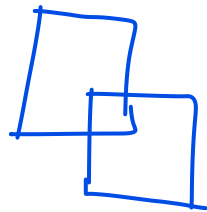


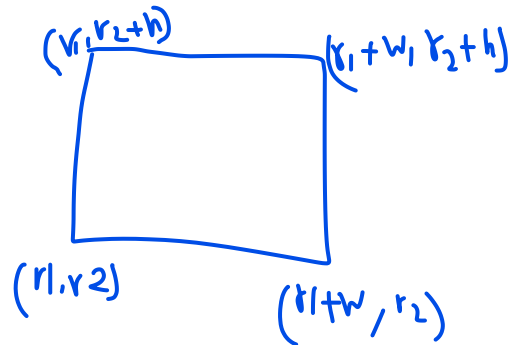
25X25 VLSI Chip

Constraints

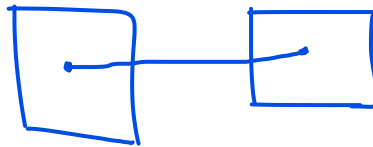
1. Area Minimization
2. No Overlapping
3. Wire Length Minimization



overlap



$$x_1 \times y_2 = \text{Area}$$



wiring
distance

