61A Lecture 13

Monday, February 23

Announcements	

Homework 4 due Monday 2/23 @ 11:59pm (small)

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- •Project 2 due Thursday 2/26 @ 11:59pm (BIG!)

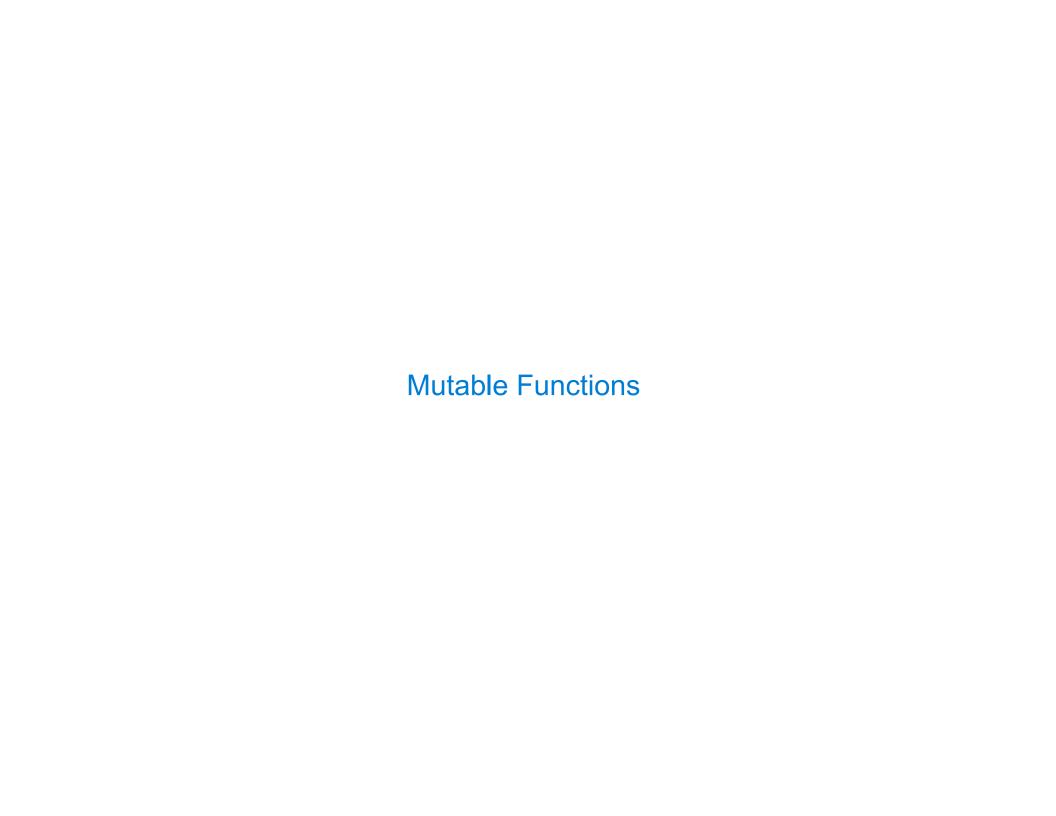
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Let's model a bank account that has a balance of \$100

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>>> withdraw(25)

Let's model a bank account that has a balance of \$100

>>> withdraw(25) 75

Let's model a bank account that has a balance of \$100

```
Argument:
amount to withdraw
amount to withdraw
```

Let's model a bank account that has a balance of \$100

Return value: >>> withdraw(25) Argument: amount to withdraw 75

Let's model a bank account that has a balance of \$100

```
Return value:
remaining balance

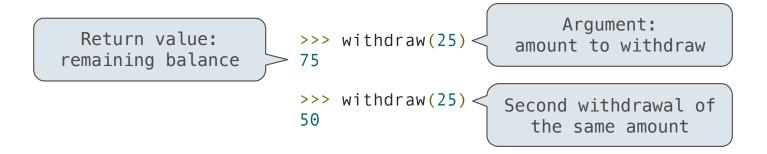
>>> withdraw(25)

Argument:
amount to withdraw

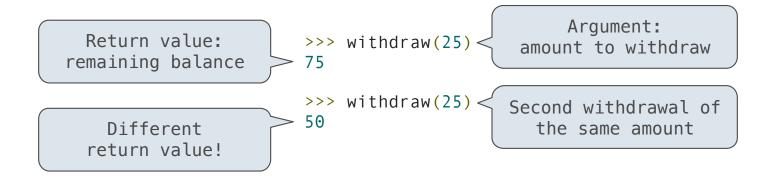
>>> withdraw(25)

50
```

