

# CSE320: Data Communications

## Practice Problems

### Statistical TDM (Chapter 6)

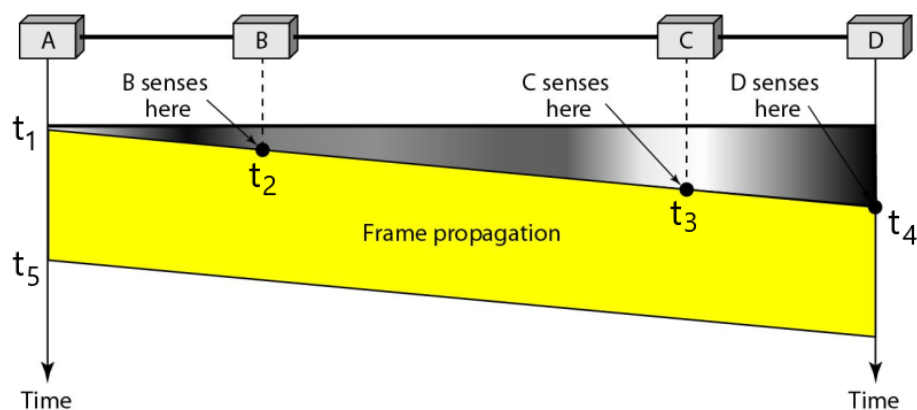
- Suppose we have 10 sources, each creating 200 characters per second. Since only some of these sources are active at any moment, we use **statistical TDM** to combine these sources using **byte interleaving** [ie multiplexing unit = 1 byte]. Each frame carries 8 slots at a time.
  - How many address bits do we need for 8 slots? [Recollect that in statistical TDM, we have to send the address of that slot along with the slot (slide 6.50 of chapter 06).]
  - What will be the frame size and frame rate?
  - What will be the output rate and output bit duration?

### Checksum (Chapter 10)

- Let us assume a packet is made only of four 16-bit words  $(4501)_{16}$ ,  $(1A4F)_{16}$ ,  $(A309)_{16}$ ,  $(B007)_{16}$ . The given words are in hexadecimal values, where each digit can be represented by 4 bits. Remember that hexadecimal values range from 0000 – FFFF.
  - Find out the checksum at the sender.  
**Hint:** Proceed like this: First find out  $4501 + 1A4F + A309 + B007$ . If you cannot do it by hand, you can do it using a calculator [check out this youtube video on how to do it]. Then we have to negate it as shown in class. First check if the sum is more than 16 bits – if yes, we need to find out the wrap around sum to make it 16 bits. Then take 1's complement.
  - If the last hexadecimal digit in the second word is erred from F to A, will the receiver be able to detect it? Show calculations.

### Multiple Access (Chapter 12)

- In the following figure,  $t_1 = 1.0\mu s$ ,  $t_2 = 1.5\mu s$ ,  $t_3 = 2.4\mu s$ ,  $t_4 = 2.8\mu s$ ,  $t_5 = 5.0\mu s$ .



- Which multiple access protocol does this figure refer to?
- Find the **transmission time** for this frame.
- Find the maximum time the frame takes to travel between stations (**maximum propagation time**).
- Find the vulnerable period in this setting, and compare it to the vulnerable periods of the **pure** and **slotted ALOHA**.
- If the channel bandwidth is 10 Mbps, find the **minimum required frame size** in this setting.

4. A common multipoint link is being used by three stations. Station 1 is to the furthest left and station 3 is to the furthest right, with the remaining station in between. Station 1 starts sending a frame to station 3 at time 4 ms. The first bit of the frame reaches station 2 at 13.4 ms and station 3 at 17.1 ms. The frame transmission ends at 21.4 ms.
- Draw a CSMA/CD diagram for this scenario.
  - Find out the frame transmission time and maximum propagation time. What will be the vulnerable time?
  - If the channel bandwidth is 10 Gbps, find the **minimum required frame size** in this setting.
5. A station continuously senses the medium and finds the following information:

Time interval (s)	Energy level (J)
0 - 4	0
4 - 10	5
10 - 14	10
14 - 20	0
20 - 25	5
25 - 30	20
30 - 40	0

- For each time interval, find the status of the medium (idle, transmission, collision).
- Find out total time in which the medium was transmitting normally, and was in collision.
- If a station wanted to send a frame, what time intervals would be available for it?