

Assignment 2

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Section: 23

Answer to the Ques.no-1

Explain (i) IP subnetting.

Given, a IP address belonging to a network 3.255.192.0/19 where 19 is the number of bits used in subnetting. Then calculate no. of subnets and no. of hosts available.

Host bits are $= 32 - 19 = 13$ bits long or 16 subnets.

No. of hosts per subnet = $2^{13} - 2 = 8190$

Maximum subnet bits = host bits - 2

No. of subnets = $2^{13-2} = 2^{11} = 2048$

No. of hosts per subnet = $2^{11} - 2 = 2046$

∴ Maximum number of subnets = 2^{11}

$\boxed{2048}$ subnets

Ans. 2048 has been represented in binary form as:

$\boxed{2048}$ = 2¹¹ which is 11 binary digits.

Standard subnet掩码是 255.255.128.0, which is 11 binary digits.

∴ 2048掩码的二进制表示形式是 11111111.11111111.10000000.00000000.

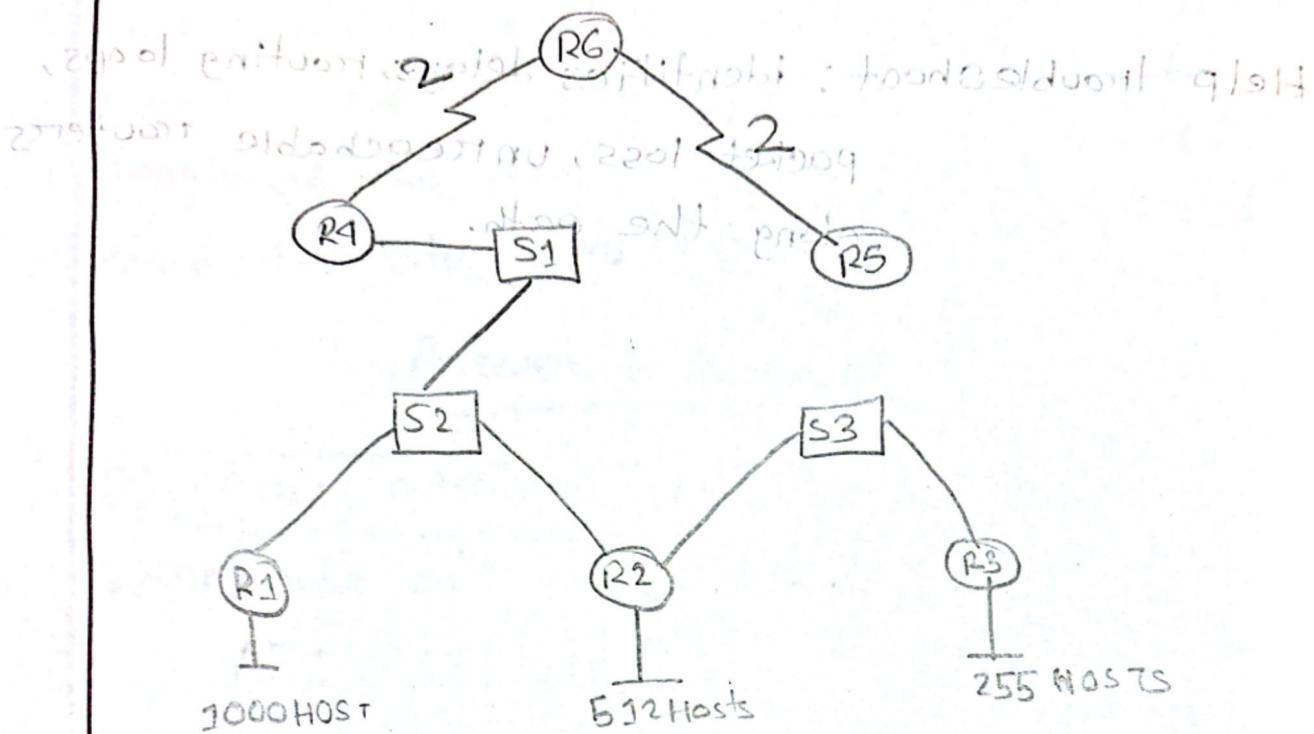
∴ 2048掩码的十进制表示形式是 255.255.192.0.