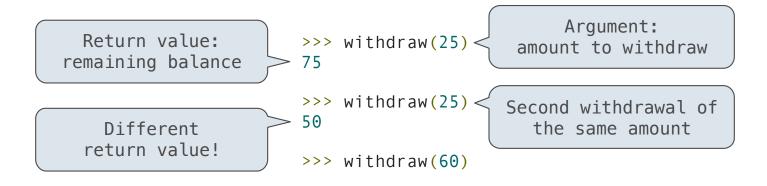
Let's model a bank account that has a balance of \$100



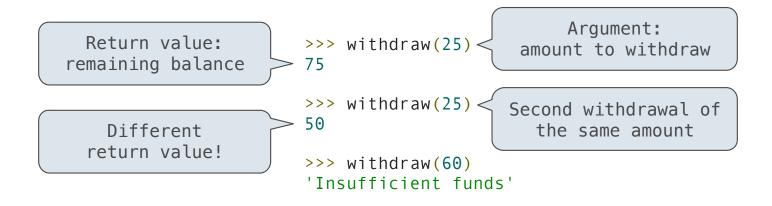
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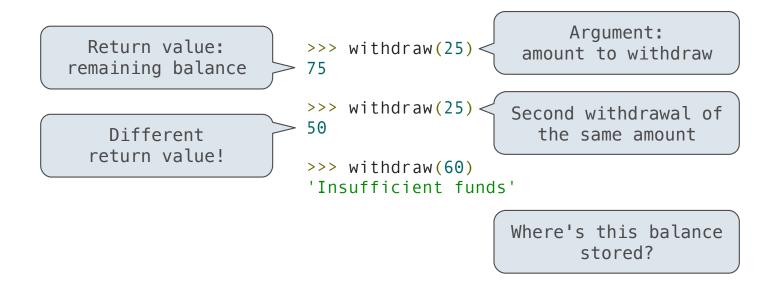
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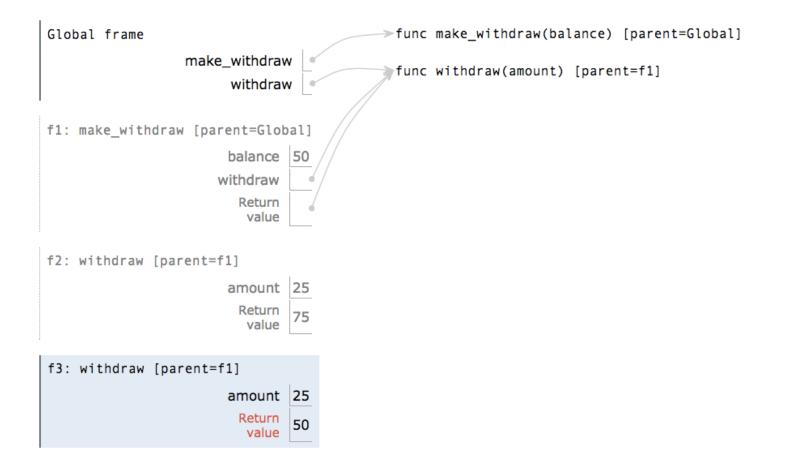


