

Name: Aftekarul Flakim

Id: 21101319

Sec: 22

Course: CSE 421

Assignment 01

Fall 2024

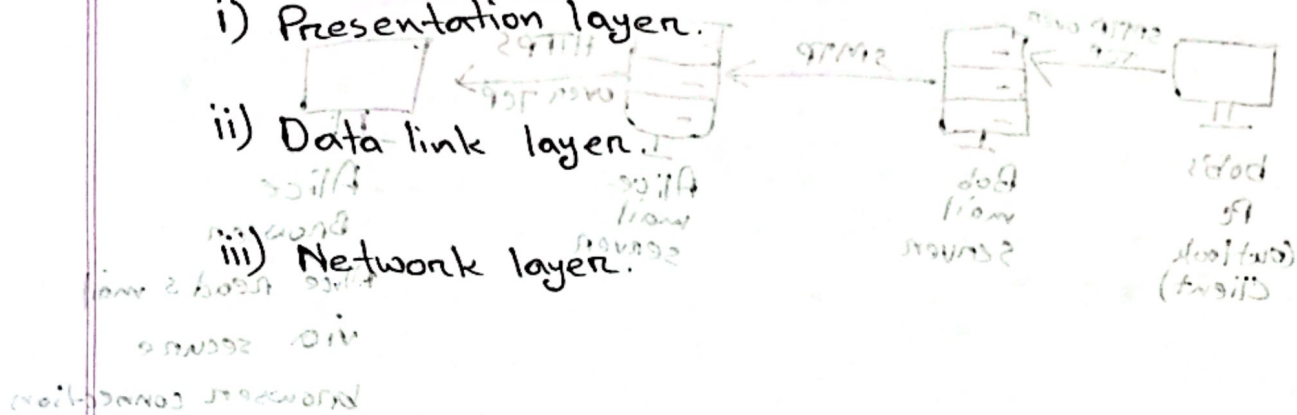
Set B

8. or writeup with Answer to the question no.1

i) Presentation layer.

ii) Data link layer.

iii) Network layer.



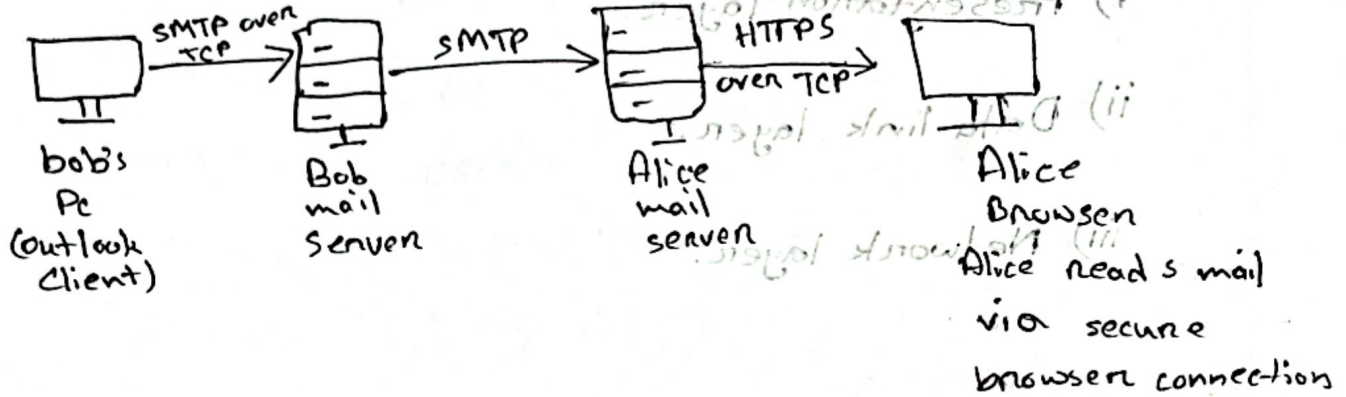
Answer to the question no.2

The social media platform knew about ^{our} choices

because the online clothing store and the social

media site share	user activity	data through
cookies, tracking	pixels, and ad	networks, allowin
for targeted advertising based on our		
browsing behavior.		

1. or writeup of Answer to the question no.3



Answer to the question no.3

Answer to the question no.4

Record type	Host/Name	Value/Data	Purpose
A	www.gaming-forall.com	200.10.20.7	Maps the web address to the server's IP address so user can visit your website.
A	mail.gaming-forall.com	200.10.20.7	Maps the mail server host name to the same IP.
Mx	gaming-forall.com	10 mail.gaming-forall.com	Defines the mail exchange server responsibility for handling emails for domain.
NS	gaming-forall.com	ns1.yourdomain.com	Defines the primary authoritative name server for your domain.

Answer to the question no. 5

If two browser tabs visit `bracu.ac.bd`, each tab establishes a separate TCP connection with the `bracu` web

server. Although both requests go to the same server

IP and port (80 for HTTP or 443 for HTTPS), the

client assigns a different random port source port

for each tab. The server differentiates the request

for using the unique combination of source IP, source port, destination IP and destination port.

When sending replies, the server uses its own source port and sends data back to the clients

respective source port, which becomes the destination port in each reply.

and IP -

2. on network Answer to the question no. 6

i) Given,

Total object = 18

size of each object = 12 MB

server TCP request time = 12 ms

HTTP request + response time per object = 15 ms

server speed = 42 Mbps.

$$\therefore \text{Total RTT} = 12 + (15 \times 18)$$

$$= 282 \text{ ms}$$

ii) File size

$$= 12 \text{ MB} = 12 \times 8 = 96 \text{ Mb per object}$$

$$\text{Transmission time per object} = \frac{96}{42}$$

$$= 2285.7 \text{ ms}$$

$$\therefore \text{Total file transmission time} = (2285.7 \times 18)$$

$$= 41142.6 \text{ ms.}$$

Answer to the question no. 7

i) Average response time = $0.50(35) + 0.25(35+50) + 0.25(35+50+300+200)$
 $= 0.50(35) + 0.25(85) + 0.25(585)$
 $= 185.0 \text{ ms}$

ii) Since PC A just visited xyz.com the page is cached in the department proxy. That means the request is served locally via the use LAN only

\therefore Exact response time for PC A = 35 ms

Answer to the question no. 8

i) The server retransmit S1 because it never received Ack for that segment before its RTO expired. Under Go-Back-N, (a) sender retransmits the unacknowledged segments when a timeout occurs.

The diagram shows S1 delivered to the

client, so when duplicate S1 arrives the client drops the duplicate payload and continues to send a cumulative ACK for the next in order byte it still expects.

ii) Client ISN = 1455

first data byte from client has sequence number $1455 + 1$

server ISN = 2010

= 1456

\therefore first data byte from server has sequence = $2010 + 1$

= 2011

$\therefore C_1 = 320$ bytes \rightarrow occupies client bytes seq 1456.. $1456 + 319$

$C_2 = 111$ bytes \rightarrow occupies next 111 bytes

$C_3 = 260$ bytes \rightarrow next

\therefore The sequence number of $C_3 = 1456 + 320 + 111$
= 1887

\therefore Ack number carried in $C_3 = 2011 + 220 + 421$
= 2652

iii) Initial advertised received window = 10000 bytes.

Total bytes from client = $320 + 111 + 260$
= 691

\therefore rwnd = $10000 - 691$

= 9309 bytes