

# Unity Hotkeys and Shortcuts

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## Flythrough Mode

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- Holding the right mouse button will put you in first-person view. While holding it, move the mouse to rotate the camera and use:

<b>W</b>	Forward
<b>A</b>	Left
<b>S</b>	Backward
<b>D</b>	Right
<b>Q</b>	Down
<b>E</b>	Up
<b>Shift</b>	Move faster

- Hold the middle mouse button to use the Hand tool
- Hold Alt and the left mouse button to orbit the camera around
- Holding the right mouse button and using the scroll wheel will adjust sensitivity

## Hotkeys

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<b>Q</b>	Hand tool
<b>W</b>	Move tool
<b>E</b>	Rotate tool
<b>R</b>	Scale tool
<b>T</b>	Rect tool
<b>Y</b>	Unified tool
<b>Z</b>	Toggle pivot/center
<b>X</b>	Toggle global/local
<b>V</b>	Vertex snap
<b>Ctrl</b>	Grid snap
<b>F</b>	Frame selection

## Editing

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<b>Ctrl D</b>	Duplicate
<b>Ctrl Z</b>	Undo
<b>Ctrl Y</b>	Redo
<b>Ctrl X</b>	Cut
<b>Ctrl C</b>	Copy
<b>Ctrl V</b>	Paste
<b>Ctrl A</b>	Select all
<b>Ctrl F</b>	Find object

## The MVS (Most Valuable Shortcut)

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<b>Ctrl S</b>	Save scene
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