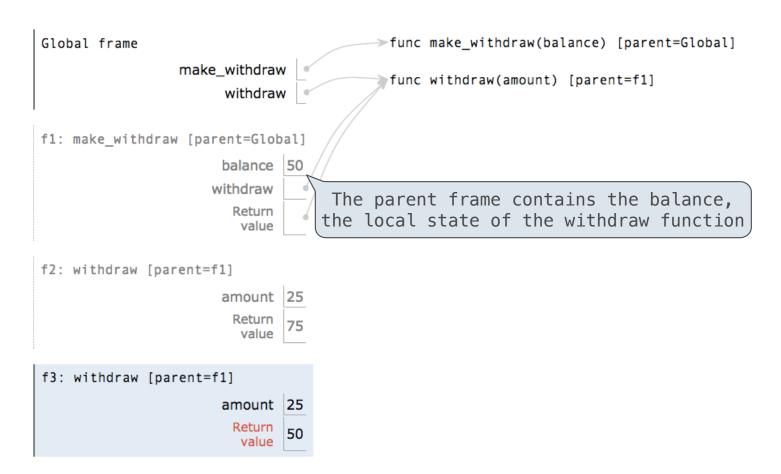
Let's model a bank account that has a balance of \$100 Argument: Return value: >>> withdraw(25) amount to withdraw remaining balance 75 >>> withdraw(25) < Second withdrawal of 50 Different the same amount return value! >>> withdraw(60) 'Insufficient funds' Where's this balance stored? >>> withdraw = make_withdraw(100)

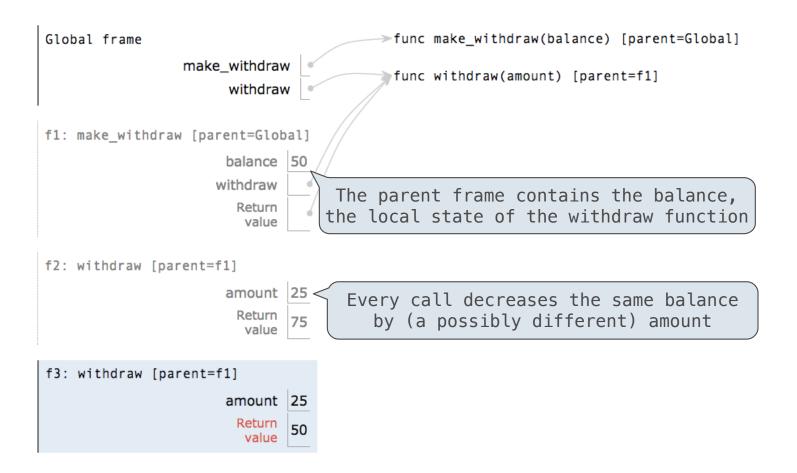
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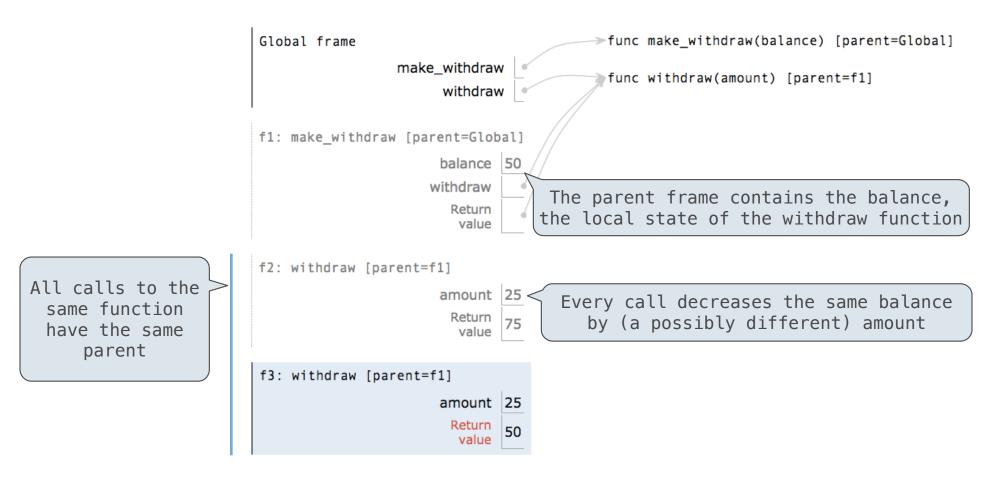
Let's model a bank account that has a balance of \$100