∴ 2048掩码的十六进制表示形式是 FF.FF.C0.00.

Ex-200200 (iii) all of answers

Given IP address To find Subnetting

3.255.192.0/19



$$R1: 1000 + 2 \rightarrow 1002$$

$$R2: 512 + 2 \rightarrow 519$$

$$R3: 255 + 2 \rightarrow 252$$

$$WAN1: 2+2 \rightarrow 9$$

$$WAN2: 2+2 \rightarrow 9$$

$$WAN3: 2+2 \rightarrow 9$$

$$WAN4: 2+2 \rightarrow 9$$

$$WAN5: 2+2 \rightarrow 9$$

host bit				Submask generator
1002	1029	10		3rd, 1
519	1029	10		3rd, 9
252	256	8		3rd, 1
4	4	2		4th, 1

R1: 3.255.192.0/22

R2: 3.255.196.0/22

R3: 3.255.200.0/29

WAN1: 3.255.202.0/30

WAN2: 3.255.202.4/30

WAN3: 3.255.202.8/30

WAN4: 3.255.202.12/30

WAN5: 3.255.202.16/30

13

$$2^3 = 8192$$
$$\frac{1029}{7168}$$

3.255.192.0/19

↓
3.255.192.0/22

↓
3.255.196.0/22

↓
3.255.200.0/22

↓
3.255.200.0/29

↓
3.255.202.0/29

↓
3.255.202.0/30

↓
3.255.202.4/30

↓
3.255.202.8/30

↓
3.255.202.12/30

↓
3.255.202.16/30

Answers to the quest no-2

(i) LAN related to R2:

LAN5: 198.44.128.0/20

LANG: 198.44.144.0/20

LAN7: 198.44.160.0/20

LAN8: 198.44.176.0/20

128 → 1000 0000

144 → 1001 0000

160 → 10100 0000

176 → 10110 0000

Zone	EE	SPOS	SPSC
P (3) bne	0E0	S0E	S0A
P (3) NIP	P E	8	J
P (3) NIP	S	P	P

So the range with that cover all 4 LANs is

198.44.128.0 → 198.44.191.255
LS | 0.0.255.0

command on R1 for S0[.2]

ip route 198.44.128.0 255.255.192.0 20.2.1.2

Network: 198.44.128.0

(ii) ip route 0.0.0.0 0.0.0.0 20.2.2.2 10

Answer to the ques. no - 3

(i) Given,

Original data size = 9080 bytes

MTU = 540 bytes

header size = 20 bytes

∴ Max data part fragment = $540 - 20$

$$= 520$$

$$\therefore \text{Number of fragments} = \frac{9080}{520}$$

$$= 7.89 \\ \approx 8$$

∴ Number of fragments : 8

8

(ii) 1st fragment : offset = 0

$$\text{2nd fragment : offset} = 520/8 \\ = 65$$

$$\text{3rd fragment : offset} = 65 + 65 \\ = 130$$

$$\text{4th fragment : offset} = 130 + 65 \\ = 195$$

195

(iii) MF of 4th = 1 as not last fragment.

1

Answers to the ques. no-9

DHCP Offer from coffee shop to phone: FOM

Source Mac: Router's mac address

Destination mac: Mobile's mac address

Content: offered IP address, subnet mask, default gateway, DNS server, lease time, DHCP server ID.

Phone will send a DHCP Request to router.

Source Mac: Mobile's Mac

Destination mac: Broadcast(FF:FF:FF:FF:FF:FF)

Content: Requests the offered IP and identifies the chosen DHCP server.

