = -(00001110)_2 = (11110001)_{1s}$   
 $-(80)_{10} = -(?)_2 = (?)_{1s}$ 

Given a number x which can be expressed as an n-bit (i.e. integer part has n digits and fraction has m digit) number, its negative number can be obtained in 2s-complement representation using:

$$-x=2^n-x$$

Example: With an 8-bit number 00001100, its negative value in 2s complement is thus:

$$-(00001100)_{2} = -(12)_{10}$$

$$= (2^{8} - 12)_{10}$$

$$= (244)_{10}$$

$$= (11110100)_{28}$$

 Method 1: Essential technique: invert all the bits and add 1.

**Examples:** 

Official method!

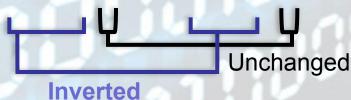
```
2s complement of (0000001)_{2s} = (111111110)_{1s} (invert i.e 1's complement) = (111111111)_{2s} (add 1)
```

2s complement of

```
(01111110)_{2s} = (10000001)_{1s} (invert i.e 1's complement)
= (10000010)_{2s} (add 1)
```

 Method 2: Keep unchanged till 1<sup>st</sup> occurrence of 1 from LSB and invert remaining 1's into 0's and 0's into 1's till MSB

 $(011111110)_{2s} = (10000010)_{2s}$ 



Unofficial method!

Range in 8 bits: -(128)<sub>10</sub>to +(127)<sub>10</sub>

- General Formula= -(2<sup>n-1</sup>) to + (2<sup>n-1</sup>-1)
- The most significant bit still represents the sign:

$$0 = +ve; 1 = -ve.$$

Note: Range for n bit no. is -2^(n-1) to 2^(n-1)-1

Examples (assuming 8-bit binary numbers):

$$(14)_{10} = (00001110)_2 = (00001110)_{2s}$$
 $-(14)_{10} = -(00001110)_2 = (11110010)_{2s}$ 
 $-(80)_{10} = -(?)_2 = (?)_{2s}$ 

# Comparisons of Sign-and-Magnitude and Complements

Example: 4-bit signed number (positive values)

Value	Sign-and- Magnitude	1s Comp.	2s Comp.
+7	0111	0111	0111
+6	0110	0110	0110
+5	0101	0101	0101
+4	0100	0100	0100
+3	0011	0011	0011
+2	0010	0010	0010
+1	0001	0001	0001
+0	0000	0000	0000

Note: Signed magnitude cannot be used for arithmetic calculations

# Comparisons of Sign-and-Magnitude and Complements

Example: 4-bit signed number (negative values)

Value	Sign-and- Magnitude	1s Comp.	2s Comp.
-0	1000	1111	14-00-0
-1	1001	1110	1111
-2	1010	1101	1110
-3	1011	1100	1101
-4	1100	1011	1100
-5	1101	1010	1011
-6	1110	1001	1010
-7	1111	1000	1001
-8		-06	1000

Note: Signed magnitude cannot be used for arithmetic calculations

#### Exercise:

1. For 2's complement binary numbers, the range of values for 5-bit numbers is

b. 
$$-8$$
 to  $+7$ 

2. In a 6-bit 2's complement binary number system, what is the decimal value represented by (100100)<sub>2s</sub>?

Solution:

1) Following numbers are in 1's complement system. Turn them to their no. negative representation