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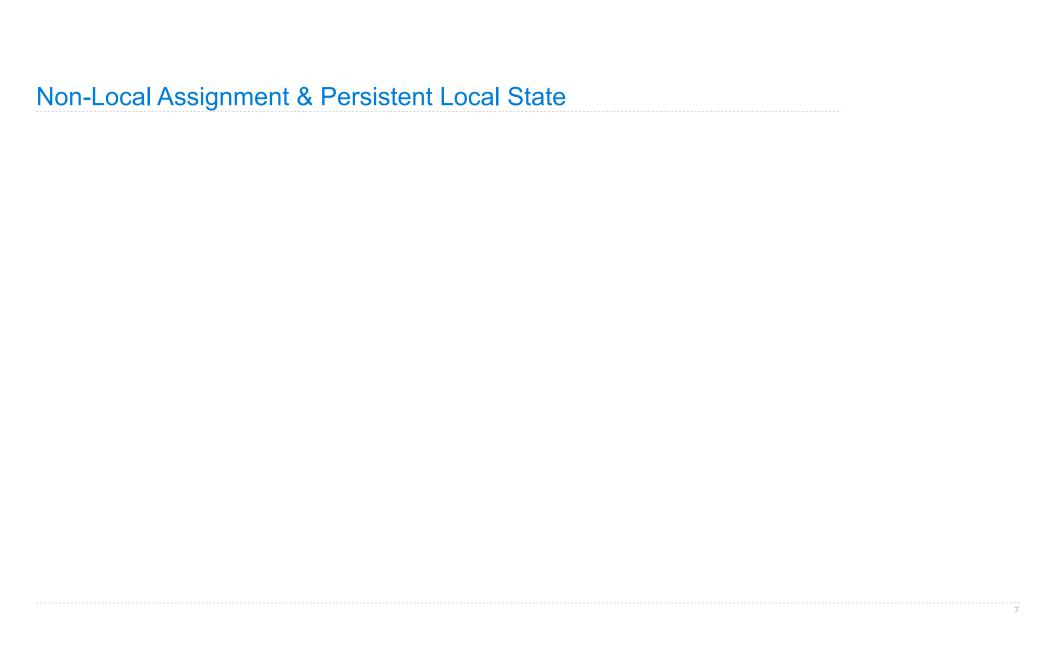


<u>Interactive Diagram</u>

Execution rule for assignment statements:

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- 1. Evaluate all expressions right of =, from left to right
- 2. Bind the names on the left to the resulting values in the current frame



Non-Local Assignment & Persistent Local State

def make_withdraw(balance):

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def make_withdraw(balance):

"""Return a withdraw function with a starting balance."""

```
def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
```

```
def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
        nonlocal balance
```

```
def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
        nonlocal balance
        if amount > balance:
```

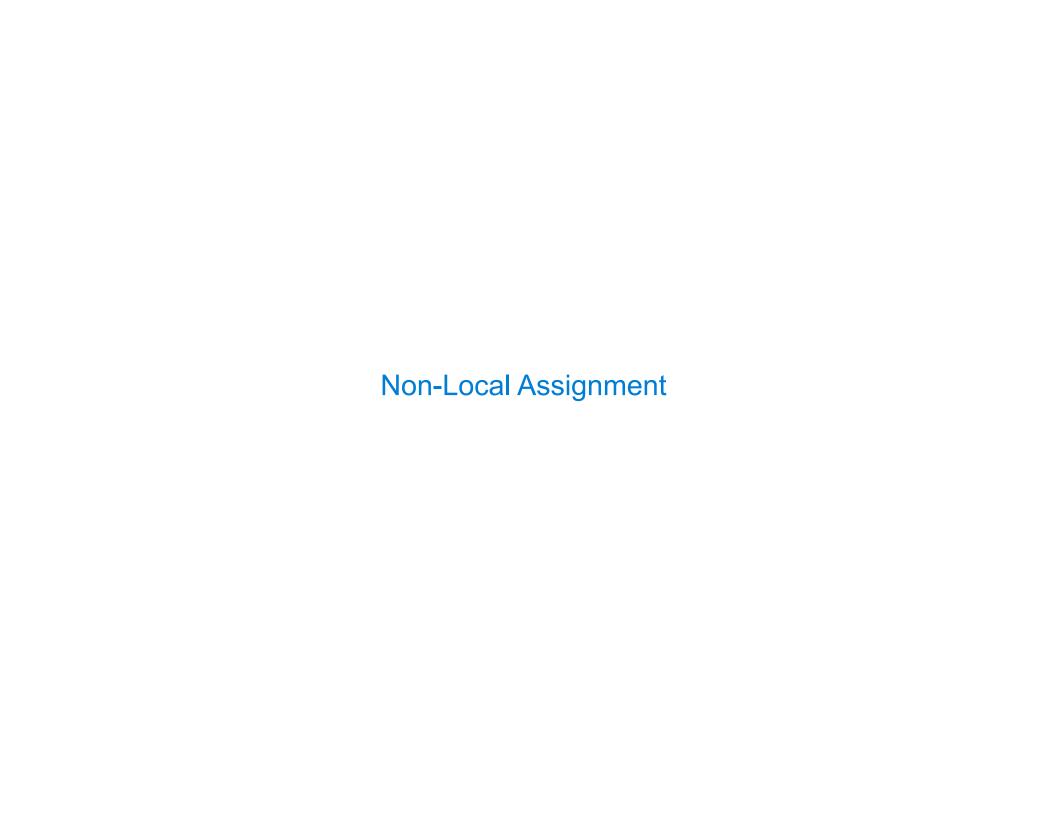
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def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
        nonlocal balance
        if amount > balance:
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```