IP Offered		
02	07	599
02	87	399
02	17	199

IP Request		
02	07	599
02	17	199

Answers to the ques. no - 5

[Using temporary IP-Port mappings]

R1 use NAT and translate Dipu's private address 192.168.1.2:49153 to 173.253.138.221:49153. The packet will travel through internet using that IP port address. After reaching R2 it will again use NAT and map the public IP port 201.113.13.221:8080 to 192.168.1.2:80 and send to web server. R2 also saves the NAT table for the replies. This is how the communication will go on without fixed public IP.

Answers to the ques. no - 6

[Hello protocol]

R3 sends hello messages out of all interfaces. S0 and S1 which are the active links receive replies. From that hello, R3 learns about the neighbour interfaces and establish adjacencies. The hello packets serve as a keep alive function to monitor the state of the neighbour.

Answers to the ques. no - 7

Not in syllabus.

Answers to the ques. no - 8

Flooding

S1 will send message to all other device in the same LAN except the sending device. The destination device will reply with the mac and port address and switch will update the mac table. It is done by broadcast frame.

S3 mac address table:

Mac	interface	TTL
PC2	F0	60
PC6	F3	60
PC4	F1	60

S4 mac address table:

Mac	interface	TTL
PC2	F0	60
PC6	F1	60

Answer to the ques.no-9

LSP provide more accurate and faster routing.
LSP have lower AD as it maintain up to date topology map of the network. Routers use optimal path using Dijkstra's algo. also converge faster network change. Updates are event driven reducing loops and stale information.

On the other hand, RIP rely on neighbour information tables and use hop count as the sole metric. Converge slowly and have routing loops. Periodic updates can carry out dated routes.

Answer to the ques.no-10 : 7A

To remove stale or outdated IP to MAC mapping.

ARP mapping changes so TTL ensures stale or incorrect entries are removed automatically. So that ARP table is up to date and size doesn't increase.

ARP is link-layer protocol, limited to the local network.

ARP works at the link layer and is valid only within a local network and the requests are broadcast frames and routers do not forward broadcast by default.

ARP protocol varies from router to router.

Answers to the ques. no-11

adding extension headers.

In IPv6 header there is no option field so IPv6 use separate headers placed in between IPv6 header and the payload so that the total length of the packet increases, but the main 40-byte IPv6 header remains fixed.

Answer to the ques.no-12

(i) Locally administered.

Given mac address :

AF : CC : FE : 12 : 23 : 40

AF : (10101111)₂

The second least significant bit of the first octet is 1.

so, it is locally administered.

(ii) same across different networks.

MAC address is hardware-based and is uniquely given to each device on any network. so, it travels with the network and remains same for different IP addresses.

Answer to the ques. no-13

Traceroute shows : List of hops, IP addresses, RTTs, packet loss,

Help troubleshoot : identifies delays, routing loops, packet loss, unreachable routers along the path.

Sniffer tool examples

tcpdump, Wireshark

tcpdump -i eth0 -c 1000

tcpdump -i eth0 -c 1000 -w file.pcap

tcpdump -i eth0 -c 1000 -w file.pcap > file.log

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP"

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP" & file.log | awk '{print \$1}'

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP" & file.log | awk '{print \$1}' & file.log | awk '{print \$2}'

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP" & file.log | awk '{print \$1}' & file.log | awk '{print \$2}' & file.log | awk '{print \$3}'

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP" & file.log | awk '{print \$1}' & file.log | awk '{print \$2}' & file.log | awk '{print \$3}' & file.log | awk '{print \$4}'

tcpdump -i eth0 -c 1000 -w file.pcap > file.log & file.log | grep "HTTP" & file.log | awk '{print \$1}' & file.log | awk '{print \$2}' & file.log | awk '{print \$3}' & file.log | awk '{print \$4}' & file.log | awk '{print \$5}'