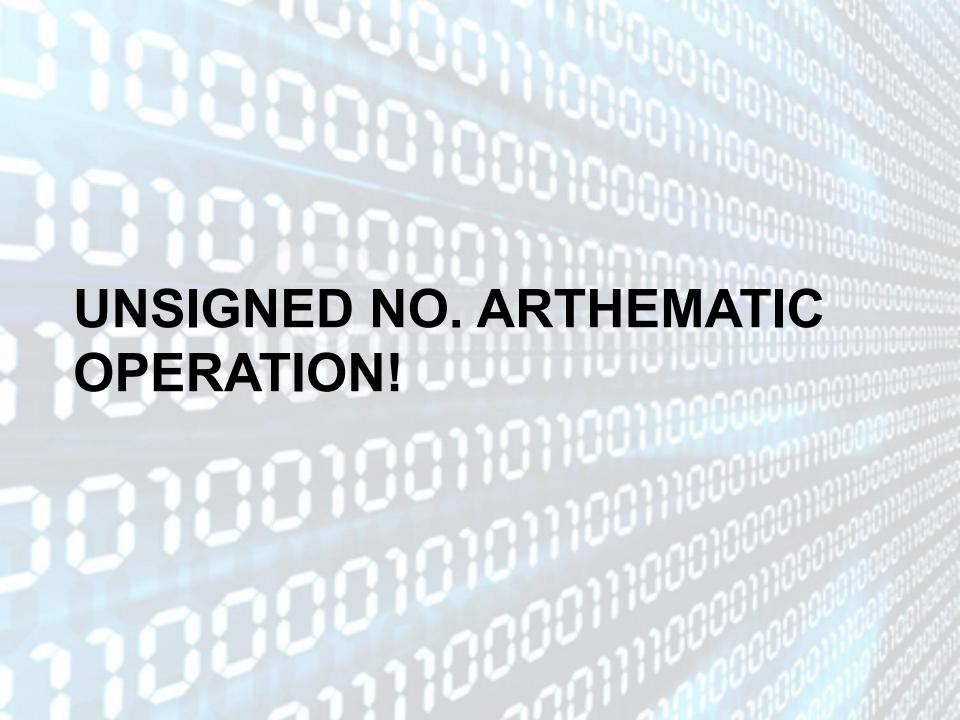
A.1010101

B.0111000

C.000001

D.00000

2) Now perform 2's complement



#### Binary Arithmetic Operations for Unsigned numbers

#### ADDITION

Like decimal numbers, two numbers can be added by adding each pair of digits together with carry propagation.

$$(11011)_2$$
  $(647)_{10}$   
+  $(10011)_2$  +  $(537)_{10}$   
 $(101110)_2$   $(1184)_{10}$ 

#### Binary Arithmetic Operations for Unsigned Numbers

#### SUBTRACTION

Two numbers can be subtracted by subtracting each pair of digits together with borrowing, where needed.

(11001) <sub>2</sub>	(627) 10
- (10011) <sub>2</sub>	- <b>(537)</b> <sub>10</sub>
(00110) <sub>2</sub>	(090) 10



a conditions of overflow Flag:

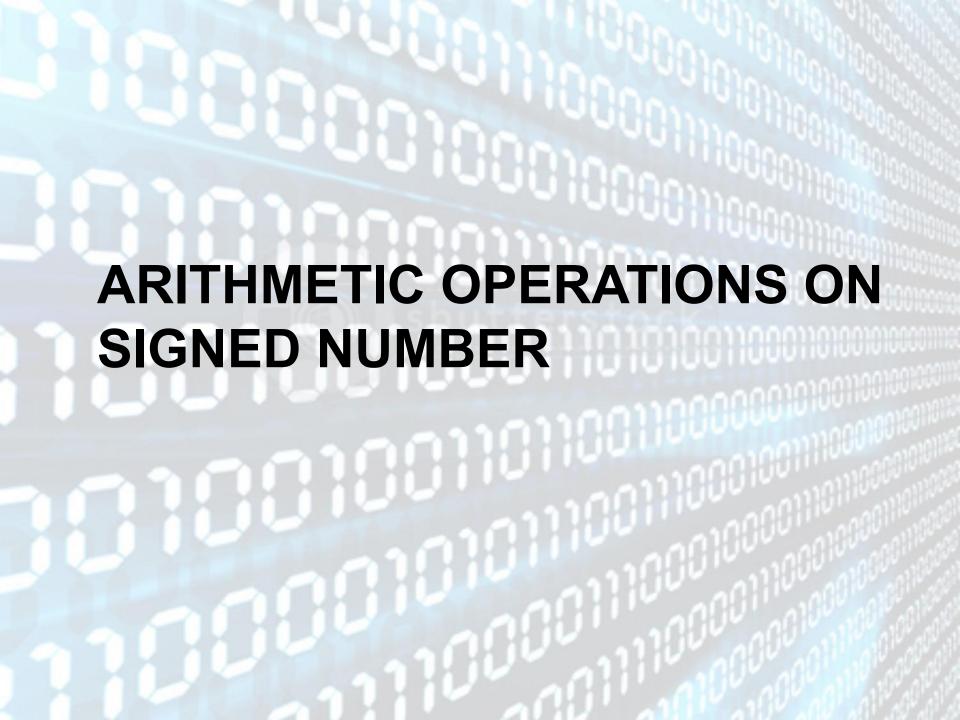
$$\rightarrow$$
  $(+A) + (+B) = '+' + hem OF = 0$ 