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def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
        nonlocal balance
        if amount > balance:
            return 'Insufficient funds'
        balance = balance - amount
```

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def make_withdraw(balance):
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def make_withdraw(balance):
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    def withdraw(amount):
        nonlocal balance
        if amount > balance:
            return 'Insufficient funds'
        balance = balance - amount
        return balance
    return withdraw
```

```
def make_withdraw(balance):
    """Return a withdraw function with a starting balance."""
    def withdraw(amount):
                             Declare the name "balance" nonlocal at the top of
        nonlocal balance <
                            the body of the function in which it is re-assigned
        if amount > balance:
            return 'Insufficient funds'
        balance = balance - amount -
                                      Re-bind balance in the first non-local
                                      frame in which it was bound previously
        return balance
    return withdraw
                                         (Demo)
```



nonlocal <name>

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Effect: Future assignments to that name change its pre-existing binding in the **first non-local frame** of the current environment in which that name is bound.

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Current frame

http://docs.python.org/release/3.1.3/reference/simple_stmts.html#the-nonlocal-statement

http://www.python.org/dev/peps/pep-3104/

The Many Meanings of Assignment State	ements	
	x = 2	
		-
		10

The Many Meanings of Assigni	ment Statements	
	x = 2	
Status	Effect	
		10

x = 2

Status

Effect

- •No nonlocal statement
- •"x" **is not** bound locally

1	The	Many	^r Meanings	s of Assia	nment Sta	atements

x = 2

Status

Effect

- •No nonlocal statement
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Create a new binding from name "x" to object 2 in the first frame of the current environment

x = 2

Status

Effect

- •No nonlocal statement
- •"x" **is not** bound locally

Create a new binding from name "x" to object 2 in the first frame of the current environment

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	x = 2
Status	Effect
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
•No nonlocal statement •"x" is bound locally	Re-bind name "x" to object 2 in the first frame of the current environment

Status	x = 2 Effect
Status	ETTECT
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
No nonlocal statement"x" is bound locally	Re-bind name "x" to object 2 in the first frame of the current environment
nonlocal x"x" is bound in a non-local frame	

	x = 2
Status	Effect
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
No nonlocal statement"x" is bound locally	Re-bind name "x" to object 2 in the first frame of the current environment
nonlocal x"x" is bound in a non-local frame	Re-bind "x" to 2 in the first non-local frame of the current environment in which "x" is bound

	x = 2
Status	Effect
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
No nonlocal statement"x" is bound locally	Re-bind name "x" to object 2 in the first frame of the current environment
nonlocal x"x" is bound in a non-local frame	Re-bind "x" to 2 in the first non-local frame of the current environment in which "x" is bound
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No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
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nonlocal x"x" is bound in a non-local frame	Re-bind "x" to 2 in the first non-local frame of the current environment in which "x" is bound
nonlocal x"x" is not bound in a non- local frame	SyntaxError: no binding for nonlocal 'x' found

	x = 2
Status	Effect
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
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nonlocal x"x" is bound in a non-local frame	Re-bind "x" to 2 in the first non-local frame of the current environment in which "x" is bound
nonlocal x"x" is not bound in a non-local frame	SyntaxError: no binding for nonlocal 'x' found
nonlocal x"x" is bound in a non-local frame"x" also bound locally	

