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sec 22

Course: CSE 421

Assignment 02.

Answers to the question no. 1

i) Given,

host address $32.99.125.255/17$ A.N.A.

Prefix = 17

$$\text{Host bits} = 32 - 17 = 15$$

$$\therefore \text{Total usable host} = 2^{15} - 2 \\ = 32766 \text{ host}$$

ii) /17 Subnet mask = $255.255.128.0$ S.A.B.

Network boundary in the 3rd octet 0 - 127

Network address $32.99.0.0/17$

Broadcast address $32.99.127.255$

iii) Given,

LANA = 2000 hosts

LANB = 1024 hosts

LANC = 3 hosts

WAN = 2 links

Subnet size calculation

Network	Host needed	Subnet	Usable host
LAN A	2000	121	2046
LAN B	1024	121	2046
LAN C	3	129	6
WAN 1	2	130	2
WAN 2	2	130	2

FSI - 0 1000 bits left for subnetting

VLSM address allocation

Subnet	Network address	Prefix
LAN A	32.99.0.0	121
LAN B	32.99.8.0	121
LAN C	32.99.16.0	129
WAN 1	32.99.16.8	130
WAN 2	32.99.16.12	130

Answer to the question No. 6

- i) To allow external users to initiate a connection to the internal FTP server using the public IP and Port 21, the NAT feature that must be configured is static NAT with port forwarding.

Public 203.0.113.10.21 → Private 10.0.0.50.21

This permanent mapping allows incoming FTP request from the internet to reach the internal server. Without port forwarding NAT would block unsolicited inbound connection.

- ii) The network is using PAT (port address translation) because the business has only one public IP address. Multiple internal hosts access the internet at the same time.

PAT allows many private IP address to share single public IP by differentiating sessions using port number.

Answer to the question no. 3

Given,

$$TTL = 6 \rightarrow \text{header length} = 6 \times 4 = 24 \text{ bytes}$$

$$\text{Total length} = 6421 \text{ bytes}$$

$$\text{maximum data size per fragment} = 1624 \text{ bytes}$$

$$\text{MF} = 0$$

$$\text{MF} = 0, \text{ offset} = 0$$

$$\text{Protocol} = 17$$

$$\text{Original data size} = \text{Total length} - \text{Header length}$$

$$= 6421 - 24 \\ = 6397 \text{ bytes}$$

i) Number of fragments created $\frac{6397}{1624}$

$$= 3.94$$

$$= 4$$

iii) Data size of last fragment $= 177$

$$= (6397 - (3 \times 1624))$$

iv) Total data $= 177$. Given by $= 487.2$ bytes (i)

v) Fragment offset is measured in
second octet units of 8 bytes.

Fragment offset of the last fragment

$$= \frac{4872}{8} = 609$$

$$= 609 + 1 = 610$$

iv) At the destination, the receiving

host performs IP header reassembly as follows:

1. Identification field: All fragments carry the same identification value (5656), so the destination groups fragments with the same.

2. The fragment offset tells where each fragment data belongs within the original payload.

3. The MF flag is set for all but the last fragment, and 0 is the last fragment, MF=0 tells the receiver that this is the final chunk.

4. The destination buffers incoming fragments, placing them in data according to the offset.

5. If not all fragments arrive within a timeout

the partially reassembled packet is discarded.

The other fields belong to the IP header.

Q: What are the fields of the IP header?

Ques. 7) Explain what is fragmentation in IP header (vi).
Ans. The MF flag in the IP header indicates whether more fragments follow this one.

* MF=1, This fragment is not the last, there are some additional fragments of the same original packet still to come.

* MF=0, This is the last fragment of the datagram. Combined with the fragment offset, it lets the receivers know where the original packet ends and when reassembly is complete.

The set of points answer to the question no. 4

Ques. 8) i) Directly attached default static route on R2 (AD10)

On R2, the interface S2 is in network 192.168.11.224/30.

A directly attached default route on the exit interface
ip route 0.0.0.0 0.0.0.0 S2 10

ii) Backup default static route in R2 using next-hop IP address

ip route 0.0.0.0 0.0.0.0 192.168.11.266.20

next-hop 192.168.11.266 via 192.168.11.266

Answer to the question no.5

R₁, R₂, ISP Link state routers converge fastest because they maintain full topology and use SPF algorithm. R₁, R₂, and R₃ will keep track of

Neighbors and their neighbor with Distance vector by peer periodic routing table exchange and Hello packets and LSDB.

Answer to the question no. 6

i) 2001:2b8:85a3:8a2e:370:7334

ii) 2607::805:0:0:0:2000

iii) 3:fe:1900:4545:1003:1200:a0f8:fe21:67cf

Question 3: Given below situation find logic for question (ii)

Answer to the question no. 3

PC-A: 192.168.1.100
PC-B: 192.168.1.101
PC-C: 192.168.1.102
PC-D: 192.168.1.103
Router RT: 192.168.1.1

i) ARP request MAC addresses

* Source MAC: PCA

* Destination MAC: FF:FF:FF:FF:FF:FF

ii) Router action

Router RT drops the ARP request

because ARP is a broadcast not
and not forwarded.

iii) After receiving the ARP reply

the first action would be PC A

updates its ARP table and sends

the data packet.

Answer to the question no. 8

Loss of end-to-end traceability

may occur due to:

1. NAT/PAT usage

2. Shared IP addresses.

3. VPN tunneling

4. Proxy servers

5. Dynamic IP assignments
at time ofollision to network

6. Lack of proper logging to know if
administrator has done it or not

Answer to the question no 9

i) The steps involved in the IP address renewal

The process with DHCP is

~~DHCP REQUEST~~

Step 1: ~~DHCP REQUEST~~

Step 2: ~~DHCP ACK~~

(i) The potential reason a device might fail
to renew its IP address are

1. DHCP server unreachable

2. Lease expired. (After most 8 days)

3. Network issues (misconfiguration)

4. IP conflict.

The action the device take if it cannot
renew the IP address is assigns an APIPA
address (169.254.x.x)

Answer to the question no.10

The function of the loopback address in network communication is used to test TCP/IP stack and local communication.

Loopback addresses

* IPv4: 127.0.0.1

* IPv6 ::1

Answer to the question no.11

i) State the actions that a switch S2

will take after it receives the packet. It is checking MAC table and forwarded frame to correct port when its address is learned.

ii) They learn MAC addresses by observing source MACs of incoming frames.