# Bilinear Isoparametric Mapping

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### 1 1D Mapping

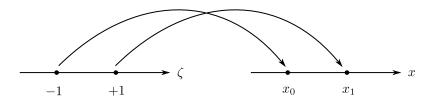


Figure 1: Illustration of one dimension transformation (mapping) between parent and global domains,  $\zeta(x)$  and  $x(\zeta)$ , respectively.

In this document, we briefly discuss the derivation of isoparametric transformation for several useful shapes. First, we start with the 1D transformation shown in Figure 1. Here, we seek a relation  $x(\zeta)$  assuming linear transformation. For this case, it is appropriate to postulate

$$x(\zeta) = C_0 + C_1 \zeta \tag{1}$$

The constants can be found by substituting the corresponding values of  $\zeta$  and x for the known points. This results in the relation

$$\begin{bmatrix} C_0 \\ C_1 \end{bmatrix} = \frac{1}{2} \begin{bmatrix} +1 & +1 \\ -1 & +1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \end{bmatrix} \tag{2}$$

Thus, one can write the transformation as

$$x(\zeta) = \frac{1}{2} \left[ (1 - \zeta)x_0 + (1 + \zeta)x_1 \right]$$
 (3)

#### 1.1 Application to Numerical Integral

Considering the canonical integral

$$\int_{-1}^{1} f(\zeta)d\zeta \approx \sum_{n=1}^{N} w_n f(\zeta_n) \tag{4}$$

where  $\zeta_n$  and  $w_n$  are the nodes and weights for N order quadrature rule, respectively. Now consider a general integral on the global domain described by the region between points  $x_0$  and  $x_1$ 

$$I = \int_{x_0}^{x_1} f(x)dx = \int_{-1}^{1} f(x(\zeta))|\boldsymbol{J}(\zeta)|d\zeta$$
 (5)

The Jacobian is easily found as

$$|\boldsymbol{J}(\zeta)| = \left|\frac{\partial(x)}{\partial(\zeta)}\right| = \frac{\partial x}{\partial \zeta} = \frac{1}{2}(x_1 - x_0)$$
 (6)

Using the previous results, the integral can evaluated as

$$I \approx h^{-} \sum_{n=1}^{N} w_n f(h^{-} \zeta_n + h^{+})$$
 (7)

where  $h^{\pm} = (x_1 \pm x_0)/2$ .

## 2 2D Mapping

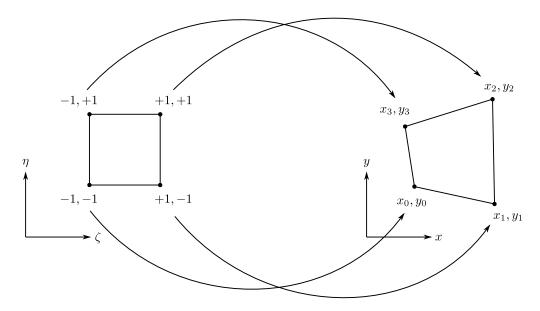


Figure 2: Illustration of two dimension transformation (mapping) between parent and global domains,  $(\zeta(x,y),\eta(x,y))$  and  $(x(\zeta,\eta),y(\zeta,\eta))$ , respectively.

The 2D transformation example is shown in Figure 2. Here, we propose the bilinear relations

$$x(\zeta, \eta) = A_0 + A_1 \zeta + A_2 \eta + A_3 \zeta \eta y(\zeta, \eta) = B_0 + B_1 \zeta + B_2 \eta + B_3 \zeta \eta$$
 (8)

Notice the bilinear term  $\zeta \eta$ . Similarly, after substitution the corresponding points from both domains we can write the relation

$$\begin{bmatrix} A_0 \\ A_1 \\ A_2 \\ A_3 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} +1 & +1 & +1 & +1 \\ -1 & +1 & +1 & -1 \\ -1 & -1 & +1 & +1 \\ +1 & -1 & +1 & -1 \end{bmatrix} \begin{bmatrix} x_0 \\ x_1 \\ x_2 \\ x_3 \end{bmatrix}$$
(9)

and

$$\begin{bmatrix}
B_0 \\
B_1 \\
B_2 \\
B_3
\end{bmatrix} = \frac{1}{4} \begin{bmatrix}
+1 & +1 & +1 & +1 \\
-1 & +1 & +1 & -1 \\
-1 & -1 & +1 & +1 \\
+1 & -1 & +1 & -1
\end{bmatrix} \begin{bmatrix}
y_0 \\
y_1 \\
y_2 \\
y_3
\end{bmatrix}$$
(10)

Thus, one can write the transformation as

$$x(\zeta,\eta) = \frac{1}{4} \sum_{n=0}^{3} \left(1 + \zeta_n \zeta\right) \left(1 + \eta_n \eta\right) x_n$$

$$y(\zeta,\eta) = \frac{1}{4} \sum_{n=0}^{3} \left(1 + \zeta_n \zeta\right) \left(1 + \eta_n \eta\right) y_n$$
(11)

where  $\zeta_n$  and  $\eta_n$  values are summarized in Table 1.

Table 1:  $\zeta_n$  and  $\eta_n$  values.