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Status	Effect
No nonlocal statement"x" is not bound locally	Create a new binding from name "x" to object 2 in the first frame of the current environment
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nonlocal x"x" is bound in a non-local frame	Re-bind "x" to 2 in the first non-local frame of the current environment in which "x" is bound
nonlocal x"x" is not bound in a non-local frame	SyntaxError: no binding for nonlocal 'x' found
 nonlocal x "x" is bound in a non-local frame "x" also bound locally 	SyntaxError: name 'x' is parameter and nonlocal

Python Particulars

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Python pre-computes which frame contains each name before executing the body of a function.

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```
def make_withdraw(balance):
    def withdraw(amount):
        if amount > balance:
            return 'Insufficient funds'
        balance = balance - amount
            return balance
        return withdraw

wd = make_withdraw(20)
wd(5)
```

<u>Interactive Diagram</u>

Python Particulars

Python pre-computes which frame contains each name before executing the body of a function. Within the body of a function, all instances of a name must refer to the same frame.

```
def make_withdraw(balance):
    def withdraw(amount):
        if amount > balance:
            return 'Insufficient funds'
            balance = balance - amount;
            return balance
            return withdraw

wd = make_withdraw(20)
wd(5)
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Python Particulars

Python pre-computes which frame contains each name before executing the body of a function. Within the body of a function, all instances of a name must refer to the same frame.

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def make_withdraw(balance):
    def withdraw(amount):
        if amount > balance:
            return 'Insufficient funds'
            balance = balance - amount;
            return balance
            return withdraw

wd = make_withdraw(20)
wd(5)
```

UnboundLocalError: local variable 'balance' referenced before assignment

```
def make_withdraw_list(balance):
    b = [balance]
    def withdraw(amount):
        if amount > b[0]:
            return 'Insufficient funds'
        b[0] = b[0] - amount
            return b[0]
        return withdraw

withdraw = make_withdraw_list(100)
withdraw(25)
```

```
Name bound outside of withdraw def

withdraw def

def make_withdraw_list(balance):

b = [balance]

def withdraw(amount):

if amount > b[0]:

return 'Insufficient funds'

b[0] = b[0] - amount

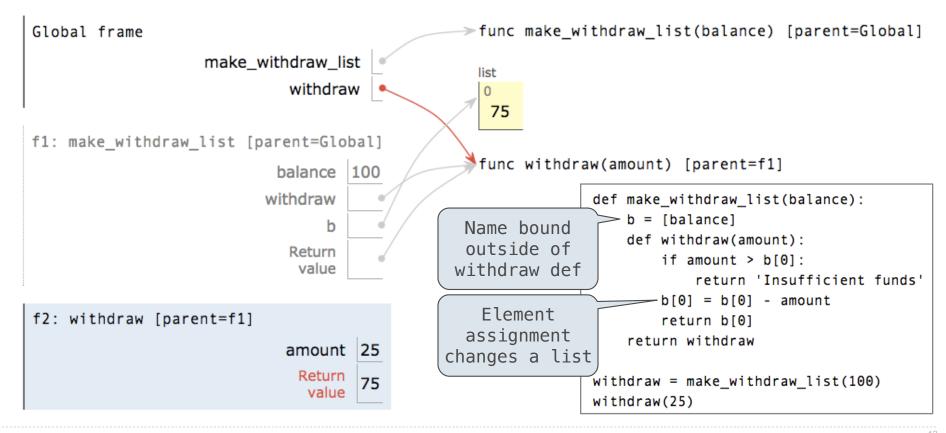
return b[0]