$$\rightarrow (-A) + (-B) = '-'$$
 then  $OF = 0$ 

that means of= 1 otherwise = OF = 0.

2. Subtraction of numbers with some sign 2 for some sign to number subtract (factisis) OF = 0 [ (+A) - (+B) = no overflow; (-A) - (-B) = no overflow 3. Addition of numbers with different sign 2 ft different sign (+ on -) number -(MISY -2015/19 OF = 0 - RIT always - some overflow - RITAT. (-A) + (+B) = no overflow (+A) + (-B) = no overflow.

4. Subtroaction of numbers with different mign => (+ A) - (-B) = A+B - often wimplify = - OTRIM A+B-AT result or (+) - omor - OTRIM OF = 0 - org with result 1-1 -onen of=1. I say a line comment of the say  $\Rightarrow$  (-A) - (+B) = -A - B = (-A) + (-B)wire simplify was ora on a selection -a sim 1 - ordin str some sign - A number add - Train who - of right -one of =0 -one with opposite sign omor oracat of=1.



- Algorithm for addition, A + B:
- 1. Perform binary addition on the two numbers.
- 2. Ignore the carry out of the MSB (most significant bit).
- Check for overflow: Overflow occurs if the 'carry in' and 'carry out' of the MSB are different, or if result is opposite sign of A and B.
  - Algorithm for subtraction, A B:

$$A - B = A + (-B)$$

- 1. Take 2s complement of B by inverting all the bits and adding 1.
- 2. Add the 2s complement of B to A.

Examples: 4-bit binary system

Which of the above is/are overflow(s)?

More examples: 4-bit binary system

Which of the above is/are overflow(s)?

- Algorithm for addition, A + B:
- 1. Perform binary addition on the two numbers.
- 2. If there is a carry out of the MSB, add 1 to the result.
- 3. Check for overflow: Overflow occurs if result is opposite sign of A and B.
  - Algorithm for subtraction, A B:

$$A - B = A + (-B)$$

- 1. Take 1s complement of B by inverting all the bits.
- 2. Add the 1s complement of B to A.

Examples: 4-bit binary system

+3	0011
+ +4	+ 0100
+7	0111

+5	0101
+ -5	+ 1010
-0	1111

-3	1100
+ -7	+ 1000
-10	<b>1</b> 0100
	+ 1
	0101

#### Sample Math:

Add -3 with -6 in 6 bits using 2's complement number system and justify whether there is overflow or not.

Solution:

Unsigned 
$$3 = 11$$

$$+3 = 011$$

$$+3$$
 in 6 bits =  $000011$ 

To get -3 in binary, we need to calculate 2's complement.

Unsigned 6 = 110

$$+6 = 0110$$

$$+6 \text{ in } 6 \text{ bits} = 000110$$

To get -6 in binary, we need to calculate 2's complement.

```
-6 in 6 bits = 111010 (2's complement) ----- (2)
```

Now, adding (1) and (2),

111101

111010

1110111

Ignoring the carry, final result is 110111

Here, we are adding two negative numbers and the result is also a negative number. Hence, there is no overflow.