$\overline{n}$	$\zeta_n$	$\eta_n$
0	-1	-1
1	+1	-1
2	+1	+1
3	-1	+1

### 2.1 Application to Numerical Integral

Considering the canonical integral

$$\int_{-1}^{1} \int_{-1}^{1} f(\zeta, \eta) d\zeta d\eta \approx \sum_{m=1}^{N} \sum_{n=1}^{N} w_m w_n f(\zeta_m, \eta_n)$$
 (12)

Now consider a general integral over region R on the global domain described by the points  $(x_0, y_0)$ ,  $(x_1, y_1)$ ,  $(x_2, y_2)$ , and  $(x_3, y_3)$ 

$$I = \iint_{R} f(x, y) dx dy = \int_{-1}^{1} \int_{-1}^{1} f(x(\zeta, \eta), y(\zeta, \eta)) |\boldsymbol{J}(\zeta, \eta)| d\zeta d\eta$$
 (13)

The Jacobian in this case is found as

$$|\boldsymbol{J}(\zeta,\eta)| = \left| \frac{\partial(x,y)}{\partial(\zeta,\eta)} \right| = \begin{vmatrix} \frac{\partial x}{\partial \zeta} & \frac{\partial x}{\partial \eta} \\ \frac{\partial y}{\partial \zeta} & \frac{\partial y}{\partial \eta} \end{vmatrix} = \frac{\partial x}{\partial \zeta} \frac{\partial y}{\partial \eta} - \frac{\partial x}{\partial \eta} \frac{\partial y}{\partial \zeta}$$
(14)

And the partial derivatives can be found as

$$\frac{\partial x}{\partial \zeta} = \frac{1}{4} \sum_{n=0}^{3} \zeta_n (1 + \eta_n \eta) x_n$$

$$\frac{\partial x}{\partial \eta} = \frac{1}{4} \sum_{n=0}^{3} \eta_n (1 + \zeta_n \zeta) x_n$$

$$\frac{\partial y}{\partial \zeta} = \frac{1}{4} \sum_{n=0}^{3} \zeta_n (1 + \eta_n \eta) y_n$$

$$\frac{\partial y}{\partial \eta} = \frac{1}{4} \sum_{n=0}^{3} \eta_n (1 + \zeta_n \zeta) y_n$$
(15)

Thus, the integral can be evaluated as

$$I \approx \sum_{m=1}^{N} \sum_{n=1}^{N} w_m w_n f(x(\zeta_m, \eta_n), y(\zeta_m, \eta_n)) |\boldsymbol{J}(\zeta_m, \eta_n)|$$
 (16)

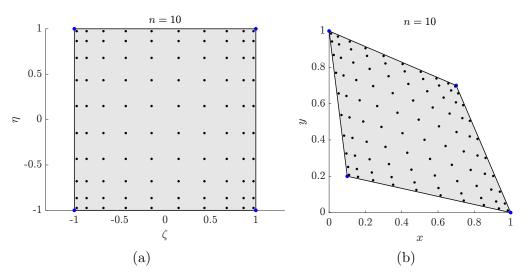


Figure 3: An example of Gauss-Legendre quadrature nodes (order n=10) mapped into arbitrary x-y global domain. (a) Parent domain (b) Global domain.

#### 2.2 Square to Triangle Mapping Example

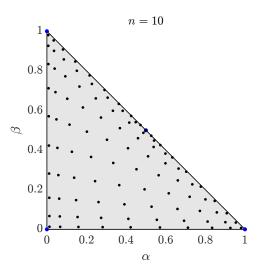


Figure 4: Illustration Gauss-quadrature mapped into a triangle domain. The triangle was defined by the 4 nodes (0,0), (1,0),  $(\frac{1}{2},\frac{1}{2})$ , and (0,1).

A useful application can be demonstrated in the example of square quadrature mapped into a triangle domain as shown in Figure 1. Since our formulation was designed for 4 nodes shapes, we defined triangle using 4 nodes in the  $\alpha$ - $\beta$  domain. In this case, we can write explicit expressions for the mapping and the Jacobian as follows

$$\alpha(\zeta,\eta) = \frac{1}{8} [3 + 3\zeta - \eta - \zeta \eta]$$

$$\beta(\zeta,\eta) = \frac{1}{8} [3 + 3\eta - \zeta - \zeta \eta]$$

$$|\mathbf{J}(\zeta,\eta)| = \frac{1}{16} [2 - \zeta - \eta]$$
(17)

One can easily write a customized Gauss-quadrature for triangular domain integrals as

$$I = \int_0^1 \int_0^{1-\alpha} f(\alpha, \beta) d\beta d\alpha \approx \sum_{m=1}^N \sum_{n=1}^N w_{mn} f(\alpha_{mn}, \beta_{mn})$$
 (18)

where

$$\alpha_{mn} = \frac{1}{8} \left[ 3 + 3\zeta_m - \eta_n - \zeta_m \eta_n \right]$$

$$\beta_{mn} = \frac{1}{8} \left[ 3 + 3\eta_n - \zeta_m - \zeta_m \eta_n \right]$$

$$w_{mn} = \frac{1}{16} \left[ 2 - \zeta_m - \eta_n \right] w_m w_n$$
(19)

and  $\zeta_m$ ,  $\eta_n$ ,  $w_m$ , and  $w_n$  are the nodes and weights for N order quadrature rule. Note that  $\zeta_m$  and  $\eta_n$  are simply the nodes of indices m and n for a 1D Gauss-quadrature. Similarly,  $w_m$  and  $w_n$  are the weights of indices m and n for the same 1D Gauss-quadrature. A numerical example for the convergence of this quadrature is illustrated in Figure 1.

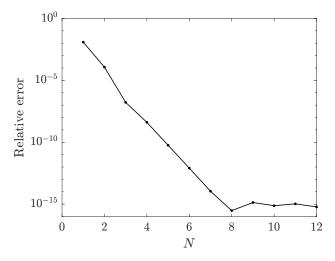


Figure 5: Convergence of the triangle Gauss-Legendre quadrature for the integral  $I=\int_0^1\int_0^{1-\alpha}\left[\alpha\log(2-\beta)\right]d\beta d\alpha\approx 0.0921601712977595.$