return withdraw

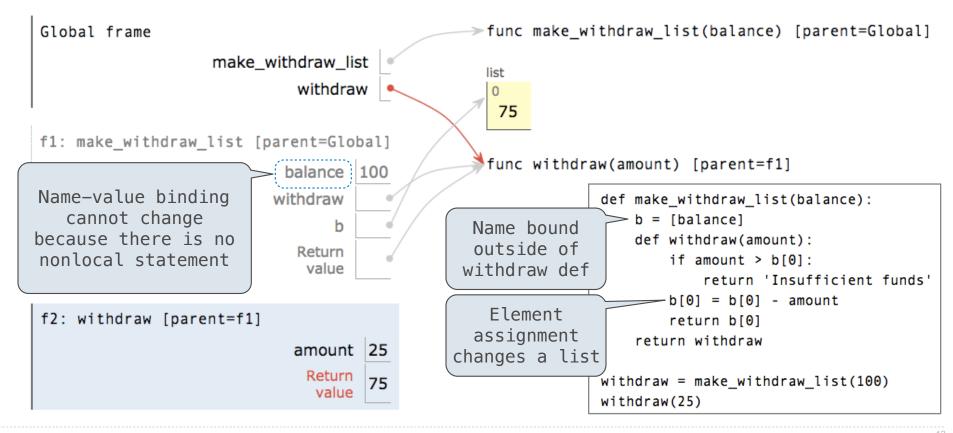
withdraw = make_withdraw_list(100)

withdraw(25)
```

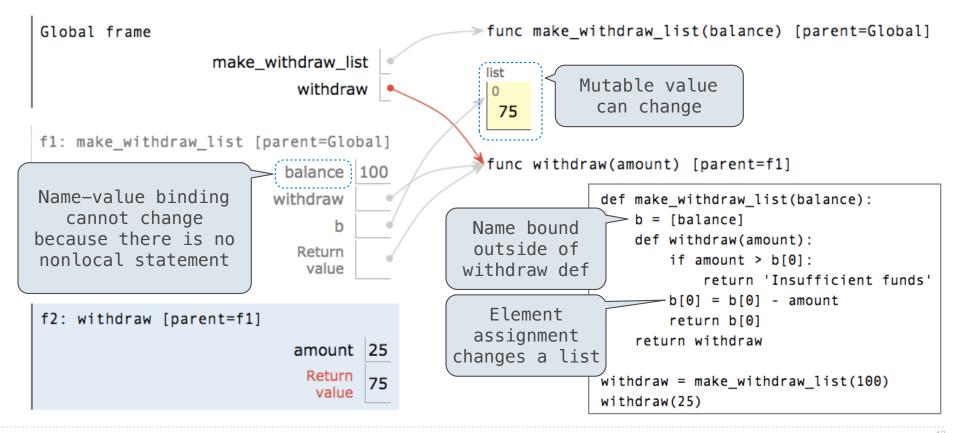
```
def make_withdraw_list(balance):
                  >> b = [balance]
  Name bound
                    def withdraw(amount):
  outside of
                        if amount > b[0]:
 withdraw def
                            return 'Insufficient funds'
                        b[0] = b[0] - amount
    Element
                        return b[0]
  assignment
                    return withdraw
changes a list
                withdraw = make_withdraw_list(100)
                withdraw(25)
```



<u>Interactive Diagram</u>



<u>Interactive Diagram</u>



<u>Interactive Diagram</u>

Multiple Mutable Functions

(Demo)

Referential Transparency, Lost <u>Interactive Diagram</u>

Referential	Transparency,	Lost
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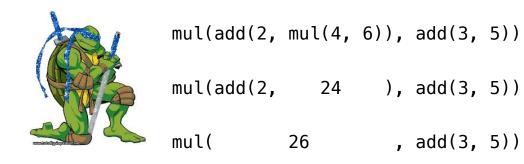
```
mul(add(2, mul(4, 6)), add(3, 5))
mul(add(2, 24 ), add(3, 5))
mul( 26 , add(3, 5))
```

 Expressions are referentially transparent if substituting an expression with its value does not change the meaning of a program.

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mul(add(2, mul(4, 6)), add(3, 5))
mul(add(2, 24 ), add(3, 5))
mul( 26 , add(3, 5))
```

 Mutation operations violate the condition of referential transparency because they do more than just return a value; they change the environment.

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mul(26 , add(3, 5))



•Mutation operations violate the condition of referential transparency because they do more than just return a value; they change the environment.